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Subject: Nebula3

Posted by [gene lennon](#) on Sun, 01 Jul 2007 03:08:50 GMT

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Could even be important. A free version is available.

Gene

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Subject: Re: Nebula3

Posted by [gene lennon](#) on Sun, 08 Jul 2007 17:01:03 GMT

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"Gene Lennon" <[glennon@NOSPmyrealbox.com](mailto:glennon@NOSPmyrealbox.com)> wrote:

>

>Could even be important. A free version is available.

>Gene

High CPU, pain to download and install, convoluted web site, but I love this plug.

Anyone else?

Gene

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Subject: Re: Nebula3

Posted by [Neil](#) on Sun, 08 Jul 2007 17:39:05 GMT

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I tried the Neb2Free version - can't figure it out.

Neil

"Gene Lennon" <[glennon@NOSPmyrealbox.com](mailto:glennon@NOSPmyrealbox.com)> wrote:

>

>"Gene Lennon" <[glennon@NOSPmyrealbox.com](mailto:glennon@NOSPmyrealbox.com)> wrote:

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>Gene

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Subject: Re: Nebula3

Posted by [Phil Aiken](#) on Sun, 08 Jul 2007 21:11:10 GMT

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I bought Nebula 3.

Once you get used to it it rocks. Some very cool sounds and it should only get better.

For those of you hearing about it for the first time, it is something roughly akin to dynamic convolution.

[www.acusticaudio.net](http://www.acusticaudio.net)

"Neil" <OIUOIU@OIU.com> wrote:

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>Neil

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>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

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>>Anyone else?

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>

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Subject: Re: Nebula3

Posted by [Neil](#) on Mon, 09 Jul 2007 00:07:42 GMT

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And, Geno's right - it IS a CPU-killer.

IME, you'd have to run it on a separate PC & lightpipe across from one 'puter to the other if you wanted to get more than one or two instances of it going.

Which is REALLY the kind of thing I'm trying to avoid... that whole convoluted two-or-more-PC-thang.

Neil

"Phil Aiken" <adf@adf.dfs> wrote:

>

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>Once you get used to it it rocks. Some very cool sounds and it should only  
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>For those of you hearing about it for the first time, it is something roughly  
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>"Neil" <OIUOIU@OIU.com> wrote:

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>>>>Anyone else?

>>>>Gene

>>

>

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Subject: Re: Nebula3

Posted by [gene lennon](#) on Mon, 09 Jul 2007 01:06:33 GMT

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The developers are working on CUDA (Compute Unified Device Architecture) and GPUFFT (think UAD-1 card on steroids). These technologies could solve the load issues at a reasonable price point.

Currently, my Intel Quad running under Boot Camp can handle a dozen or so instances on a 40 track mix. If CUDA fizzles, this could be the incentive I need to move to the eight-core or the next-gen Mac, which is rumored to

be almost double the CPU power of the eight-core.

for several months.

for the sampling software - W-Deconvolver.

Gene

"Neil" <OIUOIU@OIU.com> wrote:

>  
>And, Geno's right - it IS a CPU-killer.  
>  
>IME, you'd have to run it on a separate PC & lightpipe across  
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>>>>Gene

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>>>>

>>>>

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Subject: Re: Nebula3

Posted by [Graham Duncan](#) on Mon, 09 Jul 2007 18:41:18 GMT

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I've tried to install the free version, but I haven't been able to get it running. I'll try it again when they figure out how to do a proper installer...

I'm looking forward to the new URS Channel Strip Pro and possibly the 3 Waves emulation bundles. I actually bought an iLok so I can demo them.

Graham

Gene Lennon wrote:

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love this

> plug.

> Anyone else?

> Gene

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