
Subject: Computer noise coming from Cubase to Paris
Posted by [Tom Bruhl](#) on Sat, 10 Nov 2007 07:25:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0023_01C82340.FA2F44A0
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Noise Freaks,
The noise sounds computer like. It is coming down the analog line and is not related to proximity of the cables although I can't really move them much. It sounds like wc (almost) faintly in the background and it moves up and down with the fader. With proper gain staging it improves but still sucks. I'm working on a ballad that needs quiet. I can't get any of my 4 Mecs to work at this time so I can't bus via ADAT for this mix. I never heard it through ADAT in the past. I am hearing it through SPDIF now though.

With a 442 at the receiving end and a spdif and stereo analog at=20 the cubase side what would you do?
Problem Child Tom

I choose Polesoft Lockspam to fight spam, and you?
<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0023_01C82340.FA2F44A0
Content-Type: text/html;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Noise Freaks,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>The noise sounds computer like.&nbsp;=
It is=20
coming&nbsp;=20down the analog</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>line and is not related to proximity of =
the cables=20
although I can't</FONT></DIV>
```


It just dawned on me that the Cubase machine is receiving clock at 48k from an ADAT machine through the Scope Pro card. This is probably the source of all evil here. Can someone walk me through changing the clock settings to internal on the Scope card? It has been so long I've forgotten how to edit it. I looked and didn't see it. This Paris project is at 44.1 so that could be a major problem.

Dimitrios, Thad, Aaron?

Thanks as always.

T

"Tom Bruhl" <arpeggio@comcast.net> wrote in message = news:47355df0\$1@linux...

Noise Freaks,

The noise sounds computer like. It is coming down the analog line and is not related to proximity of the cables although I can't really move them much. It sounds like wc (almost) faintly in the background and it moves up and down with the fader. With proper gain staging it improves but still sucks. I'm working on a ballad that needs quiet. I can't get any of my 4 Mecs to work at this time so I can't bus via ADAT for this mix. I never heard it through ADAT in the past. I am hearing it through SPDIF now though.

With a 442 at the receiving end and a spdif and stereo analog at the cubase side what would you do?

Problem Child Tom

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0043_01C82349.77824530

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html"; charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>It just dawned on me that the Cubase machine is=20

receiving clock</DIV>
<DIV>at 48k from an ADAT machine through the =
Scope Pro=20
card.</DIV>
<DIV>This is probably the source of all evil =
here. =20
Can someone </DIV>
<DIV>walk me through changing the clock =
settings to=20
internal on the</DIV>
<DIV>Scope card? It has been so =
long I've=20
forgotten how to edit it.</DIV>
<DIV>I looked and didn't see it. This =
Paris=20
project is at 44.1 so that</DIV>
<DIV>could be a major problem.</DIV>
<DIV> </DIV>
<DIV>Dimitrios, Thad, Aaron?</DIV>
<DIV> </DIV>
<DIV>Thanks as always.</DIV>
<DIV>T</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net> wrote =
in message=20
news:47355df0\$1 @linux...</DIV>
<DIV>Noise Freaks,</DIV>
<DIV>The noise sounds computer like. =
It is=20
coming down the analog</DIV>
<DIV>line and is not related to proximity =
of the=20
cables although I can't</DIV>
<DIV>really move them much. It =
sounds like wc=20
(almost) faintly in the</DIV>
<DIV>background and it moves up and down =
with the=20
fader. With proper</DIV>
<DIV>gain staging it improves but =
still=20
sucks. I'm working on a ballad</DIV>
<DIV>that needs quiet. <FONT =

One step at a time I tell ya. One step at a time.

Thanks anyway!

Tom

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47356c2e@linux...

It just dawned on me that the Cubase machine is receiving clock at 48k from an ADAT machine through the Scope Pro card. This is probably the source of all evil here. Can someone=20 walk me through changing the clock settings to internal on the Scope card? It has been so long I've forgotten how to edit it. I looked and didn't see it. This Paris project is at 44.1 so that could be a major problem.

Dimitrios, Thad, Aaron?

Thanks as always.

T

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:47355df0\$1@linux...

Noise Freaks,

The noise sounds computer like. It is coming down the analog line and is not related to proximity of the cables although I can't really move them much. It sounds like wc (almost) faintly in the background and it moves up and down with the fader. With proper gain staging it improves but still sucks. I'm working on a ballad that needs quiet. I can't get any of my 4 Mecs to work at this time so I can't bus via ADAT for this mix. I never heard it through ADAT in the past. I am hearing it through SPDIF now though.

With a 442 at the receiving end and a spdif and stereo analog at=20 the cubase side what would you do?

Problem Child Tom

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_00AD_01C823D7.B59375E0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

```
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html"; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Well frig yas all I figured it out=20
myself.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>It was grounding.&nbsp;</FONT> Didn't sound =
like it but it=20
was.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Simple fix.&nbsp;</FONT> Ya know on the =
442/Mec.&nbsp;</FONT>=20
Little button</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>called ground lift?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>Got the clock thing figured out too =
with the Scope=20
card.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>One step at a time I tell ya.&nbsp;</FONT> One =
step at a=20
time.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>Thanks anyway!</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Tom Bruhl" &lt;<A=20
  href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt; wrote =
in message=20
  <A href=3D"news:47356c2e@linux">news:47356c2e@linux</A>...</DIV>
  <DIV><FONT face=3DArial size=3D2>It just dawned on me that the Cubase =
machine is=20
  receiving clock</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>at 48k from an ADAT machine through =
the Scope Pro=20
  card.</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>This is probably the source of all =
evil=20
  here.&nbsp;</FONT></DIV>
  <DIV><FONT face=3DArial size=3D2>walk me through changing the clock =
```

settings to=20
internal on the</DIV>
<DIV>Scope card? It has been so =
long I've=20
forgotten how to edit it.</DIV>
<DIV>I looked and didn't see it. =
This Paris=20
project is at 44.1 so that</DIV>
<DIV>could be a major =
problem.</DIV>
<DIV> </DIV>
<DIV>Dimitrios, Thad, Aaron?</DIV>
<DIV> </DIV>
<DIV>Thanks as always.</DIV>
<DIV>T</DIV>
<DIV> </DIV>
<DIV> </DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> =
wrote in=20
message <A =
href=3D"news:47355df0\$1 @linux">news:47355df0\$1 @linux...</DIV>
<DIV>Noise Freaks,</DIV>
<DIV>The noise sounds computer =
like. It is=20
coming down the analog</DIV>
<DIV>line and is not related to =
proximity of the=20
cables although I can't</DIV>
<DIV>really move them much. It =
sounds like wc=20
(almost) faintly in the</DIV>
<DIV>background and it moves up and down =
with the=20
fader. With proper</DIV>
<DIV>gain staging it improves but =
still=20
sucks. I'm working on a ballad</DIV>
<DIV>that needs quiet. <FONT =
face=3DArial=20
size=3D2> I can't get any of my 4 Mecs to work at this =
time</DIV>
<DIV>so I can't bus via ADAT for this =
mix. I=20
never heard it through ADAT</DIV>

