
Subject: Sonar 7 Question

Posted by [Ed](#) on Wed, 09 Apr 2008 08:25:43 GMT

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Folks, I know this group is for Paris, but I am working on a project and I am having issues I am hoping someone can help or direct me to the right place for help.

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I haven't tried to track anything yet to see if I get the noise... but I am hoping someone can shed some light. I am brand new to Sonar. Anyone?

Subject: Re: Sonar 7 Question

Posted by [erlilo](#) on Wed, 09 Apr 2008 09:16:40 GMT

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Can it be one of two things, wrong wordclocksync or too low latency for Sonar?

Erling

"Ed" <askme@email.com> skrev i en meddelelse news:47fc7d87\$1@linux...

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Subject: Re: Sonar 7 Question
Posted by [Bob B](#) on Wed, 09 Apr 2008 10:13:56 GMT
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I would try profiling the soundcard again. I don't remember exactly where it is in Sonar's menu tree, but I had a similar problem and that fixed it.

Subject: Re: Sonar 7 Question
Posted by [Aaron Allen](#) on Wed, 09 Apr 2008 12:49:00 GMT
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I'm betting latency settings, or sound card driver type. From the menu go to options->Audio.

AA

"Nic Grant" <no@thanks.com> wrote in message news:47fc96e4\$1@linux...

>
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Subject: Re: Sonar 7 Question
Posted by [Ed](#) on Wed, 09 Apr 2008 13:55:02 GMT
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Hi Erlilo,

It perhaps is this, but I am clueless how to change these things and what should I change them to. I never encountered these issues with Paris, so I am a bit of a Noob.

Since the sound files work and sound clear as a bell in other programs, it has to be the settings, but I am not sure where and what to change. You get a thousand dollar program and you need an engineering degree to decipher their language in their 3200 page users manual... it gets so frustrating. And I thought this thing was suppose to be easy to use...

So can you remember where in the settings these things are located? And perhaps what I should be setting them too?

"erlilo" <erlingl@tdcadsl.dk> wrote:

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Subject: Re: Sonar 7 Question
Posted by [Ed](#) on Wed, 09 Apr 2008 14:01:35 GMT
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scratching head I don't have a soundcard. I am using a firewire device.

I tried to make sure that the settings match my Alesis FW settings... 24bit, 44,100hz, etc. Everything looks the same. Someone said timecode. I am clueless to this and don't understand it. I never had to mess with it in Paris. But correct me if I am wrong, doesn't the timecode have to do with sync'ing a device to a device? All I am doing is importing perfectly clear .wav files. But they are clicking and sometimes popping. But if I import them into Cooledit or something else using my Alesis FW, it is as clear as a bell. So it has to be one of the settings in Sonar... and I don't know what... *weep* .lol.

"Nic Grant" <no@thanks.com> wrote:

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Subject: Re: Sonar 7 Question
Posted by [Ed](#) on Wed, 09 Apr 2008 14:08:15 GMT
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Oh! I was just gogging for some help and there is something I will try when I get home this afternoon from work...

I did notice that I have it set on WDM instead of ASIO. I wasn't sure which to place it on... perhaps this is what you all meant by soundcard setting. I'll try that and hope that fixes it...

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Posted by [Bob B](#) on Wed, 09 Apr 2008 15:11:56 GMT

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I'm talking about the 'wave profiler' which needs to be run to calibrate for your soundcard, in this case a firewire interface, but it still needs to be profiled if you didn't do it before.

Subject: Re: Sonar 7 Question

Posted by [Ed](#) on Wed, 09 Apr 2008 15:26:44 GMT

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Hi Nic,

Is this a program with Sonar? Where do I find this? Thanks...

"Nic Grant" <no@thanks.com> wrote:

>

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>your soundcard, in this case a firewire interface, but it still needs to

>be profiled if you didn't do it before.

Subject: Re: Sonar 7 Question

Posted by [erlilo](#) on Wed, 09 Apr 2008 16:19:51 GMT

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I don't use Sonar but basically most of this kind of musicprograms have some basics to look after when having these kind of problems. First, be sure it's using a correct driver, for the most it's an Asio kind of things. Often, when using these kind of programs for first time, there is a calibrating set that will take care of the computer/audiocard speed etc. automatic. It's setting up buffers, latency etc, to take care of problems like these you mentioned here. But if Sonar have this kind of things, I don't know at all. It can be an idea to look here if the manual is too hard to go to:
<http://www.cakewalk.com/Support/SONAR/SR7.asp>

Hope you'll find out of the problems.

Erling

"Ed" <askme@email.com> skrev i en meddelelse news:47fccab6\$1@linux...

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Subject: Re: Sonar 7 Question
Posted by [Chris Ludwig](#) on Wed, 09 Apr 2008 16:21:11 GMT
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Hi Ed,
Sonar works best when using the ASIO driver for your sound card (firewire audio device).

Chris

Ed wrote:

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> I get home this afternoon from work...

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--

Chris Ludwig

ADK Pro Audio

(859) 635-5762

www.adkproaudio.com

chrisl@adkproaudio.com

Subject: Re: Sonar 7 Question

Posted by [Ed](#) on Thu, 10 Apr 2008 11:15:21 GMT

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Subject: Re: Sonar 7 Question

Posted by [erlilo](#) on Thu, 10 Apr 2008 13:13:25 GMT

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If it's a 48 khz filetype, be sure the files isn't working as 44.1 khz in Sonar.

A place in Sonar you can change the khz you wish to work with.

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Subject: Re: Sonar 7 Question
Posted by [chuck duffy](#) on Fri, 11 Apr 2008 10:59:22 GMT
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Don't give up on your project. This sounds like what would happen if a file recorded in paf at 48KHz were converted to a wav @ 44.1

Chuck

"Ed" <askme@email.com> wrote:

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Subject: Re: Sonar 7 Question
Posted by [Ed](#) on Mon, 14 Apr 2008 12:36:33 GMT
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Nope, it isn't that. I stick strictly to 44.100 on everything. That is the first thing I changed when I installed Sonar... and everything is set to 44.100 in Paris. As I said, not a big deal on this file, but I hope I don't run into this in future files. I make sure everything (setting and project) is set to 44.100. I don't use 48k... although I noticed a difference in file size, I could never really hear anything sonically different. That's just my opinion, so I am sure others believe differently. Anyway, thanks

for all your help...

I will comment that I am having a real learning curve with Sonar 7.0. I mean, there is nothing easy in this program. One of the things that interested me in getting this was the built in drum program... Well, the help video calls it one thing and the help files don't know what it is... and if you scour the forums, they have different names... I was just trying to figure out how to setup and simple drum beat for something. HA! Unlike their video that makes it look so easy, I have absolutely zero sound when I am placing markers for the beats... but I have sound if I arm the midi track and hit play. I am not even sure how to ask anyone to help me on that one... It took me hours just figuring out how to track a simple acoustic... the record button is almost greyed out and doesn't turn red until you hit it... how stupid is that? It little things like that which is making me more frustrated. It's almost like a music program written and designed by programmers, not musicians or engineers... Well, I'll keep playing with it... I'll like to find some basic 101 or 102 for using this thing... the forums are a bit over my head... I don't do sequencing and midi.. so I am left in the dark on most conversations....

"erlilo" <erlingl@tdcadsl.dk> wrote:

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