
Subject: *****DP/Pro Hall Released*****

Posted by [mike audet\[3\]](#) on Thu, 15 May 2008 02:17:57 GMT

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This is the moment I've been looking forward to since I started these plugins.
I just finished the DP/Pro hall for PARIS.

I think this one speaks for itself. The best part is the sound. The second best part is that you can run four of them on one card. I'll never understand why this didn't come with PARIS in the first place.

There's a demo on my website.

www.ensoniq.ca

Subject: Re: *****DP/Pro Hall Released*****

Posted by [Rod Lincoln](#) on Thu, 15 May 2008 03:29:53 GMT

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Man Mike...I can't keep up.I havn't had a chance to check out the other 2 verbs I got from you yet. Which brings up the question. What's the difference between the DP/4 Hall and the DP Pro Hall?

Rod

"Mike Audet" <mike@..> wrote:

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>

>

>

>

>

Subject: Re: *****DP/Pro Hall Released*****

Posted by [Aaron Allen](#) on Thu, 15 May 2008 04:10:57 GMT

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well, one is PRO, duh 8*)~

AA

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
news:482bae31\$1@linux...

>
> Man Mike...I can't keep up.I havn't had a chance to check out the other 2
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Subject: Re: *****DP/Pro Hall Released*****
Posted by [Rod Lincoln](#) on Thu, 15 May 2008 04:24:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Jeez....thanks for clearing that up! 8^p
rod
"Aaron Allen" <know-spam@not_here.dude> wrote:
>well, one is PRO, duh 8*)~
>
>AA
>
>

>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
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Subject: Re: *****DP/Pro Hall Released*****
Posted by [mike audet\[3\]](#) on Thu, 15 May 2008 07:30:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Rod,

I guess I just assume everyone knows the history of the effect boxes. The Dp/4 was an earlier effect box, and the dp/pro was its successor.

It looks to me, and I'm only guessing based on comments in the code, that when the developers set out to make the dp/pro, they first translated the dp4 algos to the esp2 chip. Those initial translations were left in the

source code folder.

They then modified the code to make it what we saw in the dp/pro. In the case of the halls, there massive changes. The Pro version is wider and more transparent. But, they also removed the chorusing in the pro version, which gives the dp/4 version slightly nicer last split seconds of tail.

The dp/4 versions sound incredibly nice. The DP4 ran at 16 bit, 40.5 KHz. Those same algos at 44.1 with 24 bit stereo inputs sound really nice.

I hope this helps!

Mike

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

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Subject: Re: *****DP/Pro Hall Released*****
Posted by [excelav](#) on Thu, 15 May 2008 08:25:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Mike Audet" <mike@..> wrote:

>
>Hi Rod,

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>I guess I just assume everyone knows the history of the effect boxes. The
>Dp/4 was an earlier effect box, and the dp/pro was its successor.
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> Those same algos at 44.1 with 24 bit stereo inputs sound really nice.

>
>I hope this helps!
>
>Mike
>

Rod, Just in case it wasn't clear, the DP4 was a 16bit box, the DP Pro was
a 24bit box.

>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:
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>>Man Mike...I can't keep up.I havn't had a chance to check out the other
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Subject: Re: *****DP/Pro Hall Released*****
Posted by [mike audet\[3\]](#) on Thu, 15 May 2008 10:09:01 GMT
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Actually, I was a little off. The DP/4 had 24 bit processors, but only had 16 bit converters. It also operated as a mono in, stereo out processor, while these plugs are stereo in.

Subject: Re: *****DP/Pro Hall Released*****
Posted by [Tom Bruhl](#) on Thu, 15 May 2008 14:38:10 GMT
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This is a multi-part message in MIME format.

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Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Rod,
So far pretty much all the new reverbs sound a lot better than the old ones. I really like the DP4 Hall. The DP Pro Hall should be a welcome addition also. =20

Now where's my check book?
Tom

"Mike Audet" <mike@..> wrote in message news:482c0bbd\$1@linux...

Actually, I was a little off. The DP/4 had 24 bit processors, but =
only had
16 bit converters. It also operated as a mono in, stereo out =
processor,
while these plugs are stereo in.

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

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</HEAD>
<BODY bgColor=3D#ffffff>
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<DIV><FONT face=3DArial size=3D2>So far pretty much all the new reverbs =
sound a lot=20
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<DIV><FONT face=3DArial size=3D2>should be a welcome addition =
also.&nbsp;=20
</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>Now where's&nbsp;my check =
book?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
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href=3D"news:482c0bbd$1 @linux">news:482c0bbd$1 @linux</A>...</DIV><BR>Actu=
ally, I=20
  was a little off.&nbsp; The DP/4 had 24 bit processors, but only =
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  converters.&nbsp; It also operated as a mono in, stereo out=20
  processor,<BR>while these plugs are stereo in.<BR><BR></BLOCKQUOTE>
<DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =
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you?<BR><A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html</A>&nbsp;&nbsp;&nbsp;&nbsp;</FONT></DIV></BODY ></HTML>
```

Subject: Re: *****DP/Pro Hall Released*****

Posted by [Mike Audet](#) on Thu, 15 May 2008 15:12:59 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hi Tom,

I love the DP/4 Hall, but the DP/PRO hall actually is a pretty nice step up. Having said that, It's good in a mix to use various sound spaces, so they are both useful. It really depends what you are after, too. The DP/4 Hall sounds more like a real hall, while the DP/Pro hall sounds more transparent - the sound just gets bigger and wider without necessarily noticing where the sound is. I just can't believe that Ensoniq didn't release these years ago. These algos would have given them a huge advantage vs. Pro Tools at the time. It was just a huge wasted opportunity.

Oh well. They're here now. :)

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>
>Rod,
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>than the old ones. I really like the DP4 Hall. The DP Pro Hall
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>Now where's my check book?
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></HEAD>
><BODY bgColor=3D#ffffff>
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Subject: Re: *****DP/Pro Hall Released*****
Posted by [Tom Bruhl](#) on Thu, 15 May 2008 16:28:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Mike,
Ensoniq needed forward marketing thinkers like yourself.
We all know where they ended up.

The pitch shift element is part of what I like about the
DP4 Hall. I'll add a chorus to the DP Pro Hall and cover the
same sound while retaining its transparency.

Got any pre delay hanging around?

T.

"Mike Audet" <mike@...> wrote in message news:482c52fb\$1@linux...

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MARGIN-RIGHT: 0px">
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href=3D'news:482c0bbd\$1@linux">news:482c0bbd\$1@linux...</DIV>
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I choose Polesoft Lockspam to fight =
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>href=3D3D"<A=20
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Subject: Re: *****DP/Pro Hall Released*****
Posted by [mike mullin\[1\]](#) on Thu, 15 May 2008 18:14:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Mike,
That's great news and thank you for all the hard work.
I would love to use these new effects, but the catch of course is
I'm on a Mac. Any news on that front?
cheers,
Mike

Mike Audet" <mike@..> wrote:

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>This is the moment I've been looking forward to since I started these plugins.
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Subject: Re: *****DP/Pro Hall Released*****
Posted by [Larry Hogan](#) on Thu, 15 May 2008 19:17:54 GMT
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Yes, yes, yes! Mac, too, please.

I'm finally getting back into my studio (after a couple of tough years essentially away), and these new plugs look really cool.

And thanks for helping to keep the flame going.

Larry Hogan

"Mike Mullin" <mikemullin@primus.ca> wrote:

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>Hi Mike,
>That's great news and thank you for all the hard work.
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Subject: Re: *****DP/Pro Hall Released*****
Posted by [mike audet\[3\]](#) on Fri, 16 May 2008 10:19:28 GMT
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Hi Guys,

Chuck has offered to send me the mac he used to compile the plugins, but work has kept him out of the country for weeks at a time. I'm sure when he's home, his priority is seeing his family. It will happen. It's just going to be a bit longer.

All the best,

Mike

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Subject: Re: *****DP/Pro Hall Released*****
Posted by [Ted Gerber](#) on Fri, 16 May 2008 14:29:57 GMT
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Hey Mike-

I have a G4 Dual 1.25 that will be available soon. My wife is migrating her stuff to a new box. Should be done in the next week. I can meet you in TO to drop it off. I'll also bring a cheque to help with the MAC side of things...

Let me know

Ted
416.821.7084

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>Mike

>"Larry Hogan" <ooglybong@nycap.rr.com> wrote:

>>

Posted by [rick](#) on Fri, 16 May 2008 18:28:23 GMT

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does it run osx 9? mine didn't.

On 17 May 2008 00:29:57 +1000, "Ted Gerber" <tedgerber@rogers.com> wrote:

>

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Subject: Re: *****DP/Pro Hall Released*****
Posted by [Ted Gerber](#) on Fri, 16 May 2008 18:49:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

rick <parnell68@hotmail.com> wrote:
>does it run osx 9? mine didn't.
>
Yes it's a dual boot thingy, just like the
dual 867 that I run PARIS on.

Wonder why your's doesn't. You've got the OS9 operating
system installed somewhere yes? Then under system prefs,
just select OS9 on discxxx to boot from (I'm sure you know all
that).

Ted

Subject: Re: *****DP/Pro Hall Released*****

Posted by [Gantt Kushner](#) on Fri, 16 May 2008 20:08:14 GMT

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There was a last generation of dual boot 1.25 GHz dual processor G4's. I have one of those too. The next generation had a Firewire 800 port and couldn't boot in OS 9.

Gantt

"Ted Gerber" <tedgerber@rogers.com> wrote:

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Subject: Re: *****DP/Pro Hall Released*****

Posted by [mike audet\[3\]](#) on Fri, 16 May 2008 22:32:30 GMT

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Hi Ted,

That is very kind, but I think I'll be ok with my emulator. Chuck has a mac with a very unusual compiler setup that he said was absolutely necessary to get the plugins to compile for the Mac. He's been out of the country working for the last while, and I suspect when he has been home, being with his family has been the priority.

As soon as I get the Mac, I'll compile the plugins. It will probably take less than a night (fingers crossed). The alternative is that we can try an older version of code warrior to see how it goes. I may have better luck than Chuck did. You never know. If I can't run code warrior in the emulator, your Mac will be most welcome. :)

It will happen.

All the best,

Mike

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>

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Subject: Re: *****DP/Pro Hall Released*****
Posted by [rick](#) on Sat, 17 May 2008 09:21:29 GMT
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that and pretty much everything else. it's the puppy that put me out
of business.

On 17 May 2008 06:08:14 +1000, "Gantt Kushner" <ganttmann@comcast.net>
wrote:

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