
Subject: Re: ADAT lightpipe loop
Posted by [audioguy_nospam_](#) on Sun, 14 Aug 2005 15:22:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

d.

Global Master Out,
Dubya

(all written "tongue-in-cheek" I assure you).

"Brandon" <brandon_goodwin@REMOVETHISsbcglobal.net> wrote in message
news:

Subject: Re: ADAT lightpipe loop
Posted by [audioguy_nospam_](#) on Sun, 14 Aug 2005 16:33:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

s is a multi-part message in MIME format.

---=_linux4300894e
Content-Type: text/plain
Content-Transfer-Encoding: 7bit

---=_linux4300894e
Content-Type: image/jpeg; name="gasprices.jpg"
Content-Transfer-Encoding: base64
Content-Disposition: attachment; filename="gasprices.jpg"

```
/9j/4AAQSkZJRgABAQEASABIAAD/2wBDAAgGBgcGBQgHBwcJCQgKDBQNDAsL  
DBkSEw8UHRofHh0aHBwgJC4nIClIxwcKDCplDAxNDQ0Hyc5PTgyPC4zNDL/  
2wBDAAQkJCQwLDBgNDRgyIRwhMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjly  
MjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjlyMjly  
HAAAAQUBAQEAAAAAAAAAAAAAAAAABwIDBAUGAQAQAI/8QAVhAAAQMDAwEEBQYICgYH  
CQEAAQIDBAAFEQYSITETQVFhBxQicYEVMpGhscEWIzQ1QIJy0SQIM0Nic4KS  
orJTY5PC4fAXNIRkdIPSCCY3RHWEo7Px4v/EABsBAAEFAQEAAAAAAAAAAAAAAAA  
AAMAAQIEBQYH/8QAOREAAQQBAwIDBQYFAwUAAAAAAAAQACAxEEBRIhEzEyQVEG  
FCJhgRUzNEJxkRYjJbHBjGKhUIOC0fD/2gAMAwEAAhEDEQA/ADRMUtEyG4rc  
ApwJKe4HOPsJqFcifwnglbbQCeVrA9ojwpN1mF6
```

Subject: Re: ADAT lightpipe loop
Posted by [Aaron Allen](#) on Mon, 15 Aug 2005 00:12:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

JLoEhsMtuDaCoe0diRn7ay7kRBOQIIPupn1RJHIFlwj1S6pW9YdTIKnB
typWBzngdKdZisMBQaYaQFK3KCEgZPj76HSoDah83n34rrbbzK07HXAMjorF
R6HoU/VWQuf5wf8A6xWfprmmx/1gGDna0M/2V0mecznSM4Kj9td04v2r4M8F
TI/wqqzVMpQ4tZnWo2X2OnHlioz9dZ2tHrrjVKPH1Vv76znfzQB4iu50/wDD
NXsV7FLSUnO48V1Jb289c1OldTdW+mJHq+poC88dpt+kEffVapLf6JNLhK7G
4RnCQkJdSSo92CKr5jN8D2jzChlLaUe59kauRblMuGNcG+USG+vuV4io7VxO
42y+R0svOjZk8tPj+ie4+RppOr9PtISg3iOFADO0kj6qRl1RpefHVGIXOK60
ruVu48wcV5oxmReyVh47HzCwTG/0Vlbbai0xfVG3VPNJWVNJc5LfkPdU0OLy
MKORWOjapt9tltRPIhidBcUEocLmXWT3BX6yfPqK1QUcncKhSCMhQ5FVM3Hn
jfuk5vzTOY5vJCf7ZSyQsBae8EZqrXFt9smybzJkjc4AkKd/mx+qn/hTN41H
AsaEpkvIMIY/FsbgCfMn9FPmaql10sTspM273yFIfSfYaSr8U15JHf7zR8TG
nEZcb2/3SbG7urXs7hqJW0ByHbT

Subject: ADAT lightpipe loop
Posted by [Brandon](#) on Mon, 15 Aug 2005 15:10:19 GMT
[View Forum Message](#) <> [Reply to Message](#)

circa 1899... now if it could just sync to the player piano :)

TCexcellent!

d

"TC"

Subject: Re: ADAT lightpipe loop
Posted by [Brandon](#) on Mon, 15 Aug 2005 15:39:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

42ff5fda@linux...

- > Global Master Outs to the ADAT lightpipe outs
- > Hard Loop from ADAT lightpipe Out to ADAT lightpipe In
- > ADAT lightpipe In to Tacks 15 & 16 (L&R respectively)
- > Mute Tracks 15 & 16 and Insert instance of Wormhole on each track
- > Open WaveLab and Or CoolEdit Pro and Insert Wormhole on two new tracks
- > (L&R)
- > Use VST/DX plugs from within and bounce inside the second app. Should not
- > loose any PARIS sound since Digital transfer correct?
- > Then go SPDIF out to converter to XLR for my monitors
- >
- > This is all on one machine.
- >
- > Possible?????

>
> I don't know if wormhole works like this or if I can hard loop on A
