

---

Subject: Correct Kick Drum Audio File any suggestions  
Posted by [Johnny Blaze](#) on Wed, 31 Oct 2007 14:13:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hi guys, I have brought this up before, but still trying to pick someones brain here on this issue. I have a recorded kick drum track where the drummer plays a single bass kick drum with a dual beater pedal. I used a D 112 AKG kick drum microphone and it definitely has a lower gain on every kick with his left foot. I want to use a separate audio editor program where I can load up the .paf file that represents the recording of just the kick drum and then it can somehow go thru and magically correct all the 2nd left foot pedal hits to match the exact gain as the first kick drum pedal hit. Any suggestions of a software audio file editor program that can do this with one magic button or should I just painstakingly go kick by kick and edit the kick to match exact gains? The compression tool that comes with paris is just not doing the trick.

Johnny

---

---

Subject: Re: Correct Kick Drum Audio File any suggestions  
Posted by [John \[1\]](#) on Wed, 31 Oct 2007 14:32:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Either crank it up and use a limiter so all kicks become the same level (i like buzzimax3 limiter) or use drumagog and replace all the kicks above threshold with a sample.

John

"Johnny Blaze" <johnny728@yahoo.com> wrote:

>

>Hi guys, I have brought this up before, but still trying to pick someones  
>brain here on this issue. I have a recorded kick drum track where the drummer  
>plays a single bass kick drum with a dual beater pedal. I used a D 112  
>AKG  
>kick drum microphone and it definitely has a lower gain on every kick with  
>his left foot. I want to use a separate audio editor program where I can  
>load up the .paf file that represents the recording of just the kick drum  
>and then it can somehow go thru and magically correct all the 2nd left foot  
>pedal hits to match the exact gain as the first kick drum pedal hit. Any  
>suggestions of a software audio file editor program that can do this with  
>one magic button or should I just painstakingly go kick by kick and edit  
>the kick to match exact gains? The compression tool that comes with paris  
>is just not doing the trick.

>

>Johnny

>

---

---

Subject: Re: Correct Kick Drum Audio File any suggestions  
Posted by [Tom Bruhl](#) on Wed, 31 Oct 2007 14:35:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This is a multi-part message in MIME format.

-----=\_NextPart\_000\_00E6\_01C81BA1.62BD5900  
Content-Type: text/plain;  
 charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

Johnny,  
I think it will be possible to limit the kick track enough  
actually even them out and as John said throw Drumagog  
after the limiter to trigger another kick sound that will be nice=20  
and even. Drumagog is cool.

You might be lucky enough to use just the limiter for this.  
NoLimit has a powerful sound for this but tone shaping will be needed  
do to the over-phatness that will occur at such high levels.  
Good luck,  
Tom

"John" <no@no.com> wrote in message news:472883f7\$1@linux...

Either crank it up and use a limiter so all kicks become the same =  
level (i  
like buzzimax3 limiter) or use drumagog and replace all the kicks =  
above threshold  
with a sample.

John

"Johnny Blaze" <johnny728@yahoo.com> wrote:

>  
>Hi guys, I have brought this up before, but still trying to pick =  
someones  
>brain here on this issue. I have a recorded kick drum track where =  
the drummer  
>plays a single bass kick drum with a dual beater pedal. I used a D =  
112  
AKG  
>kick drum microphone and it definitely has a lower gain on every kick =  
with  
>his left foot. I want to use a separate audio editor program where I =  
can  
>load up the .paf file that represents the recording of just the kick =

drum

>and then it can somehow go thru and magically correct all the 2nd =  
left foot

>pedal hits to match the exact gain as the first kick drum pedal hit. =

Any

>suggestions of a software audio file editor program that can do this =  
with

>one magic button or should I just painstakingly go kick by kick and =  
edit

>the kick to match exact gains? The compression tool that comes with =  
paris

>is just not doing the trick.

>

>Johnny

>

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=\_NextPart\_000\_00E6\_01C81BA1.62BD5900

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
```

```
<HTML><HEAD>
```

```
<META http-equiv=3DContent-Type content=3D"text/html; =
```

```
charset=3Diso-8859-1">
```

```
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
```

```
<STYLE></STYLE>
```

```
</HEAD>
```

```
<BODY bgColor=3D#ffffff>
```

```
<DIV><FONT face=3DArial size=3D2>Johnny,</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>I think it will be possible to limit =  
the kick track=20
```

```
enough</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>actually even them out and as John said =  
throw=20
```

```
Drumagog</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>after the limiter to trigger another =  
kick sound=20
```

```
that will be nice </FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2>and even.&nbsp;&nbsp;&nbsp;&nbsp;  =  
</FONT><FONT face=3DArial=20
```

```
size=3D2>Drumagog is cool.</FONT></DIV>
```

```
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;&nbsp;&nbsp;&nbsp;</DIV>
```

```
<DIV><FONT face=3DArial size=3D2>You might be lucky enough to use just =
```

the limiter=20  
for this.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>NoLimit has a powerful sound for this =  
but tone=20  
shaping will be needed</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>do to the over-phatness that will occur =  
at such=20  
high levels.</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>Good luck,</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>  
<BLOCKQUOTE=20  
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
  <DIV>"John" &lt;<A href=3D"mailto:no@no.com">no@no.com</A>&gt; wrote =  
in message=20  
  <A =  
href=3D"news:472883f7\$1@linux">news:472883f7\$1@linux</A>...</DIV><BR>Eith=20  
er=20  
  crank it up and use a limiter so all kicks become the same level =  
(i<BR>like=20  
  buzzimax3 limiter) or use drumagog and replace all the kicks above=20  
threshold<BR>with a sample.<BR><BR>John<BR><BR>"Johnny Blaze" &lt;<A=20  
href=3D"mailto:johnny728@yahoo.com">johnny728@yahoo.com</A>&gt;=20  
wrote:<BR>&gt;<BR>&gt;Hi guys, I have brought this up before, but =  
still trying=20  
  to pick someones<BR>&gt;brain here on this issue.&nbsp;  I have a =  
recorded kick=20  
  drum track where the drummer<BR>&gt;plays a single bass kick drum with =  
a dual=20  
  beater pedal.&nbsp;  I used a D 112<BR>AKG<BR>&gt;kick drum microphone =  
and it=20  
  definitely has a lower gain on every kick with<BR>&gt;his left =  
foot.&nbsp;  I=20  
  want to use a separate audio editor program where I can<BR>&gt;load up =  
the=20  
  .paf file that represents the recording of just the kick =  
drum<BR>&gt;and then=20  
  it can somehow go thru and magically correct all the 2nd left=20  
foot<BR>&gt;pedal hits to match the exact gain as the first kick drum =  
pedal=20  
  hit.&nbsp;  Any<BR>&gt;suggestions of a software audio file editor =  
program that=20  
  can do this with<BR>&gt;one magic button or should I just =  
painstakingly go=20  
  kick by kick and edit<BR>&gt;the kick to match exact gains?&nbsp;  The=20



As you're saying, Carl and Adobe, that buied CoolEditPro and gave it the name Audition, can do the same thing with the paf filter.

Erling

On Wed, 31 Oct 2007 11:11:20 -0600, "Carl Amburn"  
<carlamburn@hotmail.com> wrote:

>On Windows = Cool Edit Pro v2.0, with the paf filter (paf.flt - available on  
>a few Paris sites).

>

>That, or just have the guy play the way he should. :)

>

>-Carl

>

>"Johnny Blaze" <johnny728@yahoo.com> wrote in message

>news:47287f87\$1@linux...

>>

>> Hi guys, I have brought this up before, but still trying to pick someones

>> brain here on this issue. I have a recorded kick drum track where the

>> drummer

>> plays a single bass kick drum with a dual beater pedal. I used a D 112

>>AKG

>> kick drum microphone and it definitely has a lower gain on every kick with

>> his left foot. I want to use a separate audio editor program where I can

>> load up the .paf file that represents the recording of just the kick drum

>> and then it can somehow go thru and magically correct all the 2nd left

>>foot

>> pedal hits to match the exact gain as the first kick drum pedal hit. Any

>> suggestions of a software audio file editor program that can do this with

>> one magic button or should I just painstakingly go kick by kick and edit

>> the kick to match exact gains? The compression tool that comes with paris

>> is just not doing the trick.

>>

>> Johnny

>>

>