Subject: Render all track to a single Wav file??
Posted by Nicolas Jacques on Thu, 11 Oct 2007 21:51:17 GMT

View Forum Message <> Reply to Message

Hello!

I often use the "Render Selection to disk" function to set a single track
containing multiple object as a single one.

I currently have a project with 5 tracks, all tracks contain multiple
objects and all track have their own audio level.

Is there a Paris Command that Flattens all the The tracks to a single WAV
file while keeping the Audio level ratio between the 5 tracks...

Hope you can help!

NJ

Subject: Re: Render all track to a single Wav file??
Posted by Don Nafe on Thu, 11 Oct 2007 22:48:40 GMT

View Forum Message <> Reply to Message

Not that I'm aware of other than doing a mixdown

or

placing all your tracks on to one track (yet it;s a nightmare) and render
that track

Then again I might be wrong

D

"Webbit" <webbit@videotron.ca> wrote in message news:470e9c61$1@linux...
> Hello!
>
> I often use the "Render Selection to disk" function to set a single track
> containing multiple object as a single one.
>
> I currently have a project with 5 tracks, all tracks contain multiple
> objects and all track have their own audio level.
>
> Is there a Paris Command that Flattens all the The tracks to a single WAV
> file while keeping the Audio level ratio between the 5 tracks...
>
> Hope you can help!

>
> NJ
>
>

Subject: Re: Render all track to a single Wav file??
Posted by Aaron Allen on Fri, 12 Oct 2007 00:59:22 GMT

er... can't you select all (well, within 'that' submix anyway) and render
them all at once either to disk as a selection or as a track? This should
give you 5 flattened tracks in the example you give.
Now, if you're looking for a render to mix, that's another animal - no go in
Paris. That's a native DAW trick. Mixdown is real time in Paris.

AA

"Don Nafe" <dnafe@magma.ca> wrote in message news:470ea9b1$1@linux...
> Not that I'm aware of other than doing a mixdown
>
> or
>
> placing all your tracks on to one track (yet it;s a nightmare) and render
> that track
>
> Then again I might be wrong
>
> D
>
> "Webbit" <webbit@videotron.ca> wrote in message news:470e9c61$1@linux...
>> Hello!
>>
>> I often use the "Render Selection to disk" function to set a single track
>> containing multiple object as a single one.
>>
>> I currently have a project with 5 tracks, all tracks contain multiple
>> objects and all track have their own audio level.
>>
>> Is there a Paris Command that Flattens all the The tracks to a single WAV
>> file while keeping the Audio level ratio between the 5 tracks...
>>
>> Hope you can help!
>>
>> NJ
>>
>>
>

>

Subject: Re: Render all track to a single Wav file??
Posted by Nicolas Jacques on Mon, 15 Oct 2007 22:33:22 GMT

Hi..

When you say "Mixdown", do you mean a realtime playback of the Paris audio
Tracks to an other reocord device?

Yes, using a single track would be problematic...

Thanks..

NJ

"Don Nafe" <dnafe@magma.ca> wrote in message news:470ea9b1$1@linux...
> Not that I'm aware of other than doing a mixdown
>
> or
>
> placing all your tracks on to one track (yet it;s a nightmare) and render
> that track
>
> Then again I might be wrong
>
> D
>
> "Webbit" <webbit@videotron.ca> wrote in message news:470e9c61$1@linux...
>> Hello!
>>
>> I often use the "Render Selection to disk" function to set a single track
>> containing multiple object as a single one.
>>
>> I currently have a project with 5 tracks, all tracks contain multiple
>> objects and all track have their own audio level.
>>
>> Is there a Paris Command that Flattens all the The tracks to a single WAV
>> file while keeping the Audio level ratio between the 5 tracks...
>>
>> Hope you can help!
>>
>> NJ
>>
>>
>

>