Subject: Convolution reverbs

Posted by Gantt Kushner on Fri, 02 Jun 2006 00:02:38 GMT

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I've been fooling around w/ the Waves IR-L reverb and I like it. I have a client who loves the idea of picking reverbs by names like "The Viennese Opera Hall - row 7, center". Wierd, eh? Are there any convolution or sampled reverbs that work w/ Paris?

Wasn't there once a box that let you run VST plugins in real time as an outboard effect?

Gantt

Subject: Oh, well... was: Convolution reverbs
Posted by Gantt Kushner on Fri, 02 Jun 2006 18:31:37 GMT
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Guess there aren't any, eh?

Gantt

"Gantt Kushner" <ganttmann@comcast.net> wrote:

>

>I've been fooling around w/ the Waves IR-L reverb and I like it. I have

>client who loves the idea of picking reverbs by names like "The Viennese

>Opera Hall - row 7, center". Wierd, eh? Are there any convolution or sampled

>reverbs that work w/ Paris?

>Wasn't there once a box that let you run VST plugins in real time as an outboard

>effect?

>

>Gantt

Subject: Re: Oh, well... was: Convolution reverbs Posted by Tom Bruhl on Fri, 02 Jun 2006 19:46:25 GMT View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

-----=\_NextPart\_000\_0032\_01C6865B.B4C7B290

Content-Type: text/plain; charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```
Gantt,
Are thinking about SIR? That's freeware and
is my go to when not hitting hardware verbs.
Tom
 "Gantt Kushner" <ganttmann@comcast.net> wrote in message =
news:44808409$1@linux...
 Guess there aren't any, eh?
 Gantt
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 >Wasn't there once a box that let you run VST plugins in real time as =
an
 outboard
 >effect?
 >Gantt
I choose Polesoft Lockspam to fight spam, and you?
http://www.polesoft.com/refer.html
-----=_NextPart_000_0032_01C6865B.B4C7B290
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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
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</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Gantt,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Are thinking about SIR?&nbsp; That's =
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freeware=20
and</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>is my go to when not hitting hardware=20
verbs.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
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 <DIV>"Gantt Kushner" &lt;<A=20
 href=3D"mailto:ganttmann@comcast.net</A>&gt; =
wrote in=20
 message <A=20
href=3D"news:44808409$1@linux">news:44808409$1@linux</A>...</DIV><BR>Gues=
s there=20
 aren't any, eh?<BR><BR>Gantt<BR><BR>"Gantt Kushner" &lt;<A=20
 href=3D"mailto:ganttmann@comcast.net">ganttmann@comcast.net</A>&gt;=20
 wrote:<BR>&gt;<BR>&gt;I've been fooling around w/ the Waves IR-L =
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work w/=20
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<DIV><FONT size=3D2><BR><BR>I choose Polesoft Lockspam to fight spam, =
and=20
you?<BR><A=20
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html</A>&nbsp;&nbsp;&nbsp;</FONT></DIV></BODY ></HTML>
-----=_NextPart_000_0032_01C6865B.B4C7B290--
```

Subject: Re: Oh, well... was: Convolution reverbs
Posted by Aaron Allen on Fri, 02 Jun 2006 20:17:26 GMT
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No, there was a hardware rack mount box out there that ran VST's, I remember seeing it intro'd just before a NAMM I think.. but I cannot for the life of me remember the name or if it actually made production.

AA

```
"Gantt Kushner" <ganttmann@comcast.net> wrote in message
news:44808409$1@linux...
> Guess there aren't any, eh?
> Gantt
> "Gantt Kushner" <qanttmann@comcast.net> wrote:
>>I've been fooling around w/ the Waves IR-L reverb and I like it. I have
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>>Wasn't there once a box that let you run VST plugins in real time as an
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>>effect?
>>
>>Gantt
I choose Polesoft Lockspam to fight spam, and you?
```

Subject: Re: Oh, well... was: Convolution reverbs Posted by Chris Lang on Fri, 02 Jun 2006 20:37:43 GMT View Forum Message <> Reply to Message

www.museresearch.com

http://www.polesoft.com/refer.html

Looks like the Receptor can do both effects and instruments.

It looks really cool, but a good unit with enough memory and RAM is two grand at Musician's Friend.

Anyway, FYI.

peace,

Chris

```
"Aaron Allen" <nospam@not_here.dude> wrote:
>No, there was a hardware rack mount box out there that ran VST's, I remember
>seeing it intro'd just before a NAMM I think.. but I cannot for the life
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>
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>http://www.polesoft.com/refer.html
>
```

Subject: Re: Oh, well... was: Convolution reverbs
Posted by Paul Artola on Sat, 03 Jun 2006 02:30:25 GMT
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I have one and simply love it. Morgan gave me a great deal on a base model, and I upgraded the RAM and harddrive for pretty cheap.

I mostly use the soft synths, and there are so many nice free ones that come with it, that I have yet so shell out money for any commercial ones.

It comes with a bunch of nice effects too, and what is really cool is that you can plug in a guitar/bass into a DI port and use the effects directly with the instrument.

If you are a gigging musician who would like to get some VST(i) into your act but have problems lugging a computer around, the Receptor is worth consideration. Big name acts are taking racks of these things on the road now, and it is really catching on.

Paul Artola
 Ellicott City, Maryland

On 3 Jun 2006 06:37:43 +1000, "Chris Lang" <yo@yo.yo> wrote:

```
>www.museresearch.com
>Looks like the Receptor can do both effects and instruments.
>It looks really cool, but a good unit with enough memory and
>RAM is two grand at Musician's Friend.
>Anyway, FYI.
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```
>>news:44808409$1@linux...
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>>http://www.polesoft.com/refer.html
>>
>>
```

Subject: Re: Oh, well... was: Convolution reverbs Posted by Aaron Allen on Sat, 03 Jun 2006 04:38:04 GMT View Forum Message <> Reply to Message

Sweet.. that's the one. AA

```
"Chris Lang" <yo@yo.yo> wrote in message news:4480a197$1@linux...
> www.museresearch.com
> Looks like the Receptor can do both effects and instruments.
> It looks really cool, but a good unit with enough memory and
> RAM is two grand at Musician's Friend.
> Anyway, FYI.
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```
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```

## Subject: Re: Oh, well... was: Convolution reverbs Posted by Deej [1] on Sat, 03 Jun 2006 16:34:21 GMT

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It's got ADAT and spdif I/O and USB ports but no PCI. Sooooo.....if you connect it to a computer using it's USB port, can you access UAD cards, patch the ADAT I/O into the Paris ADAT I/O, set up a Paris PB scenario wherein the ADAT I/O is routed to different inserts and auxes and then process Paris tracks using UAD-1 hardware with zero latency?

```
"Paul Artola" <artola@comcast.net> wrote in message
news:4ps182lqijgopurtdgibdig363g5ido8j6@4ax.com...
> I have one and simply love it. Morgan gave me a great deal on a base
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> I mostly use the soft synths, and there are so many nice free ones
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> - Paul Artola
> Ellicott City, Maryland
> On 3 Jun 2006 06:37:43 +1000, "Chris Lang" <yo@yo.yo> wrote:
>
> >www.museresearch.com
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> >>
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>>>http://www.polesoft.com/refer.html
> >>
> >>
```

Subject: Re: Oh, well... was: Convolution reverbs Posted by Aaron Allen on Sat, 03 Jun 2006 19:51:10 GMT

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I more inclined to think the USB is control port only, but I coudn't confirm that either.

Besides, the last thing you need is more tentacles on the octopus. Just say no man.

AA

```
"DJ" <animix spam-this-ahole @animas.net> wrote in message
news:4481bad6@linux...
> It's got ADAT and spdif I/O and USB ports but no PCI.
> S00000.....if
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```

Subject: Re: Oh, well... was: Convolution reverbs
Posted by Paul Artola on Sun, 04 Jun 2006 15:43:01 GMT
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I don't think you can integrate the Receptor and UAD-1, sadly. If there were a way to combine these hardwares, it would be a match made in heaven.

The Muse is basically a 2U AMD-cpu'd computer running a tight Linux distro with a Windows virtual computer inside to run and control the VST(i). If Muse would partner up with the folks at Magma, I bet they could work out a way to get expansion cards into the Muse and then the sky would be the limit.

Paul Artola
 Ellicott City, Maryland

On Sat, 3 Jun 2006 10:34:21 -0600, "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

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