
Subject: Cubase Scope card clocking issue. David, Aaron or Dimitrios ?

Posted by [Tom Bruhl](#) on Thu, 29 Nov 2007 20:25:02 GMT

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This is a multi-part message in MIME format.

-----=_NextPart_000_0065_01C8329C.032AE950

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Hi guys,

I finally have Paris back up and running with Mecs and all.

Now Cubase SX 2.1 doesn't like running because of clocking issues.

I am using a Scope Pro card. Cubase will no longer start up without Scope running! That's backwards from what was working

in the past. Now with both running it's a clickfest along with the

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With Scope off Cubase gives the white screen of death at start up

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With Scope off I used to send Paris (XP) ADAT optical to and from 16 channels

Scope ADAT. Using Scope card settings at 'Sync/ADAT'. Now, whenever I set it

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ADAT machine as the source which had been working while my Mecs were down.

That doesn't work either.

What am I missing here?

Thanks,

Tom

=20

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

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-----=_NextPart_000_0065_01C8329C.032AE950--

Subject: Re: Cubase Scope card clocking issue. David, Aaron or Dimitrios ?
Posted by [Tom Bruhl](#) on Thu, 29 Nov 2007 23:12:21 GMT
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-----=_NextPart_000_0085_01C832B3.62BE69C0--

Subject: Re: Cubase Scope card clocking issue. David, Aaron or Dimitrios ?
Posted by [Dimitrios](#) on Fri, 30 Nov 2007 01:51:51 GMT
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Dear Tom,
Please do not forget always start first scope and then Cubase !
If you close first scope then you will have a problem and only a restart of computer can bring things up.
So when closing, close first Cubase and then Scope.
If you wanna cahnge settings, like master/slave, 44.1-48khz, ect, FIRST cloae Cubase , make settings from within scope envirement and then open Cubase,
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Subject: Re: Cubase Scope card clocking issue. David, Aaron or Dimitrios ?
Posted by [Tom Bruhl](#) on Fri, 30 Nov 2007 02:45:15 GMT

This is a multi-part message in MIME format.

-----=_NextPart_000_00C1_01C832D1.20639550
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Hey Dimitrios,
Really? I've been very lucky just leaving Scope closed once the =
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are correct. I had been making those changes in Scope but they weren't
staying as I left them even though I saved them to a Scope Project. =
They'd switch
right back to unwanted settings and Cubase wouldn't start right.
Of course I'm not using Scope much yet. Just for it's hardware
and softsynths so far in XTC mode.

I got things working when editing the same parameters for Scope clock, =
sync,
sample rate inside of Cubase.

I seem to be ok again. I have a bunch of mixes that need to be finished =
before
I really implement some of your great ideas. The auto latency comp for =
Paris
is first on the list!!! Is that working for you?
Cheers,
Tom

"Dimitrios" <musurgio@otenet.gr> wrote in message =
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style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Dimitrios" <<A=20
href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote in =
message=20
<A =
href=3D"news:474f5ea7\$1@linux">news:474f5ea7\$1@linux...</DIV>
Dear=
=20
Tom,
Please do not forget always start first scope and then Cubase =
!
If=20
you close first scope then you will have a problem and only a =
restart
of=20

computer can bring things up.
So when closing, close first Cubase =
and then=20
Scope.
If you wanna cahnge settings, like master/slave, 44.1-48khz, =
ect,=20
FIRST cloae
Cubase , make settings from within scope envirement and =
then=20
open Cubase,
Regards,
Dimitrios

"Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=20
wrote:
>
>
>Got it. The changes can be made =
with in=20
Cubase. Didn't find that
>the last time through =
this. I had=20
been going to Scope to change =3D
>settings.
>Anyway with =
some=20
switching and three reboots we are back on track.
>No clicks or =
pops and=20
all ins/outs are working.
>
>Thanks for making me=20
think.
>Tom
>
> "Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net> wrote =
in message=20
=3D
>news:474f20bb\$1@linux...
> Hi =
guys,
> I=20
finally have Paris back up and running with Mecs and =
all.
> Now=20
Cubase SX 2.1 doesn't like running because of clocking =
issues.
> I=20
am using a Scope Pro card. Cubase will no longer start =
up
> =20
without Scope running! That's backwards from what was=20
working=3D20
> in the past. Now with both running it's a =
clickfest=20
along with the=3D20
> inevitable crash as the two are =
fighting for=20
the hardware resources. =3D20
> With Scope off Cubase =
gives the=20
white screen of death at start up =3D
>looking for=20
clock.
>
> With Scope off I used to send Paris (XP) =
ADAT=20
optical to and from 16 =3D
>channels of=3D20
> Scope =
ADAT. =20
Using Scope card settings at 'Sync/ADAT'. Now, =
whenever
=3D
>I=20
set it=3D20
> to that it doesn't retain the settings and =
goes back=20
to 'Master/SPDIF'
> whether it's plugged into Paris =
ADAT/SPDIF or=20
not. I've also tried =3D
>another
> ADAT =
machine as the=20

source which had been working while my Mecs were =
=3D
>down.
> =20
That doesn't work either.
>
> What am I missing=20
here?
>
> Thanks,
> =20
Tom
>
>
> =20
=3D20
>
>
> I choose Polesoft Lockspam to =
fight spam,=20
and you?
> <A=20
=
href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html =20

>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0=20
Transitional//EN">
><HTML><HEAD>
><META=20
http-equiv=3D3DContent-Type content=3D3D"text/html;=20
=3D
>charset=3D3Diso-8859-1">
><META =
content=3D3D"MSHTML=20
6.00.2800.1400"=20
=
name=3D3DGENERATOR>
><STYLE></STYLE>
></HEA=
D>
><BODY=20
bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial =
size=3D3D2>Got=20
it. The changes can be made =3D
>with in=3D20
>Cubase. =
Didn't find=20
that</DIV>
><DIV><FONT =
face=3D3DArial=20
size=3D3D2>the last time through this. I had =3D
>been =
going=3D20
>to=20
Scope to change =
settings.</DIV>
><DIV><FONT=20
face=3D3DArial size=3D3D2>Anyway with some switching and three=20
=3D
>reboots=3D20
><FONT face=3D3DArial =
size=3D3D2>we=20
are back on track.</DIV>
><DIV><FONT =

face=3D3DArial size=3D3D2>No clicks or pops and all ins/outs=20
=
are=3D20
>working.</DIV>
><DIV><F=
ONT=20
face=3D3DArial size=3D3D2> =
</DIV>
><DIV><FONT=20
face=3D3DArial size=3D3D2>Thanks for making me=20
=3D
>think.</DIV>
><DIV><FONT=20
face=3D3DArial=20
size=3D3D2>Tom</DIV>
><DIV><FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
><BLOCKQUOTE=20
dir=3D3Dltr=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: =

5px;=20
MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: #000000 2px solid; =
MARGIN-RIGHT:=20
0px">
> <DIV>"Tom Bruhl" =
<<A=3D20
> =20
href=3D3D"<A=20
=
href=3D'mailto:arpegio@comcast.net">arpegio@comcast.netmailto:arpegi=
o@comcast.net">arpegio@comcast.net</A>>=20
wrote =3D
>in message=3D20
> <A href=3D3D"<A=20
=
href=3D'news:474f20bb\$1 @linux">news:474f20bb\$1 @linux...</DIV>news:47=
4f20bb\$1 @linux">news:474f20bb\$1 @linux...</DIV>
=
> =20
<DIV>Hi=20
guys,</DIV>
> <DIV><FONT =
face=3D3DArial=20
size=3D3D2>I finally have Paris back up and =3D
>running=20
with=3D20
> Mecs and =
all.</DIV>
> =20
<DIV>Now Cubase SX 2.1 =
doesn't like=20
=3D
>running because of=3D20
> clocking=20
issues.</DIV>
> <DIV><FONT=20
face=3D3DArial size=3D3D2>I am using a Scope Pro card. =
=3D
>Cubase will=20
no=3D20
> longer start =
up</DIV>
> =20
<DIV>without Scope =
running! That's=20
=3D
>backwards=3D20
> from what was working=20
</DIV>
> <DIV><FONT =
face=3D3DArial=20
size=3D3D2>in the past. <FONT =
=3D
>face=3D3DArial=20
size=3D3D2>Now=3D20
> with both running it's a =
clickfest along with=20
the </DIV>
> <DIV><FONT =
face=3D3DArial=20
size=3D3D2>inevitable crash <FONT=20
=3D
>face=3D3DArial=3D20
> size=3D3D2>as the two =
are fighting for=20
the hardware resources. =
=3D
></DIV>
> =20
<DIV>With Scope off Cubase =
gives the=20
white
=3D
>screen of=3D20
> death at start up =
looking for=20

clock.</DIV>
 </DIV></FONT =
face=3D3DArial=20
size=3D3D2> </DIV>
 =
</DIV></FONT=20
face=3D3DArial size=3D3D2>With Scope off I used to send=20
=3D
></FONT=3D20
> face=3D3DArial =
size=3D3D2>Paris=20
(XP) ADAT optical to and from 16 =
channels
=3D
>of=3D20
> =20
</DIV>
 </DIV></FONT =
face=3D3DArial=20
size=3D3D2>Scope ADAT. </FONT=20
=3D
>face=3D3DArial=3D20
> size=3D3D2>Using Scope =
card=20
=3D
>settings at 'Sync/ADAT'. Now,=3D20
> whenever I =
set it=20
</DIV>
 </DIV></FONT =
face=3D3DArial=20
size=3D3D2>to that it doesn't retain the =3D
>settings and=20
goes=3D20
> back to=20
'Master/SPDIF'</DIV>
 =
</DIV></FONT=20
face=3D3DArial size=3D3D2>whether it's plugged into Paris =
=3D
>ADAT/SPDIF=20
or=3D20
> not. I've also tried=20
another</DIV>
 </DIV></FONT=20
face=3D3DArial size=3D3D2>ADAT machine as the source which =
had
=3D
>been=20
working=3D20
> while my Mecs were=20
down.</DIV>
 </DIV></FONT =
face=3D3DArial=20
size=3D3D2>That doesn't work=20
=3D
>either.</DIV>
> =
</DIV></FONT=20
face=3D3DArial size=3D3D2> </DIV>
 =20
</DIV>What am I missing=20
here?</DIV>
 </DIV></FONT =
face=3D3DArial=20
size=3D3D2> </DIV>
 =
</DIV></FONT=20
face=3D3DArial =
size=3D3D2>Thanks,</DIV&a mp;gt;
> =20
</DIV></FONT face=3D3DArial=20
size=3D3D2>Tom</DIV& g t;
> =
</DIV></FONT=20
face=3D3DArial size=3D3D2> </DIV>
 =20
</DIV>=20
</DIV>
 </DIV></FONT face=3D3DArial =

size=3D3D2>=20
 </DIV>
> <DIV><FONT=20
size=3D3D2>

I choose Polesoft Lockspam to fight=20
spam,
=3D
>&and=3D20
> =
you?
<A=3D20
> =20
=3D
>href=3D3D"<A=20
=
href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
'>http://www.polesoft.com/refer.html">http://www.polesoft.com/refer</A=
>=3D
>.html=20
=
</DIV></BLOCKQUOTE ></BODY></HTML> <BR=
>>
>
</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_00C1_01C832D1.20639550--
