
Subject: Re: Some questions for everybody
Posted by [jef knight\[1\]](#) on Tue, 21 Mar 2006 15:02:33 GMT
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holy 1975 batman...

Neil wrote:

>"Don Nafe" <dnafe@magma.ca> wrote:
>
>
>>I like visuals...coloured blinky lighty thingies
>>
>>
>
>Then here you go...
>
><http://www.hobbytron.com/ColorOrgans.html>
>
>:D
>
>
>
>

Subject: Re: Some questions for everybody
Posted by [Deej \[1\]](#) on Tue, 18 Apr 2006 01:43:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

>I'm not sure that this is possible, but, what would you guys be willing to pay for automatic plugin delay compensation?

I would pay \$300.00 without even thinking twice, just for this one feature if I could use UAD-1 cards..

"James McCloskey" <excelsm@hotmail.com> wrote in message [news:444444fa\\$1@linux...](mailto:news:444444fa$1@linux...)

>
> I'm kind of thinking out loud.
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> What kind of native plugins would you guys like to see developed for Paris?
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> What do you think you guys would be willing to pay for these plugins?
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> I may have somebody interested.
>
> James

Subject: Some questions for everybody
Posted by [excelav](#) on Tue, 18 Apr 2006 01:46:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

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If you could have somebody do coding work for Paris, what would you have
them do? What would you be willing to pay for this software/service?

I may have somebody interested.

James

Subject: Re: Some questions for everybody
Posted by [thesandbox](#) on Tue, 18 Apr 2006 02:11:32 GMT
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I second that!

"DJ" <animix_spam-this-ahole_@animas.net> wrote:
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to
>pay for automatic plugin delay compensation?
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>> James
>
>

Subject: Re: Some questions for everybody
Posted by [John Macy](#) on Tue, 18 Apr 2006 02:24:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

Well, I'd think twice, which would take about 10 seconds,
then I would head to PayPal....

Me three...

"DJ" <animix_spam-this-ahole_@animas.net> wrote:
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Subject: Re: Some questions for everybody
Posted by [jim Phillips\[1\]](#) on Tue, 18 Apr 2006 02:51:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

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>>
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Subject: Re: Some questions for everybody
Posted by [excelav](#) on Tue, 18 Apr 2006 03:29:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ok, the number one request would be latency compensation! This might be a tuff one, but Ok. What about the other questions? What about native Paris plugins? This is probably where we'd start.

A little more input please.

"jim Phillips" <jmp@nospamnecounty.net> wrote:

>
>me 4th
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>>>
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>

Subject: Re: Some questions for everybody
Posted by [Kim](#) on Tue, 18 Apr 2006 03:31:03 GMT
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I'm not sure what you have in mind, but I would think that for PDC you'd need access and the rights to the original Paris code, which ID don't seem willing to part with. I don't think it's possible otherwise, though I'd be very happy to be proven wrong.

Cheers,
Kim.

"James McCloskey" <excelsm@hotmail.com> wrote:

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>James

Subject: Re: Some questions for everybody
Posted by [Tony Benson](#) on Tue, 18 Apr 2006 05:30:55 GMT
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James,

ALC would be first on my list also, along with support for VST instruments, but you're right about those things being on the "very difficult" side of things.

As far as EDS effects, I'm actually very happy with what we've already got. I'm not really missing anything.

The places PARIS lacks for me is in VST support, and more flexible routing and grouping. Again, these things will be hard to tackle.

I'd support development for some more variety in comps, chorus, delays, modulation effects, etc. \$100.00 for a good multi-pack?

Definitely more for ALC and major improvements along those lines.

Tony

On 4/17/06 8:46 PM, in article 444444fa\$1@linux, "James McCloskey" <excelsm@hotmail.com> wrote:

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Subject: Re: Some questions for everybody
Posted by [Deej \[1\]](#) on Tue, 18 Apr 2006 06:31:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Not for me. There aren't enough/powerful enough DSP chips. The DP Pro algos are gonna suck them right up. There's just not enough horsepower to run enough of these per submix to make it worth further efforts. I would support bringing whatever Chuck had on the boards to some sort of conclusion, but PDC is the bottom line for me, and second would be being able to buss native FX to the Paris auxes. Get these two things accomplished and it's a HUGE deal.....for me at least.

Deej

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:44445cfd@linux...

>
> Ok, the number one request would be latency compensation! This might be a
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> A little more input please.
>
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>

Subject: Re: Some questions for everybody
Posted by [Tom Bruhl](#) on Tue, 18 Apr 2006 06:47:57 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_00F1_01C66292.800CD630
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

James,
I'm with DeeJ. Auto delay comp and native effects on auxes
would be easily worth the \$300 to me. Major issues at this point.

New effects are fun but there are so many third party jobs it's not
that important to me. The Paris comp and NoLimit are just too good
as they are. A side chain insert would be nice for gates and comps. =20
Didn't somebody say they were doing that already? Hmmm?

Tom

"Tony Benson" <tony@standinghampton.com> wrote in message =
news:C069E3BF.A62A%tony@standinghampton.com...

James,

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As far as EDS effects, I'm actually very happy with what we've already =
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I'm not really missing anything.

The places PARIS lacks for me is in VST support, and more flexible =
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delays, modulation effects, etc. \$100.00 for a good multi-pack?

Definitely more for ALC and major improvements along those lines.

Tony

On 4/17/06 8:46 PM, in article 444444fa\$1@linux, "James McCloskey"
<excelsm@hotmail.com> wrote:

>=20

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-----=_NextPart_000_00F1_01C66292.800CD630

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>James,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I'm with DeeJ.&nbsp;Auto delay comp =
and native=20
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<DIV>Tom</DIV>
<BLOCKQUOTE=20
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<DIV>"Tony Benson" <<A=20
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Subject: Re: Some questions for everybody
Posted by [Aaron Allen](#) on Tue, 18 Apr 2006 08:11:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_002B_01C66295.CEC76120
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Can't you use Wires to side chain Tom?

For me, it is about getting the DSP algo's out to VST format, and =
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Oh yeah, I'd go it. See if you can get them to rip that shoddy midi =
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AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =
news:44448abc\$1@linux...

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<DIV>

I choose Polesoft Lockspam to fight spam, =
and=20

you?
<A=20

href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
..html </DIV></BODY ></HTML>

-----=_NextPart_000_002B_01C66295.CEC76120--

Subject: Re: Some questions for everybody
Posted by [Dimitrios](#) on Tue, 18 Apr 2006 08:37:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi,
I would like to drop in too here...

I am sure we could gather 100 people here willing to pay 300\$ for the delay
compensation and aux DX/VST as global insert also.

That makes around 30.000 \$ which is sufficient in my own opinion to justify
the work.

But can someone do this without code ?

I think chuck can enlighten us if he has any access to this.

I think though that someone could build a VST plugin that could work as delay
compensator.

That plugin could be loaded on every Paris audio track say at the bottom VST slot so every vst added on any audio track would "inform" all vst instances of that plugin to delay all tracks for the amount needed. Maybe that more easy to do and would get paid a lot less than the above amount of money.

If I had the programming skills thats what I would do.

Anyone knows programming ?

I could give him more details about my idea...

Regards,

Dimitrios

"Aaron Allen" <nospam@not_here.dude> wrote:

>

>

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> would be easily worth the \$300 to me. Major issues at this point.

>

> New effects are fun but there are so many third party jobs it's not

> that important to me. The Paris comp and NoLimit are just too good

> as they are. A side chain insert would be nice for gates and comps. =20

> Didn't somebody say they were doing that already? Hmmm?

> Tom

> "Tony Benson" <tony@standinghampton.com> wrote in message =

>news:C069E3BF.A62A%tony@standinghampton.com...

> James,

>

> ALC would be first on my list also, along with support for VST =

>instruments,

> but you're right about those things being on the "very difficult" =

>side of

> things.

>

> As far as EDS effects, I'm actually very happy with what we've =

>already got.

> I'm not really missing anything.
>
> The places PARIS lacks for me is in VST support, and more flexible =
>routing
> and grouping. Again, these things will be hard to tackle.
>
> I'd support development for some more variety in comps, chorus,
> delays, modulation effects, etc. \$100.00 for a good multi-pack?
>
> Definitely more for ALC and major improvements along those lines.
>
> Tony
>
> On 4/17/06 8:46 PM, in article 444444fa\$1@linux, "James McCloskey"
> <excelsm@hotmail.com> wrote:
>
> >=20
> > I'm kind of thinking out loud.
> >=20
> > What kind of native plugins would you guys like to see developed =
>for Paris?
> >=20
> >=20
> > What do you think you guys would be willing to pay for these =
>plugins?
> >=20
> > If we could get the algorithms ported from the Ensoniq DP pro, =
>what would
> > you guys be willing to pay for that?
> >=20
> > I'm not sure that this is possible, but, what would you guys be =
>willing to
> > pay for automatic plugin delay compensation?
> >=20
> > If you could have somebody do coding work for Paris, what would =
>you have
> > them do? What would you be willing to pay for this =
>software/service?
> >=20
> > I may have somebody interested.
> >=20
> > James
>
>
>
> I choose Polesoft Lockspam to fight spam, and you?
> <http://www.polesoft.com/refer.html>
>

```

><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.5296.0" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Can't you use Wires to side chain =
>Tom?</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>For me, it is about getting the DSP =
>algo's out to=20
>VST format, and topping my list is PDC. $300 for that? <BR>Oh yeah, I'd
=
>go it.=20
>See if you can get them to rip that shoddy midi engine out and fix the =
>compact=20
>feature for other stuff I'd have interest in. </FONT></DIV>

><DIV><FONT face=3DArial size=3D2>AA</FONT></DIV>

><BLOCKQUOTE dir=3Dltr=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Tom Bruhl" <<A=20
> href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>> wrote =
>in message=20
> <A href=3D"news:44448abc$1@linux">news:44448abc$1@linux</A>...</DIV>
> <DIV><FONT face=3DArial size=3D2>James,</FONT></DIV>

>and native=20
> effects on auxes</FONT></DIV>
> <DIV><FONT face=3DArial size=3D2>would be easily worth the $300 to =

> issues at this point.</FONT></DIV>

> <DIV><FONT face=3DArial size=3D2>New effects are fun but there are so
=
>many third=20
> party jobs it's not</FONT></DIV>

>comp and=20
> NoLimit are just too good</FONT></DIV>

>insert would be=20

> <DIV><FONT face=3DArial size=3D2>Didn't somebody </FONT><FONT =

```

>face=3DArial=20

> <DIV>Tom</DIV>

> <BLOCKQUOTE=20

> style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

> <DIV>"Tony Benson" <<A=20

> =

>href=3D"mailto:tony@standinghampton.com">tony@standinghampton.com>=

>=20

> wrote in message <A=20

> =

>href=3D"news:C069E3BF.A62A%tony@standinghampton.com">news:C069E3BF.A62A%t=

>ony@standinghampton.com...</DIV>James,

ALC=20

> would be first on my list also, along with support for VST=20

> instruments,
but you're right about those things being on the =

>"very=20

> difficult" side of
things.

As far as EDS effects, I'm =

>actually=20

> very happy with what we've already got.
I'm not really missing=20

> anything.

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>and more=20

> flexible routing
and grouping. Again, these things will be hard =

>to=20

> tackle.

I'd support development for some more variety in =

>comps,=20

> chorus,
delays,modulation effects, etc. \$100.00 for a good=20

> multi-pack?

Definitely more for ALC and major improvements =

>along=20

> those lines.

Tony

On 4/17/06 8:46 PM, in article <A=20

> href=3D"mailto:444444fa\$1@linux">444444fa\$1@linux, "James=20

> McCloskey"
<<A=20

> href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com>=20

> wrote:

>
> I'm kind of thinking out loud.
> =

>
>=20

> What kind of native plugins would you guys like to see developed for

=

>

> Paris?
>
>
> What do you think you guys would be =

>willing=20

> to pay for these plugins?
>
> If we could get the =

>algorithms=20

> ported from the Ensoniq DP pro, what would
> you guys be =

>willing to=20

> pay for that?
>
> I'm not sure that this is possible, =

>but, what=20

> would you guys be willing to
> pay for automatic plugin delay=20

> compensation?
>
> If you could have somebody do coding =

>work for=20

>willing=20

> to pay for this software/service?
>
> I may have =

>somebody=20

> interested.
>
> James
</BLOCKQUOTE></BLOCKQUOTE>

><DIV>

I choose Polesoft Lockspam to fight spam, =

>and=20

>you?
<A=20

>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>

>

Subject: Re: Some questions for everybody

Posted by [Don Nafe](#) on Tue, 18 Apr 2006 11:24:35 GMT

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I don't know whether this can be done but some sort of metering of parameters in all EDS plugs...i.e. on the compressor - an input level meter / level of compression meter / ouput level meter. Same with the chorus, delays, reverbs etc.

I like visuals...coloured blinky lighty thingies

Don

"James McCloskey" <excelsm@hotmail.com> wrote in message news:444444fa\$1@linux...

>

> I'm kind of thinking out loud.

>

> What kind of native plugins would you guys like to see developed for

> Paris?

>

>

> What do you think you guys would be willing to pay for these plugins?

>

> If we could get the algorithms ported from the Ensoniq DP pro, what would

> you guys be willing to pay for that?

>

> I'm not sure that this is possible, but, what would you guys be willing to

> pay for automatic plugin delay compensation?

>

> If you could have somebody do coding work for Paris, what would you have

> them do? What would you be willing to pay for this software/service?

>
> I may have somebody interested.
>
> James

Subject: Re: Some questions for everybody
Posted by [Neil](#) on Tue, 18 Apr 2006 12:15:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Don Nafe" <dnafe@magma.ca> wrote:
>
> I like visuals...coloured blinky lighty thingies

Then here you go...

<http://www.hobbytron.com/ColorOrgans.html>

:D

Subject: Re: Some questions for everybody
Posted by [Don Nafe](#) on Tue, 18 Apr 2006 12:34:55 GMT
[View Forum Message](#) <> [Reply to Message](#)

Ooooh, a color organ...mmmmmmm

dcn

"Neil" <IOI@OIU.com> wrote in message [news:4444d87e\\$1@linux...](news:4444d87e$1@linux...)

>
> "Don Nafe" <dnafe@magma.ca> wrote:
>>
>> I like visuals...coloured blinky lighty thingies
>
> Then here you go...
>
> <http://www.hobbytron.com/ColorOrgans.html>
>
> :D
>
>

Subject: Re: Some questions for everybody

Posted by [Don Nafe](#) on Tue, 18 Apr 2006 12:35:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ooooh, a color organ...mmmmmmm

dcn

"Neil" <IOI@OIU.com> wrote in message news:4444d87e\$1@linux...

>

> "Don Nafe" <dnafe@magma.ca> wrote:

>>

>>I like visuals...coloured blinky lighty thingies

>

> Then here you go...

>

> <http://www.hobbytron.com/ColorOrgans.html>

>

> :D

>

>

Subject: Re: Some questions for everybody

Posted by [Rod Lincoln](#) on Tue, 18 Apr 2006 13:18:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yeah, PDC and native fx on auxes for me also. Those, and fix the render bug where everything gets timewhacked if there's a small gap in the edit.

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>Not for me. There aren't enough/powerful enough DSP chips. The DP Pro algos
>are gonna suck them right up. There's just not enough horsepower to run
>enough of these per submix to make it worth further efforts. I would support
>bringing whatever Chuck had on the boards to some sort of conclusion, but
>PDC is the bottom line for me, and second would be being able to buss native
>FX to the Paris auxes. Get these two things accomplished and it's a HUGE
>deal.....for me at least.

>

>Deej

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message

>news:44445cfd@linux...

>>

>> Ok, the number one request would be latency compensation! This might be a

>> tuff one, but Ok. What about the other questions? What about native

>Paris

>> plugins? This is probably where we'd start.

>>
>> A little more input please.
>>
>> "jim Phillips" <jmp@nospamneconomy.net> wrote:
>> >
>> >me 4th
>> >>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> >>>>I'm not sure that this is possible, but, what would you guys be
>> >willing
>> >>to
>> >>>>pay for automatic plugin delay compensation?
>> >>>>
>> >>>>I would pay \$300.00 without even thinking twice, just for this one
>> >feature
>> >>>>if I could use UAD-1 cards..
>> >>>>
>> >>>>
>> >>>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>> >>>>news:444444fa\$1@linux...
>> >>>>
>> >>>> I'm kind of thinking out loud.
>> >>>>
>> >>>> What kind of native plugins would you guys like to see developed
>> for
>> >>>>Paris?
>> >>>>
>> >>>>
>> >>>> What do you think you guys would be willing to pay for these plugins?
>> >>>>
>> >>>> If we could get the algorithms ported from the Ensoniq DP pro, what
>> would
>> >>>> you guys be willing to pay for that?
>> >>>>
>> >>>> I'm not sure that this is possible, but, what would you guys be
>> >willing
>> >>to
>> >>>> pay for automatic plugin delay compensation?
>> >>>>
>> >>>> If you could have somebody do coding work for Paris, what would you
>> have
>> >>>> them do? What would you be willing to pay for this software/service?
>> >>>>
>> >>>> I may have somebody interested.
>> >>>>
>> >>>> James
>> >>>
>> >>>
>> >>

>> >
>>
>
>

Subject: Re: Some questions for everybody
Posted by [Neil](#) on Tue, 18 Apr 2006 14:16:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Mike R." <emarenot@yahoo.com> wrote:
>I agree with others, a delay comp plug would be very helpful.
>I still wonder about Matt's reverb plug and what became of it,
>but would it be possible to make a reverb plug that was better
>than the stock Paris verbs, but not a resource hog? I use the
>Room reverb and the Plates, but generally only for short rooms,
>or in the "background." It would be to have something
>whose quality would sit somewhere between the Paris verbs and
>and something "higher end." ...and I hope the price might be
>somewhat below 300.00 -poor boy that I am.

Buy a Lexicon Alpha for \$129, strictly for the purposes of the
Pantheon license (and you'll also get a copy of CubaseLE for
free - there's your integrated MIDI app, as well).

<http://www.sweetwater.com/store/detail/Alpha/>

And you'll also get a complementary doorstop! (the convertor box)

Just copy the Pantheon DLL over to your VST folder & you're
rollin' with a nice 'verb that's not too ridiculous when it
comes to pigging out on all your CPU cycles.

As for the Latency Compensator VST plug, you guys should e-mail
Aleksy at Voxengo & see if he can do it for you. I'm betting he
could.

Neil

Subject: Re: Some questions for everybody
Posted by [cujo](#) on Tue, 18 Apr 2006 15:24:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yip, I'd pay for delay comp!
also native on Auxes.

Also for the UPS..Kim, I'll donate!

"Mike R." <emarenot@yahoo.com> wrote:

>I agree with others, a delay comp plug would be very helpful. I still
>wonder about Matt's reverb plug and what became of it, but would it be
>possible to make a reverb plug that was better than the stock Paris verbs,
>but not a resource hog? I use the Room reverb and the Plates, but generally
>only for short rooms, or in the "background." It would be to have something
>whose quality would sit somewhere between the Paris verbs and and something
>"higher end."

>...and I hope the price might be somewhat below 300.00 -poor boy that I
am.

>Thanks James,

>MR

>

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message

>news:444444fa\$1@linux...

>>

>> I'm kind of thinking out loud.

>>

>> What kind of native plugins would you guys like to see developed for

>Paris?

>>

>>

>> What do you think you guys would be willing to pay for these plugins?

>>

>> If we could get the algorithms ported from the Ensoniq DP pro, what would

>> you guys be willing to pay for that?

>>

>> I'm not sure that this is possible, but, what would you guys be willing
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>>

>> If you could have somebody do coding work for Paris, what would you have

>> them do? What would you be willing to pay for this software/service?

>>

>> I may have somebody interested.

>>

>> James

>

>

Subject: Re: Some questions for everybody

Posted by [emarenot](#) on Tue, 18 Apr 2006 16:15:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

I agree with others, a delay comp plug would be very helpful. I still wonder about Matt's reverb plug and what became of it, but would it be possible to make a reverb plug that was better than the stock Paris verbs, but not a resource hog? I use the Room reverb and the Plates, but generally only for short rooms, or in the "background." It would be to have something whose quality would sit somewhere between the Paris verbs and and something "higher end."

....and I hope the price might be somewhat below 300.00 -poor boy that I am.

Thanks James,

MR

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:444444fa\$1@linux...

>

> I'm kind of thinking out loud.

>

> What kind of native plugins would you guys like to see developed for Paris?

>

>

> What do you think you guys would be willing to pay for these plugins?

>

> If we could get the algorithms ported from the Ensoniq DP pro, what would you guys be willing to pay for that?

>

> I'm not sure that this is possible, but, what would you guys be willing to pay for automatic plugin delay compensation?

>

> If you could have somebody do coding work for Paris, what would you have them do? What would you be willing to pay for this software/service?

>

> I may have somebody interested.

>

> James

Subject: Re: Some questions for everybody
Posted by [excelav](#) on Tue, 18 Apr 2006 16:35:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

would you guys be willing to pay for a VST to EDS FX wrapper? What do you think it would be worth?

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>I'm kind of thinking out loud.

>
>What kind of native plugins would you guys like to see developed for Paris?
>
>
>What do you think you guys would be willing to pay for these plugins?
>
>If we could get the algorithms ported from the Ensoniq DP pro, what would
>you guys be willing to pay for that?
>
>I'm not sure that this is possible, but, what would you guys be willing
to
>pay for automatic plugin delay compensation?
>
>If you could have somebody do coding work for Paris, what would you have
>them do? What would you be willing to pay for this software/service?
>
>I may have somebody interested.
>
>James

Subject: Re: Some questions for everybody
Posted by [Don Nafe](#) on Tue, 18 Apr 2006 16:55:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

Like what FXpansion does?

Don

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:4445155e\$1@linux...

>
> would you guys be willing to pay for a VST to EDS FX wrapper? What do you
> think it would be worth?
>
>
> "James McCloskey" <excelsm@hotmail.com> wrote:
>>
>>I'm kind of thinking out loud.
>>
>>What kind of native plugins would you guys like to see developed for
>>Paris?
>>
>>
>>What do you think you guys would be willing to pay for these plugins?
>>
>>If we could get the algorithms ported from the Ensoniq DP pro, what would
>>you guys be willing to pay for that?

>>
>>I'm not sure that this is possible, but, what would you guys be willing
> to
>>pay for automatic plugin delay compensation?
>>
>>If you could have somebody do coding work for Paris, what would you have
>>them do? What would you be willing to pay for this software/service?
>>
>>I may have somebody interested.
>>
>>James
>

Subject: Re: Some questions for everybody
Posted by [excelav](#) on Tue, 18 Apr 2006 17:40:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

I have not tried FXpansion yet. Will it wrap a VST and run it natively on the EDS1000 card? With out latency?

"Don Nafe" <dnafe@magma.ca> wrote:

>Like what FXpansion does?

>

>Don

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message

>news:4445155e\$1@linux...

>>

>> would you guys be willing to pay for a VST to EDS FX wrapper? What do
you

>> think it would be worth?

>>

>>

>> "James McCloskey" <excelsm@hotmail.com> wrote:

>>>

>>>I'm kind of thinking out loud.

>>>

>>>What kind of native plugins would you guys like to see developed for
>>>Paris?

>>>

>>>

>>>What do you think you guys would be willing to pay for these plugins?

>>>

>>>If we could get the algorithms ported from the Ensoniq DP pro, what would
>>>you guys be willing to pay for that?

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>>>I'm not sure that this is possible, but, what would you guys be willing

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>>>
>>>James
>>
>
>

Subject: Re: Some questions for everybody
Posted by [Dimitrios](#) on Tue, 18 Apr 2006 17:46:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

Let me see that...
You mean that to be able to run VST plugins on Paris dsp's ?
That would be great...
Is though a Paris dsp sufficient to run any VST plugin ?
I am sure if it does the vst plugins will sound BETTER running on Paris dsp...
I would pay for 150\$
Dimitrios

"James McCloskey" <excelsm@hotmail.com> wrote:
>
>would you guys be willing to pay for a VST to EDS FX wrapper? What do you
>think it would be worth?
>
>
>"James McCloskey" <excelsm@hotmail.com> wrote:
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>>

>>If you could have somebody do coding work for Paris, what would you have
>>them do? What would you be willing to pay for this software/service?
>>
>>I may have somebody interested.
>>
>>James
>

Subject: Re: Some questions for everybody
Posted by [Dimitrios](#) on Tue, 18 Apr 2006 17:53:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dear Don,
Would you ever believe that FXpansion by itself would wanna suicide and make
a VST to EDS wrapper ?
And also without latency ?
Nice thought,
Regards,
Dimitrios

"James McCloskey" <excelsm@hotmail.com> wrote:

>
>I have not tried FXpansion yet. Will it wrap a VST and run it natively
on
>the EDS1000 card? With out latency?

>
>"Don Nafe" <dnafe@magma.ca> wrote:
>>Like what FXpansion does?

>>
>>Don

>>
>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>>news:4445155e\$1@linux...

>>>
>>> would you guys be willing to pay for a VST to EDS FX wrapper? What do
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>>>
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>>> "James McCloskey" <excelsm@hotmail.com> wrote:

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>>>>
>>>>James
>>>
>>
>>
>

Subject: Re: Some questions for everybody
Posted by [Gary Flanigan](#) on Tue, 18 Apr 2006 18:39:26 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>
>James,
>I'm with DeeJ. Auto delay comp and native effects on auxes
>would be easily worth the \$300 to me. Major issues at this point.
>

Add my name to the list of those who want and would pay well for the above.

Subject: Re: Some questions for everybody
Posted by [Tom Bruhl](#) on Tue, 18 Apr 2006 19:08:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0184_01C662F9.EFE29320
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

We'll all need 8 card systems.

"Dimitrios" <musurgio@otenet.gr> wrote in message =
news:444525f4\$1@linux...

Let me see that...

You mean that to be able to run VST plugins on Paris dsp's ?

That would be great...

Is though a Paris dsp sufficient to run any VST plugin ?

I am sure if it does the vst plugins will sound BETTER running on =
Paris dsp...

I would pay for 150\$

Dimitrios

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>would you guys be willing to pay for a VST to EDS FX wrapper? What =
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>think it would be worth?

>

>

>"James McCloskey" <excelsm@hotmail.com> wrote:

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>>

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software/service?

>>

>>I may have somebody interested.=20

>>
>>James
>

-----=_NextPart_000_0184_01C662F9.EFE29320

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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>We'll all need 8 card =
systems.</FONT></DIV>
<DIV>&nbsp;</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Dimitrios" &lt;<A=20
  href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>&gt; wrote in =
message=20
  <A =
href=3D"news:444525f4$1 @linux">news:444525f4$1 @linux</A>...</DIV><BR>Let =
me=20
  see that...<BR>You mean that to be able to run VST plugins on Paris =
dsp's=20
  ?<BR>That would be great...<BR>Is though a Paris dsp sufficient to run =
any VST=20
  plugin ?<BR>I am sure if it does the vst plugins will sound BETTER =
running on=20
  Paris dsp...<BR>I would pay for 150$<BR>Dimitrios<BR><BR>"James =
McCloskey"=20
  &lt;<A href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>&gt; =

wrote:<BR>&gt;<BR>&gt;&gt;would you guys be willing to pay for a VST to =
EDS FX=20
wrapper?&nbsp;&gt; What do you<BR>&gt;think it would be=20
worth?<BR>&gt;<BR>&gt;<BR>&gt;"James McCloskey" &lt;<A=20
href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>&gt;=20
wrote:<BR>&gt;&gt;<BR>&gt;&gt;&gt;I'm kind of thinking out=20
loud.<BR>&gt;&gt;<BR>&gt;&gt;&gt;What kind of native plugins would you =
guys like=20
to see developed for Paris?<BR>&gt;&gt;<BR>&gt;&gt;<BR>&gt;&gt;&gt;What do =
```

you=20
think you guys would be willing to pay for these=20
plugins?
>
>
>If we could get the algorithms ported =
from the=20
Ensoniq DP pro, what would
>>you guys be willing to pay for=20
that?
>>
>>I'm not sure that this is possible, but, =
what=20
would you guys be willing
>to
>>pay for automatic =
plugin delay=20
compensation?
>>
>>If you could have somebody do =
coding work=20
for Paris, what would you have
>>them do? What would =
you be=20
willing to pay for this software/service?
>>
>>I may =
have=20
somebody interested.=20

>>
>>James
>
</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0184_01C662F9.EFE29320--

Subject: Re: Some questions for everybody
Posted by [excelav](#) on Tue, 18 Apr 2006 19:46:30 GMT
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What do you think the problem is with XP not working with multiple Adat cards?
Is this a fix you guys would be willing to pay for?

"James McCloskey" <excelsm@hotmail.com> wrote:

>
>I'm kind of thinking out loud.
>
>What kind of native plugins would you guys like to see developed for Paris?
>
>
>What do you think you guys would be willing to pay for these plugins?
>
>If we could get the algorithms ported from the Ensoniq DP pro, what would
>you guys be willing to pay for that?
>
>I'm not sure that this is possible, but, what would you guys be willing
to
>pay for automatic plugin delay compensation?
>
>If you could have somebody do coding work for Paris, what would you have
>them do? What would you be willing to pay for this software/service?
>
>I may have somebody interested.

>
>James

Subject: Re: Some questions for everybody
Posted by [chuck duffy](#) on Tue, 18 Apr 2006 20:01:25 GMT
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Hehe .. That's not even remotely possible.

Chuck

"James McCloskey" <excelsm@hotmail.com> wrote:

>
>I have not tried FXpansion yet. Will it wrap a VST and run it natively
on
>the EDS1000 card? With out latency?

>
>"Don Nafe" <dnafe@magma.ca> wrote:

>>Like what FXpansion does?

>>
>>Don

>>
>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>>news:4445155e\$1@linux...

>>>
>>> would you guys be willing to pay for a VST to EDS FX wrapper? What do
>you
>>> think it would be worth?

>>>
>>>
>>> "James McCloskey" <excelsm@hotmail.com> wrote:

>>>>
>>>>I'm kind of thinking out loud.

>>>>
>>>>What kind of native plugins would you guys like to see developed for

>>>>Paris?

>>>>
>>>>

>>>>What do you think you guys would be willing to pay for these plugins?

>>>>
>>>>If we could get the algorithms ported from the Ensoniq DP pro, what would
>>>>you guys be willing to pay for that?

>>>>
>>>>I'm not sure that this is possible, but, what would you guys be willing
>>> to
>>>>pay for automatic plugin delay compensation?

>>>>

>>>>If you could have somebody do coding work for Paris, what would you have
>>>>them do? What would you be willing to pay for this software/service?
>>>>
>>>>I may have somebody interested.
>>>>
>>>>James
>>>
>>
>>
>>
>

Subject: Re: Some questions for everybody
Posted by [chuck duffy](#) on Tue, 18 Apr 2006 20:02:14 GMT
[View Forum Message](#) <> [Reply to Message](#)

That's just not possible.

"Dimitrios" <musurgio@otenet.gr> wrote:

>
>Let me see that...
>You mean that to be able to run VST plugins on Paris dsp's ?
>That would be great...
>Is though a Paris dsp sufficient to run any VST plugin ?
>I am sure if it does the vst plugins will sound BETTER running on Paris
dsp...
>I would pay for 150\$
>Dimitrios

>
>"James McCloskey" <excelsm@hotmail.com> wrote:

>>
>>would you guys be willing to pay for a VST to EDS FX wrapper? What do
you
>>think it would be worth?

>>
>>
>>"James McCloskey" <excelsm@hotmail.com> wrote:

>>>
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>>>
>>>
>>>What do you think you guys would be willing to pay for these plugins?
>>>
>>>If we could get the algorithms ported from the Ensoniq DP pro, what would
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>>>pay for automatic plugin delay compensation?
>>>
>>>If you could have somebody do coding work for Paris, what would you have
>>>them do? What would you be willing to pay for this software/service?
>>>
>>>I may have somebody interested.
>>>
>>>James
>>
>

Subject: Re: Some questions for everybody
Posted by [excelav](#) on Tue, 18 Apr 2006 20:19:33 GMT
[View Forum Message](#) <> [Reply to Message](#)

The DP Pro used the same ESP2 chips as Paris, so I don't think it would suck up that much horsepower. Does anybody know how many ESP2 chips are in a DP Pro?

Can any of you AU guys try to look up Mathew Craig?

Anybody know how to reach Kevin Monahan? He was doing some video production company last time I heard.

I don't know what can be done, but if there is a chance that we can improve Paris we should try.

"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>Not for me. There aren't enough/powerful enough DSP chips. The DP Pro algos
>are gonna suck them right up. There's just not enough horsepower to run
>enough of these per submix to make it worth further efforts. I would support
>bringing whatever Chuck had on the boards to some sort of conclusion, but
>PDC is the bottom line for me, and second would be being able to buss native
>FX to the Paris auxes. Get these two things accomplished and it's a HUGE
>deal.....for me at least.

>

>Deej

>

>"James McCloskey" <excelsm@hotmail.com> wrote in message

>news:44445cfd@linux...

>>

>> Ok, the number one request would be latency compensation! This might be a

>> tuff one, but Ok. What about the other questions? What about native

>Paris

>> plugins? This is probably where we'd start.
>>
>> A little more input please.
>>
>> "jim Phillips" <jmp@nospamnecounty.net> wrote:
>> >
>> >me 4th
>> >>"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>> >>>>I'm not sure that this is possible, but, what would you guys be
>> >willing
>> >>to
>> >>>pay for automatic plugin delay compensation?
>> >>>
>> >>>I would pay \$300.00 without even thinking twice, just for this one
>> >feature
>> >>>if I could use UAD-1 cards..
>> >>>
>> >>>
>> >>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>> >>>news:444444fa\$1@linux...
>> >>>>
>> >>>> I'm kind of thinking out loud.
>> >>>>
>> >>>> What kind of native plugins would you guys like to see developed
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>> >>>>
>> >>>> I may have somebody interested.
>> >>>>
>> >>>> James
>> >>>>
>> >>>>

>> >>
>> >
>>
>
>

Subject: Re: Some questions for everybody
Posted by [excelav](#) on Tue, 18 Apr 2006 20:23:38 GMT
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Hey Chuck! Can you fill us in on what you think is possible? Is there any thing that you or anybody else was working on that could be completed by somebody else that has the time?

Thanks
James

"chuck duffy" <c@c.com> wrote:

>

>Hehe .. That's not even remotely possible.

>

>Chuck

>"James McCloskey" <excelsm@hotmail.com> wrote:

>>

>>I have not tried FXpansion yet. Will it wrap a VST and run it natively

>on

>>the EDS1000 card? With out latency?

>>

>>"Don Nafe" <dnafe@magma.ca> wrote:

>>>Like what FXpansion does?

>>>

>>>Don

>>>

>>>"James McCloskey" <excelsm@hotmail.com> wrote in message

>>>news:4445155e\$1@linux...

>>>>

>>>> would you guys be willing to pay for a VST to EDS FX wrapper? What do

>>>you

>>>> think it would be worth?

>>>>

>>>>

>>>> "James McCloskey" <excelsm@hotmail.com> wrote:

>>>>>

>>>>>I'm kind of thinking out loud.

>>>>>

>>>>>What kind of native plugins would you guys like to see developed for

>>Hehe .. That's not even remotely possible.
>>
>>Chuck
>>"James McCloskey" <excelsm@hotmail.com> wrote:
>>>
>>>I have not tried FXpansion yet. Will it wrap a VST and run it natively
>>on
>>>the EDS1000 card? With out latency?
>>>
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>>>>>>If you could have somebody do coding work for Paris, what would you
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>>>>>>them do? What would you be willing to pay for this software/service?
>>>>>>
>>>>>>I may have somebody interested.
>>>>>>

>>>>>James
>>>>>
>>>>
>>>>
>>>
>>
>
>

Subject: Re: Some questions for everybody
Posted by [mike audet\[1\]](#) on Tue, 18 Apr 2006 20:31:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi James,

I contacted Matt about a year ago, and he had just moved to England. I asked him about the mega verb, and he said that he just needed to get an online payment/delivery system setup, and he would make it available. I never heard from him after that.

About a month ago, I emailed him at every address that I had and could find. I haven't heard back yet, but you never know.

Personally, I'm finishing up my second computer science course so that I can work on the effects. I'm hoping to take a third this summer.

All the best,
Mike

"James McCloskey" <excelsm@hotmail.com> wrote:

>
>The DP Pro used the same ESP2 chips as Paris, so I don't think it would suck
>up that much horsepower. Does anybody know how many ESP2 chips are in a
>DP Pro?
>
>Can any of you AU guys try to look up Mathew Craig?
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>Paris we should try.
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>>bringing whatever Chuck had on the boards to some sort of conclusion, but
>>PDC is the bottom line for me, and second would be being able to buss native
>>FX to the Paris auxes. Get these two things accomplished and it's a HUGE
>>deal.....for me at least.

>>
>>Deej

>>
>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>>news:44445cfd@linux...

>>>
>>> Ok, the number one request would be latency compensation! This might
>be a

>>> tuff one, but Ok. What about the other questions? What about native
>>Paris
>>> plugins? This is probably where we'd start.

>>>
>>> A little more input please.

>>>
>>> "jim Phillips" <jmp@nospamnecounty.net> wrote:

>>> >

>>> >me 4th

>>> >>"DJ" <animix_spam-this-ahole_@animas.net> wrote:

>>> >>>>I'm not sure that this is possible, but, what would you guys be
>>willing

>>> >>>

>>> >>>>pay for automatic plugin delay compensation?

>>> >>>

>>> >>>>I would pay \$300.00 without even thinking twice, just for this one
>>feature

>>> >>>>if I could use UAD-1 cards..

>>> >>>

>>> >>>

>>> >>>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>>> >>>>news:444444fa\$1@linux...

>>> >>>>

>>> >>>> I'm kind of thinking out loud.

>>> >>>>

>>> >>>> What kind of native plugins would you guys like to see developed
>for

>>> >>>>Paris?

>>> >>>>

>>> >>>>

>>> >>>> What do you think you guys would be willing to pay for these plugins?

>>> >>>>

>>> >>>> If we could get the algorithms ported from the Ensoniq DP pro, what
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>>> >>>> you guys be willing to pay for that?
>>> >>>>
>>> >>>> I'm not sure that this is possible, but, what would you guys be
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>>> >>to
>>> >>>> pay for automatic plugin delay compensation?
>>> >>>>
>>> >>>> If you could have somebody do coding work for Paris, what would
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>>> have
>>> >>>> them do? What would you be willing to pay for this software/service?
>>> >>>>
>>> >>>> I may have somebody interested.
>>> >>>>
>>> >>>> James
>>> >>>
>>> >>>
>>> >>
>>> >
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>>
>>
>

Subject: Re: Some questions for everybody
Posted by [Mark McDermott](#) on Tue, 18 Apr 2006 21:55:23 GMT
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Yeah! And right after we accomplish magically translating between DSP and x86 microcode maybe someone can hook me up with Jenny McCarthy? I hear she's single now.

Just joshin'! ^-}

Mark

"Dimitrios" <musurgio@otenet.gr> wrote:

>
>Dear Don,
>Would you ever believe that FXpansion by itself would wanna suicide and
make
>a VST to EDS wrapper ?
>And also without latency ?
>Nice thought,
>Regards,
>Dimitrios
>

>"James McCloskey" <excelsm@hotmail.com> wrote:
>>
>>I have not tried FXpansion yet. Will it wrap a VST and run it natively
>on
>>the EDS1000 card? With out latency?
>>
>>"Don Nafe" <dnafe@magma.ca> wrote:
>>>Like what FXpansion does?
>>>
>>>Don
>>>
>>>"James McCloskey" <excelsm@hotmail.com> wrote in message
>>>news:4445155e\$1@linux...
>>>>
>>>> would you guys be willing to pay for a VST to EDS FX wrapper? What
>do
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>>>>
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>>>> "James McCloskey" <excelsm@hotmail.com> wrote:
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>>>>>I'm not sure that this is possible, but, what would you guys be willing
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>>>>>pay for automatic plugin delay compensation?
>>>>>
>>>>>If you could have somebody do coding work for Paris, what would you
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>>>>>them do? What would you be willing to pay for this software/service?
>>>>>
>>>>>I may have somebody interested.
>>>>>
>>>>>James
>>>>>
>>>>
>>>>

>>>
>>
>

Subject: Re: Some questions for everybody
Posted by [wmarkwilson](#) on Tue, 18 Apr 2006 22:33:45 GMT
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This makes the 8th and/or 9th time I've read here that someone wants to know where this guy is. I did some light sleuthing; here's what I found in 3 minutes. If this is him, I figger I'm owed at least a McDonald's gift certificate or something.

<http://www.bath.ac.uk/comp-sci/people/cspmgc.shtml>

Dubya

"Mike Audet" wrote:

> I contacted Matt about a year ago, and he had just moved to England.
> I haven't heard back yet, but you never know.

> "James McCloskey" wrote:

>>Can any of you AU guys try to look up Mathew Craig?

Subject: Re: Some questions for everybody
Posted by [Deej \[1\]](#) on Tue, 18 Apr 2006 23:37:49 GMT
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>I think though that someone could build a VST plugin that could work as delay compensator<

UAD has a VST delay compensator. The problem with it is that the delay it's compensating for is *HUGE*. This puts the audible sound so far behind the waveform that using automation is pretty much impossible.

Right now, I think Dimitrios has come about as close as we're going to get with this using his ingenious cocktail of wrappers and consoles. I haven't tried it yet, but if 90 ms (M?L) is possible and it's possible to create a 32-48 track mix template with this combination of VST wrappers, etc. inserted on each channel without too much CPU overhead, then this is major and pretty much puts the automation issues to rest. This could be very usable.

I've got virtually *zero* plugin delay working with Paris/Cubase hybrid rig,

but it is neither cheap nor simple.

Dimitrios method could, in theory, allow a template to be created with a VST chainer which would allow multiple UAD plugins per channel running at the same latency and at the same time a compensator could be inserted in this scenario which would, when a preset is used, allow virtual delay compensation by simply nudging a Paris track 100ms to the left in the deitor. This is much simpler than the hoops I'm jumping through with flying files back and forth between computers.....much much simpler. The only issue for me would be CPU the overhead created by a 48 track mix timplate with this stuvff inserted on each channel..

"Dimitrios" <musurgio@otenet.gr> wrote in message news:4444a563\$1@linux...

>

> Hi,

> I would like to drop in too here...

>

> I am sure we could gather 100 people here willing to pay 300\$ for the delay

> compensation and aux DX/VST as global insert also.

>

> That makes around 30.000 \$ which is sufficient in my own oppinion to justify

> the work.

>

> But can someone do this without code ?

>

> I think chuck can enlighten us if he has any access to this.

>

> I think though that someone could build a VST plugin that could work as delay

> compensator.

> That plugin could be loaded on every Paris audio track say at the bottom

> VST slot so every vst added on any audio track would "inform" all vst instances

> of that plugin to delay all tracks for the amount needed.

> Maybe that more easy to do and would get paid a lot less than the above amount

> of money.

> If I had the programming skills thats what I would do.

> Anyone knows programming ?

> I could give him more details about my idea...

> Regards,

> Dimitrios

>

> "Aaron Allen" <nospam@not_here.dude> wrote:

> >

> >
> > Can't you use Wires to side chain Tom?
> >
> > For me, it is about getting the DSP algo's out to VST format, and =
> > topping my list is PDC. \$300 for that? =20
> > Oh yeah, I'd go it. See if you can get them to rip that shoddy midi =
> > engine out and fix the compact feature for other stuff I'd have interest
> =
> > in. =20
> >
> > AA
> >
> > "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
> > news:44448abc\$1@linux...
> > James,
> > I'm with DeeJ. Auto delay comp and native effects on auxes
> > would be easily worth the \$300 to me. Major issues at this point.
> >
> > New effects are fun but there are so many third party jobs it's not
> > that important to me. The Paris comp and NoLimit are just too good
> > as they are. A side chain insert would be nice for gates and comps.
> =20
> > Didn't somebody say they were doing that already? Hmmm?
> > Tom
> > "Tony Benson" <tony@standinghampton.com> wrote in message =
> > news:C069E3BF.A62A%tony@standinghampton.com...
> > James,
> >
> > ALC would be first on my list also, along with support for VST =
> > instruments,
> > but you're right about those things being on the "very difficult" =
> > side of
> > things.
> >
> > As far as EDS effects, I'm actually very happy with what we've =
> > already got.
> > I'm not really missing anything.
> >
> > The places PARIS lacks for me is in VST support, and more flexible =
> > routing
> > and grouping. Again, these things will be hard to tackle.
> >
> > I'd support development for some more variety in comps, chorus,
> > delays, modulation effects, etc. \$100.00 for a good multi-pack?
> >
> > Definitely more for ALC and major improvements along those lines.
> >
> > Tony

> >
> > On 4/17/06 8:46 PM, in article 444444fa\$1@linux, "James McCloskey"
> > <excelsm@hotmail.com> wrote:
> >
> > >=20
> > > I'm kind of thinking out loud.
> > >=20
> > > What kind of native plugins would you guys like to see developed =
> >for Paris?
> > >=20
> > >=20
> > > What do you think you guys would be willing to pay for these =
> >plugins?
> > >=20
> > > If we could get the algorithms ported from the Ensoniq DP pro, =
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> > >=20
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> >you have
> > > them do? What would you be willing to pay for this =
> >software/service?
> > >=20
> > > I may have somebody interested.
> > >=20
> > > James
> >
> >
> >
> >I choose Polesoft Lockspam to fight spam, and you?
> ><http://www.polesoft.com/refer.html>
> >
> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
> ><HTML><HEAD>
> ><META http-equiv=3DContent-Type content=3D"text/html; =
> >charset=3Diso-8859-1">
> ><META content=3D"MSHTML 6.00.5296.0" name=3DGENERATOR>
> ><STYLE></STYLE>
> ></HEAD>
> ><BODY bgColor=3D#ffffff>
> ><DIV>Can't you use Wires to side chain =
> >Tom?</DIV>
> ><DIV> </DIV>
> ><DIV>For me, it is about getting the DSP =

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> > feature for other stuff I'd have interest in. </DIV>
> ><DIV> </DIV>
> ><DIV>AA</DIV>
> ><DIV> </DIV>
> ><BLOCKQUOTE dir=3Dltr=20
> > style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
> > BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV>"Tom Bruhl" <<A=20
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> > face=3DArial=20
> > size=3D2>say they were doing that already? Hmm?</DIV>
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> > <BLOCKQUOTE=20
> > style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
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> > <DIV>"Tony Benson" <<A=20
> > =
> > href=3D"mailto:tony@standinghampton.com">tony@standinghampton.com>=
> > =20
> > wrote in message <A=20
> > =

>
>[href=3D"news:C069E3BF.A62A%tony@standinghampton.com"](mailto:news:C069E3BF.A62A%tony@standinghampton.com)>news:C069E3BF.A62A%t=
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I'd support development for some more variety in =
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> > multi-pack?

Definitely more for ALC and major improvements =
> >along=20
> > those lines.

Tony

On 4/17/06 8:46 PM, in article <A=20
> > href=3D"mailto:444444fa\$1@linux">444444fa\$1@linux, "James=20
> > McCloskey"
<<A=20
> > href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com>=20
> > wrote:

>
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> =
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I choose Polesoft Lockspam to fight spam, =
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> >
>

Subject: Re: Some questions for everybody
Posted by [Deej \[1\]](#) on Tue, 18 Apr 2006 23:40:19 GMT
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oops.....sorry Dimitrios....I'm talking to you like you're the third person here. I meant to be answering Tony's original subthread here.

;o)

"DJ" <animix_spam-this-ahole_@animas.net> wrote in message news:444579d1@linux...

> >I think though that someone could build a VST plugin that could work as
> delay compensator<

>

> UAD has a VST delay compensator. The problem with it is that the delay
it's

> compensating for is *HUGE*. This puts the audible sound so far behind the
> waveform that using automation is pretty much impossible.

>

> Right now, I think Dimitrios has come about as close as we're going to get
> with this using his ingenious cocktail of wrappers and consoles. I haven't
> tried it yet, but if 90 ms (M?L) is possible and it's possible to create a
> 32-48 track mix template with this combination of VST wrappers, etc.
> inserted on each channel without too much CPU overhead , then this is
major

> and pretty much puts the automation issues to rest. This could be very
> usable.

>

> I've got virtually *zero* plugin delay working with Paris/Cubase hybrid
rig,

> but it is neither cheap nor simple.

>

> Dimitrios method could, in theory, allow a template to be created with a
VST

> chainer which would allow multiple UAD plugins per channel running at the
> same latency and at the same time a compensator could be inserted in this
> scenario which would, when a preset is used, allow virtual delay
> compensation by simply nudging a Paris track 100ms to the left in the
> deitor. This is much simpler than the hoops I'm jumping through with
flying

> files back and forth between computers.....much much simpler. The
only

> issue for me would be CPU the overhead created by a 48 track mix template
> with this stuff inserted on each channel..
>
>
> "Dimitrios" <musurgio@otenet.gr> wrote in message news:4444a563\$1@linux...
> >
> > Hi,
> > I would like to drop in too here...
> >
> > I am sure we could gather 100 people here willing to pay 300\$ for the
> delay
> > compensation and aux DX/VST as global insert also.
> >
> > That makes around 30.000 \$ which is sufficient in my own opinion to
> justify
> > the work.
> >
> > But can someone do this without code ?
> >
> > I think chuck can enlighten us if he has any access to this.
> >
> > I think though that someone could build a VST plugin that could work as
> delay
> > compensator.
> > That plugin could be loaded on every Paris audio track say at the bottom
> > VST slot so every vst added on any audio track would "inform" all vst
> instances
> > of that plugin to delay all tracks for the amount needed.
> > Maybe that more easy to do and would get paid a lot less than the above
> amount
> > of money.
> > If I had the programming skills thats what I would do.
> > Anyone knows programming ?
> > I could give him more details about my idea...
> > Regards,
> > Dimitrios
> >
> > "Aaron Allen" <nospam@not_here.dude> wrote:
> > >
> > >
> > > Can't you use Wires to side chain Tom?
> > >
> > > For me, it is about getting the DSP algo's out to VST format, and =
> > > topping my list is PDC. \$300 for that? =20
> > > Oh yeah, I'd go it. See if you can get them to rip that shoddy midi =
> > > engine out and fix the compact feature for other stuff I'd have
interest
> > =

> > >in.=20
> > >
> > >AA
> > >
> > > "Tom Bruhl" <arpeggio@comcast.net> wrote in message =
> > >news:44448abc\$1@linux...
> > > James,
> > > I'm with Deej. Auto delay comp and native effects on auxes
> > > would be easily worth the \$300 to me. Major issues at this point.
> > >
> > > New effects are fun but there are so many third party jobs it's not
> > > that important to me. The Paris comp and NoLimit are just too good
> > > as they are. A side chain insert would be nice for gates and comps.
> =20
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> > >
> > > I'd support development for some more variety in comps, chorus,
> > > delays,modulation effects, etc. \$100.00 for a good multi-pack?
> > >
> > > Definitely more for ALC and major improvements along those lines.
> > >
> > > Tony
> > >
> > > On 4/17/06 8:46 PM, in article 444444fa\$1@linux, "James McCloskey"
> > > <excelsm@hotmail.com> wrote:
> > >
> > > >=20
> > > > I'm kind of thinking out loud.
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 >>><http://www.polesoft.com/refer.html>
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> > >.html </DIV></BODY></HTML>
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>

Subject: Re: Some questions for everybody
Posted by [Deej \[1\]](#) on Tue, 18 Apr 2006 23:44:45 GMT
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.....yeah.....I guess I would, but it's not an huge issue as PDC.

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:44454216\$1@linux...

>
> What do you think the problem is with XP not working with multiple Adat
cards?
> Is this a fix you guys would be willing to pay for?
>
> "James McCloskey" <excelsm@hotmail.com> wrote:
> >
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> >
> >James
>

Subject: Re: Some questions for everybody
Posted by [Neil](#) on Wed, 19 Apr 2006 01:30:04 GMT
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"W. Mark Wilson" <wmarkwilson@integrity.com> wrote:
>This makes the 8th and/or 9th time I've read here that someone wants to know
>where this guy is. I did some light sleuthing; here's what I found in 3

>minutes. If this is him, I figger I'm owed at least a McDonald's gift
>certificate or something.

Drive down to El Paso, I'll buy you a Big Mac lol

Subject: Re: Some questions for everybody
Posted by [Neil](#) on Wed, 19 Apr 2006 01:55:46 GMT
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"DJ" <animix_spam-this-ahole_@animas.net> wrote:
>>I think though that someone could build a VST plugin that
>could work as delay compensator<

Let me reiterate: ALEKSEY @ VOXENGO, ALEKSEY @ VOXENGO, ALEKSEY @ VOXENGO, Ahh fuck it, I've already written him an e-mail on this topic on you guys' behalf... he'll get back to me within a day or so, I bet. Or maybe he'll post here directly.

>Right now, I think Dimitrios has come about as close as we're
>going to get with this using his ingenius coctail of wrappers
>and consoles.

You can't use Cocktail Wrappers in audio... it's like trying to record 'eavy mehtul in Doubly.

>I haven't tried it yet, but if 90 ms (M?L) is possible and
>it's possible to create a 32-48 track mix template with this
>combination of VST wrappers, etc. inserted on each channel
>without too much CPU overhead , then this is major and pretty
>much puts the automation issues to rest. This could be very
>usable.
>I've got virtually *zero* plugin delay working with
>Paris/Cubase hybrid rig, but it is neither cheap nor simple.

As I said in another post, \$129 for the Lexicon Alpha, which includes CubaseLE, a license for the very nice Pantheon Reverb, and a complimentary doorstep... couldn't anyone buy a cheapie used 'puter for a buck or two & if they weren't going to use

it for streaming audio (just use it for plugin's) use that as a delay compensator via lightpipe or other? Or am I off-base here?

In either event, a buck-twenty-nine for a nice reverb, a very useable MIDI app that you can sync with Paris, and a doorstop ain't all that bad.

Neil

Subject: Re: Some questions for everybody
Posted by [Aaron Allen](#) on Wed, 19 Apr 2006 04:09:24 GMT
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If the delay is not ridiculous, yes.
You do mean running EDS algo's in VST, right?
AA

"James McCloskey" <excelsm@hotmail.com> wrote in message
news:4445155e\$1@linux...

>
> would you guys be willing to pay for a VST to EDS FX wrapper? What do you
> think it would be worth?

>
>
> "James McCloskey" <excelsm@hotmail.com> wrote:

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>>
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>>I may have somebody interested.
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>>James

>

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<http://www.polesoft.com/refer.html>

Subject: Re: Some questions for everybody

Posted by [Tom Bruhl](#) on Wed, 19 Apr 2006 04:50:56 GMT

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This is a multi-part message in MIME format.

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Aaron,

I think he meant the opposite. ? .

Lot's of DSP/R&D to be used up on that task. =20

Like I said we'd all need eight cards.

Tom

"Aaron Allen" <nospam@not_here.dude> wrote in message =
news:4445b732@linux...

If the delay is not ridiculous, yes.

You do mean running EDS algo's in VST, right?

AA

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-----=_NextPart_000_0036_01C6634B.515DDA00--

Subject: Re: Some questions for everybody

Posted by [excelav](#) on Wed, 19 Apr 2006 04:58:56 GMT

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I was thinking out side the box and fell off the cliff; o I was thinking the other way around. Wrap a VST and run it on the EDS card, it doesn't sound like it would work.

"Aaron Allen" <nospam@not_here.dude> wrote:

>If the delay is not ridiculous, yes.

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>>>If we could get the algorithms ported from the Ensoniq DP pro, what would

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>>>I'm not sure that this is possible, but, what would you guys be willing

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>>>I may have somebody interested.
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>
>I choose Polesoft Lockspam to fight spam, and you?
><http://www.polesoft.com/refer.html>
>
>

Subject: Re: Some questions for everybody
Posted by [Tom Bruhl](#) on Wed, 19 Apr 2006 05:09:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0080_01C6634D.E964B240
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

James,
That's outside the box for sure! Good idea.
It's all in the implementation... =20

All of these Paris fixes are so heavily ridden
with work. I wonder if anyone has that much time.
ID sure isn't giving or selling anything away. =20
I'll never know why.
Tom

"James McCloskey" <excelsm@hotmail.com> wrote in message =
news:4445c390\$1@linux...

I was thinking out side the box and fell off the cliff; o I was =
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"Aaron Allen" <nospam@not_here.dude> wrote:
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>You do mean running EDS algo's in VST, right?
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>> would you guys be willing to pay for a VST to EDS FX wrapper? What =
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Content-Transfer-Encoding: quoted-printable

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<STYLE></STYLE>
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<BODY bgColor=3D#ffffff>
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</BLOCKQUOTE></BODY></HTML >

-----=_NextPart_000_0080_01C6634D.E964B240--

Subject: Re: Some questions for everybody
Posted by [wmarkwilson](#) on Wed, 19 Apr 2006 06:51:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Mail it to me - it should ship okay!!! You know.. "Special" Sauce and all.

Dubya

"Neil" <OIUOIU@OIU.com> wrote in message news:4445929c\$1@linux...
>
> "W. Mark Wilson" <wmarkwilson@integrity.com> wrote:
>>This makes the 8th and/or 9th time I've read here that someone wants to
> know
>>where this guy is. I did some light sleuthing; here's what I found in 3
>
>>minutes. If this is him, I figger I'm owed at least a McDonald's gift
>>certificate or something.
>
> Drive down to El Paso, I'll buy you a Big Mac lol
>
>

Subject: Re: Some questions for everybody
Posted by [cujo](#) on Wed, 19 Apr 2006 13:53:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Oh and while at it,
Can we automate XF sends? also besides the sample accurate nudging can we
make a key command to toggle between "During Rcidr" and "Always Monitor Input"?

"Tom Bruhl" <arpeggio@comcast.net> wrote:
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>James,
>That's outside the box for sure! Good idea.
>It's all in the implementation... =20
>
>All of these Paris fixes are so heavily ridden
>with work. I wonder if anyone has that much time.
>ID sure isn't giving or selling anything away. =20
>I'll never know why.
>Tom
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> "James McCloskey" <excelsm@hotmail.com> wrote in message =
>news:4445c390\$1@linux...
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</BLOCKQUOTE></BODY></HTML>
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Subject: Re: Some questions for everybody
Posted by [Tom Bruhl](#) on Wed, 19 Apr 2006 15:01:46 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0212_01C663A0.A6B53B10
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 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Cujo,
Macro Express can do that key command for you if you set it up to do so.
Tom
"cujo" <chris@nospamapplemanstudio.com> wrote in message =
news:444640ec\$1@linux...

Oh and while at it,
Can we automate XF sends? also besides the sample accurate nudging can =
we
make a key command to toggle between "During RcirD" and "Always =
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"Tom Bruhl" <arpeggio@comcast.net> wrote:

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=3D
>willing
> >>> to
> =
>>>pay for=20
automatic plugin delay compensation?
> =
>>>
> =20
>>>If you could have somebody do coding work for Paris, what =
would=20
you
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>have
> >>>them do? What =
would you=20
be willing to pay for this =3D
>software/service?
> =20
>>>
> >>>I may have somebody=20
interested.
> >>>
> =20
>>>James
> >>>
> =
>
> =20
>
> >I choose Polesoft Lockspam to fight spam, and=20
you?
> =
>http://www.polesoft.com/refer.html=3D20
> =20
>
> >
>
>
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Transitional//EN">
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>charset=3D3Diso-8859-1">
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content=3D3D"MSHTML=20
6.00.2800.1400"=20
=
name=3D3DGENERATOR>
><STYLE></STYLE>
></HEA=
D>
><BODY=20
bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial=20
=
size=3D3D2>James,</DIV&am p;gt;
><DIV><FONT =
face=3D3DArial size=3D3D2>That's outside the box for sure!=20

=
=3D
>Good=3D20
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></DIV=
></FONT=20
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0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: #000000 =
2px solid;=20
MARGIN-RIGHT: 0px"></DIV></DIV>"James McCloskey"=20
</A=3D20
></A=20
=
href=3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com</A'>mailto:excels=
m@hotmail.com">excelsm@hotmail.com</A>>=20
wrote =3D
>in message=3D20
></A =
=3D
>href=3D3D"<A=20
=
href=3D'news:4445c390\$1@linux">news:4445c390\$1@linux...</DIV>
I'>n=
ews:4445c390\$1@linux">news:4445c390\$1@linux...</DIV></l=
t;BR>l=20
=3D
>was=3D20
></BR>> thinking out side the box and fell =
off the=20
cliff; o I was=3D20
></BR>> thinking</BR>the other way =
around. Wrap a=20
VST and run it on the =3D
>EDS card,=3D20
></BR>> it=20
doesn't</BR>sound like it would =
work.</BR></BR></BR>"Aaron=20

>>> minutes. If this is him, I figger I'm owed at least a McDonald's gift
>>> certificate or something.
>> Drive down to El Paso, I'll buy you a Big Mac lol
>>
>>
>
>

Subject: Re: Some questions for everybody
Posted by [cujo](#) on Wed, 19 Apr 2006 22:39:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

I am not familliar with this, can you tell me how it's done?
Or shall I google?

"Tom Bruhl" <arpegio@comcast.net> wrote:

>
>
>Cujo,
>Macro Express can do that key command for you if you set it up to do so.
>Tom
> "cujo" <chris@nospamapplemanstudio.com> wrote in message =
>news:444640ec\$1@linux...
>
>
> Oh and while at it,
> Can we automate XF sends? also besides the sample accurate nudging can
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>we
> make a key command to toggle between "During Rcid" and "Always =
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> "Tom Bruhl" <arpegio@comcast.net> wrote:
> >
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> >James,
> >That's outside the box for sure! Good idea.
> >It's all in the implementation... =3D20
> >
> >All of these Paris fixes are so heavily ridden
> >with work. I wonder if anyone has that much time.
> >ID sure isn't giving or selling anything away. =3D20
> >I'll never know why.
> >Tom

> >
> > "James McCloskey" <excelsm@hotmail.com> wrote in message =3D
> >news:4445c390\$1@linux...
> >
> > I was thinking out side the box and fell off the cliff; o I was =
>=3D
> >thinking
> > the other way around. Wrap a VST and run it on the EDS card, it =
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> >doesn't
> > sound like it would work.
> >
> >
> > "Aaron Allen" <nospam@not_here.dude> wrote:
> > >If the delay is not ridiculous, yes.
> > >You do mean running EDS algo's in VST, right?
> > >AA
> > >
> > >
> > >"James McCloskey" <excelsm@hotmail.com> wrote in message=3D20
> > >news:4445155e\$1@linux...
> > >>
> > >> would you guys be willing to pay for a VST to EDS FX wrapper? =
>What
> =3D
> >do
> > you
> > >> think it would be worth?
> > >>
> > >>
> > >> "James McCloskey" <excelsm@hotmail.com> wrote:
> > >>>
> > >>>I'm kind of thinking out loud.
> > >>>
> > >>>What kind of native plugins would you guys like to see developed
=
>=3D
> >for=3D20
> > >>>Paris?
> > >>>
> > >>>
> > >>>What do you think you guys would be willing to pay for these =3D
> >plugins?
> > >>>
> > >>>If we could get the algorithms ported from the Ensoniq DP pro, =
>what
> =3D
> >would


```

> <<DIV><FONT face=3D3DArial size=3D3D2>All of these Paris fixes are so
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> =3D
> >
> >ridden</FONT></DIV>
> <<DIV><FONT face=3D3DArial size=3D3D2>with work. I wonder if anyone =
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> <<DIV><FONT face=3D3DArial size=3D3D2>ID sure isn't giving or =3D
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> <<DIV><FONT face=3D3DArial size=3D3D2>I'll never know =
>why.</FONT></DIV>
> <<DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
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>=3D
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> > href=3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>> =
>wrote =3D
> >in message=3D20
> > <A =3D
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> >EDS card,=3D20
> > it doesn't<BR>sound like it would work.<BR><BR><BR>"Aaron Allen" =
>=3D
> ><<A=3D20
> > =
>href=3D3D"mailto:nospam@not_here.dude">nospam@not_here.dude</A>>=3D20
> > wrote:<BR>>If the delay is not ridiculous, yes.<BR>>You do mean =3D
> >running=3D20
> > EDS algo's in VST, right?<BR>>AA<BR>><BR>><BR>>"James =3D
> >McCloskey"=3D20
> > <<A href=3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>>
=
>=3D
> >wrote in=3D20
> > message <BR>>news:4445155e$1 @linux...<BR>>><BR>>> would =3D
> >you=3D20

```


> > guys be willing to pay for a VST to EDS FX wrapper? What=3D20
> > do
you
>> think it would be=3D20
> > worth?
>>
>>
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> > href=3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com>=3D20
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>>>I'm kind of thinking out=3D20
> > loud.
>>>
>>>What kind of native plugins would =3D
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> > guys like to see developed for=3D20
> > =3D
> >
>>>Paris?
>>>
>>>
>>>Wha=3D
> >t do=3D20
> > you think you guys would be willing to pay for these=3D20
> > plugins?
>>>
>>>If we could get the algorithms =3D
> >ported=3D20
> > from the Ensoniq DP pro, what would
>>>you guys be willing =3D
> >to pay=3D20
> > for that?
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>>>I'm not sure that this is =3D
> >possible,=3D20
> > but, what would you guys be willing
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>>>pay =3D
> >for=3D20
> > automatic plugin delay compensation?
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>>>If =3D
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>>>
>>>James
>>>
>>>
>>>&=3D
> >gt;
>>I=3D20
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> > you?
>>http://www.polesoft.com/refer.html=3D20
> >
>>
></BLOCKQUOTE></BODY></HTML>
> >
> >
>
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></HEAD>
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><DIV>Cujo,</DIV>
><DIV>Macro Express can do that key command =
>for you if=20
>you set it up to do so.</DIV>
><DIV>Tom</DIV>

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>.com>=20
> wrote in message <A=20
> =
>href=3D"news:444640ec\$1@linux">news:444640ec\$1@linux...</DIV>

=
>Oh and=20
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>accurate=20
> nudging can we
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=
>and=20
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"Tom Bruhl" <<A=20
> href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=20
> wrote:
>
>
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>
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>
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>isn't giving=20
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> href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com> wrote =
>in message=20
>thinking out=20
>VST and run=20
>would=20
> href=3D"mailto:nospam@not_here.dude">nospam@not_here.dude>=20
> McCloskey" <<A=20
> href=3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com> wrote =
>in=20
>VST to=20

>

> href="mailto:excelsm@hotmail.com">excelsm@hotmail.com=20

>of=20

>>>>What=20

> kind of native plugins would you guys like to see developed=20

>do you=20

> think you guys would be willing to pay for these=20

>>>>If we=20

> could get the algorithms ported from the Ensoniq DP pro,=20

>to pay=20

>sure=20

> that this is possible, but, what would you guys be=20

>>>>pay for=20

> >>>If you could have somebody do coding work for Paris, what =

>would=20

>would you=20

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>size=3D3D2>James,</FONT></DIV><BR>><DIV><FONT =
>
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> =
>=3D<BR>>Good=3D20<BR>>idea.</FONT></DIV><BR>><DIV=
>><FONT=20
> face=3D3DArial size=3D3D2>It's all in the implementation...=20
> =
>=3D<BR>><BR>></FONT></DIV><BR>><DIV><FONT=20
> face=3D3DArial size=3D3D2></FONT> =
></DIV><BR>><DIV><FONT=20
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> =
>heavily<BR>=3D<BR>><BR>>ridden</FONT></DIV><BR>><=
>DIV><FONT=20
> face=3D3DArial size=3D3D2>with work. I wonder if anyone has =
>=3D<BR>>that=20
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>much=3D20<BR>>time.</FONT></DIV><BR>><DIV><FON=
>T=20
> face=3D3DArial size=3D3D2>ID sure isn't giving or =
>=3D<BR>>selling=20
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></FONT></DIV><BR>><DIV><FONT=20
> face=3D3DArial size=3D3D2>I'll never know=20
> why.</FONT></DIV><BR>><DIV><FONT =
>face=3D3DArial=20
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> =
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>m@hotmail.com">excelsm@hotmail.com</A</A>>>=20

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>ews:4445c390$1 @linux">news:4445c390$1 @linux</A>...</DIV>>&l=
>t;BR>I</A>=20

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>off the=20

>around. Wrap a=20

> doesn't
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>work.

"Aaron=20

> =
>href=3D'mailto:nospam@not_here.dude">nospam@not_here.dude>=3D20'>mail=
>to:nospam@not_here.dude">nospam@not_here.dude>=3D20<B=

> wrote:
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>href=3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com</A'>mailto:excels=
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>news:4445155e\$1@linux...
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>;=20

>VST to EDS FX=20

>think it=20

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&g=

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>t;>>
>>>Wha=3D
>t=20

>plugins?
>>
>>>If=20

>the Ensoniq=20

> DP pro, what would
>>>you guys be willing =
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>what would you=20

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>>>pay=20

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>>
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>t;>
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>t;
>
</BLOCKQUOTE></BODY></HTML>

>

>

Subject: Re: Some questions for everybody
Posted by [Tom Bruhl](#) on Thu, 20 Apr 2006 04:09:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0029_01C6640E.AA53DBA0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Cujo,

Macro Express is what Brian showed us all in the Paris video.

The program allows screens and mouse moves to be assigned

to key commands. I have screens assigned to the "F" keys and the number keys for Editor/Auto Editor moves like "Break At Now Line", "Go To Now Line" , etc..

It really is a huge time saver once you have it set up.
Changed my world in Paris.

Tom

"cujo" <chris@nospamapplemanstudio.com> wrote in message =
news:4446bc2f\$1@linux...

I am not familiar with this, can you tell me how it's done?
Or shall I google?

"Tom Bruhl" <arpeggio@comcast.net> wrote:

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>Cujo,
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> > "James McCloskey" <excelsm@hotmail.com> wrote in message =3D3D
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 > ><BODY bgColor=3D3D3D#ffffff>
 > ><DIV>James,</DIV>
 > ><DIV>That's outside the box =

for sure!

```

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> >idea.</FONT></DIV>
> ><DIV><FONT face=3D3D3DArial size=3D3D3D2>It's all in the =3D
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> ></FONT></DIV>
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5px; =3D
>=3D3D
> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> > <DIV>"James McCloskey" <<A=3D3D20
> > href=3D3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com</A>> =
=3D
>wrote =3D3D
> >in message=3D3D20
> > <A =3D3D
> =3D
=
>>href=3D3D3D"news:4445c390$1 @linux">news:4445c390$1 @linux</A>...</DIV><B=
R>I=3D
> =3D3D
> >was=3D3D20
> > thinking out side the box and fell off the cliff; o I was=3D3D20

```

> > thinking
the other way around. Wrap a VST and run it on the =
=3D3D
> >EDS card,=3D3D20
> > it doesn't
sound like it would work.

"Aaron Allen" =
=3D
>=3D3D
> ><<A=3D3D20
> > =3D
=
>href=3D3D3D"mailto:nospam@not_here.dude">nospam@not_here.dude=3D3D2=
0
> > wrote:
>If the delay is not ridiculous, yes.
>You do mean =
=3D3D
> >running=3D3D20
> > EDS algo's in VST, right?
>AA
>
>
>"James =3D3D
> >McCloskey"=3D3D20
> > <<A =
href=3D3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com>
=3D
>=3D3D
> >wrote in=3D3D20
> > message
>news:4445155e\$1@linux...
>>
>> would =3D3D
> >you=3D3D20
> > guys be willing to pay for a VST to EDS FX wrapper? What=3D3D20
> > do
>you
>> think it would be=3D3D20
> > worth?
>>
>>
>> "James McCloskey" <<A=3D3D20
> > =
href=3D3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com=3D3D20
> > wrote:
>>>
>>>I'm kind of thinking out=3D3D20
> > loud.
>>>
>>>What kind of native plugins would =3D3D
> >you=3D3D20
> > guys like to see developed for=3D3D20
> > =3D3D
> >
>>>Paris?
>>>
>>>
>>>Wha=3D3D
> >t do=3D3D20
> > you think you guys would be willing to pay for these=3D3D20
> > plugins?
>>>
>>>If we could get the algorithms =3D3D
> >ported=3D3D20
> > from the Ensoniq DP pro, what would
>>>you guys be willing =
=3D3D
> >to pay=3D3D20
> > for that?
>>>
>>>I'm not sure that this is =3D3D
> >possible,=3D3D20
> > but, what would you guys be willing
>>> to
>>>pay =3D3D
> >for=3D3D20
> > automatic plugin delay compensation?
>>>
>>>If =3D3D
> >you=3D3D20
> > could have somebody do coding work for Paris, what would =

```

you=3D3D20
> > have<BR>>>>them do? What would you be willing to pay =3D3D
> >for this=3D3D20
> > software/service?<BR>>>><BR>>>>I may have somebody=3D3D20
> > =3D3D
> >interested.<BR>>>><BR>>>>James<BR>>>><BR>>>><BR>>>>=&=3D3D
> >gt;<BR>>I=3D3D20
> > choose Polesoft Lockspam to fight spam, and=3D3D20
> > you?<BR>>http://www.polesoft.com/refer.html=3D3D20
> ><BR>><BR>><BR></BLOCKQUOTE></BODY></HTML>
> >
> >
>
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>charset=3D3Diso-8859-1">
><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial size=3D3D2>Cujo,</FONT></DIV>
><DIV><FONT face=3D3DArial size=3D3D2>Macro Express can do that key =
command =3D
>for you if=3D20
>you set it up to do so.</FONT></DIV>
><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"cujo" <<A=3D20
> =3D
=
>href=3D3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstu=
dio=3D
>.com</A>>=3D20
> wrote in message <A=3D20
> =3D
=
>href=3D3D"news:444640ec$1@linux">news:444640ec$1@linux</A>...</DIV><BR><=
BR>=3D
>Oh and=3D20
> while at it,<BR>Can we automate XF sends? also besides the sample =
=3D
>accurate=3D20
> nudging can we<BR>make a key command to toggle between "During =
Rcird"

```

=3D
>and=3D20
> "Always Monitor Input"?

"Tom Bruhl" <<A=3D20
> href=3D3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=3D20
> wrote:
>
>
>James,
>That's outside the box for =3D
>
> sure! Good idea.
>It's all in the implementation...=3D20
> =3D3D20
>
>All of these Paris fixes are so heavily =3D
>ridden
>with=3D20
> work. I wonder if anyone has that much time.
>ID sure =3D
>isn't giving=3D20
> or selling anything away. =3D3D20
>I'll never know=3D20
> why.
>Tom
>
> "James McCloskey" <<A=3D20
> href=3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com> =
wrote =3D
>in message=3D20
> =3D3D
>news:4445c390\$1 @linux...
>
> I was =3D
>thinking out=3D20
> side the box and fell off the cliff; o I was=3D20
> =3D3D
>thinking
> the other way around. Wrap a =3D
>VST and run=3D20
> it on the EDS card, it =3D3D
>doesn't
> sound like it =3D
>would=3D20
> work.
>
>
> "Aaron Allen" <<A=3D20
> =
href=3D3D"mailto:nospam@not_here.dude">nospam@not_here.dude>=3D20
> wrote:
> >If the delay is not ridiculous, =3D
>yes.
> =3D20
> >You do mean running EDS algo's in VST, right?
> =3D20
> >AA
> >
> >
> >"James=3D20
> McCloskey" <<A=3D20
> href=3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com> =
wrote =3D
>in=3D20
> message=3D3D20
> >news:4445155e\$1 @linux...
> =3D20
> >>
> >> would you guys be willing to pay for a =3D
>VST to=3D20
> EDS FX wrapper? What
=3D3D
>do
> =3D
>you
> =3D20
> >> think it would be worth?
> >>
> =3D
>
> >>
> >> "James McCloskey" <<A=3D20
> href=3D3D"mailto:excelsm@hotmail.com">excelsm@hotmail.com>=3D20
> wrote:
> >>>
> >>>I'm kind =3D
>of=3D20
> thinking out loud.
> >>>
> =3D
>>>>What=3D20
> kind of native plugins would you guys like to see developed=3D20

> for=3D20
 > >>>
> >>>
> >>>What =3D
 >do you=3D20
 > think you guys would be willing to pay for these=3D20
 > =3D3D
>plugins?
> >>>
> =3D
 >>>>If we=3D20
 > could get the algorithms ported from the Ensoniq DP pro,=3D20
 > what
=3D3D
>would
> >>>you guys be willing =3D
 >to pay=3D20
 > for that?
> >>>
> >>>I'm not =3D
 >sure=3D20
 > that this is possible, but, what would you guys be=3D20
 > =3D3D
>willing
> >> to
> =3D
 >>>>pay for=3D20
 > automatic plugin delay compensation?
> =3D
 >>>>
> =3D20
 > >>>If you could have somebody do coding work for Paris, what =3D
 >would=3D20
 > you
=3D3D
>have
> >>>them do? What =3D
 >would you=3D20
 > be willing to pay for this =3D3D
>software/service?
> =3D20
 > >>>
> >>>I may have somebody=3D20
 > interested.
> >>>
> =3D20
 > >>>James
> >>
> =3D
 >>
> =3D20
 > >
> >I choose Polesoft Lockspam to fight spam, and=3D20
 > you?
> =3D
 >>http://www.polesoft.com/refer.html=3D3D20
> =3D20
 > >
> >
>
>
><!DOCTYPE HTML =3D
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 > "-//W3C//DTD HTML 4.0=3D20
 > Transitional//EN">
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 > =3D3D
>charset=3D3D3Diso-8859-1">
><META =3D
 >content=3D3D3D"MSHTML=3D20
 > 6.00.2800.1400"=3D20
 > =3D
 >name=3D3D3DGENERATOR>
><STYLE></STYLE>
></HEA=3D
 >D>
><BODY=3D20
 > bgColor=3D3D3D#ffffff>
><DIV><FONT face=3D3D3DArial=3D20
 > =3D
 >size=3D3D3D2>James,</DIV>
><DIV><FONT =3D
 >
 > face=3D3D3DArial size=3D3D3D2>That's outside the box for sure!=3D20
 > =3D
 >=3D3D
>Good=3D3D20
>idea.</DIV>
><DIV=3D
 >><FONT=3D20
 > face=3D3D3DArial size=3D3D3D2>It's all in the =

implementation...=3D20

```
> =3D
>=3D3D<BR>><BR>></FONT></DIV><BR>><DIV><FONT=3D20
> face=3D3D3DArial size=3D3D3D2></FONT> =3D
></DIV><BR>><DIV><FONT=3D20
> face=3D3D3DArial size=3D3D3D2>All of these Paris fixes are so=3D20
> =3D
>heavily<BR>=3D3D<BR>><BR>>ridden</FONT></DIV><BR>><=3D
>DIV><FONT=3D20
> face=3D3D3DArial size=3D3D3D2>with work. I wonder if anyone has =3D
>=3D3D<BR>>that=3D20
> =3D
>much=3D3D20<BR>>time.</FONT></DIV><BR>><DIV><FON=3D
>T=3D20
> face=3D3D3DArial size=3D3D3D2>ID sure isn't giving or =3D
>=3D3D<BR>>selling=3D20
> anything=3D3D20<BR>>away. =3D
></FONT></DIV><BR>><DIV><FONT=3D20
> face=3D3D3DArial size=3D3D3D2>I'll never know=3D20
> why.</FONT></DIV><BR>><DIV><FONT =3D
>face=3D3D3DArial=3D20
> size=3D3D3D2>Tom</FONT></DIV><BR>><DIV>=3D20
> =3D
></DIV><BR>><BLOCKQUOTE=3D3D20<BR>>style=3D3D3D"PADDING-RIGHT: =3D
>0px;=3D20
> PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D3D<BR>>BORDER-LEFT: #000000 =
=3D
>2px solid;=3D20
> MARGIN-RIGHT: 0px"><BR>> <DIV>"James McCloskey"=3D20
> <<A=3D3D20<BR>> href=3D3D3D"<A=3D20
> =3D
=
>href=3D3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com</A'>mailto:exc=
els=3D
>m@hotmail.com">excelsm@hotmail.com</A</A>>=3D20
> wrote =3D3D<BR>>in message=3D3D20<BR>> <A =3D
>=3D3D<BR>>href=3D3D3D"<A=3D20
> =3D
=
>href=3D3D'news:4445c390$1 @linux">news:4445c390$1 @linux</A>...</DIV><BR>|=
'>n=3D
>ews:4445c390$1 @linux">news:4445c390$1 @linux</A>...</DIV>&l=3D
>t;BR>|</A>=3D20
> =3D3D<BR>>was=3D3D20<BR>> thinking out side the box and fell =3D
>off the=3D20
> cliff; o I was=3D3D20<BR>> thinking<BR>the other way =3D
>around. Wrap a=3D20
> VST and run it on the =3D3D<BR>>EDS card,=3D3D20<BR>> it=3D20
```

> doesn't
sound like it would =3D
>work.

"Aaron=3D20
> Allen" =3D3D
><<A=3D3D20
> href=3D3D3D"<A=3D20
> =3D
=
>href=3D3D'mailto:nospam@not_here.dude">nospam@not_here.dude>=3D3D20'=
>mail=3D
>to:nospam@not_here.dude">nospam@not_here.dude>=3D3D20<B=3D
>R>> =3D20
> wrote:
>If the delay is not ridiculous, =3D
>yes.
>You do=3D20
> mean =3D3D
>running=3D3D20
> EDS algo's in VST,=3D20
> right?
>AA
>
>
>"James =3D
>
> =3D3D
>McCloskey"=3D3D20
> <<A href=3D3D3D"<A=3D20
> =3D
=
>href=3D3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com</A'>mailto:exc=els=3D
>m@hotmail.com">excelsm@hotmail.com</A>=3D20
> =3D3D
>wrote in=3D3D20
> message=3D20
> =3D
>
>news:4445155e\$1@linux...
>>
>>=3D
>;=3D20
> would =3D3D
>you=3D3D20
> guys be willing to pay for a =3D
>VST to EDS FX=3D20
> wrapper? What=3D3D20
> do
you
>> =3D
>think it=3D20
> would be=3D3D20
> =3D20
> worth?
>>
>>
>> "James =3D
>McCloskey"=3D20
> <<A=3D3D20
> href=3D3D3D"<A=3D20
> =3D
=
>href=3D3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com>=3D3D20'>m=ailto=3D
>:excelsm@hotmail.com">excelsm@hotmail.com>=3D3D20
>&g=3D
>t; =3D20
> wrote:
>>>
>>>I'm kind of thinking =3D
>
> out=3D3D20
> =3D
>loud.
>>>
>>>What=3D20
> kind of native plugins would =3D3D
>you=3D3D20
> guys =3D
>like to see=3D20
> developed for=3D3D20
> =3D20
> =3D
>=3D3D
>
>>>Paris?
>>>
>&g=3D
>t;>>
>>>Wha=3D3D
>t=3D20

> do you think you guys would be willing to pay for these plugins?
> we could get the algorithms ported from the Ensoniq DP pro, what would you guys be willing to pay for that?
> not sure that this is possible, but, what would you guys be willing to pay for automatic plugin delay compensation?
> you could have somebody do coding work for Paris, what would you have them do? What would you be willing to pay for this software/service? I may have somebody interested.
> James & I choose Polesoft Lockspam to fight spam, and you?
> http://www.polesoft.com/refer.html

-----=_NextPart_000_0029_01C6640E.AA53DBA0

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Content-Transfer-Encoding: quoted-printable

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<STYLE></STYLE>

</HEAD>

<BODY bgColor=#ffffff>

<DIV>Cujo,</DIV>

<DIV>Macro Express is what Brian showed us =

all in the=20
Paris video.</DIV>
<DIV>The program allows screens and mouse =
moves to be=20
assigned</DIV>
<DIV>to key commands. I=20
have screens assigned to the "F" keys and the</DIV>
<DIV>number keys for Editor/Auto =
Editor moves like=20
"Break At Now Line", </DIV>
<DIV>"Go To Now Line" , etc.</DIV>
<DIV> </DIV>
<DIV>It really is a huge time saver once you =
have it set=20
up.</DIV>
<DIV>Changed my world in Paris.</DIV>
<DIV>Tom</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"cujo" <<A=20
=
href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
..com>=20
wrote in message <A=20
=
href=3D"news:4446bc2f\$1@linux">news:4446bc2f\$1@linux...</DIV>

=
I am=20
not familiar with this, can you tell me how it's done?
Or shall I=20
google?

"Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net>=20
wrote:
>
>
>Cujo,
>Macro Express can do that =
key=20
command for you if you set it up to do so.
>Tom
> =
"cujo"=20
<<A=20
=
href=3D"mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
..com>=20
wrote in message=20
=3D
>news:444640ec\$1@linux...
>
>
> Oh =
and while=20
at it,
> Can we automate XF sends? also besides the sample =

accurate nudging can
=3D
>we
> make a key command =
to toggle=20
between "During Rcircd" and "Always =3D
>Monitor=20
Input"?
>
>
> "Tom Bruhl" <<A=20

arpeggio@comcast.net wrote:
> > >
> James, > That's outside the box for sure!
Good
idea. > It's all in the implementation...
> > All of these Paris fixes are so heavily
ridden > with work. I wonder if anyone has that
much
time. > ID sure isn't giving or selling anything away.

> I'll never know why. > >
> Tom > > "James McCloskey"
<excelsm@hotmail.com> wrote
in message
> > news:4445c390\$1@linux... > >
> > I was thinking out side the box and fell
off the
cliff; o > I was > >
> thinking > > the other way around. Wrap
a VST
and run it on the EDS card, it > >
> doesn't > > sound like it would
work. > >
> > > "Aaron Allen" <nospam@not_here.dude>
wrote: > > > If the delay is not ridiculous,
yes. > > > You do mean running EDS algo's in
VST,
right? > > > AA > > >
> > > > "James
McCloskey" <excelsm@hotmail.com> wrote
in
message > > >
> > news:4445155e\$1@linux... > > >
> > > > would you guys be willing to pay for a VST to EDS
FX
wrapper? > > What > > >
> > do > > you > > >
think it
would be worth? > > > >
> > > "James McCloskey" <excelsm@hotmail.com>

wrote:
> > >>>
> > > =20
>>>>I'm kind of thinking out loud.
> > > =20
>>>>
> > >>>What kind of native =
plugins=20
would you guys like to see developed
=3D
>=3D3D
> =
>&for=3D3D20
> > > =
>>>>Paris?
> > > =20
> >>>>
> > > =
>>>>
> > > =20
> >>>>What do you think you guys would be willing to =
pay for=20
these =3D3D
> >&plugins?
> > > =20
>>>>
> > >>>>If we could get the=20
algorithms ported from the Ensoniq DP pro, =
=3D
>what
> > > =20
=3D3D
> >&would
> > > >>>>you =
guys be=20
willing to pay for that?
> > > =
>>>>
> > > =20
> >>>>I'm not sure that this is possible, but, what =
would you=20
guys be
=3D
>=3D3D
> >&willing
> > > =
> >>>>
> > > >>>>pay for automatic =
plugin=20
delay compensation?
> > > =
>>>>
> > > =20
> >>>>If you could have somebody do coding work for =
Paris,=20
what would
=3D
>you
> > > =3D3D
> > > =20
>&have
> > > >>>>them do? What =
would you be=20
willing to pay for this =3D3D
> > > =
>&software/service?
> > > =20
> >>>>
> > > >>>>I may =
have=20
somebody interested.
> > > =
>>>>
> > > =20
> >>>>James
> > > =
>>>>
> > > =20
> >>>>
> > > >>>>
> > > > =
>&I=20
choose Polesoft Lockspam to fight spam, and you?
> > > =
> > > =20
>&http://www.polesoft.com/refer.html=3D3D20
> > > =
>&
> > > >&
> > > >&
> > > =20

>
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content=3D3D3D"MSHTML 6.00.2800.1400" =
name=3D3D3DGENERATOR>
> =20
><STYLE></STYLE>
> =
></HEAD>
> =20
><BODY bgcolor=3D3D3D#ffffff>
> =
><DIV><FONT=20
face=3D3D3DArial =
size=3D3D3D2>James,</DIV& >
> =20
><DIV>That's =
outside the box=20
for sure!
=3D
>=3D3D
> =
>Good=3D3D20
> =20
>idea.</DIV>
> =
><DIV><FONT=20
face=3D3D3DArial size=3D3D3D2>It's all in the =
=3D
>implementation...=20
=3D3D
> >
> =20
></DIV>
> ><DIV><FONT=20
face=3D3D3DArial size=3D3D3D2> =
</DIV>
> =20
><DIV>All of these =
Paris fixes=20
are so
=3D
>heavily
> =3D3D
> =
>
> =20
>ridden</DIV>
> =
><DIV><FONT=20
face=3D3D3DArial size=3D3D3D2>with work. I wonder if anyone =
=3D
>has=20
=3D3D
> >that much=3D3D20
> =20
>time.</DIV>
> =
><DIV><FONT=20
face=3D3D3DArial size=3D3D3D2>ID sure isn't giving or =
=3D3D
> =20
>selling anything=3D3D20
> >away.=20
</DIV>
> ><DIV><FONT =
face=3D3D3DArial=20
size=3D3D3D2>I'll never know=20
=3D
>why.</DIV>
> =
><DIV><FONT=20
face=3D3D3DArial =
size=3D3D3D2>Tom</DIV& >
> =20
><DIV> </DIV>
> =20

><BLOCKQUOTE=3D3D20
> =
>style=3D3D3D"PADDING-RIGHT: 0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>=3D3D
> =20
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: =
0px">
> =20
> <DIV>"James McCloskey" <<A=3D3D20
> =

> href=3D3D3D"<A=20
=
href=3D'mailto:excelsm@hotmail.com">excelsm@hotmail.commailto:excels=
m@hotmail.com">excelsm@hotmail.com</A>>=20
=3D
>wrote =3D3D
> >in =
message=3D3D20
> > =20
<A =3D3D
> =3D
>>href=3D3D3D"<A=20
=
href=3D'news:4445c390\$1 @linux">news:4445c390\$1 @linux...</DIV>
I'>n=
ews:4445c390\$1 @linux">news:4445c390\$1 @linux...</DIV>&l=
t;BR>I=3D
>=20
=3D3D
> >was=3D3D20
> > thinking =
out side the=20
box and fell off the cliff; o I was=3D3D20
> > =20
thinking
the other way around. Wrap a VST and run it on the=20
=3D3D
> >EDS card,=3D3D20
> > it=20
doesn't
sound like it would =
work.

"Aaron=20
Allen" =3D
>=3D3D
> =
><<A=3D3D20
> > =20
=3D
>>href=3D3D3D"<A=20
=
href=3D'mailto:nospam@not_here.dude">nospam@not_here.dude>=3D3D20'>ma=
ilto:nospam@not_here.dude">nospam@not_here.dude>=3D3D20</=
A>
> =20
> wrote:
>If the delay is not ridiculous,=20
yes.
>You do mean =3D3D
> =
>running=3D3D20
> =20
> EDS algo's in VST,=20
right?
>AA
>
>
> "James =

=3D3D
> >McCloskey"=3D3D20
> > =
<<A=20
href=3D3D3D"<A=20
=
href=3D'mailto:excelsm@hotmail.com">excelsm@hotmail.commailto:excels=
m@hotmail.com">excelsm@hotmail.com</A>>
=3D
>=3D=
3D
> =20
>wrote in=3D3D20
> > message=20
=

>news:4445155e\$1 @linux...
>>
> >=

;=20
would =3D3D
> >;you=3D3D20
> > > guys =
be willing=20
to pay for a VST to EDS FX wrapper? What=3D3D20
> =
> =20
do
>>> think it would =
be=3D3D20
> =20
> =
worth?
>>
&a mp;gt;>
>> "James=20
McCloskey" <<A=3D3D20
> > href=3D3D3D"<A=20
=
href=3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com>=3D3D20'>mail=
to:excelsm@hotmail.com">excelsm@hotmail.com>=3D3D20<B=
R>> =20
> wrote:
>>><BR&a mp;gt;>>>I'm kind =
of=20
thinking out=3D3D20
> > =20
loud.
>>><BR&a mp;gt;>>>What kind of native =
plugins=20
would =3D3D
> >;you=3D3D20
> > guys =
like to see=20
developed for=3D3D20
> > =3D3D
> =20
=
>
>>>Paris?& amp ;lt;BR>>>>
& amp ;gt;>&=&
gt;
>>>Wha=3D3D
> =20
>t do=3D3D20
> > you think you guys would be =
willing to=20
pay for these=3D3D20
> > =20
plugins?
>>>
>>>If we could get =
the=20
algorithms =3D3D
> >ported=3D3D20
> =
> from the=20
Ensoniq DP pro, what would
>>>you guys be willing=20
=3D3D
> >to pay=3D3D20
> > for=20
that?
>>><BR&a mp;gt;>>>I'm not sure that =
this is=20
=3D3D
> >possible,=3D3D20
> > but, =
what would=20
you guys be willing
>>> to
>>>pay=20
=3D3D
> >for=3D3D20
> > automatic =
plugin delay=20
compensation?
>>>& lt;BR>>>>If =
=3D3D
> =20
>;you=3D3D20
> > could have somebody do coding =
work for=20
Paris, what would you=3D3D20
> > =20
have
>>>them do? What would you be willing to pay=20
=3D3D
> >for this=3D3D20
> > =20

software/service?
>>>& amp;lt;BR>>>>I may =
have=20
somebody=3D3D20
> > >=3D3D
> =20
=
>interested.
>>> ;
>>>James<BR&a mp;gt=
>>
>
 ;&=3D3D
> =20
>>
>
> > > choose Polesoft =
Lockspam=20
to fight spam, and=3D3D20
> > =20
=
you?
>http://www.polesoft.com/refer.html=3D3D20
> =
=20
=
>
>
>
</BLOCKQUOTE></BODY&a mp;gt=
</HTML>
> =20
>
> >
>
><!DOCTYPE HTML PUBLIC =
"-//W3C//DTD=20
HTML 4.0 =
Transitional//EN">
><HTML><HEAD>
><META=20
http-equiv=3D3DContent-Type content=3D3D"text/html;=20
=3D
> charset=3D3Diso-8859-1">
><META =
content=3D3D"MSHTML=20
6.00.2800.1400"=20
=
name=3D3DGENERATOR>
><STYLE></STYLE>
></HEA=
D>
><BODY=20
bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial=20
=
size=3D3D2>Cujo,</DIV& amp ;gt;
><DIV><FONT=20
face=3D3DArial size=3D3D2>Macro Express can do that key command =
=3D
>>for=20
you if=3D20
>>you set it up to do=20
so.</DIV>
><DIV><FONT face=3D3DArial =
=
size=3D3D2>Tom</DIV& g t;
><BLOCKQUOTE=3D20
=
>>style=3D3D"PADDING-RIGHT:=20
0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: =
#000000 2px=20
solid; MARGIN-RIGHT: 0px">
> <DIV>"cujo"=20
<<A=3D20
>> >>=3D
>>href=3D3D"<A=20
=
href=3D'mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio=
'>mailto:chris@nospamapplemanstudio.com">chris@nospamapplemanstudio</A=
>=3D
>>.com>=3D20
>> =20
wrote in message <A=3D20
>> >>=3D
>>href=3D3D"<A=20
=
href=3D'news:444640ec\$1 @linux">news:444640ec\$1 @linux...</DIV>
<BR'='

href=3D'mailto:nospam@not_here.dude">nospam@not_here.dude>=3D20'>mailto:nospam@not_here.dude">nospam@not_here.dude>=3D20<B=R>> =20

wrote:
> ><If the delay is not ridiculous,=20
=3D
>yes.
> =3D20
> ><You do mean =
running EDS=20

algo's in VST, right?
> =3D20
> =
><AA
>>=20

>
> >
> ><"James=3D20
> =
McCloskey"
>=20
<<A=3D20
> href=3D3D"<A=20

=
href=3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com</A'>mailto:excelsm@hotmail.com">excelsm@hotmail.com</A'>=20

wrote =3D
>in=3D20
> message=3D3D20
>>=20
><news:4445155e\$1@linux...
>> =3D20
> =20
><
>> ><> would you guys be willing to pay for a =

=3D
>VST to=3D20
> EDS FX wrapper?=20
What
>=3D3D
>>do
>> =

=3D
>you
>>=20
=3D20
> >> think it would be worth?
>>=20
><
>> =3D
>
> =
><
>> ><>=20

"James McCloskey" <<A=3D20
> href=3D3D"<A=20
=

href=3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com>=3D20'>mailto:excelsm@hotmail.com">excelsm@hotmail.com>=3D20
>=20

wrote:
>> >>>
>> >>>
>>I'm kind=20
=3D
>>of=3D20
> thinking out loud.
>>=20
><
>> =

=3D
>>>What=3D20
> kind of=20
native plugins would you guys like to see developed=3D20
> =

=3D3D
>>for=3D3D20
>& amp;> =
>>>Paris?
>>=20
=3D20
> >>>
>> =

><
>>What =3D
>>do you=3D20
> think you guys =
would be=20

willing to pay for these=3D20
> =20
=3D3D
>>plugins?
>& amp;> >>>
>>=20
=3D
>>>If we=3D20
> could get the =

algorithms ported=20
from the Ensoniq DP pro,=3D20
> =20

what
>=3D3D
>>would& amp;
>> >>>>you =
guys be=20

It;DIV><FONT=20
 =3D
>
> face=3D3D3DArial size=3D3D3D2>That's =
 outside the box=20
 for sure!=3D20
> =20
 =
 =3D
 >=3D3D
>Good=3D3D20
>idea.=
 </DIV>
><DIV=3D
>><FONT=3D20
> =20
 p;=20
 face=3D3D3DArial size=3D3D3D2>It's all in the=20
 implementation...=3D20
> =20
 =
 =3D
 >=3D3D
>
&am p;gt;</DIV><=
 BR>><DIV><FONT=3D20
> =20
 face=3D3D3DArial size=3D3D3D2>=20
 =
 =3D
 ></DIV>
>&l t;DIV><FONT=3D20
> =20
 p;=20
 face=3D3D3DArial size=3D3D3D2>All of these Paris fixes are =
 so=3D20
> =20
 =
 =3D
 >heavily
=3D3D
&am p;gt;
>ridden</F=
 ONT></DIV>
>&am p;lt;=3D
>DIV><FONT=3D20
>=&
 gt; =20
 face=3D3D3DArial size=3D3D3D2>with work. I wonder if anyone has=20
 =3D
>=3D3D
>that=3D20
> =20
 =
 =3D
 >much=3D3D20
>time.</F ONT></DIV><BR&=
 gt;><DIV><FON=3D
>T=3D20
> =20
 face=3D3D3DArial size=3D3D3D2>ID sure isn't giving or=20
 =3D
>=3D3D
>selling=3D20
> =20
 anything=3D3D20
>away.=20
 =
 =3D
 ></DIV><BR& amp;gt;><DIV><FONT=3D2=
 0
> =20
 face=3D3D3DArial size=3D3D3D2>I'll never know=3D20
> =20
 why.</DIV><BR& gt;><DIV><FONT=20
 =3D
>face=3D3D3DArial=3D20
> =20
 =
 size=3D3D3D2>Tom</DIV& ;gt;
><DIV>=3D2=
 0
> =20
 =
 =3D
 ></DIV>
>&l t;BLOCKQUOTE=3D3D20
>s=
 tyle=3D3D3D"PADDING-RIGHT:=20
 =3D
>0px;=3D20
> PADDING-LEFT: 5px; MARGIN-LEFT: =
 5px;=20
 =3D3D
>BORDER-LEFT: #000000 =3D
>2px =
 solid;=3D20
> =20
 MARGIN-RIGHT: 0px">
> <DIV>"James=20

McCloskey"=3D20
> <<A=3D3D20
>=20
href=3D3D3D"<A=3D20
> =20
=
=3D
>href=3D3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com&l=
t;/A'>mailto:excels=3D
>m@hotmail.com">excelsm@hotmail.com<=
;/A>>=3D20
> =20
wrote =3D3D
>in message=3D3D20
> <A=20
=3D
>=3D3D
>href=3D3D3D"<A=3D20
> =20
=
=3D
>href=3D3D'news:4445c390\$1 @linux">news:4445c390\$1 @linux</=
A>...</DIV>
'> n=3D
>ews:4445c390\$1 @linux">=
news:4445c390\$1 @linux...</DIV>&l=3D
>t;BR>l=&
lt;/A>=3D20
> =20
=3D3D
>was=3D3D20
& & amp;gt; thinking out side the box =
and fell=20
=3D
>off the=3D20
> cliff; o l =
was=3D3D20
>=20
thinking
the other way =3D
>around. Wrap =
a=3D20
> VST=20
and run it on the =3D3D
>EDS card,=3D3D20
>=20
it=3D20
> doesn't
sound like it would=20
=
=3D
 >work.

<BR& & amp;gt; "Aaron=3D20
> =
Allen"=20
=3D3D
><<A=3D3D20& lt;BR>> =
href=3D3D3D"<A=3D20
> =20
=
=3D
>href=3D3D'mailto:nospam@not_here.dude">nospam@not_here.dude=
>=3D3D20'>mail=3D
>to:nospam@not_here.dude">nosp=
am@not_here.dude >=3D3D20<B =3D
>R>> =

=3D20
> wrote:
>If the delay is not =
ridiculous,=20
=3D
>yes.
>You do=3D20
> mean=20
=3D3D
>running=3D3D20<BR& gt;> EDS algo's in=20
VST,=3D20
> =20
right?
>AA
>
>
> "James =

=3D
>
> =
=3D3D
>McCloskey"=3D3D20
>=20
<<A href=3D3D3D"<A=3D20
> =20
=
=3D
>href=3D3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com&l=
t;/A'>mailto:excels=3D
>m@hotmail.com">excelsm@hotmail.com<=
;/A>>=3D20
> =20
=3D3D
>wrote in=3D3D20
> =
message=3D20
> =20
=
=

=3D
>
>news:4445155e\$1 @linux...
>><BR=

>>>=3D
>;=3D20
> =20

would =3D3D
>you=3D3D20
& & amp;gt; guys be willing to =

pay for a=20

=3D
>VST to EDS FX=3D20
> wrapper? =

What=3D3D20
>=20

do
you
>> =3D
>think =

it=3D20
> would=20

be=3D3D20
> =3D20
> =20

worth?
>>
& a mp;gt;>
>> "James=20

=3D
>McCloskey"=3D20
> =

<<A=3D3D20
>=20

href=3D3D3D"<A=3D20
> =20

=

=3D
>href=3D3D'mailto:excelsm@hotmail.com">excelsm@hotmail.com&l=

t;/A>>=3D3D20'>mailto=3D
>;excelsm@hotmail.com">excelsm=

@hotmail.com>=3D3D20</A& gt;
& amp;g=3D
>t; =

=3D20
> =

wrote:
>>><BR&a mp;gt;>>>I'm kind=20

of thinking =3D
>
> out=3D3D20
>=20

=

=3D
 >loud.
>>>& lt;BR>>>>What=3D20
=

> =20

kind of native plugins would =

=3D3D
>you=3D3D20
& amp;gt; guys=20

=3D
>like to see=3D20
> developed =

for=3D3D20
>=20

=3D20
> =20

=

=3D
 >=3D3D
>
& am p;gt;>>Paris?
>&=&

gt;>
& amp;g=3D
 >t;gt;>
>> >Wha=3D3=

D
>t=3D20
> =20

do=3D3D20
> you think you guys would be willing to pay=20

for=3D20
> these=3D3D20
>=20

=

=3D
 >plugins?
>>>&a mp;lt;BR>>>>lf=3D20 <BR=

> =20

we could get the algorithms =

=3D3D
>ported=3D3D20<BR&g t;gt; from=20

=3D
>the Ensoniq=3D20
> DP pro, what=20

would
>>>you guys be willing=20

=3D
>=3D3D
>to=3D20
> =

pay=3D3D20
> for=20

=

=3D
 >that?
>>>& lt;BR>>>>I'm=3D20
=&

gt; =20

not sure that this is =

