
Subject: New Skins

Posted by [Jim Drago\[2\]](#) on Wed, 03 Feb 2010 00:40:13 GMT

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Hi all

I have 3 sets of new skins completed., minus the Transport and Editor. Here are full res screen captures so you know what you would be staring at for hours.Kerry discovered a new resource editor that allows the panels above the auxes to be skinned,it turns out the old editor was the culprit. These will be uploaded to the Wiki when Kerry can get to it. New instructions will be posted too. The new program is sooo much easier. Click existing BMP click replacement BMP and then OK and move to the next. Then save changes. Only takes a couple of minutes.Here is the new editor,and some eye candy.

<http://www.heaventools.com/rt-how-to-change-icon-in-exe-file .htm>

File Attachments

1) [Bronze screenshot.jpg](#), downloaded 373 times

Edit Functions Settings EQ Aux Tracks Automation

Bypass FX									
AUX 1 OFF No Effect POST PAN TRIM 0									
EQ 1 OFF Hz 1000 dB 0.0 Bw 1.5									
ALL EQ ON TRIM 0									
EQ ON OPEN									
NORM									
L 100 R 100 C									
SOLO MUTE									
1 2 3 4 5 6 7 8 9 10									
REC AUTO									

2) [Flame Screenshot.jpg](#), downloaded 352 times

Edit Functions Settings EQ Aux Tracks Automation

Bypass FX									
AUX 1 OFF									
No Effect									
POST PAN									
TRIM 0									
EQ 1 OFF									
Hz 1000									
dB 0.0									
Bw 1.5									
ALL EQ ON									
EQ ON									
NORM									
L 100									
SOLO MUTE									
10 15 20 25 30 35 40 45 50 55 60 65 70									
0.0									
1 2 3 4 5 6 7 8 9 10									
REC AUTO									

3) [Red Andized screenshot.jpg](#), downloaded 371 times

Subject: Re: New Skins
Posted by [thesandbox1](#) on Fri, 05 Feb 2010 23:49:46 GMT
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love the look of the bronze one.... not sure if anyone has noticed or not but those of you that use xlutop's chainer it has 3 skins and the dark one looks like it goes well with alot of these new paris skins...

<http://www.xlutop.com/html/downloads.html>

Subject: Re: New Skins
Posted by [thesandbox1](#) on Tue, 09 Feb 2010 00:54:06 GMT
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also..whose cat is that???.....is that Edmunds cat in AESSLEEP.bmp?????

Subject: Re: New Skins
Posted by [kerryg](#) on Tue, 09 Feb 2010 08:39:49 GMT
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I believe that is indeed Edmund's cat. The picture was included as an Easter Egg (was it v 3.0?) and was accessed by a particular combination of commands (I forget which).
