
Subject: Nebula3

Posted by [gene lennon](#) on Sun, 01 Jul 2007 03:08:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Could even be important. A free version is available.

Gene

Subject: Re: Nebula3

Posted by [gene lennon](#) on Sun, 08 Jul 2007 17:01:03 GMT

[View Forum Message](#) <> [Reply to Message](#)

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>

>Could even be important. A free version is available.

>Gene

High CPU, pain to download and install, convoluted web site, but I love this
plug.

Anyone else?

Gene

Subject: Re: Nebula3

Posted by [Neil](#) on Sun, 08 Jul 2007 17:39:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

I tried the Neb2Free version - can't figure it out.

Neil

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>

>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>>

>>Could even be important. A free version is available.

>>Gene

>

>High CPU, pain to download and install, convoluted web site, but I love
this

>plug.

>Anyone else?

>Gene

Subject: Re: Nebula3
Posted by [Phil Aiken](#) on Sun, 08 Jul 2007 21:11:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

I bought Nebula 3.
Once you get used to it it rocks. Some very cool sounds and it should only get better.
For those of you hearing about it for the first time, it is something roughly akin to dynamic convolution.

www.acusticaudio.net

"Neil" <OIUOIU@OIU.com> wrote:

>
>I tried the Neb2Free version - can't figure it out.
>
>Neil
>
>
>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:
>>
>>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:
>>>

>>>Could even be important. A free version is available.
>>>Gene
>>
>>High CPU, pain to download and install, convoluted web site, but I love
>this
>>plug.
>>Anyone else?
>>Gene
>

Subject: Re: Nebula3
Posted by [Neil](#) on Mon, 09 Jul 2007 00:07:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

And, Geno's right - it IS a CPU-killer.

IME, you'd have to run it on a separate PC & lightpipe across from one 'puter to the other if you wanted to get more than one or two instances of it going.

Which is REALLY the kind of thing I'm trying to avoid... that whole convoluted two-or-more-PC-thang.

Neil

"Phil Aiken" <adf@adf.dfs> wrote:

>

>I bought Nebula 3.

>Once you get used to it it rocks. Some very cool sounds and it should only
>get better.

>For those of you hearing about it for the first time, it is something roughly
>akin to dynamic convolution.

>

>www.acusticaudio.net

>

>"Neil" <OIUOIU@OIU.com> wrote:

>>

>>I tried the Neb2Free version - can't figure it out.

>>

>>Neil

>>

>>

>>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>>>

>>>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>>>>

>>>>Could even be important. A free version is available.

>>>>Gene

>>>

>>>High CPU, pain to download and install, convoluted web site, but I love

>>this

>>>plug.

>>>Anyone else?

>>>Gene

>>

>

Subject: Re: Nebula3

Posted by [gene lennon](#) on Mon, 09 Jul 2007 01:06:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

The developers are working on CUDA (Compute Unified Device Architecture) and GPUFFT (think UAD-1 card on steroids). These technologies could solve the load issues at a reasonable price point.

Currently, my Intel Quad running under Boot Camp can handle a dozen or so instances on a 40 track mix. If CUDA fizzles, this could be the incentive I need to move to the eight-core or the next-gen Mac, which is rumored to

be almost double the CPU power of the eight-core.

for several months.

for the sampling software - W-Deconvolver.

Gene

"Neil" <OIUOIU@OIU.com> wrote:

>

>And, Geno's right - it IS a CPU-killer.

>

>IME, you'd have to run it on a separate PC & lightpipe across
>from one 'puter to the other if you wanted to get more than one
>or two instances of it going.

>

>Which is REALLY the kind of thing I'm trying to avoid... that
>whole convoluted two-or-more-PC-thang.

>

>Neil

>

>

>"Phil Aiken" <adf@adf.dfs> wrote:

>>

>>I bought Nebula 3.

>>Once you get used to it it rocks. Some very cool sounds and it should only
>>get better.

>>For those of you hearing about it for the first time, it is something roughly
>>akin to dynamic convolution.

>>

>>www.acusticaudio.net

>>

>>"Neil" <OIUOIU@OIU.com> wrote:

>>>

>>>I tried the Neb2Free version - can't figure it out.

>>>

>>>Neil

>>>

>>>

>>>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>>>>

>>>>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote:

>>>>>

software.

>>>>>Could even be important. A free version is available.

>>>>>Gene

>>>>

>>>>High CPU, pain to download and install, convoluted web site, but I love

>>>>this

>>>>plug.

>>>>Anyone else?

>>>>Gene

>>>

>>

>

Subject: Re: Nebula3

Posted by [Graham Duncan](#) on Mon, 09 Jul 2007 18:41:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

I've tried to install the free version, but I haven't been able to get it running. I'll try it again when they figure out how to do a proper installer...

I'm looking forward to the new URS Channel Strip Pro and possibly the 3 Waves emulation bundles. I actually bought an iLok so I can demo them.

Graham

Gene Lennon wrote:

> High CPU, pain to download and install, convoluted web site, but I
love this
> plug.
> Anyone else?
> Gene
