Subject: Thoughts on Reaper
Posted by emarenot on Sun, 28 Oct 2007 16:36:05 GMT

View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

------=_NextPart_000_002E_01C8193D.9464E9C0
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: 7bit

I'm going over to visit a friend today running Reaper on a dual core. I
very interested to see what sort of track counts he's getting. He'll be
running VSTi's as well. Synth dude. He's been having some trouble getting
it going on win2003, so this may be moot until he gets his OS situation
squared off, but once there, I'll try and post some info from the trenches.
  I'm pretty happy with my current setup, but I've been thinking about where
to go next -- when "next" comes. I'm no coder so I don't "know" sh*t, but,
I get the impresson that Reaper is written from the ground up, rather than
"new code on top of old code." When my buddy was running Reaper on his P4
he mentioned that it was VERY stable.
Happy Sunday morning to EST'ers, enjoy your coffee...
MR

------=_NextPart_000_002E_01C8193D.9464E9C0
Content-Type: text/html;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1555" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>I'm going over to visit a friend today =
running=20
Reaper on a dual core. I very interested to see what sort of =
track=20
counts he's getting. He'll be running VSTi's as well. Synth=20
dude. He's been having some trouble getting it going on win2003, =
so this=20
may be moot until he gets his OS situation squared off, but once there, =
I'll try=20
and post some info from the trenches. </FONT></DIV>
<DIV><FONT face=3DArial size=3D2> I'm pretty happy with my current =

setup, but=20
I've been thinking about where to go next -- when "next" comes. =
I'm no=20
coder so I don't "know" sh*t, but, I get the impresson that =
Reaper=20
is written from the ground up, rather than "new code on top of old=20
code." When my buddy was running Reaper on his P4 he =
mentioned that=20
it was VERY stable.   </FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Happy Sunday morning to EST'ers, enjoy =
your=20
coffee...</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>MR</FONT></DIV></BODY></HTML>

------=_NextPart_000_002E_01C8193D.9464E9C0--

Subject: Re: Thoughts on Reaper
Posted by emarenot on Mon, 29 Oct 2007 02:27:05 GMT
View Forum Message <> Reply to Message

This is a multi-part message in MIME format.

------=_NextPart_000_002D_01C81990.252006A0
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: 7bit

Hey
I think 2003 is messing with Reaper on the dual core machine. But I was
pretty impressed: on his P3 he was getting 9 audio tracks, two midi tracks
each with a vsti and ten other FX (comps, eq's.) Man, I'm not up on what
Cubase can do, but you can customize the heck out of Reaper. Two features
that we're really nifty: you can record different takes all within the same
track lane (awesome for comping) and you can import "track templates" from
other projects. So, for example, if I've got a drum vsti set up the way I
like it, plus all the insert fx I might use, I can just import that
parti-cu-lar track template. I might also add that in the six weeks he's
been running the thing there's been six updates. Sheesh.
MR
  "Mike R." <emarenot@yahoo.com> wrote in message news:47248fe0@linux...
  I'm going over to visit a friend today running Reaper on a dual core. I
very interested to see what sort of track counts he's getting. He'll be
running VSTi's as well. Synth dude. He's been having some trouble getting
it going on win2003, so this may be moot until he gets his OS situation
squared off, but once there, I'll try and post some info from the trenches.
    I'm pretty happy with my current setup, but I've been thinking about
where to go next -- when "next" comes. I'm no coder so I don't "know" sh*t,

but, I get the impresson that Reaper is written from the ground up, rather
than "new code on top of old code." When my buddy was running Reaper on his
P4 he mentioned that it was VERY stable.
  Happy Sunday morning to EST'ers, enjoy your coffee...
  MR

------=_NextPart_000_002D_01C81990.252006A0
Content-Type: text/html;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1555" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Hey</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>I think 2003 is messing with Reaper on =
the dual=20
core machine. But I was pretty impressed: on his P3 he was =
getting 9=20
audio tracks, two midi tracks each with a vsti and ten other FX (comps,=20
eq's.) Man, I'm not up on what Cubase can do, but you can =
customize=20
the heck out of Reaper. Two features that we're really nifty: =
you=20
can record different takes all within the same track lane (awesome =
for=20
comping) and you can import "track templates" from other projects. =
So, for=20
example, if I've got a drum vsti set up the way I like it, plus all =

the insert fx I might use, I can just import that parti-cu-lar =
track=20
template. I might also add that in the six weeks=20
he's been running the thing there's been six updates. =20
Sheesh.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>MR </FONT></DIV>
<BLOCKQUOTE dir=3Dltr=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"Mike R." <<A=20
  href=3D"mailto:emarenot@yahoo.com">emarenot@yahoo.com</A>> wrote in =
message=20
  <A href=3D"news:47248fe0@linux">news:47248fe0@linux</A>...</DIV>

<DIV><FONT face=3DArial size=3D2>I'm going over to visit a friend = today running=20
 Reaper on a dual core. I very interested to see what = sort of track=20
 counts he's getting. He'll be running VSTi's as well. = Synth=20
 dude. He's been having some trouble getting it going on win2003, = so this=20
 may be moot until he gets his OS situation squared off, but once = there, I'll=20
 try and post some info from the trenches. </FONT></DIV>
 <DIV><FONT face=3DArial size=3D2> I'm pretty happy with my = current setup,=20
 but I've been thinking about where to go next -- when "next" = comes. I'm=20
 no coder so I don't "know" sh*t, but, I get the impresson = that=20
 Reaper is written from the ground up, rather than "new code on = top of old=20
 code." When my buddy was running Reaper on his P4 he = mentioned that=20
 it was VERY stable.   </FONT></DIV>
 <DIV><FONT face=3DArial size=3D2>Happy Sunday morning to EST'ers, = enjoy your=20
 coffee...</FONT></DIV>
 <DIV><FONT face=3DArial =
size=3D2>MR</FONT></DIV></BLOCKQUOTE></BODY></HTML>

------=_NextPart_000_002D_01C81990.252006A0--