Subject: OK...it's click track pointy hat time!!! Posted by Deej [5] on Thu, 14 Feb 2008 16:02:31 GMT

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Well, after all my bitching and catterwalling about not being able to set the click track to a stereo pair in Cubase and then not being able to hear the click, I just noticed that there is a little column in the VST devices menu that says "Click", and furthermore, if you left click in that column, you can set your click track to any stereo or mono VST output you choose, and/or as many as you choose.

I'm so ****'in stupid that it's a miracle that I've lived this long.

Subject: Re: OK...it's click track pointy hat time!!!
Posted by Chris Ludwig on Thu, 14 Feb 2008 16:35:30 GMT
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HI Deej,

Oh so you mean you didn't read step one of the reply I had to you first post back on the tenth.
:)

Chris

Deei wrote:

- > Well, after all my bitching and catterwalling about not being able to set
- > the click track to a stereo pair in Cubase and then not being able to hear
- > the click, I just noticed that there is a little column in the VST devices
- > menu that says "Click", and furthermore, if you left click in that column,
- > you can set your click track to any stereo or mono VST output you choose,
- > and/or as many as you choose.

> I'm so ****'in stupid that it's a miracle that I've lived this long.

>

>

Chris Ludwig

ADK Pro Audio (859) 635-5762 www.adkproaudio.com

```
Subject: Re: OK...it's click track pointy hat time!!!
Posted by Deej [5] on Thu, 14 Feb 2008 16:47:26 GMT
View Forum Message <> Reply to Message
"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:47b47114$1@linux...
> HI Deei.
> Oh so you mean you didn't read step one of the reply I had to you first
> post back on the tenth.
>:)
> Chris
Read???
Subject: Re: OK...it's click track pointy hat time!!!
Posted by Deej [5] on Thu, 14 Feb 2008 17:02:33 GMT
View Forum Message <> Reply to Message
This is a multi-part message in MIME format.
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Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable
"Deej" <noway@jose.net> wrote in message news:47b473fb@linux...
>=20
> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message=20
> news:47b47114$1@linux...
>> HI Deei,
>> Oh so you mean you didn't read step one of the reply I had to you =
>> post back on the tenth.
>> :)
>>
>>
>> Chris
>=20
> Read???=20
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>=20

Control Room mode? I don't use the control room mode so I figured I was = just hosed. Maybe I'll give it a go sometime. I need to get myself = another ADI 8-DS to have 32 analog I/O so I can simplify some stuff = around here. Life in I/O world still isn't perfect......but it's = getting there. (0; -----=_NextPart_000_0072_01C86EF0.B849F480 Content-Type: text/html: charset="iso-8859-1" Content-Transfer-Encoding: quoted-printable <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN"> <HTML><HEAD> <META http-equiv=3DContent-Type content=3D"text/html; = charset=3Diso-8859-1"> <META content=3D"MSHTML 6.00.6000.16608" name=3DGENERATOR> <STYLE></STYLE> </HEAD> <BODY> <DIV> </DIV> <DIV>"Deej" <<A=20 href=3D"mailto:noway@jose.net">noway@jose.net> wrote = in message=20 news:47b473fb@linux...</DIV> <DIV>>
> "Chris Ludwig" = <:<A=20 href=3D"mailto:chrisl@adkproaudio.com">chrisl@adkproaudio.com&at; wrote in=20 message
> news:47b47114\$1@linux...
>>=20 HI Deej,
> > Oh so you mean you didn't read step one of the = reply I had=20 to you first
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>>=20 :)
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>> Chris
>
> Read??? =
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Ohhhh.....you mean the part where you explaining how to do this in =

explaining=20 how to do this

how to do this in Control Room mode? I don't use the control room mode = so I=20

figured I was just hosed. Maybe I'll give it a go sometime. I need to = get myself=20

another ADI 8-DS to have 32 analog I/O so I can simplify=20 some stuff around here. Life in I/O world still isn't=20 perfect......but it's getting there.</DIV>

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<DIV>;o)</DIV></BODY></HTML>

----=_NextPart_000_0072_01C86EF0.B849F480--

Subject: Re: OK...it's click track pointy hat time!!! Posted by Deej [5] on Thu, 14 Feb 2008 19:11:40 GMT View Forum Message <> Reply to Message

Well....I'm having the cubase Clik trak trigger drum samples now and now that I can asssign the click to any output, I don't have to use the control room function.....

Here's what I've got as a working tracking template:

26 VST mono inputs for mics and DI's and 8 x stereo inputs (routed to VSTi's being returned digitally from the slave DAW).

A stereo input on the Furman is dedicated to the VSTi that is tracking and another stereo input on the Furman is dedicated to the drum kit while tracking.

The remaining 12 mono inputs (if tracking simultaneously) other than the drums or VSTi's, would be tracking vocals or instruments and can be routed either individually or in groups to up to 7 mono inputs of the Furman from analog mono output busses in Cubase.

One analog output bus in Cubase and a stereo input of the Furman is dedicated to monitoring pre-recorded tracks.

The main mix is sent from the headphone output of my DAC-1 to a second stereo pair on the Furman and is routed to the performers if they want to hear it and also to the control room monitors for monitoring both pre recorded and currently recording audio.

There are 5 x HRM-16 remote mixers on the cue system.

The click is routed to a mono bus and main mix bus in Cubase and output to mono channel 8 of the Furman so each of up to 5 x individual performers can

adjust the click level independently in their cans. In a pinch, each of the HRM-16 mixers can accept a second set of headphones so, in theory I could have 10 players working on 5 remote mixers, though they would have to compomise a bit as to their individually customized levels.

I'm using ASIO direct monitoring in Cubase and outboard reverb units on the Fruman mixers so I don't have to jack around with managing FX sends in the CR, there is minimal CPU hit and no latency at all.

"John" <no@no.com> wrote in message news:47b489d0@linux...

>

> he only reads my posts! hehe

>

> DJ smackdown at 11

Subject: Re: OK...it's click track pointy hat time!!!
Posted by Chris Ludwig on Thu, 14 Feb 2008 19:30:16 GMT
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HI Deej,

No the first part. That explains what you just discovered you old geezer. ;)

Go to Vst connections and VST Outputs. Open up the window enough to see the row that say click. on what ever stereo or mono bus channels you want to have the click track go out too.

Control the output level with total mix. The draw back is you can't control the click level other than globally in the metronome setup. But in general this work fine. Sense you can use these buses for audio such as headphone sends, etc you can pick and choose who hears the click.

Chris

Deej wrote:

>

- > "Deej" <noway@jose.net <mailto:noway@jose.net>> wrote in message
- > news:47b473fb@linux...
- > >
- > > "Chris Ludwig" <chrisl@adkproaudio.com
- > <mailto:chrisl@adkproaudio.com>> wrote in message

```
> > news:47b47114$1@linux...
> >> HI Deej,
> >> Oh so you mean you didn't read step one of the reply I had to you first
> >> post back on the tenth.
> >> :)
> >>
> >>
> >> Chris
> >
> > Read???
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> another ADI 8-DS to have 32 analog I/O so I can /*simplify */some stuff
> around here. Life in I/O world still isn't perfect......but it's
> getting there.
> ;0)
Chris Ludwig
ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.com
Subject: Re: OK...it's click track pointy hat time!!!
Posted by John [1] on Thu, 14 Feb 2008 19:34:56 GMT
View Forum Message <> Reply to Message
he only reads my posts! hehe
DJ smackdown at 11
Subject: Re: OK...it's click track pointy hat time!!!
Posted by John [1] on Thu, 14 Feb 2008 19:35:44 GMT
View Forum Message <> Reply to Message
Control Room maka me berry happy
```

Subject: Re: OK...it's click track pointy hat time!!! Posted by Deej [5] on Thu, 14 Feb 2008 20:03:33 GMT

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Chris,

Check my answer to John's post below.

I seem to have all the bases covered using ADM now. I just keep Totalmix set to preset 7 with submix off, Monitor Mains set to Phones and Monitor Phones set to SPDIF and control everything via Cubase ussing and the Furman HDS-16/HRM-16 cue system.

I've got things routed to my Furman system now so that:

- 1. Up to 7 mono asnalog output busses can be individually level set for vocal/instrument input signals while tracking.
- 2. There is an individual analog stereo bus for monitoring audio being returned from VSTi's while tracking.
- 3. There is an individual analog stereo bus for whatever pieces of the drum kit I want to monitor while tracking-usually the drummer just wants the OH's along with the kick and snare and sometimes just the OH's.
- 4. There is an individual analog mono bus for adjusting the level of the click track that each performer can control independently
- 5. There is an individual analog stereo bus for pre-recorded tracks being sent to the cue system.

Each of 5 performers can control the levels of these busses independently of the others.

6. The main mix which is sumultaneously monitoring both audio being tracked and pre-recorded audio (and the click if desired) is being sent to both the cue system and the control room monitors/headphones.

Having that click track assignable to individual busses is a big deal because now I don't have to waste resources using a VSTi. I'm using a kick and closed hat. The samples it is triggering are good enough for tracking sessions.

Regards,

Deej

```
"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:47b49a0a@linux...
> HI Deej,
> No the first part. That explains what you just discovered you old geezer.
>;)
>
> Go to Vst connections and VST Outputs. Open up the window enough to see
> the row that say click, on what ever stereo or mono bus channels you want
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> Chris
>
>
>
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>> "Deej" <noway@jose.net <mailto:noway@jose.net>> wrote in message
>> news:47b473fb@linux...
>> >
>> > "Chris Ludwig" <chrisl@adkproaudio.com
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>> there.
<> ;0)
>
```

```
> --> Chris Ludwig>> ADK Pro Audio> (859) 635-5762> www.adkproaudio.com> chrisl@adkproaudio.com
```

Subject: Re: OK...it's click track pointy hat time!!! Posted by LaMontt on Thu, 14 Feb 2008 21:59:24 GMT View Forum Message <> Reply to Message

Ha!! Like, you I did not even know about the Control Room feature until Dedric pointed it out for me a few years ago..

I have to say, Control room is very cool..I'm still on version 3, but I hear version 4s control rool is even better..

```
"Deej" <noway@jose.net> wrote:
>
>
>"Deej" <noway@jose.net> wrote in message news:47b473fb@linux...
>> "Chris Ludwig" <chrisl@adkproaudio.com> wrote in message=20
>> news:47b47114$1@linux...
>>> HI Deej,
>>> Oh so you mean you didn't read step one of the reply I had to you =
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>>=20
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>around here. Life in I/O world still isn't perfect......but it's =
>getting there.
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>perfect......but it's getting there.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>;o)</FONT></DIV></BODY></HTML>
```

Subject: Re: OK...it's click track pointy hat time!!!
Posted by Martin Harrington on Fri, 15 Feb 2008 23:09:02 GMT
View Forum Message <> Reply to Message

I was going to suggest that, Deej, but I felt sure that you would have checked the obvious first..

BUT, You know what they say about ASS U ME ..

Glad you eventually got it sussed.

Martin Harrington

On 15/2/08 3:02 AM, in article 47b46972@linux, "Deej" <noway@jose.net> wrote:

- > Well, after all my bitching and catterwalling about not being able to set
- > the click track to a stereo pair in Cubase and then not being able to hear
- > the click, I just noticed that there is a little column in the VST devices
- > menu that says "Click", and furthermore, if you left click in that column,
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- > I'm so ****'in stupid that it's a miracle that I've lived this long.
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- >

>

>