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Subject: Drumagog

Posted by [Paul](#) on Tue, 24 Jan 2006 01:52:24 GMT

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Just purchased Drumagog [4.03] at NAMM. Runs fine in my WIN 2000 audio apps. But... can't seem to get Paris to see it. I searched the forum, and tried a couple of things there, but no luck. I apologize if I missed the answer.

I'm using win 98 SE for PARIS [dual boot machine]. None of my VST .dll files appear in the designated VST folder. So, is this a Win 98 issue?

I have a project coming up soon, where I know Drumagog will really help. Thanks in advance for any help.

---

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Subject: Re: Drumagog

Posted by [Tom Bruhl](#) on Tue, 24 Jan 2006 02:52:07 GMT

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This is a multi-part message in MIME format.

-----=\_NextPart\_000\_0015\_01C62067.416869C0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Paul,

Wrap that bad boy.

Tom

"Paul" <paulbeach@adelphia.net> wrote in message =  
news:43d57a48\$1@linux...

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Paul,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Wrap that bad boy.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
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  href=3D"mailto:paulbeach@adelphia.net">paulbeach@adelphia.net</A>&gt; =
wrote in=20
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help.</BLOCKQUOTE></BODY></HTML>
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-----=\_NextPart\_000\_0015\_01C62067.416869C0--

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Subject: Re: Drumagog  
Posted by [tonehouse](#) on Wed, 25 Jan 2006 16:06:55 GMT  
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This is a multi-part message in MIME format.

-----=\_NextPart\_000\_0095\_01C6219F.73A92760

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Spin Auido VST-DX Wrapper..Putt .dll in win/sys32/ensoniq/plugins

"Tom Bruhl" <arpegio@comcast.net> wrote in message =

news:43d59779@linux...

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Tom

"Paul" <paulbeach@adelphia.net> wrote in message =

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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

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<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV><FONT face=3DArial size=3D2>Spin Auido VST-DX Wrapper..Putt .dll =  
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win/sys32/ensoniq/plugins</FONT></DIV>

<BLOCKQUOTE dir=3Dltr=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =

BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
<DIV>"Tom Bruhl" &lt;<A=20  
href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>&gt; wrote =  
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Subject: Re: Drumagog  
Posted by [Paul](#) on Wed, 25 Jan 2006 19:43:22 GMT  
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Thanks!

"tonehouse" <zmcleod@comcast.net> wrote:

>

>

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> "Tom Bruhl" <arpegio@comcast.net> wrote in message =

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Subject: Re: Drumagog  
Posted by [Deej \[1\]](#) on Thu, 26 Jan 2006 08:31:53 GMT  
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---

Paul,

I've been waiting for Drumagog BFD. Does the midi function in Durmagog Pro allow the triggering of BFD samples?

Deej

"Paul" <paulbeach@adelphia.net> wrote in message news:43d7c6ca\$1@linux...  
>  
> Thanks!  
>  
> "tonehouse" <zmcleod@comcast.net> wrote:  
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Subject: Re: Drumagog  
Posted by [Deej \[1\]](#) on Thu, 26 Jan 2006 16:57:28 GMT  
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"DJ" <animix\_spam-this-ahole\_@animas.net> wrote in message news:43d88c8c@linux...

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Subject: Re: Drumagog

Posted by [Tom Bruhl](#) on Thu, 26 Jan 2006 18:06:47 GMT

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Content-Type: text/plain;

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Content-Transfer-Encoding: quoted-printable

Deej,

You weren't already?

Tom

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<DIV><FONT face=3DArial size=3D2>Deej,</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>You weren't already?</FONT></DIV>

<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>

<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>

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href=3D"mailto:animix\_spam-this-ahole\_@animas.net">animix\_spam-this-ahole=  
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 will really help.&lt;BR&gt;&gt;Thanks in advance for any=3D20<BR>&gt; &gt; &gt; =  
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-----=\_NextPart\_000\_012C\_01C62279.5CF2C8C0--

Subject: Re: Drumagog  
Posted by [Don Nafe](#) on Thu, 26 Jan 2006 18:21:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Keep us informed Deej.

Inquiring minds want to know

don

"DJ" <[animix\\_spam-this-ahole\\_@animas.net](mailto:animix_spam-this-ahole_@animas.net)> wrote in message  
news:43d90351@linux...

>I just got off the phone with Rim. Durmagog can now trigger BFD samples.

>I'm

> DL'ing the 4.3 update right now.

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> Deej

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>

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> "DJ" <[animix\\_spam-this-ahole\\_@animas.net](mailto:animix_spam-this-ahole_@animas.net)> wrote in message

> news:43d88c8c@linux...

>> Paul,

>>

>> I've been waiting for Drumagog BFD. Does the midi function in Durmagog

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>> allow the triggering of BFD samples?

>>

>> Deej

>>

>> "Paul" <[paulbeach@adelphia.net](mailto:paulbeach@adelphia.net)> wrote in message news:43d7c6ca\$1@linux...

>>>

>>> Thanks!

>>>

>>> "tonehouse" <[zmcleod@comcast.net](mailto:zmcleod@comcast.net)> wrote:

>>>>

>>>>

>>>> Spin Auidio VST-DX Wrapper..Putt .dll in win/sys32/ensoniq/plugins

>>>> "Tom Bruhl" <[arpeggio@comcast.net](mailto:arpeggio@comcast.net)> wrote in message =

>>>> news:43d59779@linux...

>>>> Paul,

>>>> Wrap that bad boy.

>>>> Tom

>>>> "Paul" <[paulbeach@adelphia.net](mailto:paulbeach@adelphia.net)> wrote in message =

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Subject: Re: Drumagog  
Posted by [rick](#) on Thu, 26 Jan 2006 20:11:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

tom...dude...happy is relative...and if there are no relatives around  
then of course happiness ensues.

On Thu, 26 Jan 2006 13:06:47 -0500, "Tom Bruhl" <[arpeggio@comcast.net](mailto:arpeggio@comcast.net)>  
wrote:

>Deej,  
>You weren't already?  
>Tom

>  
>  
> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote in message news:43d90351@linux...  
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> > > >  
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> > > > "Tom Bruhl" <arpeggio@comcast.net> wrote in message =  
> > > > news:43d59779@linux...  
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> > > > Wrap that bad boy.  
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Subject: Re: Drumagog  
Posted by [Paul](#) on Thu, 26 Jan 2006 20:39:54 GMT  
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---

Haven't used the MIDI trigger functions, yet. I have been able to trigger other ACID loop samples, however. Drums from the Big Room is nice, as well as the Mick Fleetwood collection.

I was working on a mix that has, of course, already been delivered to the client, wishing I had owned Drumagog at that time. Oh well, at least the client was happy.

My initial impression is that Drumagog rocks!

After I realized the reason I couldn't find the .dll files in WIN 98 was that they were "hidden", all was cool.

The Spin Audio wrapper seems to work well.

Thanks to all for your help. I mostly lurk here, and have picked up an immense amount of valuable information over the last few years.

I'm off for 2 weeks vacation on Saturday. Definitely need a break. Some time in the Caribbean is just what the doctor ordered. Then back to the grind.

All the best,  
Paul

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