Subject: soooo....remember the Forte experiment?
Posted by animix on Thu, 26 Oct 2006 15:22:29 GMT
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Basically this inolved strapping this across every track in a mix, applying
a UAD-1 Delaycomp on the first slot in the application and then adding UAD-1
and other plugins to the subsequent slots. The thing that killed this idea
was that in order for it to work, it had to be used on *every* track so that
there was a uniform amount of delay compensaion. then it was just a matter
of sliding "all" of the tracks to the left in the Paris editor to the left
by a certain amount to cover the buffer latency of the host machine.

Well....there are a few of these host applications.....sooooo.....
Chainer will allow access to up to 10 x ASIO I/O.
FXPansion Simple Virtual Host will allow access to 4 x ASIO I/O
Forte, for my purposes, would allow access to 10 x ASIO I/O
Steinberg VStack will allow access to 16 ASIO I/O..
RT player will allow access to a few more ASIO I/O....

So it appears that using all of these on the same machine, I could, "in
theory" access *at least* 40 ASIO* I/O and that's all I would need for a
real time mix scenario.

Now assuming I was running all five of these on the same system
sending/returning signal in and out of 40 RME ADAT I/O whil'st processing
these signals through 4 x UAD-1 cards (and other VSTi's) with a UAD-1 delay
comp instantiated in the first slot of each host set ot compensate for 4 x
plugins and that all of these VST hosts had a predictable latency
.....well.....you know where I'm going with this, don't you?

;o)

Subject: Re: soooo....remember the Forte experiment?
Posted by Don Nafe on Thu, 26 Oct 2006 15:47:27 GMT
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ya...you're returning all your new purchases and ordering a straight jacket

:-)

"DJ" <notachance@net.net> wrote in message news:4540d282@linux...
> Basically this inolved strapping this across every track in a mix,
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> a UAD-1 Delaycomp on the first slot in the application and then adding
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Subject: Re: soooo....remember the Forte experiment?
Posted by excelav on Thu, 26 Oct 2006 16:48:23 GMT
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"Don Nafe" <dnafe@magma.ca> wrote:
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>:-)
>

I almost cried when I read that, LOL!

James

>

>"DJ" <notachance@net.net> wrote in message news:4540d282@linux...
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Subject: Re: soooo....remember the Forte experiment?
Posted by animix on Thu, 26 Oct 2006 16:53:37 GMT
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Well....VStack doesn't pass audio...just outputs it so it's out anyway. The developer of the DSound has sent me a few e-mails asking what on earth I am trying to do.....so I told him and now he is sitting over in Europe somewhere laughing at the crazy American.

"James McCloskey" <excelsm@hotmail.com> wrote in message news:4540e6d7$1@linux...
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> "Don Nafe" <dnafe@magma.ca> wrote:
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Subject: Re: soooo....remember the Forte experiment?
Posted by excelav on Thu, 26 Oct 2006 16:59:46 GMT
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But did you tell him that the DAW is called Paris, so it should work.

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Subject: Re: soooo....remember the Forte experiment?
Posted by animix on Thu, 26 Oct 2006 17:11:34 GMT
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I'm sure I'll hear back from him soooooonnnnn.....

"james McCloskey" <excelsm@hotmail.com> wrote in message
news:4540e982$1@linux...
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> "DJ" <notachance@net.net> wrote:
> >Well....VStack doesn't pass audio...just outputs it so it's out anyway.
> The
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> >trying to do.....so I told him and now he is sitting over in Europe
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Subject: Re: soooo....remember the Forte experiment?
Posted by AlexPlasko on Thu, 26 Oct 2006 17:59:25 GMT
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Subject: Re: soooo....remember the Forte experiment?
Posted by animix on Thu, 26 Oct 2006 18:06:35 GMT
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;o)

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news:4540f566$1@linux...
> and the check is in the mail
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Subject: Re: soooo....remember the Forte experiment?
Posted by animix on Thu, 26 Oct 2006 18:19:44 GMT
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Maybe I need to get up off my ass and learn to do this. My needs are too outside the box to expect to find them commercially. Here's the tool kit.

http://dssi.sourceforge.net/why-use.html

Hell....I've got the guy who wrote the code for MRI machines here to help me. His wife is one of my studio clients. His brother-in- law is my partner. This can definitely be done and I'd love to learn how to write my own stuff.

Once I get the studio back up and running I'm going to try to find the time to write a VST FX rack that can access unlimited I/O and plugin slots.....I'm going to talk to Dan about this ASAP.

Deej

"DJ" <notachance@net.net> wrote in message news:4540f901@linux...
> ;o)
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> > > UAD-1
> > >> >>
> > >> >> >> delay
> > >> >> >> comp instantiated in the first slot of each host set ot
> compensate
> > >> for
> > >> >> 4 x
> > >> >> >> plugins and that all of these VST hosts had a predictable
latency
> > >> >> >> .....well.....you know where I'm going with this, don't
you?
> > >> >> >>
> > >> >> >> ;o)
> > >> >> >>
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Subject: Re: soooo....remember the Forte experiment?
Posted by TCB on Thu, 26 Oct 2006 21:38:37 GMT
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Two weeks ago we almost had you recording into SX, and now this? Talk about
a relapse . . .

TCB

"DJ" <notachance@net.net> wrote:
>Basically this inolved strapping this across every track in a mix, applying
>a UAD-1 Delaycomp on the first slot in the application and then adding UAD-1
>and other plugins to the subsequent slots. The thing that killed this idea
>was that in order for it to work, it had to be used on *every* track so
that
>there was a uniform amount of delay compensaion. then it was just a matter
>of sliding "all" of the tracks to the left in the Paris editor to the left
>by a certain amount to cover the buffer latency of the host machine.
>
>Well....there are a few of these host applications.....sooooo.....
>Chainer will allow access to up to 10 x ASIO I/O.
>FXPansion Simple Virtual Host will allow access to 4 x ASIO I/O
>Forte, for my purposes, would allow access to 10 x ASIO I/O
>Steinberg VStack will allow access to 16 ASIO I/O..
>RT player will allow access to a few more ASIO I/O....
>
>
>So it appears that using all of these on the same machine, I could, "in
>theory" access *at least* 40 ASIO* I/O and that's all I would need for a
>real time mix scenario.
>
>Now assuming I was running all five of these on the same system
>sending/returning signal in and out of 40 RME ADAT I/O whil'st processing
>these signals through 4 x UAD-1 cards (and other VSTi's) with a UAD-1 delay
>comp instantiated in the first slot of each host set ot compensate for 4
x
>plugins and that all of these VST hosts had a predictable latency
>.....well.....you know where I'm going with this, don't you?
>
>;o)
>
>
>
