
Subject: New Build for Paris

Posted by [Tom Bruhl](#) on Mon, 16 Feb 2009 00:26:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

Since all is going so well finally I thought it would be good to show what's possible with Paris and a quadcore.

I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram with a Q9450 Yorkfield 2.66 quadcore.

I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo whatevers and Faderworks across all 64 tracks.

Then I decided to push it.

I put 29 Waves Ren comps across all tracks as the transport was playing. No glitches (plenty of edits too) but with no GUIs open. I was impressed since the CPU didn't exceed 10%. I installed a few Waves SSL Channel Strips with no glitches, transport still running in loop mode. If anyone knows that plug, it's gui is very hard on the graphics card as well as being a little CPU intensive. I got brave and added 25 with only a glitch or two. GUIs closed. Now we're talking 60+ native plugs and the CPU is peaking around 15-20%. Smooth audio although mix got a little goofy sounding!

Then I got really brave... I started opening the SSL GUIs making sure to leave the meters showing on each one. I got 6 going with the CPU up between 35 + 45% . This was unheard of on my old box. Transport would stop after 2 as I recall. I added the seventh GUI when I got the Paris Assertion Error we all know. Yes it crashed and I couldn't find the save I tried to make either.

Bottom line is the CPU never reached beyond 50% and the internal latency I have been keeping to a minimum never exceeded 208us! That's incredible from my experience.

After I backup it'll be time for the Creamware card, Cubase 4.5, Midi 8x8 patchbay.

New UAD latency with ver 5.2 is:
8256 samples most plugs including Neve 88R
Helios and Pultec 8287 samples

This is about half as long from the old revs. The install is also easier for us because the EX1 and Fairchild load correctly first time out. Just wrap with FxPansion 3.3 and all is well.

Thanks again to Mike Audet for being so helpful when I was ready to throw in the towel. His drivers are making this all possible. Buy 'em. Good for multi ADATs, ADAT sync and Hyperthreading comps too.

Tom

Subject: Re: New Build for Paris
Posted by [Don Nafe](#) on Mon, 16 Feb 2009 00:45:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

Are you running an expansion chassis?

What slots are on the MB PCI and PCIe?

what about power supply?

Inquiring minds want to know

hehehe

Don

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:4998b7cc\$1@linux...

> Since all is going so well finally I thought it would be

> good to show what's possible with Paris and a quadcore.

>

> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram

> with a Q9450 Yorkfield 2.66 quadcore.

>

> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs

> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo

> whatevers and Faderworks across all 64 tracks.

> Then I decided to push it.

>

> I put 29 Waves Ren comps across all tracks as the transport

> was playing. No glitches (plenty of edits too) but with no GUIs

> open. I was impressed since the CPU didn't exceed 10%.

> I installed a few Waves SSL Channel Strips with no glitches,

> transport still running in loop mode. If anyone knows that plug,

> it's gui is very hard on the graphics card as well as being a little

> CPU intensive. I got brave and added 25 with only a glitch or two.

> GUIs closed. Now we're talking 60+ native plugs and the CPU

> is peaking around 15-20%. Smooth audio although mix got a little

> goofy sounding!

>

> Then I got really brave... I started opening the SSL GUIs making
> sure to leave the meters showing on each one. I got 6 going with the
> CPU up between 35 + 45% . This was unheard of on my old box.
> Transport would stop after 2 as I recall. I added the seventh GUI when
> I got the Paris Assertion Error we all know. Yes it crashed and I
> couldn't
> find the save I tried to make either.
>
> Bottom line is the CPU never reached beyond 50% and the internal latency I
> have been keeping to a minimum never exceeded 208us! That's incredible
> from my experience.
>
> After I backup it'll be time for the Creamware card, Cubase 4.5,
> Midi 8x8 patchbay.
>
> New UAD latency with ver 5.2 is:
> 8256 samples most plugs including Neve 88R
> Helios and Pultec 8287 samples
>
> This is about half as long from the old revs. The install is also
> easier for us because the EX1 and Fairchild load correctly
> first time out. Just wrap with FxPansion 3.3 and all is well.
>
> Thanks again to Mike Audet for being so helpful when
> I was ready to throw in the towel. His drivers are making
> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
> and Hyperthreading comps too.
>
> Tom
>
>
>
>

Subject: Re: New Build for Paris
Posted by [Tom Bruhl](#) on Mon, 16 Feb 2009 01:00:10 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Don,

Ya, 13 slot older PCI Magma. PCIe would be saweet but I didn't want to spend more cash. It's in the innermost slot close to the power supply. That slot is where the host card goes. I have all Paris cards sharing IRQ 20 using slots 1, 5, 8 & 12 in the Magma. Mine lined up differently than DJ's did. You have to test each one to really know how the IRQ chips will fall. I have a 550 watt in both Magma

and comp. UAD2 is PCIe and is the graphics card. UAD1 is in the Magma as will be the Creamware card shortly.

Tom

"Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...

> Are you running an expansion chassis?

>

> What slots are on the MB PCI and PCIe?

>

> what about power supply?

>

> Inquiring minds want to know

>

> hehehe

>

> Don

>

>

> "Tom Bruhl" <arpegio@comcast.net> wrote in message

> news:4998b7cc\$1@linux...

>> Since all is going so well finally I thought it would be

>> good to show what's possible with Paris and a quadcore.

>>

>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram

>> with a Q9450 Yorkfield 2.66 quadcore.

>>

>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs

>> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo

>> whatevers and Faderworks across all 64 tracks.

>> Then I decided to push it.

>>

>> I put 29 Waves Ren comps across all tracks as the transport

>> was playing. No glitches (plenty of edits too) but with no GUIs

>> open. I was impressed since the CPU didn't exceed 10%.

>> I installed a few Waves SSL Channel Strips with no glitches,

>> transport still running in loop mode. If anyone knows that plug,

>> it's gui is very hard on the graphics card as well as being a little

>> CPU intensive. I got brave and added 25 with only a glitch or two.

>> GUIs closed. Now we're talking 60+ native plugs and the CPU

>> is peaking around 15-20%. Smooth audio although mix got a little

>> goofy sounding!

>>

>> Then I got really brave... I started opening the SSL GUIs making

>> sure to leave the meters showing on each one. I got 6 going with the

>> CPU up between 35 + 45% . This was unheard of on my old box.
>> Transport would stop after 2 as I recall. I added the seventh GUI when
>> I got the Paris Assertion Error we all know. Yes it crashed and I
>> couldn't
>> find the save I tried to make either.
>>
>> Bottom line is the CPU never reached beyond 50% and the internal latency
>> I
>> have been keeping to a minimum never exceeded 208us! That's incredible
>> from my experience.
>>
>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>> Midi 8x8 patchbay.
>>
>> New UAD latency with ver 5.2 is:
>> 8256 samples most plugs including Neve 88R
>> Helios and Pultec 8287 samples
>>
>> This is about half as long from the old revs. The install is also
>> easier for us because the EX1 and Fairchild load correctly
>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>
>> Thanks again to Mike Audet for being so helpful when
>> I was ready to throw in the towel. His drivers are making
>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
>> and Hyperthreading comps too.
>>
>> Tom
>>
>>
>>
>>
>
>

Subject: Re: New Build for Paris
Posted by [Tom Bruhl](#) on Tue, 17 Feb 2009 07:12:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Got some serious good things going on now.

Paris is stable, powerful and efficient.
I ran tests yesterday that proved the CPU and
even PCI bus are not stopping anything from
happening. Today recording 30 tracks punching in/out
caused no probs with average paris config settings.
Yesterday 60+ natives and very low cpu with same

config.

It's finally awesome as I had hoped.

Tomorrow I'm adding the Creamware hardware software.
This will be one of the major hurdles along with some more
USB devices and Cubase.

Tom

"Tom Bruhl" <arpegio@comcast.net> wrote in message news:4998bfc6@linux...

> Hi Don,

>

> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
> didn't want to spend more cash. It's in the innermost slot
> close to the power supply. That slot is where the host
> card goes. I have all Paris cards sharing IRQ 20 using
> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
> than DJ's did. You have to test each one to really know
> how the IRQ chips will fall. I have a 550 watt in both Magma
> and comp. UAD2 is PCIe and is the graphics card. UAD1
> is in the Magma as will be the Creamware card shortly.

>

> Tom

>

>

>

>

> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...

>> Are you running an expansion chassis?

>>

>> What slots are on the MB PCI and PCIe?

>>

>> what about power supply?

>>

>> Inquiring minds want to know

>>

>> hehehe

>>

>> Don

>>

>>

>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>> news:4998b7cc\$1@linux...

>>> Since all is going so well finally I thought it would be

>>> good to show what's possible with Paris and a quadcore.
>>>
>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>
>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo
>>> whatevers and Faderworks across all 64 tracks.
>>> Then I decided to push it.
>>>
>>> I put 29 Waves Ren comps across all tracks as the transport
>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>> open. I was impressed since the CPU didn't exceed 10%.
>>> I installed a few Waves SSL Channel Strips with no glitches,
>>> transport still running in loop mode. If anyone knows that plug,
>>> it's gui is very hard on the graphics card as well as being a little
>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>> is peaking around 15-20%. Smooth audio although mix got a little
>>> goofy sounding!
>>>
>>> Then I got really brave... I started opening the SSL GUIs making
>>> sure to leave the meters showing on each one. I got 6 going with the
>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>> Transport would stop after 2 as I recall. I added the seventh GUI when
>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>> couldn't
>>> find the save I tried to make either.
>>>
>>> Bottom line is the CPU never reached beyond 50% and the internal latency
>>> I
>>> have been keeping to a minimum never exceeded 208us! That's incredible
>>> from my experience.
>>>
>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>> Midi 8x8 patchbay.
>>>
>>> New UAD latency with ver 5.2 is:
>>> 8256 samples most plugs including Neve 88R
>>> Helios and Pultec 8287 samples
>>>
>>> This is about half as long from the old revs. The install is also
>>> easier for us because the EX1 and Fairchild load correctly
>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>
>>> Thanks again to Mike Audet for being so helpful when
>>> I was ready to throw in the towel. His drivers are making
>>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync

>>> and Hyperthreading comps too.

>>>

>>> Tom

>>>

>>>

>>>

>>>

>>

>>

>

>

Subject: Re: New Build for Paris

Posted by [Aaron Allen](#) on Tue, 17 Feb 2009 08:07:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

You'll probably want to install the Cubase VST plugs to a different folder from Paris' VST plugs. I ran into some real wierd stuff trying new plugs in Paris, and it got unstable. If it pans, cool, add the other folder but if it doesn't sorting them out is a big pain. I sort mine now on the C drive by VSTplugs and VSTparis. Had some real big issues with DirectX and this because it works differently. Vegas and Paris plugs don't play nice together, ditto stuff like the plugs Nero installs.

AA

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499a68e7@linux...

> Got some serious good things going on now.

>

> Paris is stable, powerful and efficient.

> I ran tests yesterday that proved the CPU and

> even PCI bus are not stopping anything from

> happening. Today recording 30 tracks punching in/out

> caused no probs with average paris config settings.

> Yesterday 60+ natives and very low cpu with same

> config.

>

> It's finally awesome as I had hoped.

>

> Tomorrow I'm adding the Creamware hardware software.

> This will be one of the major hurdles along with some more

> USB devices and Cubase.

>

> Tom

>

>

>
>
> "Tom Bruhl" <arpegio@comcast.net> wrote in message news:4998bfc6@linux...
>> Hi Don,
>>
>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>> didn't want to spend more cash. It's in the innermost slot
>> close to the power supply. That slot is where the host
>> card goes. I have all Paris cards sharing IRQ 20 using
>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>> than DJ's did. You have to test each one to really know
>> how the IRQ chips will fall. I have a 550 watt in both Magma
>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>> is in the Magma as will be the Creamware card shortly.
>>
>> Tom
>>
>>
>>
>>
>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>> Are you running an expansion chassis?
>>>
>>> What slots are on the MB PCI and PCIe?
>>>
>>> what about power supply?
>>>
>>> Inquiring minds want to know
>>>
>>> hehehe
>>>
>>> Don
>>>
>>>
>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>> news:4998b7cc\$1@linux...
>>>> Since all is going so well finally I thought it would be
>>>> good to show what's possible with Paris and a quadcore.
>>>>
>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>
>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo
>>>> whatevers and Faderworks across all 64 tracks.
>>>> Then I decided to push it.
>>>>
>>>> I put 29 Waves Ren comps across all tracks as the transport

>
>

Subject: Re: New Build for Paris
Posted by [Tom Bruhl](#) on Tue, 17 Feb 2009 15:36:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Aaron,

I am going to reinstall all the plugs for Cubase in a separate folder as you suggested. I know that Paris will fight it out with some plugs so I made sure it was isolated from the rest of the VST world.

Not sure how to isolate DX. They seem to load where they load most of the time don't they? I'll direct them to a new folder if possible.

Thanks for the heads up.
Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message news:499a754b@linux...

> You'll probably want to install the Cubase VST plugs to a different folder
> from Paris' VST plugs. I ran into some real wierd stuff trying new plugs
> in Paris, and it got unstable. If it pans, cool, add the other folder but
> if it doesn't sorting them out is a big pain. I sort mine now on the C
> drive by VSTplugs and VSTparis. Had some real big issues with DirectX and
> this because it works differently. Vegas and Paris plugs don't play nice
> together, ditto stuff like the plugs Nero installs.

>
> AA

>
>
> "Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499a68e7@linux...
>> Got some serious good things going on now.

>>
>> Paris is stable, powerful and efficient.
>> I ran tests yesterday that proved the CPU and
>> even PCI bus are not stopping anything from
>> happening. Today recording 30 tracks punching in/out
>> caused no probs with average paris config settings.
>> Yesterday 60+ natives and very low cpu with same
>> config.

>>
>> It's finally awesome as I had hoped.
>>
>> Tomorrow I'm adding the Creamware hardware software.
>> This will be one of the major hurdles along with some more
>> USB devices and Cubase.
>>
>> Tom
>>
>>
>>
>>
>> "Tom Bruhl" <arpegio@comcast.net> wrote in message news:4998bfc6@linux...
>>> Hi Don,
>>>
>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>> didn't want to spend more cash. It's in the innermost slot
>>> close to the power supply. That slot is where the host
>>> card goes. I have all Paris cards sharing IRQ 20 using
>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>> than DJ's did. You have to test each one to really know
>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>> is in the Magma as will be the Creamware card shortly.
>>>
>>> Tom
>>>
>>>
>>>
>>>
>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>>> Are you running an expansion chassis?
>>>>
>>>> What slots are on the MB PCI and PCIe?
>>>>
>>>> what about power supply?
>>>>
>>>> Inquiring minds want to know
>>>>
>>>> hehehe
>>>>
>>>> Don
>>>>
>>>>
>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>> news:4998b7cc\$1@linux...
>>>>> Since all is going so well finally I thought it would be
>>>>> good to show what's possible with Paris and a quadcore.

>>>>
>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>
>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>> whatever's and Faderworks across all 64 tracks.
>>>> Then I decided to push it.
>>>>
>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>> transport still running in loop mode. If anyone knows that plug,
>>>> it's gui is very hard on the graphics card as well as being a little
>>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>> goofy sounding!
>>>>
>>>> Then I got really brave... I started opening the SSL GUIs making
>>>> sure to leave the meters showing on each one. I got 6 going with the
>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>> when
>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>> couldn't
>>>> find the save I tried to make either.
>>>>
>>>> Bottom line is the CPU never reached beyond 50% and the internal
>>>> latency I
>>>> have been keeping to a minimum never exceeded 208us! That's
>>>> incredible
>>>> from my experience.
>>>>
>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>> Midi 8x8 patchbay.
>>>>
>>>> New UAD latency with ver 5.2 is:
>>>> 8256 samples most plugs including Neve 88R
>>>> Helios and Pultec 8287 samples
>>>>
>>>> This is about half as long from the old revs. The install is also
>>>> easier for us because the EX1 and Fairchild load correctly
>>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>>
>>>> Thanks again to Mike Audet for being so helpful when
>>>> I was ready to throw in the towel. His drivers are making

>> Yesterday 60+ natives and very low cpu with same
>> config.
>>
>> It's finally awesome as I had hoped.
>>
>> Tomorrow I'm adding the Creamware hardware software.
>> This will be one of the major hurdles along with some more
>> USB devices and Cubase.
>>
>> Tom
>>
>>
>>
>>
>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message news:4998bfc6@linux...
>>> Hi Don,
>>>
>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>> didn't want to spend more cash. It's in the innermost slot
>>> close to the power supply. That slot is where the host
>>> card goes. I have all Paris cards sharing IRQ 20 using
>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>> than DJ's did. You have to test each one to really know
>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>> is in the Magma as will be the Creamware card shortly.
>>>
>>> Tom
>>>
>>>
>>>
>>>
>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>>> Are you running an expansion chassis?
>>>>
>>>> What slots are on the MB PCI and PCIe?
>>>>
>>>> what about power supply?
>>>>
>>>> Inquiring minds want to know
>>>>
>>>> hehehe
>>>>
>>>> Don
>>>>
>>>>
>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>> news:4998b7cc\$1@linux...

>>>>> Since all is going so well finally I thought it would be
>>>>> good to show what's possible with Paris and a quadcore.
>>>>>
>>>>> I have 4 EDS, 2 Meacs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>
>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>> whatever's and Faderworks across all 64 tracks.
>>>>> Then I decided to push it.
>>>>>
>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>> it's gui is very hard on the graphics card as well as being a little
>>>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>> goofy sounding!
>>>>>
>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>> sure to leave the meters showing on each one. I got 6 going with the
>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>>> when
>>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>> couldn't
>>>>> find the save I tried to make either.
>>>>>
>>>>> Bottom line is the CPU never reached beyond 50% and the internal
>>>>> latency I
>>>>> have been keeping to a minimum never exceeded 208us! That's
>>>>> incredible
>>>>> from my experience.
>>>>>
>>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>>> Midi 8x8 patchbay.
>>>>>
>>>>> New UAD latency with ver 5.2 is:
>>>>> 8256 samples most plugs including Neve 88R
>>>>> Helios and Pultec 8287 samples
>>>>>
>>>>> This is about half as long from the old revs. The install is also
>>>>> easier for us because the EX1 and Fairchild load correctly
>>>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>>>

>> from Paris' VST plugs. I ran into some real wierd stuff trying new plugs

>> in Paris, and it got unstable. If it pans, cool, add the other folder
but

>> if it doesn't sorting them out is a big pain. I sort mine now on the C

>> drive by VSTplugs and VSTparis. Had some real big issues with DirectX
and

>> this because it works differently. Vegas and Paris plugs don't play nice

>> together, ditto stuff like the plugs Nero installs.

>>

>> AA

>>

>>

>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499a68e7@linux...

>>> Got some serious good things going on now.

>>>

>>> Paris is stable, powerful and efficient.

>>> I ran tests yesterday that proved the CPU and

>>> even PCI bus are not stopping anything from

>>> happening. Today recording 30 tracks punching in/out

>>> caused no probs with average paris config settings.

>>> Yesterday 60+ natives and very low cpu with same

>>> config.

>>>

>>> It's finally awesome as I had hoped.

>>>

>>> Tomorrow I'm adding the Creamware hardware software.

>>> This will be one of the major hurdles along with some more

>>> USB devices and Cubase.

>>>

>>> Tom

>>>

>>>

>>>

>>>

>>>

>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message news:4998bfc6@linux...

>>>> Hi Don,

>>>>

>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I

>>>> didn't want to spend more cash. It's in the innermost slot

>>>> close to the power supply. That slot is where the host

>>>> card goes. I have all Paris cards sharing IRQ 20 using

>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently

>>>> than DJ's did. You have to test each one to really know

>>>> how the IRQ chips will fall. I have a 550 watt in both Magma

>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1

>>>> is in the Magma as will be the Creamware card shortly.
>>>>
>>>> Tom
>>>>
>>>>
>>>>
>>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>>>> Are you running an expansion chassis?
>>>>>
>>>>> What slots are on the MB PCI and PCIe?
>>>>>
>>>>> what about power supply?
>>>>>
>>>>> Inquiring minds want to know
>>>>>
>>>>> hehehe
>>>>>
>>>>> Don
>>>>>
>>>>>
>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>> news:4998b7cc\$1@linux...
>>>>>> Since all is going so well finally I thought it would be
>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>
>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>
>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>>> whatever's and Faderworks across all 64 tracks.
>>>>>> Then I decided to push it.
>>>>>>
>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>>> it's gui is very hard on the graphics card as well as being a little
>>>>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>>> goofy sounding!
>>>>>>
>>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>>> sure to leave the meters showing on each one. I got 6 going with the
>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.

Subject: Re: New Build for Paris
Posted by [Aaron Allen](#) on Wed, 18 Feb 2009 05:19:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

do you lose all your regular VST's
> because you're pointing them to a different folder

Nah. You can have more than one folder. It's the rogue plugs that'll nail you. Intermittent wierdness, streaming errors, incompatibility, and just downright inability to load paris w/o defeating the VST in the paris.cfg file are some of the things I've seen. Best to try them in a different folder and copy over one at a time, test, copy another over, test, etc. etc. etc.

tedious, but necessary since the Paris VST code is, er... aged.

AA

"Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
> What happens when you go to load them...do you lose all your regular VST's
> because you're pointing them to a different folder...just wondering as
> I've never had any problems with my VST's but then again I don't use
> cubase VST's

>
>

> "Aaron Allen" <know-spam@not_here.dude> wrote in message
> news:499a754b@linux...
>> You'll probably want to install the Cubase VST plugs to a different
>> folder from Paris' VST plugs. I ran into some real wierd stuff trying new
>> plugs in Paris, and it got unstable. If it pans, cool, add the other
>> folder but if it doesn't sorting them out is a big pain. I sort mine now
>> on the C drive by VSTplugs and VSTparis. Had some real big issues with
>> DirectX and this because it works differently. Vegas and Paris plugs
>> don't play nice together, ditto stuff like the plugs Nero installs.

>>
>> AA

>>
>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499a68e7@linux...
>>> Got some serious good things going on now.
>>>

>>> Paris is stable, powerful and efficient.
>>> I ran tests yesterday that proved the CPU and
>>> even PCI bus are not stopping anything from
>>> happening. Today recording 30 tracks punching in/out
>>> caused no probs with average paris config settings.
>>> Yesterday 60+ natives and very low cpu with same
>>> config.

>>>
>>> It's finally awesome as I had hoped.

>>>
>>> Tomorrow I'm adding the Creamware hardware software.
>>> This will be one of the major hurdles along with some more
>>> USB devices and Cubase.
>>>
>>> Tom
>>>
>>>
>>>
>>>
>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>> news:4998bfc6@linux...
>>>> Hi Don,
>>>>
>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>> didn't want to spend more cash. It's in the innermost slot
>>>> close to the power supply. That slot is where the host
>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>> than DJ's did. You have to test each one to really know
>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>> is in the Magma as will be the Creamware card shortly.
>>>>
>>>> Tom
>>>>
>>>>
>>>>
>>>>
>>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>>>> Are you running an expansion chassis?
>>>>>
>>>>> What slots are on the MB PCI and PCIe?
>>>>>
>>>>> what about power supply?
>>>>>
>>>>> Inquiring minds want to know
>>>>>
>>>>> hehehe
>>>>>
>>>>> Don
>>>>>
>>>>>
>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>> news:4998b7cc\$1@linux...
>>>>>> Since all is going so well finally I thought it would be
>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>

>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>
>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>> whatever's and Faderworks across all 64 tracks.
>>>>> Then I decided to push it.
>>>>>
>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>> it's gui is very hard on the graphics card as well as being a little
>>>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>> goofy sounding!
>>>>>
>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>> sure to leave the meters showing on each one. I got 6 going with the
>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>>> when
>>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>> couldn't
>>>>> find the save I tried to make either.
>>>>>
>>>>> Bottom line is the CPU never reached beyond 50% and the internal
>>>>> latency I
>>>>> have been keeping to a minimum never exceeded 208us! That's
>>>>> incredible
>>>>> from my experience.
>>>>>
>>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>>> Midi 8x8 patchbay.
>>>>>
>>>>> New UAD latency with ver 5.2 is:
>>>>> 8256 samples most plugs including Neve 88R
>>>>> Helios and Pultec 8287 samples
>>>>>
>>>>> This is about half as long from the old revs. The install is also
>>>>> easier for us because the EX1 and Fairchild load correctly
>>>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>>>
>>>>> Thanks again to Mike Audet for being so helpful when
>>>>> I was ready to throw in the towel. His drivers are making
>>>>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync

>
> Nah. You can have more than one folder. It's the rogue plugs that'll nail
> you. Intermittent wierdness, streaming errors, incompatibility, and just
> downright inability to load paris w/o defeating the VST in the paris.cfg
> file are some of the things I've seen. Best to try them in a different
> folder and copy over one at a time, test, copy another over, test, etc.
> etc. etc.
> tedious, but necessary since the Paris VST code is, er... aged.
> AA
>
>
> "Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>> What happens when you go to load them...do you lose all your regular
>> VST's because you're pointing them to a different folder...just wondering
>> as I've never had any problems with my VST's but then again I don't use
>> cubase VST's
>>
>>
>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>> news:499a754b@linux...
>>> You'll probably want to install the Cubase VST plugs to a different
>>> folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>> new plugs in Paris, and it got unstable. If it pans, cool, add the other
>>> folder but if it doesn't sorting them out is a big pain. I sort mine now
>>> on the C drive by VSTplugs and VSTparis. Had some real big issues with
>>> DirectX and this because it works differently. Vegas and Paris plugs
>>> don't play nice together, ditto stuff like the plugs Nero installs.
>>>
>>> AA
>>>
>>>
>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>> news:499a68e7@linux...
>>>> Got some serious good things going on now.
>>>>
>>>> Paris is stable, powerful and efficient.
>>>> I ran tests yesterday that proved the CPU and
>>>> even PCI bus are not stopping anything from
>>>> happening. Today recording 30 tracks punching in/out
>>>> caused no probs with average paris config settings.
>>>> Yesterday 60+ natives and very low cpu with same
>>>> config.
>>>>
>>>> It's finally awesome as I had hoped.
>>>>
>>>> Tomorrow I'm adding the Creamware hardware software.
>>>> This will be one of the major hurdles along with some more
>>>> USB devices and Cubase.

>>>>
>>>> Tom
>>>>
>>>>
>>>>
>>>>
>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>> news:4998bfc6@linux...
>>>>> Hi Don,
>>>>>
>>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>> didn't want to spend more cash. It's in the innermost slot
>>>>> close to the power supply. That slot is where the host
>>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>> than DJ's did. You have to test each one to really know
>>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>> is in the Magma as will be the Creamware card shortly.
>>>>>
>>>>> Tom
>>>>>
>>>>>
>>>>>
>>>>>
>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>>>>> Are you running an expansion chassis?
>>>>>>
>>>>>> What slots are on the MB PCI and PCIe?
>>>>>>
>>>>>> what about power supply?
>>>>>>
>>>>>> Inquiring minds want to know
>>>>>>
>>>>>> hehehe
>>>>>>
>>>>>> Don
>>>>>>
>>>>>>
>>>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>>> news:4998b7cc\$1@linux...
>>>>>>>> Since all is going so well finally I thought it would be
>>>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>>>
>>>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>>
>>>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs

>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>>> whatever's and Faderworks across all 64 tracks.
>>>>>> Then I decided to push it.
>>>>>>
>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>>> it's gui is very hard on the graphics card as well as being a little
>>>>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>>> goofy sounding!
>>>>>>
>>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>>> sure to leave the meters showing on each one. I got 6 going with the
>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>>>> when
>>>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>>> couldn't
>>>>>> find the save I tried to make either.
>>>>>>
>>>>>> Bottom line is the CPU never reached beyond 50% and the internal
>>>>>> latency I
>>>>>> have been keeping to a minimum never exceeded 208us! That's
>>>>>> incredible
>>>>>> from my experience.
>>>>>>
>>>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>>>> Midi 8x8 patchbay.
>>>>>>
>>>>>> New UAD latency with ver 5.2 is:
>>>>>> 8256 samples most plugs including Neve 88R
>>>>>> Helios and Pultec 8287 samples
>>>>>>
>>>>>> This is about half as long from the old revs. The install is also
>>>>>> easier for us because the EX1 and Fairchild load correctly
>>>>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>>>>
>>>>>> Thanks again to Mike Audet for being so helpful when
>>>>>> I was ready to throw in the towel. His drivers are making
>>>>>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
>>>>>> and Hyperthreading comps too.
>>>>>>
>>>>>> Tom
>>>>>>

> Thanks for all your help along the way,
> Tom
>
> "Aaron Allen" <know-spam@not_here.dude> wrote in message
> news:499b9f4f@linux...
>> do you lose all your regular VST's
>>> because you're pointing them to a different folder
>> Nah. You can have more than one folder. It's the rogue plugs that'll nail
>> you. Intermittent wierdness, streaming errors, incompatibility, and just
>> downright inability to load paris w/o defeating the VST in the paris.cfg
>> file are some of the things I've seen. Best to try them in a different
>> folder and copy over one at a time, test, copy another over, test, etc.
>> etc. etc.
>> tedious, but necessary since the Paris VST code is, er... aged.
>> AA
>>
>>
>> "Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>> What happens when you go to load them...do you lose all your regular
>>> VST's because you're pointing them to a different folder...just wondering
>>> as I've never had any problems with my VST's but then again I don't use
>>> cubase VST's
>>>
>>>
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>> news:499a754b@linux...
>>>> You'll probably want to install the Cubase VST plugs to a different
>>>> folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>>> new plugs in Paris, and it got unstable. If it pans, cool, add the other
>>>> folder but if it doesn't sorting them out is a big pain. I sort mine now
>>>> on the C drive by VSTplugs and VSTparis. Had some real big issues with
>>>> DirectX and this because it works differently. Vegas and Paris plugs
>>>> don't play nice together, ditto stuff like the plugs Nero installs.
>>>>
>>>> AA
>>>>
>>>>
>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>> news:499a68e7@linux...
>>>>> Got some serious good things going on now.
>>>>>
>>>>> Paris is stable, powerful and efficient.
>>>>> I ran tests yesterday that proved the CPU and
>>>>> even PCI bus are not stopping anything from
>>>>> happening. Today recording 30 tracks punching in/out
>>>>> caused no probs with average paris config settings.
>>>>> Yesterday 60+ natives and very low cpu with same
>>>>> config.

>>>>
>>>> It's finally awesome as I had hoped.
>>>>
>>>> Tomorrow I'm adding the Creamware hardware software.
>>>> This will be one of the major hurdles along with some more
>>>> USB devices and Cubase.
>>>>
>>>> Tom
>>>>
>>>>
>>>>
>>>>
>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>> news:4998bfc6@linux...
>>>>> Hi Don,
>>>>>
>>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>> didn't want to spend more cash. It's in the innermost slot
>>>>> close to the power supply. That slot is where the host
>>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>> than DJ's did. You have to test each one to really know
>>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>> is in the Magma as will be the Creamware card shortly.
>>>>>
>>>>> Tom
>>>>>
>>>>>
>>>>>
>>>>>
>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>>>>> Are you running an expansion chassis?
>>>>>>
>>>>>> What slots are on the MB PCI and PCIe?
>>>>>>
>>>>>> what about power supply?
>>>>>>
>>>>>> Inquiring minds want to know
>>>>>>
>>>>>> hehehe
>>>>>>
>>>>>> Don
>>>>>>
>>>>>>
>>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>>> news:4998b7cc\$1@linux...
>>>>>>> Since all is going so well finally I thought it would be

>>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>>
>>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>
>>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo
>>>>>>> whatevers and Faderworks across all 64 tracks.
>>>>>>> Then I decided to push it.
>>>>>>>
>>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>>>> it's gui is very hard on the graphics card as well as being a little
>>>>>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>>>> goofy sounding!
>>>>>>>
>>>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>>>> sure to leave the meters showing on each one. I got 6 going with the
>>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>>>>> when
>>>>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>>>> couldn't
>>>>>>> find the save I tried to make either.
>>>>>>>
>>>>>>> Bottom line is the CPU never reached beyond 50% and the internal
>>>>>>> latency I
>>>>>>> have been keeping to a minimum never exceeded 208us! That's
>>>>>>> incredible
>>>>>>> from my experience.
>>>>>>>
>>>>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>>>>> Midi 8x8 patchbay.
>>>>>>>
>>>>>>> New UAD latency with ver 5.2 is:
>>>>>>> 8256 samples most plugs including Neve 88R
>>>>>>> Helios and Pultec 8287 samples
>>>>>>>
>>>>>>> This is about half as long from the old revs. The install is also
>>>>>>> easier for us because the EX1 and Fairchild load correctly
>>>>>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>>>>>
>>>>>>> Thanks again to Mike Audet for being so helpful when

>>>>>>> I was ready to throw in the towel. His drivers are making
>>>>>>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
>>>>>>> and Hyperthreading comps too.

>>>>>>>

>>>>>>> Tom

>>>>>>>

>>>>>>>

>>>>>>>

>>>>>>>

>>>>>>>

>>>>>>>

>>>>>

>>>>

>>>

>>

>

>

Subject: Re: New Build for Paris
Posted by [Tom Bruhl](#) on Thu, 19 Feb 2009 07:37:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

TC,

Finally.

But thanks,
Tom

"TC" <tc@spammetodeathyoubastards.org> wrote in message
news:499d09f2@linux...

> Tom,

>

> That's amazing, congrats!

>

> Cheers,

>

> TC

>

> Tom Bruhl wrote:

>> Hey All,

>>

>> Cubase 4.0 is loaded, it's troublesome audio project played

>> perfectly first time out. NO LATENCY. I added Paris

>> into the mix, got all the ADAT and analog/spdif in/outs

>> between the two working. Set proprietary clock, latency settings (3ms)

>> in the Creamware asio audio, got Paris MTC internally to send to
>> Cubase internally with NO LATENCY. Locked perfectly
>> with Paris ADAT sending clock to Creamware hardware interpreted
>> by Cubase.
>>
>> Lots more to do but the giant hurdle has been kicked
>> over on it's ass.
>>
>> Low low latency, low CPU. 3ms @ 44.1.
>>
>> Whew !
>>
>> Thanks for all your help along the way,
>> Tom
>>
>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>> news:499b9f4f@linux...
>>> do you lose all your regular VST's
>>>> because you're pointing them to a different folder
>>> Nah. You can have more than one folder. It's the rogue plugs that'll
>>> nail you. Intermittent wierdness, streaming errors, incompatibility,
>>> and just downright inability to load paris w/o defeating the VST in the
>>> paris.cfg file are some of the things I've seen. Best to try them in a
>>> different folder and copy over one at a time, test, copy another over,
>>> test, etc. etc. etc.
>>> tedious, but necessary since the Paris VST code is, er... aged.
>>> AA
>>>
>>>
>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>>> What happens when you go to load them...do you lose all your regular
>>>> VST's because you're pointing them to a different folder...just
>>>> wondering as I've never had any problems with my VST's but then again I
>>>> don't use cubase VST's
>>>>
>>>>
>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>> news:499a754b@linux...
>>>>> You'll probably want to install the Cubase VST plugs to a different
>>>>> folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>>>> new plugs in Paris, and it got unstable. If it pans, cool, add the
>>>>> other folder but if it doesn't sorting them out is a big pain. I sort
>>>>> mine now on the C drive by VSTplugs and VSTparis. Had some real big
>>>>> issues with DirectX and this because it works differently. Vegas and
>>>>> Paris plugs don't play nice together, ditto stuff like the plugs Nero
>>>>> installs.
>>>>>
>>>>> AA

>>>>
>>>>
>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>> news:499a68e7@linux...
>>>>> Got some serious good things going on now.
>>>>>
>>>>> Paris is stable, powerful and efficient.
>>>>> I ran tests yesterday that proved the CPU and
>>>>> even PCI bus are not stopping anything from
>>>>> happening. Today recording 30 tracks punching in/out
>>>>> caused no probs with average paris config settings.
>>>>> Yesterday 60+ natives and very low cpu with same
>>>>> config.
>>>>>
>>>>> It's finally awesome as I had hoped.
>>>>>
>>>>> Tomorrow I'm adding the Creamware hardware software.
>>>>> This will be one of the major hurdles along with some more
>>>>> USB devices and Cubase.
>>>>>
>>>>> Tom
>>>>>
>>>>>
>>>>>
>>>>>
>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>> news:4998bfc6@linux...
>>>>>> Hi Don,
>>>>>>
>>>>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>>>> didn't want to spend more cash. It's in the innermost slot
>>>>>>> close to the power supply. That slot is where the host
>>>>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>>>> than DJ's did. You have to test each one to really know
>>>>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>>>> is in the Magma as will be the Creamware card shortly.
>>>>>>>
>>>>>>> Tom
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message
>>>>>>> news:4998bc4d@linux...
>>>>>>>> Are you running an expansion chassis?
>>>>>>>>

>>>>>>> What slots are on the MB PCI and PCIe?
>>>>>>>
>>>>>>> what about power supply?
>>>>>>>
>>>>>>> Inquiring minds want to know
>>>>>>>
>>>>>>> hehehe
>>>>>>>
>>>>>>> Don
>>>>>>>
>>>>>>>
>>>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>> news:4998b7cc\$1@linux...
>>>>>>> Since all is going so well finally I thought it would be
>>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>>
>>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>
>>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris
>>>>>>> plugs
>>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>>>> whatever's and Faderworks across all 64 tracks.
>>>>>>> Then I decided to push it.
>>>>>>>
>>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>>>> it's gui is very hard on the graphics card as well as being a
>>>>>>> little
>>>>>>> CPU intensive. I got brave and added 25 with only a glitch or
>>>>>>> two.
>>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>>>> goofy sounding!
>>>>>>>
>>>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>>>> sure to leave the meters showing on each one. I got 6 going with
>>>>>>> the
>>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>>>>> when
>>>>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>>>> couldn't
>>>>>>> find the save I tried to make either.
>>>>>>>

> perfectly first time out. NO LATENCY. I added Paris
> into the mix, got all the ADAT and analog/spdif in/outs
> between the two working. Set proprietary clock, latency settings (3ms)
> in the Creamware asio audio, got Paris MTC internally to send to
> Cubase internally with NO LATENCY. Locked perfectly
> with Paris ADAT sending clock to Creamware hardware interpreted
> by Cubase.
>
> Lots more to do but the giant hurdle has been kicked
> over on it's ass.
>
> Low low latency, low CPU. 3ms @ 44.1.
>
> Whew !
>
> Thanks for all your help along the way,
> Tom
>
> "Aaron Allen" <know-spam@not_here.dude> wrote in message
> news:499b9f4f@linux...
>> do you lose all your regular VST's
>>> because you're pointing them to a different folder
>>
>> Nah. You can have more than one folder. It's the rogue plugs that'll nail
>> you. Intermittent wierdness, streaming errors, incompatibility, and just
>> downright inability to load paris w/o defeating the VST in the paris.cfg
>> file are some of the things I've seen. Best to try them in a different
>> folder and copy over one at a time, test, copy another over, test, etc.
>> etc. etc.
>> tedious, but necessary since the Paris VST code is, er... aged.
>> AA
>>
>>
>> "Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>> What happens when you go to load them...do you lose all your regular
>>> VST's because you're pointing them to a different folder...just
>>> wondering as I've never had any problems with my VST's but then again I
>>> don't use cubase VST's
>>>
>>>
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>> news:499a754b@linux...
>>>> You'll probably want to install the Cubase VST plugs to a different
>>>> folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>>> new plugs in Paris, and it got unstable. If it pans, cool, add the
>>>> other folder but if it doesn't sorting them out is a big pain. I sort
>>>> mine now on the C drive by VSTplugs and VSTparis. Had some real big
>>>> issues with DirectX and this because it works differently. Vegas and

>>>> Paris plugs don't play nice together, ditto stuff like the plugs Nero
>>>> installs.
>>>>
>>>> AA
>>>>
>>>>
>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>> news:499a68e7@linux...
>>>>> Got some serious good things going on now.
>>>>>
>>>>> Paris is stable, powerful and efficient.
>>>>> I ran tests yesterday that proved the CPU and
>>>>> even PCI bus are not stopping anything from
>>>>> happening. Today recording 30 tracks punching in/out
>>>>> caused no probs with average paris config settings.
>>>>> Yesterday 60+ natives and very low cpu with same
>>>>> config.
>>>>>
>>>>> It's finally awesome as I had hoped.
>>>>>
>>>>> Tomorrow I'm adding the Creamware hardware software.
>>>>> This will be one of the major hurdles along with some more
>>>>> USB devices and Cubase.
>>>>>
>>>>> Tom
>>>>>
>>>>>
>>>>>
>>>>>
>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>> news:4998bfc6@linux...
>>>>>> Hi Don,
>>>>>>
>>>>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>>>> didn't want to spend more cash. It's in the innermost slot
>>>>>>> close to the power supply. That slot is where the host
>>>>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>>>> than DJ's did. You have to test each one to really know
>>>>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>>>> is in the Magma as will be the Creamware card shortly.
>>>>>>>
>>>>>>> Tom
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>

>>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:4998bc4d@linux...
>>>>>> Are you running an expansion chassis?
>>>>>>
>>>>>> What slots are on the MB PCI and PCIe?
>>>>>>
>>>>>> what about power supply?
>>>>>>
>>>>>> Inquiring minds want to know
>>>>>>
>>>>>> hehehe
>>>>>>
>>>>>> Don
>>>>>>
>>>>>>
>>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>> news:4998b7cc\$1@linux...
>>>>>> Since all is going so well finally I thought it would be
>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>
>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>
>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo
>>>>>> whatevers and Faderworks across all 64 tracks.
>>>>>> Then I decided to push it.
>>>>>>
>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>>> it's gui is very hard on the graphics card as well as being a
>>>>>> little
>>>>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>>> goofy sounding!
>>>>>>
>>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>>> sure to leave the meters showing on each one. I got 6 going with
>>>>>> the
>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>>>> when
>>>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>>> couldn't
>>>>>> find the save I tried to make either.

Hey guys,

First session today. Had paris config set to punch time fast and not a problems. I'm not used to getting in AND out with Paris like tape! Nice. Paris rendered mixes so fast I didn't see it happen. Click it's done. Stable as could be.

Had to use Cubase which was in the same machine so it saved time just to convert a Mp3 to wav for the session.

Sweet to be back working again and more than just functional. Quicker, no probs with anything Paris. Soon I'll be mixing and it will be a joy with the plug/counts available. I'll get that list tonight. I have to get the latencies for some new ones still.

The quickness is definitely worth the money. Maybe not my effort though!

Tom

"Aaron Allen" <know-spam@not_here.dude> wrote in message news:499d32da@linux...

> faaannnnntastico.

> AA

>

>

> "Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499d0535@linux...

>> Hey All,

>>

>> Cubase 4.0 is loaded, it's troublesome audio project played

>> perfectly first time out. NO LATENCY. I added Paris

>> into the mix, got all the ADAT and analog/spdif in/outs

>> between the two working. Set proprietary clock, latency settings (3ms)

>> in the Creamware asio audio, got Paris MTC internally to send to

>> Cubase internally with NO LATENCY. Locked perfectly

>> with Paris ADAT sending clock to Creamware hardware interpreted

>> by Cubase.

>>

>> Lots more to do but the giant hurdle has been kicked

>> over on it's ass.

>>

>> Low low latency, low CPU. 3ms @ 44.1.

>>

>> Whew !

>>
>> Thanks for all your help along the way,
>> Tom
>>
>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>> news:499b9f4f@linux...
>>> do you lose all your regular VST's
>>>> because you're pointing them to a different folder
>>>
>>> Nah. You can have more than one folder. It's the rogue plugs that'll
>>> nail you. Intermittent wierdness, streaming errors, incompatibility,
>>> and just downright inability to load paris w/o defeating the VST in the
>>> paris.cfg file are some of the things I've seen. Best to try them in a
>>> different folder and copy over one at a time,test, copy another over,
>>> test, etc. etc. etc.
>>> tedious, but necessary since the Paris VST code is, er... aged.
>>> AA
>>>
>>>
>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>>> What happens when you go to load them...do you lose all your regular
>>>> VST's because you're pointing them to a different folder...just
>>>> wondering as I've never had any problems with my VST's but then again I
>>>> don't use cubase VST's
>>>>
>>>>
>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>> news:499a754b@linux...
>>>>> You'll probably want to install the Cubase VST plugs to a different
>>>>> folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>>>> new plugs in Paris, and it got unstable. If it pans, cool, add the
>>>>> other folder but if it doesn't sorting them out is a big pain. I sort
>>>>> mine now on the C drive by VSTplugs and VSTparis. Had some real big
>>>>> issues with DirectX and this because it works differently. Vegas and
>>>>> Paris plugs don't play nice together, ditto stuff like the plugs Nero
>>>>> installs.
>>>>>
>>>>> AA
>>>>>
>>>>>
>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>> news:499a68e7@linux...
>>>>>> Got some serious good things going on now.
>>>>>>
>>>>>> Paris is stable, powerful and efficient.
>>>>>> I ran tests yesterday that proved the CPU and
>>>>>> even PCI bus are not stopping anything from
>>>>>> happening. Today recording 30 tracks punching in/out

>>>>> caused no probs with average paris config settings.
>>>>> Yesterday 60+ natives and very low cpu with same
>>>>> config.
>>>>>
>>>>> It's finally awesome as I had hoped.
>>>>>
>>>>> Tomorrow I'm adding the Creamware hardware software.
>>>>> This will be one of the major hurdles along with some more
>>>>> USB devices and Cubase.
>>>>>
>>>>> Tom
>>>>>
>>>>>
>>>>>
>>>>>
>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>> news:4998bfc6@linux...
>>>>>> Hi Don,
>>>>>>
>>>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>>> didn't want to spend more cash. It's in the innermost slot
>>>>>> close to the power supply. That slot is where the host
>>>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>>> than DJ's did. You have to test each one to really know
>>>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>>> is in the Magma as will be the Creamware card shortly.
>>>>>>
>>>>>> Tom
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message
>>>>>> news:4998bc4d@linux...
>>>>>>> Are you running an expansion chassis?
>>>>>>>
>>>>>>> What slots are on the MB PCI and PCIe?
>>>>>>>
>>>>>>> what about power supply?
>>>>>>>
>>>>>>> Inquiring minds want to know
>>>>>>>
>>>>>>> hehehe
>>>>>>>
>>>>>>> Don
>>>>>>>

>>>>>>>
>>>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>> news:4998b7cc\$1@linux...
>>>>>>> Since all is going so well finally I thought it would be
>>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>>
>>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>
>>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris
>>>>>>> plugs
>>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>>>> whatever's and Faderworks across all 64 tracks.
>>>>>>> Then I decided to push it.
>>>>>>>
>>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>>>> it's gui is very hard on the graphics card as well as being a
>>>>>>> little
>>>>>>> CPU intensive. I got brave and added 25 with only a glitch or
>>>>>>> two.
>>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>>>> goofy sounding!
>>>>>>>
>>>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>>>> sure to leave the meters showing on each one. I got 6 going with
>>>>>>> the
>>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>>> Transport would stop after 2 as I recall. I added the seventh GUI
>>>>>>> when
>>>>>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>>>> couldn't
>>>>>>> find the save I tried to make either.
>>>>>>>
>>>>>>> Bottom line is the CPU never reached beyond 50% and the internal
>>>>>>> latency I
>>>>>>> have been keeping to a minimum never exceeded 208us! That's
>>>>>>> incredible
>>>>>>> from my experience.
>>>>>>>
>>>>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>>>>> Midi 8x8 patchbay.
>>>>>>>
>>>>>>> New UAD latency with ver 5.2 is:

> used to getting in AND out with Paris like tape! Nice.
> Paris rendered mixes so fast I didn't see it happen.
> Click it's done. Stable as could be.
>
> Had to use Cubase which was in the same machine
> so it saved time just to convert a Mp3 to wav for
> the session.
>
> Sweet to be back working again and more than just functional.
> Quicker, no probs with anything Paris. Soon I'll be mixing
> and it will be a joy with the plug/counts available. I'll get that list
> tonight. I have to get the latencies for some new ones still.
>
> The quickness is definitely worth the money.
> Maybe not my effort though!
>
> Tom
>
>
>
> "Aaron Allen" <know-spam@not_here.dude> wrote in message
> news:499d32da@linux...
>
>>faaannnnntastico.
>>AA
>>
>>
>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499d0535@linux...
>>
>>>Hey All,
>>>
>>>Cubase 4.0 is loaded, it's troublesome audio project played
>>>perfectly first time out. NO LATENCY. I added Paris
>>>into the mix, got all the ADAT and analog/spdif in/outs
>>>between the two working. Set proprietary clock, latency settings (3ms)
>>>in the Creamware asio audio, got Paris MTC internally to send to
>>>Cubase internally with NO LATENCY. Locked perfectly
>>>with Paris ADAT sending clock to Creamware hardware interpreted
>>>by Cubase.
>>>
>>>Lots more to do but the giant hurdle has been kicked
>>>over on it's ass.
>>>
>>>Low low latency, low CPU. 3ms @ 44.1.
>>>
>>>Whew !
>>>
>>>Thanks for all your help along the way,

>>>Tom
>>>
>>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>news:499b9f4f@linux...
>>>
>>>>do you lose all your regular VST's
>>>>
>>>>>because you're pointing them to a different folder
>>>>>
>>>>>Nah. You can have more than one folder. It's the rogue plugs that'll
>>>>>nail you. Intermittent wierdness, streaming errors, incompatibility,
>>>>>and just downright inability to load paris w/o defeating the VST in the
>>>>>paris.cfg file are some of the things I've seen. Best to try them in a
>>>>>different folder and copy over one at a time,test, copy another over,
>>>>>test, etc. etc. etc.
>>>>>tedious, but necessary since the Paris VST code is, er... aged.
>>>>>AA
>>>>>
>>>>>
>>>>>"Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>>>>
>>>>>>What happens when you go to load them...do you lose all your regular
>>>>>>VST's because you're pointing them to a different folder...just
>>>>>>wondering as I've never had any problems with my VST's but then again I
>>>>>>don't use cubase VST's
>>>>>>
>>>>>>
>>>>>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>>>news:499a754b@linux...
>>>>>>
>>>>>>>>You'll probably want to install the Cubase VST plugs to a different
>>>>>>>>folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>>>>>>>new plugs in Paris, and it got unstable. If it pans, cool, add the
>>>>>>>>other folder but if it doesn't sorting them out is a big pain. I sort
>>>>>>>>mine now on the C drive by VSTplugs and VSTparis. Had some real big
>>>>>>>>issues with DirectX and this because it works differently. Vegas and
>>>>>>>>Paris plugs don't play nice together, ditto stuff like the plugs Nero
>>>>>>>>installs.
>>>>>>>>
>>>>>>>>AA
>>>>>>>>
>>>>>>>>
>>>>>>>>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>>>>news:499a68e7@linux...
>>>>>>>>>
>>>>>>>>>>Got some serious good things going on now.
>>>>>>>>>>
>>>>>>>>>>>Paris is stable, powerful and efficient.

>>>>>>I ran tests yesterday that proved the CPU and
>>>>>>even PCI bus are not stopping anything from
>>>>>>happening. Today recording 30 tracks punching in/out
>>>>>>caused no probs with average paris config settings.
>>>>>>Yesterday 60+ natives and very low cpu with same
>>>>>>config.
>>>>>>
>>>>>>It's finally awesome as I had hoped.
>>>>>>
>>>>>>Tomorrow I'm adding the Creamware hardware software.
>>>>>>This will be one of the major hurdles along with some more
>>>>>>USB devices and Cubase.
>>>>>>
>>>>>>Tom
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>"Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>>news:4998bfc6@linux...
>>>>>>
>>>>>>Hi Don,
>>>>>>
>>>>>>Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>>>didn't want to spend more cash. It's in the innermost slot
>>>>>>close to the power supply. That slot is where the host
>>>>>>card goes. I have all Paris cards sharing IRQ 20 using
>>>>>>slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>>>than DJ's did. You have to test each one to really know
>>>>>>how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>>>and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>>>is in the Magma as will be the Creamware card shortly.
>>>>>>
>>>>>>Tom
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>>"Don Nafe" <dnafe@rogers.com> wrote in message
>>>>>>news:4998bc4d@linux...
>>>>>>
>>>>>>>Are you running an expansion chassis?
>>>>>>>
>>>>>>>What slots are on the MB PCI and PCIe?
>>>>>>>
>>>>>>>what about power supply?
>>>>>>>
>>>>>>>Inquiring minds want to know

>>>>>>>>
>>>>>>>>hehehe
>>>>>>>>
>>>>>>>>Don
>>>>>>>>
>>>>>>>>
>>>>>>>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>>>news:4998b7cc\$1@linux...
>>>>>>>>
>>>>>>>>Since all is going so well finally I thought it would be
>>>>>>>>good to show what's possible with Paris and a quadcore.
>>>>>>>>
>>>>>>>>I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>>>>with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>>
>>>>>>>>I'm using a 29 track mix with plenty of edits, 15 or so Paris
>>>>>>>>plugs
>>>>>>>>scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo
>>>>>>>>whatevers and Faderworks across all 64 tracks.
>>>>>>>>Then I decided to push it.
>>>>>>>>
>>>>>>>>I put 29 Waves Ren comps across all tracks as the transport
>>>>>>>>was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>>>>open. I was impressed since the CPU didn't exceed 10%.
>>>>>>>>I installed a few Waves SSL Channel Strips with no glitches,
>>>>>>>>transport still running in loop mode. If anyone knows that plug,
>>>>>>>>it's gui is very hard on the graphics card as well as being a
>>>>>>>>little
>>>>>>>>CPU intensive. I got brave and added 25 with only a glitch or
>>>>>>>>two.
>>>>>>>>GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>>>>is peaking around 15-20%. Smooth audio although mix got a little
>>>>>>>>goofy sounding!
>>>>>>>>
>>>>>>>>Then I got really brave... I started opening the SSL GUIs making
>>>>>>>>sure to leave the meters showing on each one. I got 6 going with
>>>>>>>>the
>>>>>>>>CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>>>>Transport would stop after 2 as I recall. I added the seventh GUI
>>>>>>>>when
>>>>>>>>I got the Paris Assertion Error we all know. Yes it crashed and I
>>>>>>>>couldn't
>>>>>>>>find the save I tried to make either.
>>>>>>>>
>>>>>>>>Bottom line is the CPU never reached beyond 50% and the internal
>>>>>>>>latency I
>>>>>>>>have been keeping to a minimum never exceeded 208us! That's
>>>>>>>>incredible

"Jeff Hoover" <jkhoover@excite.com> wrote in message news:499de4d3@linux...
> Tom,
>
> Have you gotten to syncing Paris and Cubase ITB?
>
> JH
>> Hey guys,
>>
>> First session today. Had paris config set to
>> punch time fast and not a problems. I'm not
>> used to getting in AND out with Paris like tape! Nice.
>> Paris rendered mixes so fast I didn't see it happen.
>> Click it's done. Stable as could be.
>>
>> Had to use Cubase which was in the same machine
>> so it saved time just to convert a Mp3 to wav for
>> the session.
>>
>> Sweet to be back working again and more than just functional.
>> Quicker, no probs with anything Paris. Soon I'll be mixing
>> and it will be a joy with the plug/counts available. I'll get that list
>> tonight. I have to get the latencies for some new ones still.
>>
>> The quickness is definitely worth the money.
>> Maybe not my effort though!
>>
>> Tom
>>
>>
>>
>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>> news:499d32da@linux...
>>
>>>faaannnnntastico.
>>>AA
>>>
>>>
>>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499d0535@linux...
>>>
>>>>Hey All,
>>>>
>>>>Cubase 4.0 is loaded, it's troublesome audio project played
>>>>perfectly first time out. NO LATENCY. I added Paris
>>>>into the mix, got all the ADAT and analog/spdif in/outs
>>>>between the two working. Set proprietary clock, latency settings (3ms)
>>>>in the Creamware asio audio, got Paris MTC internally to send to

>>>>Cubase internally with NO LATENCY. Locked perfectly
>>>>with Paris ADAT sending clock to Creamware hardware interpreted
>>>>by Cubase.
>>>>
>>>>Lots more to do but the giant hurdle has been kicked
>>>>over on it's ass.
>>>>
>>>>Low low latency, low CPU. 3ms @ 44.1.
>>>>
>>>>Whew !
>>>>
>>>>Thanks for all your help along the way,
>>>>Tom
>>>>
>>>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>news:499b9f4f@linux...
>>>>
>>>>>do you lose all your regular VST's
>>>>>
>>>>>>because you're pointing them to a different folder
>>>>>>
>>>>>>Nah. You can have more than one folder. It's the rogue plugs that'll
>>>>>>nail you. Intermittent wierdness, streaming errors, incompatibility,
>>>>>>and just downright inability to load paris w/o defeating the VST in the
>>>>>>paris.cfg file are some of the things I've seen. Best to try them in a
>>>>>>different folder and copy over one at a time,test, copy another over,
>>>>>>test, etc. etc. etc.
>>>>>>tedious, but necessary since the Paris VST code is, er... aged.
>>>>>AA
>>>>>
>>>>>
>>>>>>"Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>>>>>
>>>>>>>What happens when you go to load them...do you lose all your regular
>>>>>>>VST's because you're pointing them to a different folder...just
>>>>>>>wondering as I've never had any problems with my VST's but then again
>>>>>>>I don't use cubase VST's
>>>>>>>
>>>>>>>
>>>>>>>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>>>>>news:499a754b@linux...
>>>>>>>>
>>>>>>>>>You'll probably want to install the Cubase VST plugs to a different
>>>>>>>>>folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>>>>>>>>new plugs in Paris, and it got unstable. If it pans, cool, add the
>>>>>>>>>other folder but if it doesn't sorting them out is a big pain. I sort
>>>>>>>>>mine now on the C drive by VSTplugs and VSTparis. Had some real big
>>>>>>>>>issues with DirectX and this because it works differently. Vegas and

>>>>>>Paris plugs don't play nice together, ditto stuff like the plugs Nero
>>>>>>installs.
>>>>>>
>>>>>>AA
>>>>>>
>>>>>>
>>>>>>"Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>>news:499a68e7@linux...
>>>>>>
>>>>>>>Got some serious good things going on now.
>>>>>>>
>>>>>>>Paris is stable, powerful and efficient.
>>>>>>>I ran tests yesterday that proved the CPU and
>>>>>>>even PCI bus are not stopping anything from
>>>>>>>happening. Today recording 30 tracks punching in/out
>>>>>>>caused no probs with average paris config settings.
>>>>>>>Yesterday 60+ natives and very low cpu with same
>>>>>>>config.
>>>>>>>
>>>>>>>It's finally awesome as I had hoped.
>>>>>>>
>>>>>>>Tomorrow I'm adding the Creamware hardware software.
>>>>>>>This will be one of the major hurdles along with some more
>>>>>>>USB devices and Cubase.
>>>>>>>
>>>>>>>Tom
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>"Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>>>news:4998bfc6@linux...
>>>>>>>
>>>>>>>>Hi Don,
>>>>>>>>
>>>>>>>>>Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>>>>>>didn't want to spend more cash. It's in the innermost slot
>>>>>>>>>close to the power supply. That slot is where the host
>>>>>>>>>card goes. I have all Paris cards sharing IRQ 20 using
>>>>>>>>>slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>>>>>>than DJ's did. You have to test each one to really know
>>>>>>>>>how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>>>>>>and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>>>>>>is in the Magma as will be the Creamware card shortly.
>>>>>>>>>
>>>>>>>>>Tom
>>>>>>>>>
>>>>>>>>>

>>>>>>>>
>>>>>>>>
>>>>>>>>"Don Nafe" <dnafe@rogers.com> wrote in message
>>>>>>>>news:4998bc4d@linux...
>>>>>>>>
>>>>>>>>Are you running an expansion chassis?
>>>>>>>>
>>>>>>>>What slots are on the MB PCI and PCIe?
>>>>>>>>
>>>>>>>>what about power supply?
>>>>>>>>
>>>>>>>>Inquiring minds want to know
>>>>>>>>
>>>>>>>>hehehe
>>>>>>>>
>>>>>>>>Don
>>>>>>>>
>>>>>>>>
>>>>>>>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>>>news:4998b7cc\$1@linux...
>>>>>>>>
>>>>>>>>Since all is going so well finally I thought it would be
>>>>>>>>good to show what's possible with Paris and a quadcore.
>>>>>>>>
>>>>>>>>I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>>>>with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>>
>>>>>>>>I'm using a 29 track mix with plenty of edits, 15 or so Paris
>>>>>>>>plugs
>>>>>>>>scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo
>>>>>>>>whatevers and Faderworks across all 64 tracks.
>>>>>>>>Then I decided to push it.
>>>>>>>>
>>>>>>>>I put 29 Waves Ren comps across all tracks as the transport
>>>>>>>>was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>>>>open. I was impressed since the CPU didn't exceed 10%.
>>>>>>>>I installed a few Waves SSL Channel Strips with no glitches,
>>>>>>>>transport still running in loop mode. If anyone knows that plug,
>>>>>>>>it's gui is very hard on the graphics card as well as being a
>>>>>>>>little
>>>>>>>>CPU intensive. I got brave and added 25 with only a glitch or
>>>>>>>>two.
>>>>>>>>GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>>>>is peaking around 15-20%. Smooth audio although mix got a little
>>>>>>>>goofy sounding!
>>>>>>>>
>>>>>>>>Then I got really brave... I started opening the SSL GUIs making
>>>>>>>>sure to leave the meters showing on each one. I got 6 going with

Subject: Re: New Build for Paris
Posted by [Deej \[5\]](#) on Fri, 20 Feb 2009 15:33:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>Hey Jeff,

>

>Ya, works great. No cables. Not sample accurate though.

>ADAT sync is doable if I buy a Sync Plate for my Scope card.

>No rush for me.

>

>Tom

Tom,

Try this:

1. Fly your drum tracks into Cubase and send them to a stereo bus which is outputting to an ADAT output pair which is patched into a Paris stereo input pair.

2. Configure a pair of tracks in Paris with the Paris ADAT inputs (and a corresponding pair of outputs) as inserts.

3. In Cubase, designate this ADAT pair as an external instrument.

4. Instantiate a Pultec and something like a Fairchild or the Neve 33609 on the buss and ping it for round trip latency through Paris so you can get a sample/ms calculation.

5. Use that number in Faderworks to delay compensate Paris for the round trip. I'm not sure if this will work with UAD plugins instantiated, but if it does, you've now got a means to more quickly use groups in Paris with delay compensation. You could basically run NY style (parallel) compression this way.

I know you can just lightpipe the tracks from the ADAT out of Cubase to the ADAT input of Paris, but using inserts may have the following advantage:

1. you get an accurate number for compensating in Faderworks
2. it is convoluted, more complicated and less intuitive and therefore much cooler than something simple and obvious.

;))

Cheers,

>

>
>"Jeff Hoover" <jkhoover@excite.com> wrote in message news:499de4d3@linux...
>> Tom,
>>
>> Have you gotten to syncing Paris and Cubase ITB?
>>
>> JH
>>> Hey guys,
>>>
>>> First session today. Had paris config set to
>>> punch time fast and not a problems. I'm not
>>> used to getting in AND out with Paris like tape! Nice.
>>> Paris rendered mixes so fast I didn't see it happen.
>>> Click it's done. Stable as could be.
>>>
>>> Had to use Cubase which was in the same machine
>>> so it saved time just to convert a Mp3 to wav for
>>> the session.
>>>
>>> Sweet to be back working again and more than just functional.
>>> Quicker, no probs with anything Paris. Soon I'll be mixing
>>> and it will be a joy with the plug/counts available. I'll get that list
>>> tonight. I have to get the latencies for some new ones still.
>>>
>>> The quickness is definitely worth the money.
>>> Maybe not my effort though!
>>>
>>> Tom
>>>
>>>
>>>
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>> news:499d32da@linux...
>>>
>>>>faaannnnntastico.
>>>>AA
>>>>
>>>>
>>>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499d0535@linux...
>>>>
>>>>>Hey All,
>>>>>
>>>>>Cubase 4.0 is loaded, it's troublesome audio project played
>>>>>perfectly first time out. NO LATENCY. I added Paris
>>>>>into the mix, got all the ADAT and analog/spdif in/outs
>>>>>between the two working. Set proprietary clock, latency settings (3ms)
>>>>>in the Creamware asio audio, got Paris MTC internally to send to
>>>>>Cubase internally with NO LATENCY. Locked perfectly

>>>>>with Paris ADAT sending clock to Creamware hardware interpreted
>>>>>by Cubase.
>>>>>
>>>>>Lots more to do but the giant hurdle has been kicked
>>>>>over on it's ass.
>>>>>
>>>>>Low low latency, low CPU. 3ms @ 44.1.
>>>>>
>>>>>Whew !
>>>>>
>>>>>Thanks for all your help along the way,
>>>>>Tom
>>>>>
>>>>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>>news:499b9f4f@linux...
>>>>>
>>>>>>do you lose all your regular VST's
>>>>>>
>>>>>>>because you're pointing them to a different folder
>>>>>>>
>>>>>>>Nah. You can have more than one folder. It's the rogue plugs that'll

>>>>>>>nail you. Intermittent wierdness, streaming errors, incompatibility,

>>>>>>>and just downright inability to load paris w/o defeating the VST in
the
>>>>>>>paris.cfg file are some of the things I've seen. Best to try them in
a
>>>>>>>different folder and copy over one at a time,test, copy another over,

>>>>>>>test, etc. etc. etc.
>>>>>>>tedious, but necessary since the Paris VST code is, er... aged.
>>>>>>>AA
>>>>>>>
>>>>>>>
>>>>>>>"Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>>>>>>
>>>>>>>>What happens when you go to load them...do you lose all your regular

>>>>>>>>VST's because you're pointing them to a different folder...just
>>>>>>>>wondering as I've never had any problems with my VST's but then again

>>>>>>>>I don't use cubase VST's
>>>>>>>>
>>>>>>>>
>>>>>>>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>>>>>news:499a754b@linux...
>>>>>>>>

>>>>>>>You'll probably want to install the Cubase VST plugs to a different
>>>>>>>folder from Paris' VST plugs. I ran into some real wierd stuff trying
>>>>>>>new plugs in Paris, and it got unstable. If it pans, cool, add the
>>>>>>>other folder but if it doesn't sorting them out is a big pain. I
sort
>>>>>>>mine now on the C drive by VSTplugs and VSTparis. Had some real big
>>>>>>>issues with DirectX and this because it works differently. Vegas
and
>>>>>>>Paris plugs don't play nice together, ditto stuff like the plugs
Nero
>>>>>>>installs.
>>>>>>>
>>>>>>>AA
>>>>>>>
>>>>>>>
>>>>>>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>>news:499a68e7@linux...
>>>>>>>
>>>>>>>Got some serious good things going on now.
>>>>>>>
>>>>>>>Paris is stable, powerful and efficient.
>>>>>>>I ran tests yesterday that proved the CPU and
>>>>>>>even PCI bus are not stopping anything from
>>>>>>>happening. Today recording 30 tracks punching in/out
>>>>>>>caused no probs with average paris config settings.
>>>>>>>Yesterday 60+ natives and very low cpu with same
>>>>>>>config.
>>>>>>>
>>>>>>>It's finally awesome as I had hoped.
>>>>>>>
>>>>>>>Tomorrow I'm adding the Creamware hardware software.
>>>>>>>This will be one of the major hurdles along with some more
>>>>>>>USB devices and Cubase.
>>>>>>>
>>>>>>>Tom
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>"Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>>>news:4998bfc6@linux...
>>>>>>>
>>>>>>>>Hi Don,
>>>>>>>>

>
>
>>
>>3. In Cubase, designate this ADAT pair as an external instrument.
>
>Sorry.....this was a pre coffee post:
>
>3. In Cubase, designate this ADAT pair as an external effect
>
>

Subject: Re: New Build for Paris
Posted by [Tom Bruhl](#) on Sun, 22 Feb 2009 20:58:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hey Deej,

Tried it. The problem is that there's no real-time way of delay comp with the live insert coming from Cubase. Faderworks is a native plug and I'm sure you recall they are only active on playback of tracks within Paris. Since that's the case I would have to record the NY drum submix then compensate and add compression for desired effect. I can do that within Paris and add the same plugins there. Mike has added a mix control on NoLimit, stereo comp and a few others that are new to our Paris plugs. This allows automation and parallel compression within Paris via the simple aux bus. No UADs but still good stuff.

I guess the same could be done if compensating for UAD and a non compressed bus to and from Cubase using Faderworks on the individual tracks before they're sent via two Paris aux busses.

Analog mixing seems so much easier huh?

Tom

"Deej" <noway@jose.net> wrote in message news:499edfa4\$1@linux...
>
> Hmm.....I just rethought this insert's thing relative to external FX in
> cubase.
> It's definitely possible but may be a bit more complicated than I
> originally

> thought, which would make it even more fun.
>
> I'll post up more about this later.
>
>
> "Deej" <noway@jose.net> wrote:
>>
>>
>>>
>>>3. In Cubase, designate this ADAT pair as an external instrument.
>>
>>Sorry.....this was a pre coffee post:
>>
>>3. In Cubase, designate this ADAT pair as an external effect
>>
>>
>

Subject: Re: New Build for Paris
Posted by [Rod Lincoln](#) on Mon, 23 Feb 2009 05:57:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

Paris "rendered mixes"???? do you mean "rendered tracks"? or are you using some virtual mixes?

Rod

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>Hey guys,

>

>First session today. Had paris config set to
>punch time fast and not a problems. I'm not
>used to getting in AND out with Paris like tape! Nice.
>Paris rendered mixes so fast I didn't see it happen.
>Click it's done. Stable as could be.

>

>Had to use Cubase which was in the same machine
>so it saved time just to convert a Mp3 to wav for
>the session.

>

>Sweet to be back working again and more than just functional.
>Quicker, no probs with anything Paris. Soon I'll be mixing
>and it will be a joy with the plug/counts available. I'll get that list
>tonight. I have to get the latencies for some new ones still.

>

>The quickness is definitely worth the money.
>Maybe not my effort though!

>

>Tom

>
>
>
>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>news:499d32da@linux...
>> faaannnnntastico.
>> AA
>>
>>
>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message news:499d0535@linux...
>>> Hey All,
>>>
>>> Cubase 4.0 is loaded, it's troublesome audio project played
>>> perfectly first time out. NO LATENCY. I added Paris
>>> into the mix, got all the ADAT and analog/spdif in/outs
>>> between the two working. Set proprietary clock, latency settings (3ms)
>>> in the Creamware asio audio, got Paris MTC internally to send to
>>> Cubase internally with NO LATENCY. Locked perfectly
>>> with Paris ADAT sending clock to Creamware hardware interpreted
>>> by Cubase.
>>>
>>> Lots more to do but the giant hurdle has been kicked
>>> over on it's ass.
>>>
>>> Low low latency, low CPU. 3ms @ 44.1.
>>>
>>> Whew !
>>>
>>> Thanks for all your help along the way,
>>> Tom
>>>
>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>> news:499b9f4f@linux...
>>>> do you lose all your regular VST's
>>>>> because you're pointing them to a different folder
>>>>>
>>>>> Nah. You can have more than one folder. It's the rogue plugs that'll

>>>>> nail you. Intermittent wierdness, streaming errors, incompatibility,

>>>>> and just downright inability to load paris w/o defeating the VST in
the
>>>>> paris.cfg file are some of the things I've seen. Best to try them in
a
>>>>> different folder and copy over one at a time,test, copy another over,

>>>>> test, etc. etc. etc.
>>>>> tedious, but necessary since the Paris VST code is, er... aged.

>>>> AA
>>>>
>>>>
>>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>>>> What happens when you go to load them...do you lose all your regular

>>>>> VST's because you're pointing them to a different folder...just
>>>>> wondering as I've never had any problems with my VST's but then again
I
>>>>> don't use cubase VST's
>>>>>
>>>>>
>>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>> news:499a754b@linux...
>>>>>> You'll probably want to install the Cubase VST plugs to a different

>>>>>> folder from Paris' VST plugs. I ran into some real wierd stuff trying

>>>>>> new plugs in Paris, and it got unstable. If it pans, cool, add the

>>>>>> other folder but if it doesn't sorting them out is a big pain. I sort

>>>>>> mine now on the C drive by VSTplugs and VSTparis. Had some real big

>>>>>> issues with DirectX and this because it works differently. Vegas and

>>>>>> Paris plugs don't play nice together, ditto stuff like the plugs Nero

>>>>>> installs.
>>>>>>
>>>>>> AA
>>>>>>
>>>>>>
>>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>> news:499a68e7@linux...
>>>>>>> Got some serious good things going on now.
>>>>>>>
>>>>>>> Paris is stable, powerful and efficient.
>>>>>>> I ran tests yesterday that proved the CPU and
>>>>>>> even PCI bus are not stopping anything from
>>>>>>> happening. Today recording 30 tracks punching in/out
>>>>>>> caused no probs with average paris config settings.
>>>>>>> Yesterday 60+ natives and very low cpu with same
>>>>>>> config.
>>>>>>>
>>>>>>> It's finally awesome as I had hoped.
>>>>>>>
>>>>>>> Tomorrow I'm adding the Creamware hardware software.

>>>>>> This will be one of the major hurdles along with some more
>>>>>> USB devices and Cubase.
>>>>>>
>>>>>> Tom
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>> news:4998bfc6@linux...
>>>>>> Hi Don,
>>>>>>
>>>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>>> didn't want to spend more cash. It's in the innermost slot
>>>>>> close to the power supply. That slot is where the host
>>>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>>> than DJ's did. You have to test each one to really know
>>>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>>> is in the Magma as will be the Creamware card shortly.
>>>>>>
>>>>>> Tom
>>>>>>
>>>>>>
>>>>>>
>>>>>>
>>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message
>>>>>> news:4998bc4d@linux...
>>>>>> Are you running an expansion chassis?
>>>>>>
>>>>>> What slots are on the MB PCI and PCIe?
>>>>>>
>>>>>> what about power supply?
>>>>>>
>>>>>> Inquiring minds want to know
>>>>>>
>>>>>> hehehe
>>>>>>
>>>>>> Don
>>>>>>
>>>>>>
>>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>> news:4998b7cc\$1@linux...
>>>>>> Since all is going so well finally I thought it would be
>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>
>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram

>>>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>>
>>>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris

>>>>>>>> plugs
>>>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>>>>> whatever's and Faderworks across all 64 tracks.
>>>>>>>> Then I decided to push it.
>>>>>>>>
>>>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>>>> transport still running in loop mode. If anyone knows that plug,
>>>>>>>> it's gui is very hard on the graphics card as well as being a

>>>>>>>> little
>>>>>>>> CPU intensive. I got brave and added 25 with only a glitch or

>>>>>>>> two.
>>>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>>>> is peaking around 15-20%. Smooth audio although mix got a little
>>>>>>>> goofy sounding!
>>>>>>>>
>>>>>>>> Then I got really brave... I started opening the SSL GUIs making
>>>>>>>> sure to leave the meters showing on each one. I got 6 going with

>>>>>>>> the
>>>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>>>> Transport would stop after 2 as I recall. I added the seventh
GUI
>>>>>>>> when
>>>>>>>> I got the Paris Assertion Error we all know. Yes it crashed and
I
>>>>>>>> couldn't
>>>>>>>> find the save I tried to make either.
>>>>>>>>
>>>>>>>> Bottom line is the CPU never reached beyond 50% and the internal

>>>>>>>> latency I
>>>>>>>> have been keeping to a minimum never exceeded 208us! That's
>>>>>>>> incredible
>>>>>>>> from my experience.
>>>>>>>>
>>>>>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>>>>>> Midi 8x8 patchbay.
>>>>>>>>
>>>>>>>> New UAD latency with ver 5.2 is:

More soft synths to install along with a bunch of sample sets.

I should be able to push the envelope now and see where this rig lies compared to the two comps I was using before. Paris on an AMD 3000+ & Cubase on a dualcore AMD 2.8.

Paris on it's own is no comparison.

Tom

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message news:49a23fa5\$1@linux...

>
> Paris "rendered mixes"???? do you mean "rendered tracks"? or are you using
> some virtual mixes?

> Rod

> "Tom Bruhl" <arpeggio@comcast.net> wrote:

>>Hey guys,

>>

>>First session today. Had paris config set to
>>punch time fast and not a problems. I'm not
>>used to getting in AND out with Paris like tape! Nice.
>>Paris rendered mixes so fast I didn't see it happen.
>>Click it's done. Stable as could be.

>>

>>Had to use Cubase which was in the same machine
>>so it saved time just to convert a Mp3 to wav for
>>the session.

>>

>>Sweet to be back working again and more than just functional.
>>Quicker, no probs with anything Paris. Soon I'll be mixing
>>and it will be a joy with the plug/counts available. I'll get that list
>>tonight. I have to get the latencies for some new ones still.

>>

>>The quickness is definitely worth the money.
>>Maybe not my effort though!

>>

>>Tom

>>

>>

>>

>>"Aaron Allen" <know-spam@not_here.dude> wrote in message
>>news:499d32da@linux...

>>> faaannnnntastico.

>>> AA
>>>
>>>
>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>> news:499d0535@linux...
>>>> Hey All,
>>>>
>>>> Cubase 4.0 is loaded, it's troublesome audio project played
>>>> perfectly first time out. NO LATENCY. I added Paris
>>>> into the mix, got all the ADAT and analog/spdif in/outs
>>>> between the two working. Set proprietary clock, latency settings (3ms)
>>>> in the Creamware asio audio, got Paris MTC internally to send to
>>>> Cubase internally with NO LATENCY. Locked perfectly
>>>> with Paris ADAT sending clock to Creamware hardware interpreted
>>>> by Cubase.
>>>>
>>>> Lots more to do but the giant hurdle has been kicked
>>>> over on it's ass.
>>>>
>>>> Low low latency, low CPU. 3ms @ 44.1.
>>>>
>>>> Whew !
>>>>
>>>> Thanks for all your help along the way,
>>>> Tom
>>>>
>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>> news:499b9f4f@linux...
>>>>> do you lose all your regular VST's
>>>>>> because you're pointing them to a different folder
>>>>>>
>>>>>> Nah. You can have more than one folder. It's the rogue plugs that'll
>>>>>> >
>>>>>> nail you. Intermittent wierdness, streaming errors, incompatibility,
>>>>>> >
>>>>>> and just downright inability to load paris w/o defeating the VST in
>>>>>> > the
>>>>>> paris.cfg file are some of the things I've seen. Best to try them in
>>>>>> > a
>>>>>> different folder and copy over one at a time,test, copy another over,
>>>>>> >
>>>>>> test, etc. etc. etc.
>>>>>> tedious, but necessary since the Paris VST code is, er... aged.
>>>>>> AA
>>>>>>
>>>>>>
>>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message news:499b6540@linux...
>>>>>>> What happens when you go to load them...do you lose all your regular

>
>>>>> VST's because you're pointing them to a different folder...just
>>>>> wondering as I've never had any problems with my VST's but then again
> I
>>>>> don't use cubase VST's
>>>>>
>>>>>
>>>>> "Aaron Allen" <know-spam@not_here.dude> wrote in message
>>>>> news:499a754b@linux...
>>>>>> You'll probably want to install the Cubase VST plugs to a different
>
>>>>>> folder from Paris' VST plugs. I ran into some real wierd stuff
>>>>>> trying
>
>>>>>> new plugs in Paris, and it got unstable. If it pans, cool, add the
>
>>>>>> other folder but if it doesn't sorting them out is a big pain. I
>>>>>> sort
>
>>>>>> mine now on the C drive by VSTplugs and VSTparis. Had some real big
>
>>>>>> issues with DirectX and this because it works differently. Vegas and
>
>>>>>> Paris plugs don't play nice together, ditto stuff like the plugs
>>>>>> Nero
>
>>>>>> installs.
>>>>>>
>>>>>> AA
>>>>>>
>>>>>>
>>>>>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>>>>>> news:499a68e7@linux...
>>>>>>> Got some serious good things going on now.
>>>>>>>
>>>>>>> Paris is stable, powerful and efficient.
>>>>>>> I ran tests yesterday that proved the CPU and
>>>>>>> even PCI bus are not stopping anything from
>>>>>>> happening. Today recording 30 tracks punching in/out
>>>>>>> caused no probs with average paris config settings.
>>>>>>> Yesterday 60+ natives and very low cpu with same
>>>>>>> config.
>>>>>>>
>>>>>>> It's finally awesome as I had hoped.
>>>>>>>
>>>>>>> Tomorrow I'm adding the Creamware hardware software.
>>>>>>> This will be one of the major hurdles along with some more
>>>>>>> USB devices and Cubase.

>>>>>>>
>>>>>>> Tom
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>>> news:4998bfc6@linux...
>>>>>>> Hi Don,
>>>>>>>
>>>>>>> Ya, 13 slot older PCI Magma. PCIe would be saweet but I
>>>>>>> didn't want to spend more cash. It's in the innermost slot
>>>>>>> close to the power supply. That slot is where the host
>>>>>>> card goes. I have all Paris cards sharing IRQ 20 using
>>>>>>> slots 1, 5, 8 & 12 in the Magma. Mine lined up differently
>>>>>>> than DJ's did. You have to test each one to really know
>>>>>>> how the IRQ chips will fall. I have a 550 watt in both Magma
>>>>>>> and comp. UAD2 is PCIe and is the graphics card. UAD1
>>>>>>> is in the Magma as will be the Creamware card shortly.
>>>>>>>
>>>>>>> Tom
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>>
>>>>>>> "Don Nafe" <dnafe@rogers.com> wrote in message
>>>>>>> news:4998bc4d@linux...
>>>>>>> Are you running an expansion chassis?
>>>>>>>
>>>>>>> What slots are on the MB PCI and PCIe?
>>>>>>>
>>>>>>> what about power supply?
>>>>>>>
>>>>>>> Inquiring minds want to know
>>>>>>>
>>>>>>> hehehe
>>>>>>>
>>>>>>> Don
>>>>>>>
>>>>>>>
>>>>>>> "Tom Bruhl" <arpegio@comcast.net> wrote in message
>>>>>>> news:4998b7cc\$1@linux...
>>>>>>>> Since all is going so well finally I thought it would be
>>>>>>>> good to show what's possible with Paris and a quadcore.
>>>>>>>>
>>>>>>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>>>>>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>>>>>>

>>>>>>>>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris
>
>>>>>>>>>> plugs
>>>>>>>>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>>>>>>>>> whatever's and Faderworks across all 64 tracks.
>>>>>>>>>> Then I decided to push it.
>>>>>>>>>>
>>>>>>>>>> I put 29 Waves Ren comps across all tracks as the transport
>>>>>>>>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>>>>>>>>> open. I was impressed since the CPU didn't exceed 10%.
>>>>>>>>>> I installed a few Waves SSL Channel Strips with no glitches,
>>>>>>>>>> transport still running in loop mode. If anyone knows that
>>>>>>>>>> plug,
>>>>>>>>>> it's gui is very hard on the graphics card as well as being a
>
>>>>>>>>>> little
>>>>>>>>>> CPU intensive. I got brave and added 25 with only a glitch or
>
>>>>>>>>>> two.
>>>>>>>>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>>>>>>>>> is peaking around 15-20%. Smooth audio although mix got a
>>>>>>>>>> little
>>>>>>>>>> goofy sounding!
>>>>>>>>>>
>>>>>>>>>> Then I got really brave... I started opening the SSL GUIs
>>>>>>>>>> making
>>>>>>>>>> sure to leave the meters showing on each one. I got 6 going with
>
>>>>>>>>>> the
>>>>>>>>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>>>>>>>>> Transport would stop after 2 as I recall. I added the seventh
> GUI
>>>>>>>>>> when
>>>>>>>>>> I got the Paris Assertion Error we all know. Yes it crashed and
> I
>>>>>>>>>> couldn't
>>>>>>>>>> find the save I tried to make either.
>>>>>>>>>>
>>>>>>>>>> Bottom line is the CPU never reached beyond 50% and the internal
>
>>>>>>>>>> latency I
>>>>>>>>>> have been keeping to a minimum never exceeded 208us! That's
>>>>>>>>>> incredible
>>>>>>>>>> from my experience.
>>>>>>>>>>
>>>>>>>>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>>>>>>>>> Midi 8x8 patchbay.
>>>>>>>>>>

somehow be mapped, it would be even cooler. I wonder if Analog X still uses Paris. He might be the guy to talk to about something like this. He had an O1V mapped to Paris about 10 years ago.

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>Hey DeeJ,

>

>Tried it. The problem is that there's no real-time way

>of delay comp with the live insert coming from Cubase.

>Faderworks is a native plug and I'm sure you recall they

>are only active on playback of tracks within Paris. Since

>that's the case I would have to record the NY drum submix

>then compensate and add compression for desired effect.

>I can do that within Paris and add the same plugins there.

>Mike has added a mix control on NoLimit, stereo comp

>and a few others that are new to our Paris plugs. This allows

>automation and parallel compression within Paris via the

>simple aux bus. No UADs but still good stuff.

>

>I guess the same could be done if compensating for UAD and a

>non compressed bus to and from Cubase using Faderworks on

>the individual tracks before they're sent via two Paris aux busses.

>

>Analog mixing seems so much easier huh?

>

>Tom

>

>

>

>

>

>"Deej" <noway@jose.net> wrote in message news:499edfa4\$1@linux...

>>

>> Hmmmm....I just rethought this insert's thing relative to external FX in

>> cubase.

>> It's definitely possible but may be a bit more complicated than I

>> originally

>> thought, which would make it even more fun.

>>

>> I'll post up more about this later.

>>

>>

>> "Deej" <noway@jose.net> wrote:

>>>

>>>

>>>>

>>>>3. In Cubase, designate this ADAT pair as an external instrument.

>>>

>>>Sorry.....this was a pre coffee post:

>>>

>>>3. In Cubase, designate this ADAT pair as an external effect

>>>

>>>

>>

>

>

Subject: Re: New Build for Paris

Posted by [Very Deep Productions](#) on Tue, 24 Feb 2009 21:44:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Wow, that sounds smokin' Tom. Simply amazing processing power you've got there. By the way which motherboard are you using with that Quad Core?

Rich

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:4998b7cc\$1@linux...

> Since all is going so well finally I thought it would be

> good to show what's possible with Paris and a quadcore.

>

> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram

> with a Q9450 Yorkfield 2.66 quadcore.

>

> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs

> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo

> whatevers and Faderworks across all 64 tracks.

> Then I decided to push it.

>

> I put 29 Waves Ren comps across all tracks as the transport

> was playing. No glitches (plenty of edits too) but with no GUIs

> open. I was impressed since the CPU didn't exceed 10%.

> I installed a few Waves SSL Channel Strips with no glitches,

> transport still running in loop mode. If anyone knows that plug,

> it's gui is very hard on the graphics card as well as being a little

> CPU intensive. I got brave and added 25 with only a glitch or two.

> GUIs closed. Now we're talking 60+ native plugs and the CPU

> is peaking around 15-20%. Smooth audio although mix got a little

> goofy sounding!

>

> Then I got really brave... I started opening the SSL GUIs making

> sure to leave the meters showing on each one. I got 6 going with the

> CPU up between 35 + 45% . This was unheard of on my old box.

> Transport would stop after 2 as I recall. I added the seventh GUI when
> I got the Paris Assertion Error we all know. Yes it crashed and I
> couldn't
> find the save I tried to make either.
>
> Bottom line is the CPU never reached beyond 50% and the internal latency I
> have been keeping to a minimum never exceeded 208us! That's incredible
> from my experience.
>
> After I backup it'll be time for the Creamware card, Cubase 4.5,
> Midi 8x8 patchbay.
>
> New UAD latency with ver 5.2 is:
> 8256 samples most plugs including Neve 88R
> Helios and Pultec 8287 samples
>
> This is about half as long from the old revs. The install is also
> easier for us because the EX1 and Fairchild load correctly
> first time out. Just wrap with FxPansion 3.3 and all is well.
>
> Thanks again to Mike Audet for being so helpful when
> I was ready to throw in the towel. His drivers are making
> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
> and Hyperthreading comps too.
>
> Tom
>
>
>
>

Subject: Re: New Build for Paris
Posted by [Tom Bruhl](#) on Tue, 24 Feb 2009 22:41:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Rich,

Here's the link:

http://www.gigabyte.com.tw/Products/Motherboard/Products_Spec.aspx?ClassValue=Motherboard&ProductID=2742&Product Name=GA-EP35-DS3P

Chris Ludwig put mine together at ADK. His knowledge is worth the extra cash. No question about it. I had mine built back in July. Today it would be less money for you I'll bet. Maybe build an even faster one!!!

An expansion chassis is essential but well worth the speed increase compared to slower machines with 6 PCI slots. Only important if you're mixing with large native plugin counts. Or, like I want everything in one machine which if nothing else is just cool. No monitor switching, KVMs etc..

It should keep me going for a few more very productive years with Paris. If I give up on Paris then Cubase is there waiting to take over the audio recording duties too.

Mike Audet's drivers are essential to this setup too. He deserves huge props for all that he has done for us here as well as me personally.

Tom

"Very Deep Productions" <richlamanna@earthlink.net> wrote in message news:49a46f18\$1@linux...

> Wow, that sounds smokin' Tom. Simply amazing processing power you've got
> there. By the way which motherboard are you using with that Quad Core?

>

> Rich

>

> "Tom Bruhl" <arpeggio@comcast.net> wrote in message

> news:4998b7cc\$1@linux...

>> Since all is going so well finally I thought it would be

>> good to show what's possible with Paris and a quadcore.

>>

>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram

>> with a Q9450 Yorkfield 2.66 quadcore.

>>

>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs

>> scattered about. Maybe 2 Autotunes, 5 UAD whatevers, 4 Voxengo

>> whatevers and Faderworks across all 64 tracks.

>> Then I decided to push it.

>>

>> I put 29 Waves Ren comps across all tracks as the transport

>> was playing. No glitches (plenty of edits too) but with no GUIs

>> open. I was impressed since the CPU didn't exceed 10%.

>> I installed a few Waves SSL Channel Strips with no glitches,

>> transport still running in loop mode. If anyone knows that plug,

>> it's gui is very hard on the graphics card as well as being a little

>> CPU intensive. I got brave and added 25 with only a glitch or two.

>> GUIs closed. Now we're talking 60+ native plugs and the CPU

>> is peaking around 15-20%. Smooth audio although mix got a little
>> goofy sounding!
>>
>> Then I got really brave... I started opening the SSL GUIs making
>> sure to leave the meters showing on each one. I got 6 going with the
>> CPU up between 35 + 45% . This was unheard of on my old box.
>> Transport would stop after 2 as I recall. I added the seventh GUI when
>> I got the Paris Assertion Error we all know. Yes it crashed and I
>> couldn't
>> find the save I tried to make either.
>>
>> Bottom line is the CPU never reached beyond 50% and the internal latency
>> I
>> have been keeping to a minimum never exceeded 208us! That's incredible
>> from my experience.
>>
>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>> Midi 8x8 patchbay.
>>
>> New UAD latency with ver 5.2 is:
>> 8256 samples most plugs including Neve 88R
>> Helios and Pultec 8287 samples
>>
>> This is about half as long from the old revs. The install is also
>> easier for us because the EX1 and Fairchild load correctly
>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>
>> Thanks again to Mike Audet for being so helpful when
>> I was ready to throw in the towel. His drivers are making
>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
>> and Hyperthreading comps too.
>>
>> Tom
>>
>>
>>
>>
>
>

Subject: Re: New Build for Paris
Posted by [Very Deep Productions](#) on Thu, 26 Feb 2009 01:39:01 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_004F_01C99789.1A03A510

Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Tom, that's good news, the motherboard for my new build will be a Gigabyte GA-EP35-DS3R (rev. 2.1). It has one less PCIe slot, max 8 gig = ram and no firewire which I don't use anyway. Mnnn, maybe I should have = gotten the GA-EP35-DS3P, now that I'm thinking about it.

Rich

"Tom Bruhl" <arpeggio@comcast.net> wrote in message = news:49a47c80@linux...

> Hi Rich,

>=20

> Here's the link:

> =

http://www.gigabyte.com.tw/Products/Motherboard/Products_Spec.aspx?ClassValue=3DMotherboard&ProductID=3D2742&ProductName=3DGA-EP35-DS3P

>=20

>=20

> Chris Ludwig put mine together at ADK. His knowledge is worth
> the extra cash. No question about it. I had mine built back in July.
> Today it would be less money for you I'll bet. Maybe build an even
> faster one!!!

>=20

> An expansion chassis is essential but well worth the speed increase
> compared to slower machines with 6 PCI slots. Only important if
> you're mixing with large native plugin counts. Or, like I want =
everything

> in one machine which if nothing else is just cool. No monitor =
switching,

> KVMs etc..

>=20

> It should keep me going for a few more very productive years with =
Paris.

> If I give up on Paris then Cubase is there waiting to take over the =
audio

> recording duties too.

>=20

> Mike Audet's drivers are essential to this setup too. He deserves =
huge

> props for all that he has done for us here as well as me personally.

>=20

> Tom

>=20

>=20

>=20

>=20
>=20
>=20
> "Very Deep Productions" <richlamanna@earthlink.net> wrote in message=20
> news:49a46f18\$1@linux...
>> Wow, that sounds smokin' Tom. Simply amazing processing power you've =
got=20
>> there. By the way which motherboard are you using with that Quad =
Core?
>>
>> Rich
>>
>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message=20
>> news:4998b7cc\$1@linux...
>>> Since all is going so well finally I thought it would be
>>> good to show what's possible with Paris and a quadcore.
>>>
>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>
>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>> whatever's and Faderworks across all 64 tracks.
>>> Then I decided to push it.
>>>
>>> I put 29 Waves Ren comps across all tracks as the transport
>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>> open. I was impressed since the CPU didn't exceed 10%.
>>> I installed a few Waves SSL Channel Strips with no glitches,
>>> transport still running in loop mode. If anyone knows that plug,
>>> it's gui is very hard on the graphics card as well as being a little
>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>> is peaking around 15-20%. Smooth audio although mix got a little
>>> goofy sounding!
>>>
>>> Then I got really brave... I started opening the SSL GUIs making
>>> sure to leave the meters showing on each one. I got 6 going with the
>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>> Transport would stop after 2 as I recall. I added the seventh GUI =
when
>>> I got the Paris Assertion Error we all know. Yes it crashed and I=20
>>> couldn't
>>> find the save I tried to make either.
>>>
>>> Bottom line is the CPU never reached beyond 50% and the internal =
latency=20
>>> I

>>> have been keeping to a minimum never exceeded 208us! That's =
incredible
>>> from my experience.
>>>
>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>> Midi 8x8 patchbay.
>>>
>>> New UAD latency with ver 5.2 is:
>>> 8256 samples most plugs including Neve 88R
>>> Helios and Pultec 8287 samples
>>>
>>> This is about half as long from the old revs. The install is also
>>> easier for us because the EX1 and Fairchild load correctly
>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>
>>> Thanks again to Mike Audet for being so helpful when
>>> I was ready to throw in the towel. His drivers are making
>>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
>>> and Hyperthreading comps too.
>>>
>>> Tom
>>>
>>>
>>>
>>>
>>
>>=20
>=20
>

-----=_NextPart_000_004F_01C99789.1A03A510

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

<HTML><HEAD>

<META http-equiv=3DContent-Type content=3D"text/html; =

charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.6000.16809" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY>

<DIV><SPAN =
class=3Dmb-model-name=20

style=3D"COLOR: #fd6724">Tom, that's good news, the montherboard for my =
new=20

build will be a Gigabyte GA-EP35-DS3R<SPAN=20

class=3Dmb-model-name-attached style=3D"COLOR: #fd6724"> (rev. 2.1). It =

has one less=20
PCIe slot, max 8 gig ram and no firewire which I don't use anyway. =
Mnnn,=20
maybe I should have gotten the <FONT face=3D"Times New =
Roman"><SPAN=20
class=3Dmb-model-name style=3D"COLOR: #fd6724">GA-EP35-DS3P, now that =
I'm thinking=20
about it.</DIV >
<DIV><SPAN=20
class=3Dmb-model-name-attached style=3D"COLOR: #fd6724"><FONT =
size=3D3><FONT=20
face=3D"Times New Roman"><SPAN class=3Dmb-model-name=20
style=3D"COLOR: =
#fd6724"> </DIV>
<DIV><SPAN=20
class=3Dmb-model-name-attached style=3D"COLOR: #fd6724"><FONT =
size=3D3><FONT=20
face=3D"Times New Roman"><SPAN class=3Dmb-model-name=20
style=3D"COLOR: =
#fd6724">Rich</DIV>
<DIV><FONT =
face=3DArial=20
size=3D2> </DIV>
<DIV>"Tom Bruhl" <<A=20
href=3D"mailto:arpegio@comcast.net"><FONT face=3DArial color=3D#000000=20
size=3D2>arpegio@comcast.net> =
wrote in=20
message <FONT face=3DArial =
color=3D#000000=20
size=3D2>news:49a47c80@linux<FONT face=3DArial=20
size=3D2>...</DIV>> Hi =
Rich,
>
>=20
Here's the link:
> <A=20
href=3D" http://www.gigabyte.com.tw/Products/Motherboard/Products_Spe c.asp=
x?ClassValue=3DMotherboard&ProductID=3D2742& ProductName=3DGA-EP35=
-DS3P"><FONT=20
face=3DArial=20
size=3D2> http://www.gigabyte.com.tw/Products/Motherboard/Products_Spe c.as=
px?ClassValue=3DMotherboard&ProductID=3D2742& ;ProductName=3DGA-EP3=
5-DS3P
<FONT=20
face=3DArial size=3D2>>
>
> Chris Ludwig put mine =
together at=20
ADK. His knowledge is worth
> the extra cash. No =
question=20
about it. I had mine built back in July.
> Today it would be =
less=20
money for you I'll bet. Maybe build an even
> > faster =
one!!!
>=20

> An expansion chassis is essential but well worth the speed=20
increase
> compared to slower machines with 6 PCI slots. =
Only=20
important if
> you're mixing with large native plugin counts. Or, =
like I=20
want everything
> in one machine which if nothing else is just =
cool. =20
No monitor switching,
> KVMs etc..
>
> It should keep =
me=20
going for a few more very productive years with Paris.
> If I give =
up on=20
Paris then Cubase is there waiting to take over the audio
> =
recording=20
duties too.
>
> Mike Audet's drivers are essential to this =
setup=20
too. =20
He deserves huge
> props for all that he has done for =
us here=20
as well as me personally.
>
> Tom
>
>
> =

>
>
>
> "Very Deep Productions" =
< <A=20
href=3D"mailto:richlamanna@earthlink.net"><FONT face=3DArial=20
size=3D2>richlamanna@earthlink.net<FONT face=3DArial =
size=3D2>> wrote in=20
message
> <FONT =
face=3DArial=20
size=3D2>news:49a46f18\$1@linux<FONT face=3DArial =
size=3D2>...
>>=20
Wow, that sounds smokin' Tom. Simply amazing processing power you've got =

>> there. By the way which motherboard are you using with that =
Quad=20
Core?
>>
>> Rich
>>
>> "Tom Bruhl"=20
< <FONT face=3DArial=20
size=3D2>arpeggio@comcast.net> =
wrote in=20
message
>> <FONT =
face=3DArial=20
size=3D2>news:4998b7cc\$1@linux<FONT face=3DArial=20
size=3D2>...
>>> Since all is going so well finally I =
thought it would=20
be
>>> good to show what's possible with Paris and a=20
quadcore.
>>>
>>> I have 4 EDS, 2 Mecs, 1 UAD-2, =
1 UAD-1=20
installed with 4GB Ram
>>> with a Q9450 Yorkfield 2.66=20
quadcore.
>>>
>>> I'm using a 29 track mix with =
plenty=20
of edits, 15 or so Paris plugs
>>> scattered about. =

Maybe 2=20
Autotunes, 5 UAD whatevers, 4 Voxengo
>> whatevers and =
Faderworks=20
across all 64 tracks.
>> Then I decided to push=20
it.
>>
>> I put 29 Waves Ren comps across all =
tracks=20
as the transport
>> was playing. No glitches (plenty =
of edits=20
too) but with no GUIs
>> open. I was impressed since =
the CPU=20
didn't exceed 10%.
>> I installed a few Waves SSL Channel =
Strips=20
with no glitches,
>> transport still running in loop =
mode. If=20
anyone knows that plug,
>> it's gui is very hard on the =
graphics=20
card as well as being a little
>> CPU intensive. I =
got brave=20
and added 25 with only a glitch or two.
>> GUIs =
closed. Now=20
we're talking 60+ native plugs and the CPU
>> is peaking =
around=20
15-20%. Smooth audio although mix got a little
>> =
goofy=20
sounding!
>>
>> Then I got really =
brave... I=20
started opening the SSL GUIs making
>> sure to leave the =
meters=20
showing on each one. I got 6 going with the
>> CPU up =
between 35 +=20
45% . This was unheard of on my old box.
>> Transport =
would=20
stop after 2 as I recall. I added the seventh GUI =
when
>> I=20
got the Paris Assertion Error we all know. Yes it crashed and I=20

>> couldn't
>> find the save I tried to make=20
either.
>>
>> Bottom line is the CPU never =
reached=20
beyond 50% and the internal latency
>> I
>> =
have been=20
keeping to a minimum never exceeded 208us! That's=20
incredible
>> from my =
experience.
>>
>>=20
After I backup it'll be time for the Creamware card, Cubase =
4.5,
>>=20
Midi 8x8 patchbay.
>>
>> New UAD latency with =
ver 5.2=20
is:
>> 8256 samples most plugs including Neve =

Rich

"Tom Bruhl" <arpeggio@comcast.net> wrote in message news:49a47c80@linux...

> Hi Rich,

>

> Here's the link:

> http://www.gigabyte.com.tw/Products/Motherboard/Products_Spec.aspx?ClassValue=Motherboard&ProductID=2742&Product Name=GA-EP35-DS3P

>

>

> Chris Ludwig put mine together at ADK. His knowledge is worth
> the extra cash. No question about it. I had mine built back in July.
> Today it would be less money for you I'll bet. Maybe build an even
> faster one!!!

>

> An expansion chassis is essential but well worth the speed increase
> compared to slower machines with 6 PCI slots. Only important if
> you're mixing with large native plugin counts. Or, like I want everything
> in one machine which if nothing else is just cool. No monitor switching,
> KVMs etc..

>

> It should keep me going for a few more very productive years with Paris.
> If I give up on Paris then Cubase is there waiting to take over the audio
> recording duties too.

>

> Mike Audet's drivers are essential to this setup too. He deserves huge
> props for all that he has done for us here as well as me personally.

>

> Tom

>

>

>

>

>

>

>

> "Very Deep Productions" <richlamanna@earthlink.net> wrote in message
> news:49a46f18\$1@linux...

>> Wow, that sounds smokin' Tom. Simply amazing processing power you've got
>> there. By the way which motherboard are you using with that Quad Core?

>>

>> Rich

>>

>> "Tom Bruhl" <arpeggio@comcast.net> wrote in message
>> news:4998b7cc\$1@linux...

>>> Since all is going so well finally I thought it would be
>>> good to show what's possible with Paris and a quadcore.

>>>

>>> I have 4 EDS, 2 Mecs, 1 UAD-2, 1 UAD-1 installed with 4GB Ram
>>> with a Q9450 Yorkfield 2.66 quadcore.
>>>
>>> I'm using a 29 track mix with plenty of edits, 15 or so Paris plugs
>>> scattered about. Maybe 2 Autotunes, 5 UAD whatever's, 4 Voxengo
>>> whatever's and Faderworks across all 64 tracks.
>>> Then I decided to push it.
>>>
>>> I put 29 Waves Ren comps across all tracks as the transport
>>> was playing. No glitches (plenty of edits too) but with no GUIs
>>> open. I was impressed since the CPU didn't exceed 10%.
>>> I installed a few Waves SSL Channel Strips with no glitches,
>>> transport still running in loop mode. If anyone knows that plug,
>>> it's gui is very hard on the graphics card as well as being a little
>>> CPU intensive. I got brave and added 25 with only a glitch or two.
>>> GUIs closed. Now we're talking 60+ native plugs and the CPU
>>> is peaking around 15-20%. Smooth audio although mix got a little
>>> goofy sounding!
>>>
>>> Then I got really brave... I started opening the SSL GUIs making
>>> sure to leave the meters showing on each one. I got 6 going with the
>>> CPU up between 35 + 45% . This was unheard of on my old box.
>>> Transport would stop after 2 as I recall. I added the seventh GUI when
>>> I got the Paris Assertion Error we all know. Yes it crashed and I
>>> couldn't
>>> find the save I tried to make either.
>>>
>>> Bottom line is the CPU never reached beyond 50% and the internal latency
>>> I
>>> have been keeping to a minimum never exceeded 208us! That's incredible
>>> from my experience.
>>>
>>> After I backup it'll be time for the Creamware card, Cubase 4.5,
>>> Midi 8x8 patchbay.
>>>
>>> New UAD latency with ver 5.2 is:
>>> 8256 samples most plugs including Neve 88R
>>> Helios and Pultec 8287 samples
>>>
>>> This is about half as long from the old revs. The install is also
>>> easier for us because the EX1 and Fairchild load correctly
>>> first time out. Just wrap with FxPansion 3.3 and all is well.
>>>
>>> Thanks again to Mike Audet for being so helpful when
>>> I was ready to throw in the towel. His drivers are making
>>> this all possible. Buy 'em. Good for multi ADATs, ADAT sync
>>> and Hyperthreading comps too.
>>>

>>> Tom

>>>

>>>

>>>

>>>

>>

>>

>

>