
Subject: My first live Drum Mix....take a listen
Posted by [brandon\[2\]](#) on Thu, 04 Jan 2007 13:10:17 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_0044_01C72FCF.63609C00

Content-Type: text/plain;
charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<http://saqqararecords.com/MiscAudio/BrandonGoodwinDrumMix.mp3>

All,

Happy New Year!!

This is my 1st attempt at a live drum recording.

I have always used Drumagog and electronic samples in the past.

This is a cheap TAMA kit setup with....

Kick =3D open front

Snare =3D Steel (I dont know maybe 5 or 6 inch deep N'Dugu signature = series)

Zildgen =3D Dark crash, Dark Ride, Dark HiHat

Tom =3D 11 or 12 inch with bottom head

Floor Tom =3D without bottom head

1 - AKG414 in Cardioid w/20db pad laying on blanket inside the Kick.

1 - SM57 in the usual spot on the top of the snare.

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I applied EQ and compression to the Kick and Snare tracks. The = compression is a typical

3.99:1 ratio with 20ms attack and 50ms release. Using Waves C1 = compressor.

Also I applied a PARIS Gate on both tracks.

I scooped out the lows and mids of the OHs just allowing the meat of the = snare back in.

I gave a couple db to the highs and compressed it using the same = settings as on the other tracks, but with a 26ms attack.

I then mixed all the tracks together to taste.

The room was very live...hardwood floors and vaulted ceiling.

No attempt at Isolation.

I am pleased with the seemingly even cymbals/hat.

The Kick doesnt quite have the snap I would like, but I was using a felt = beater. Also my technique SUCKs...Can you hear the beater roll on the = head?

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Critiques are very Welcome!!

Thanks Again!

Brandon

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Posted by [Don Nafe](#) on Thu, 04 Jan 2007 16:34:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0076_01C72FF4.587BE9F0

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Just a few variations on a theme here

DOn

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TML>

-----=_NextPart_000_0076_01C72FF4.587BE9F0--

Subject: Re: My first live Drum Mix....take a listen
Posted by [brandon\[2\]](#) on Thu, 04 Jan 2007 16:41:59 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_003A_01C72FEC.F65484F0

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<http://saqqararecords.com/MiscAudio/BrandonGoodwinDrumMix.mp3>

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Tom =3D 11 or 12 inch with bottom head

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I then mixed all the tracks together to taste.

The room was very live...hardwood floors and vaulted ceiling.

No attempt at Isolation.

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Posted by [Don Nafe](#) on Thu, 04 Jan 2007 17:22:02 GMT
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-----=_NextPart_000_00A6_01C72FFA.F0B12860--

Subject: Re: My first live Drum Mix....take a listen
Posted by [brandon\[2\]](#) on Thu, 04 Jan 2007 17:35:45 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0065_01C72FF4.79819690
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Don ...do you have any suggestions on the mixing technique?....EQ or =
compression??

--=20
Thanks,

Brandon=20

"Don Nafe" <dnafe@magma.ca> wrote in message news:459d34fb@linux...

Another very important point which you alluded to are the drums = themselves and without a doubt the player. =20

Having a good sounding kit will make the process much more enjoyable = as will a competent groovin' drummer manning the stix. Believe me the = difference can be like night and day.

that being said I would love to hear more as you experiment with = placement...could be the beginnings of a very informative thread

:~)

Don

"Brandon" <a@a.com> wrote in message news:459d2b99@linux...

First off get that 414 off the blanket and floating in the air = somewhere near the kik drum....position to taste

OK

as for the snare, tighten the snares and add a bit of dampening to = kill the ring a bit...you could also retune to the desired sound and = adjust the dampening to taste

Snares are tight.. I will try retuning it though.

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I was going to try just that next.

Just a few variations on a theme here

DOn

"Brandon" <a@a.com> wrote in message news:459cf9fb@linux...

All,

Happy New Year!!

This is my 1st attempt at a live drum recording.

I have always used Drumagog and electronic samples in the past.

This is a cheap TAMA kit setup with....

Kick =3D open front

Snare =3D Steel (I dont know maybe 5 or 6 inch deep N'Dugu = signature series)

Zildgen =3D Dark crash, Dark Ride, Dark HiHat

Tom =3D 11 or 12 inch with bottom head

Floor Tom =3D without bottom head

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Critques are very Welcome!!

Thanks Again!

Brandon

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<P class=3DMsoNormal style=3D"MARGIN-LEFT: 0.5in"><FONT=20 face=3D"Times New Roman" size=3D3><SPAN=20 style=3D"FONT-SIZE: = 12pt">Brandon</P></DIV></DIV></BLOCKQUOTE ></BLOCKQUO=

TE></BLOCKQUOTE></BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0065_01C72FF4.79819690--

Subject: Re: My first live Drum Mix....take a listen
Posted by [Chris Ludwig](#) on Thu, 04 Jan 2007 18:55:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

any mix always needs more cowbell!!

Brandon wrote:

>
> Don ...do you have any suggestions on the mixing technique?....EQ or
> compression??
>
> --
> Thanks,
>
> Brandon
>
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> "Don Nafe" <dnafe@magma.ca <mailto:dnafe@magma.ca>> wrote in message
> news:459d34fb@linux...

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> "Brandon" <a@a.com <mailto:a@a.com>> wrote in message
> news:459cf9fb@linux...

> <http://saqqararecords.com/MiscAudio/BrandonGoodwinDrumMix.mp3>

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> Brandon

--
Chris Ludwig

ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.com

Subject: Re: My first live Drum Mix....take a listen
Posted by [Aaron Allen](#) on Thu, 04 Jan 2007 18:59:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0066_01C73000.21C28D40
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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

First thing I'd do is get that 414 out of the kick before you warp the =
diaphragm in it. Replace with a good Audix D6 or Shure Beta52. =20

If' it's a cheap Tama kit (older swingstar, right?), that is probably =
the lack of sub-lows I'm hearing in the kick. The 52 will shine here. =
Make sure it's on a stand inside the drum, pointed right at the beater. =
Do 'not' place it in the center of the shell or it will have phase =
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Snare.... spend a little more time in tuning it, and maybe pick up a =
little MoonGel for the top head. I'm hearing just a bit more metallic =
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thickness on the snare head side. I use Fiberskin on my metals, or =
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  <A href=3D"news:459cf9fb@linux">news:459cf9fb@linux</A>...</DIV>
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style=3D"FONT-SIZE: 12pt">All,</SPAN></FONT></P>
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TML>

-----=_NextPart_000_0066_01C73000.21C28D40--

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Posted by [Don Nafe](#) on Thu, 04 Jan 2007 20:37:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0018_01C73016.3997EC60
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<DIV> </DIV>
<DIV>:-)</DIV>
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<DIV>Don</DIV>
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<P class=3DMsoNormal style=3D"MARGIN-LEFT: 0.5in"><FONT=20
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face=3D"Times New Roman" size=3D3><SPAN style=3D"FONT-SIZE: =
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style=3D"FONT-SIZE: =
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-----=_NextPart_000_0018_01C73016.3997EC60--

Subject: Re: My first live Drum Mix....take a listen
Posted by [brandon\[2\]](#) on Fri, 05 Jan 2007 04:47:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Guys more to come...
I purchased a beta52a today.
Will post some results tomorrow.
Thanks again to Neil for hosting these clips.

Brandon

Chris Ludwig <chrisl@adkproaudio.com> wrote:
>any mix always needs more cowbell!!!
>
>Brandon wrote:
>>
>> Don ...do you have any suggestions on the mixing technique?....EQ or
>> compression??

>>
>> --
>> Thanks,
>>
>> Brandon
>>
>>
>> "Don Nafe" <dnafe@magma.ca <mailto:dnafe@magma.ca>> wrote in message
>> news:459d34fb@linux...
>>
>> Another very important point which you alluded to are the drums
>> themselves and without a doubt the player.
>>
>> Having a good sounding kit will make the process much more enjoyable
>> as will a competent groovin' drummer manning the stix. Believe me
>> the difference can be like night and day.
>>
>> that being said I would love to hear more as you experiment with
>> placement...could be the beginnings of a very informative thread
>>
>> :-)
>>
>> Don
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>>
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>> "Brandon" <a@a.com <mailto:a@a.com>> wrote in message
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>>
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>> air somewhere near the kik drum....position to taste
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>> OK
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>> drummer...approximately shoulder width and at least a foot
>> above your head (to start with) then try some experimenting
>> with aiming...you may even want to lower the mics above the
>> respective toms ie: split the racs and aiming slightly at
>> the snare and then the other mic over the Floor and then

>> adjust their height to get the cymbals.
>>
>> I was going to try just that next.
>>
>>
>> Just a few variations on a theme here
>>
>> DOn
>>
>> "Brandon" <a@a.com <mailto:a@a.com>> wrote in message
>> news:459cf9fb@linux...
>>
>> <http://saqqararecords.com/MiscAudio/BrandonGoodwinDrumMix.mp3>
>>
>>
>>
>> All,
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>>
>> Happy New Year!!
>>
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>> I have always used Drumagog and electronic samples in
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>>
>> Kick = open front
>>
>> Snare = Steel (I dont know maybe 5 or 6 inch deep N'Dugu
>> signature series)
>>
>> Zildgen = Dark crash, Dark Ride, Dark HiHat
>>
>> Tom = 11 or 12 inch with bottom head
>>
>> Floor Tom = without bottom head
>>
>>
>>
>> 1 - AKG414 in Cardioid w/20db pad laying on blanket
>> inside the Kick.
>>
>>
>> 1 - SM57 in the usual spot on the top of the snare.

>>
>> 2 - Matched pair Rode NT5s in a XY stereo
>> configuration...3 feet above the cymbals centered
>> between the Ride and the Crash...directly above the Tom.

>>
>>
>> I applied EQ and compression to the Kick and Snare
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>> 3.99:1 ratio with 20ms attack and 50ms release. Using
>> Waves C1 compressor.

>> Also I applied a PARIS Gate on both tracks.

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>> the meat of the snare back in.

>> I gave a couple db to the highs and compressed it using
>> the same settings as on the other tracks, but with a
>> 26ms attack.

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>> I then mixed all the tracks together to taste.

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>> The room was very live...hardwood floors and vaulted
>> ceiling.

>> No attempt at Isolation.

>>
>>
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>> I am pleased with the seemingly even cymbals/hat.

>> The Kick doesnt quite have the snap I would like, but
>> I
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>> Critques are very Welcome!!
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>> Thanks Again!
>>
>>
>> Brandon
>>
>
>--
>Chris Ludwig
>
>ADK Pro Audio
>(859) 635-5762
>www.adkproaudio.com
>chrisl@adkproaudio.com

Subject: Re: My first live Drum Mix....take a listen
Posted by [neil\[1\]](#) on Fri, 05 Jan 2007 05:52:20 GMT
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Brandon, posted the other two files yu sent & shot you an e-mail with the links... personally, I like this one the best:

<http://saqqararecords.com/MiscAudio/BGoodwin-b52-3in2beater& amp;plasticbeater.mp3>

The snare seems to have more body to it & the whole kit a bit more life in general than this one:

<http://www.saqqararecords.com/MiscAudio/BGoodwin-b52-3in& amp ;hardbeat&retunesnare.mp3>

(which I know you said is the one you liked best, but I guess it's a personal taste thing)

But I mostly wanted you to know that none of these clips are a fair comparison, since you're not playing the exact same riffs in the exact same tempo & with the exact same striking force on each & every hit in each of the three clips.

<evil grin>

Seriously, though, IMNSFHO, none of the last three suck - in

fact, either of them could be eminently useable, depending on the context & the genre of the music... and when I say "useable" I don't necessarily mean "dialed-in & ready to RAWK", I mean: "a very good starting point from which to begin to tweak". Gotta remember, it's often easier to make drums sound good by themselves than it is to make them work in the context of whatever you're mixing (otherwise, would guys with shitoads of Grammys on their walls be endorsing Drumagog, and would there even BE a software app called "Sound Replacer"?).

One question, though - you said you had your snare mic "in the usual position"? I don't know what that means... IME, there IS no "usual position" every snare sound has it's own needs & snare is one of the instruments (Don looks at the kit as a single instrument, I look at it as a bunch of individual instruments that have to work together in a very specific manner - like a string section, for example) wherein a VERY SLIGHT move of the mic can make an ENORMOUS difference in the sound you get... a half-inch can make the difference between "thwump" and "BANG!"

Anyway, looks like you got some good advice from Aaron & others, I think the moon gel helped that particular kit, and switching kick mics made a big diff. Those sound good - I've heard a lot worse.... you're ready to go, dude; you've got a good starting point... bring someone in there & start tracking!

Neil

Subject: Re: My first live Drum Mix....take a listen
Posted by [brandon\[2\]](#) on Fri, 05 Jan 2007 13:43:06 GMT
[View Forum Message](#) <> [Reply to Message](#)

Neil,

Thanks for the input and kind words.
Yeah... we are probably thinking of different genres.
I am thinking of more along the lines of soft rock or something.
The one you choose I would think would be a good starting point for something along the lines of Nirvana.
I hear what you mean about the live feeling or open-ness.
The major difference between the two is the use of the C1 comp on the OHs instead of the PARIS comp. Perhaps I squashed them a bit too much even though they are the same settings. I forget, but the PARIS comps work a bit differently don't they?

--

Thanks,

Brandon

"Neil" <IOUOIU@OIU.com> wrote in message news:459dd984\$1@linux...

>
> Brandon, posted the other two files yu sent & shot you an
> e-mail with the links... personally, I like this one the best:
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>
> Neil

Subject: Re: My first live Drum Mix....take a listen
Posted by [Aaron Allen](#) on Sat, 06 Jan 2007 04:00:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

First one, the snare is more open and louder. I'm not sure I can really compare the two files because they're level-wise too differing. I think with the right level adjustments the 2nd one will be the better/happier snare to mix. The hard kick beater made a nice difference.. remember, you can always pull back the click to be less present in the mix but if it sounds like you're smacking the drum with a dead cat body, you can't recover a click that wasn't there to start.

This graphic cat moment brought to you by Bolo dog treats.

Seriously though, you are heading the right direction.
You might want to experiment with the AKG in cardioid pointed on the side/at the body of the snare also, some guys dig what that does.

AA

"Brandon" <a@a.com> wrote in message news:459e5328@linux...

> Neil,
>
> Thanks for the input and kind words.
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>> heard a lot worse.... you're ready to go, dude; you've got a
>> good starting point... bring someone in there & start tracking!
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>> Neil
>
>

Subject: Re: My first live Drum Mix....take a listen
Posted by [Neil](#) on Sat, 06 Jan 2007 05:25:25 GMT
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"Aaron Allen" <know-spam@not_here.dude> wrote:
>remember, you can always
>pull back the click to be less present in the mix but if it sounds like

>you're smacking the drum with a dead cat body, you can't recover a click

>that wasn't there to start.

Yes you can... you just boost 3k & 10k on the shoulder portion
of the cat & you're there.

:D

Subject: Re: My first live Drum Mix....take a listen
Posted by [Aaron Allen](#) on Sat, 06 Jan 2007 20:09:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

I thought about this and I bet you could use catagog to retrigger.
My bad.
AA

"Neil" <IOIU@OIU.com> wrote in message news:459f24b5\$1@linux...
>
> "Aaron Allen" <know-spam@not_here.dude> wrote:
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>
> :D

Subject: Re: My first live Drum Mix....take a listen
Posted by [Aaron Allen](#) on Sat, 06 Jan 2007 20:17:26 GMT
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Or conversely, an expired poodle and Drumadog.
(bad-dump.. splash)

AA

"Aaron Allen" <know-spam@not_here.dude> wrote in message
news:459fff36@linux...
>I thought about this and I bet you could use catagog to retrigger.
> My bad.
> AA
>
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>
>

Subject: Re: My first live Drum Mix....take a listen
Posted by [Stevehwan](#) on Sun, 07 Jan 2007 03:55:55 GMT

The bass drum sounds great!
Steve Cox

"Aaron Allen" <know-spam@not_here.dude> wrote:

>First one, the snare is more open and louder. I'm not sure I can really

>compare the two files because they're level-wise too differing. I think
with

>the right level adjustments the 2nd one will be the better/happier snare
to

>mix. The hard kick beater made a nice difference.. remember, you can always

>pull back the click to be less present in the mix but if it sounds like

>you're smacking the drum with a dead cat body, you can't recover a click

>that wasn't there to start.

>This graphic cat moment brought to you by Bolo dog treats.

>

>Seriously though, you are heading the right direction.

>You might want to experiment with the AKG in cardioid pointed on the side/at

>the body of the snare also, some guys dig what that does.

>

>AA

>

>"Brandon" <a@a.com> wrote in message news:459e5328@linux...

>> Neil,

>>

>> Thanks for the input and kind words.

>> Yeah... we are probably thinking of different genres.

>> I am thinking of more along the lines of soft rock or something.

>> The one you choose I would think would be a good starting

>> point for something along the lines of Nirvana.

>> I hear what you mean about the live feeling or open-ness.

>> The major difference between the two is the use of the C1 comp on the
OHs

>> instead of the PARIS comp. Perhaps I squashed them a bit too much

>> even though they are the same settings. I forget, but the

>> PARIS comps work a bit differently don't they?

>>

>> --

>> Thanks,

>>

>> Brandon

>>

>>

>>
>>
>> "Neil" <IOUOIU@OIU.com> wrote in message news:459dd984\$1@linux...
>>>
>>> Brandon, posted the other two files yu sent & shot you an
>>> e-mail with the links... personally, I like this one the best:
>>>
>>>
>> [http://saqqararecords.com/MiscAudio/BGoodwin-b52-3in2beater& amp;plasticbeater.mp3](http://saqqararecords.com/MiscAudio/BGoodwin-b52-3in2beater&plasticbeater.mp3)
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