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It is black oriented with nice coloured buttons.

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DISABLE DX support and Paris will not crash as it did last year...

I am happy with how stable Paris is.

I change plugins while paris is in play mode open their interfaces make my changes dismiss one load another ,while Paris is still in play mode with no crash...

Put the Paris folder in your c: root and things will go even smoother.

Paris has no latency compensation .

Your rig might have a couple of digital devices along with analog Paris inputs.

If you have a drummer recording and you use not only the analog inputs but also spdif and adat for that matter you might come to latency differences.

You can calculate the latency that a specific ad converter gives as opposed to paris analog in by just recording the same sound at the same time from these both inputs (Paris analog in and spdif /or adat) . Use a latency plugin like the free samplelatency or use vertex and just delay the Paris "analog" input signal by some samples until the cancel with one phase reversed. make your notes as to know which are the perceived latencies for all your gear.

Then BUY vertex dsp plugin !

Thus you will be able to put the exact latency each track has and align all your drumtracks and not only...

If you put a eds compressor with lookahead , see at the latency table and put on vertex that amount of latency.

ALIGN all your tracks.

Analog sounds much better because it does not have samples latencies !!

Now you can group along submixes in Paris up to 32 groups with vertex again.

You can solo all your guitars which are spread along 2-3-4 and maybe more submixes.

You can mute them too.

You can solo only the back vocals and the main vocal...

There is creamware pulsar cards that have many many adat ins and outs plus super plugins close to uad quality (including mine !!).

You can have many adat cards in Paris and EXTEND your Paris rig with these pulsar cards (on another computer) by inserting via adat great plugins or mixing all your backing vocals (maybe 16 tracks here ?) to two inside pulsar environment and sent it back to two Paris tracks either live or recording it.

The latency involved is only 19 samples !!

Yes 19 samples.

If you use special plugins like SPL transient designer inside pulsar then you go up in latency BUT lower than 80 samples with some good plugins one after the other.

USE vertex again for that OR put a latency delay inside pulsar to make a 80 samples latent track and just move ahead Paris track one nudge !

I am in love with Paris and Creamware.

I have great plugins there like vintage compressors fantastic sounding reverbs even 4080 DX reverb is made for Pulsar too !

Eq's that cover every taste great and FREE ones published every day at www.planetz.com/forums

Today they had a killer tubestrip !!

I have 4 adat cards.

That means 32 (well 28 cause of an adat -Paris bug) insert loops.

Thats more than enough for a dense mix.

You can of course use along paris eds effects and dx (as vst remember !) plugins.

You can do whatever and Paris will sound killer better than any cubase mix I heard !

Sorry DJ !

If anyone want my Paris exe file which has this great look (black wonderful)

I can send it via personal email.

Just let me know you have a Paris 3 license because I always use the antipace exe because I do not want any challenge codes troubles anymore !!

Although I have bought Paris 3 I may be feel ilegal but what the heck we deserve that right ?

We all have cried out for a latency compensation, we have that, better grouping, we have that, more stable under XP, we sure have that, better looks ?, we have that too, more plugins of uad1 quality but not that much of latency (remember 16384 samples !!!) now with creamware cards less than 80 samples normally at 19 samples !!

Even withn that latency vertex can compensate.

VERTEX can compensate for the cards latency difference too !!

So now you can record across two submixes your drumtracks !!

Youcan now use digital input along analog inputs for phase related audio stuff...

I hope that I convinced a couple to stay longer with Paris because I hate seeing every day someone selling his entire Paris rig...

Grab one two or three Pulsar cards , man they are cheap used !, remember what you paid for Paris back then, and intergrate them with Paris and adat and spdif and analog , whtever !!

You will have a very uptodate sound and plugz to work.

Did I mention that creamware have some fanatstic emulation of guita amplifiers !!??

Yes marshall, fender ,mesaboogie, vox, the best emulators so far !

I even have managed to make some extra plugins from these as separate marshall speakers ,vox speakers, mesa speakers, to be used alone without their preamps.

So you can record straight ahead from a guitar amp head and then just use this speakers...

REALTIME guitar playing ,no latency, remember 19 samples !!
1 ms is 44.1 samples at 44.1 khz.
Thats for now.
Enjoy...
Regards,
Dimitrios

Subject: Re: Paris in 2007 what's different now -tutorial
Posted by [Sandy Tipping](#) on Sun, 15 Apr 2007 20:00:55 GMT
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Dimitrios,

Did you get my response earlier about Paris and ADAT cards? See my post earlier and check if it makes sense...

Sandy

"Dimitrios" <musurgio@otenet.gr> wrote in message news:46226bc4\$1@linux...

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Subject: Re: Paris in 2007 what's different now -tutorial
Posted by [emarenot](#) on Mon, 16 Apr 2007 01:58:04 GMT
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Hey Dimitrios

I've been considering getting Vertex, but I'm alittle concerned about the CPU hit. If I've got it running as a plug on 16 channels, it seems that it would suck up a good deal of processing power. I'm currently running Paris 2.0 on 98SE and an Athlon XP 2200. Of course the benefits of Vertex are

worth a solid hit, but I do need some native processing power left over.

Any thoughts?

Thanks for your ongoing enthusiasm for Paris!!

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"Dimitrios" <musurgio@otenet.gr> wrote in message news:46226bc4\$1@linux...

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Subject: Re: Paris in 2007 what's different now -tutorial
Posted by [Dimitrios](#) on Mon, 16 Apr 2007 08:16:10 GMT
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Hi,
Vertex is very light on dsp.
You can use the mono version which is even lighter.
No problem with your athlon and vertex.
I put vertex on 64 channels and I have an intel 2.6 ghz.
I am left with much power for vst...
Regards,
Dimitrios
"Mike R." <emarenot@yahoo.com> wrote:
>Hey Dimitrios
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>CPU hit. If I've got it running as a plug on 16 channels, it seems that
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>"Dimitrios" <musurgio@otenet.gr> wrote in message news:46226bc4\$1@linux...
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Subject: Re: Paris in 2007 what's different now -tutorial
Posted by [Dimitrios](#) on Mon, 16 Apr 2007 08:24:51 GMT
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Hi Sandy,
What you mean earlier ?
Here on the forum or private email ?
I got nothing...
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>> preamps.
>> So you can record straight ahead from a guitar amp head and then just
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>> REALTIME guitar playing ,no latency, remember 19 samples !!
>> 1 ms is 44.1 samples at 44.1 khz.
>> Thats for now.
>> Enjoy...

>> Regards,
>> Dimitrios
>
>

Subject: Re: Paris in 2007 what's different now -tutorial
Posted by [Cujjo](#) on Mon, 16 Apr 2007 19:44:43 GMT
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Hey D,
I missed something along the way, can you tell me more about Vertex?
Man, I'd love to dig in to your set up, but I must admit I am not that intrepid,
I'm afraid to touch my working system.

"Dimitrios" <musurgio@otenetNOSPAM.com> wrote:

>
>Hi,
>Vertex is very light on dsp.
>You can use the mono version which is even lighter.
>No problem with your athlon and vertex.
>I put vertex on 64 channels and I have an intel 2.6 ghz.
>I am left with much power for vst...
>Regards,
>Dimitrios
>"Mike R." <emarenot@yahoo.com> wrote:
>>Hey Dimitrios
>>I've been considering getting Vertex, but I'm alittle concerned about the
>>CPU hit. If I've got it running as a plug on 16 channels, it seems that
>it
>>would suck up a good deal of processing power. I'm currently running Paris
>>2.0 on 98SE and an Athlon XP 2200. Of course the benefits of Vertex are
>>worth a solid hit, but I do need some native processing power left over.
>>Any thoughts?
>>Thanks for your ongoing enthusiasm for Paris!!
>>MR
>>
>>"Dimitrios" <musurgio@otenet.gr> wrote in message news:46226bc4\$1@linux...
>>>
>>> First of all I have got a new Paris look using the best on my oppinion
>>Paris
>>> panels which make Paris look like Logic or Seqoja.
>>> It is black oriented with nice coloured buttons.
>>> Paris no longer limits the DX total plugin numbers to 64 because now
you

>>> can use a VST chainer like effectchainer (free) which loads inside dx
 >so
 >>> Paris sees only vst which has NOT the 64 upper limit.
 >>> DISABLE DX support and Paris will not crash as it did last year...
 >>> I am happy with how stable Paris is.
 >>> I change plugins while paris is in play mode open their interfaces make
 >my
 >>> changes dismiss one load another ,while Paris is still in play mode with
 >>> no crash...
 >>> Put the Paris folder in your c: root and things will go even smoother.
 >>> Paris has no latency compensation .
 >>> Your rig might have a ccouple of digital devices along with analog Paris
 >>> inputs.
 >>> If you have a drummer recording and you use not only the analog inputs
 >but
 >>> also spdif and adat for that matter you might come to latency diffrences.
 >>> You can calculate the latency that a specific ad converter gives as
 >>opposed
 >>> to paria nalog in by just recording the same sound at the same time from
 >>> these both inputs (Paris analog in and spdif /or adat) . Use a latency
 >>plugin
 >>> like the free samplelatency or use vertex and just delay the Paris
 >>"analog"
 >>> input signal by some samples until the cancel with one phase reversed.
 >>> make your notes as to know which are the perceived latencies for all
 your
 >>> gear.
 >>> Then BUY vertex dsp plugin !
 >>> Thus you will be able to put the exact latency each track has and allign
 >>> all your drumtracks and not only...
 >>> If you put a eds compressor with lookahead , see at the latency table
 >and
 >>> put on vertex that amount of latency.
 >>> ALLIGN all your tracks.
 >>> Analog sounds much better because it does not have samples latencies
 !!
 >>> Now you can group along submixes in Paris up to 32 groups with vertex
 >>again.
 >>> You can solo all your guitars which are spread along 2-3-4 and maybe
 more
 >>> submixes.
 >>> You can mute them too.
 >>> You can solo only the back vocals and the main vocal...
 >>> There is creamware pulsar cards that have many many adat ins and outs
 >plus
 >>> super plugins close to uad quality (including mine !!).
 >>> You can have many adat cards in Paris and EXTEND your Paris rig with
 these

>>> pulsar cards (on another computer) by inserting via adat great plugins
 >or
 >>> mixing all your backing vocals (maybe 16 tracks here ?) to two inside
 >>pulsar
 >>> environnement and sent it back to teo Paris tracks either live ot recrding
 >>> it.
 >>> The latency involved is only 19 samples !!
 >>> Yes 19 samples.
 >>> If you use special plugins like SPL transient designer inside pulsar
 then
 >>> you go up in latency BUT lower than 80 samples with some good plugins
 >one
 >>> after the other.
 >>> USE vertex again for that OR put a latency delay inside pulsar to make
 >a
 >>> 80 samples latent track and just move ahead Paris track one nudge !
 >>> I am in love with Paris and Creamware.
 >>> I have great plugins there like vintage compressors fantastic sounding
 >>reverbs
 >>> even 4080 DX reverb is made for Pulsar too !
 >>> Eq's that cover every taste great and FREE ones published every day at
 >>www.planetz.com/forums
 >>> Today they had a killer tubestrip !!
 >>> I have 4 adat cards.
 >>> That means 32 (well 28 cause of an adat -Paris bug) insert loops.
 >>> Thats more than enouph for a dense mix.
 >>> You can of course use along paris eds effects and dx (as vst remember
 >!)
 >>> plugins.
 >>> You can do whatever and Paris will sound killer better than any cubase
 >mix
 >>> I heard !
 >>> Sorry DJ !
 >>> If anyone want my Paris exe file which has this great look (black
 >>wonderful)
 >>> I can send it via personal email.
 >>> Just let me know you have a Paris 3 license because I always use the
 >>antipace
 >>> exe because I do not want any challenge codes troubles anymore !!
 >>> Although I have bought Paris 3 I may be feel ilegal but what the heck
 >we
 >>> deserve that right ?
 >>> We all have cried out for a latency compensation, we have that, better
 >>grouping,
 >>> we have that, more stable under XP, we sure have that, better looks ?,
 >we
 >>> have that too, more plugins of uad1 quality but not that much of latency
 >>> (remember 16384 samples !!!) now with creamware cards less than 80 samples

>>> normally at 19 samples !!
>>> Even withn that latency vertex can compensate.
>>> VERTEX can compensate for the cards latency difference too !!
>>> So now you can record across two submixes your drumtracks !!
>>> Youcan now use digital input along analog inputs for phase related audio
>>> stuff...
>>> I hope that I convinced a couple to stay longer with Paris because I
hate
>>> seeing every day someone selling his entire Paris rig...
>>> Grab one two or three Pulsar cards , man they are cheap used !, remember
>>> what you paid for Paris back then, and intergrate them with Paris and
>adat
>>> and spdif and analog , whtever !!
>>> You will have a very uptodate sound and plugz to work.
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