
Subject: Tell me again about 48khz / 24 bit wavs
Posted by [Sandy Tipping](#) on Wed, 01 Aug 2007 13:42:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

What's the fastest way to get these into Paris?

Subject: Re: Tell me again about 48khz / 24 bit wavs
Posted by [Sandy Tipping](#) on Wed, 01 Aug 2007 14:20:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Terrific...

"Neil" <IUOIU@OIU.com> wrote in message news:46b09809\$1@linux...
>
> "Sandy Tipping" <tippsand@earthling.net> wrote:
>
>>What's the fastest way to get these into Paris?
>
> A wav cannon?
>
> :)

Subject: Re: Tell me again about 48khz / 24 bit wavs
Posted by [DJ](#) on Wed, 01 Aug 2007 14:26:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sandy.....IIRC.....

launch paris

create a project with the sample rate set to 48k and create a folder for this project

go to file>import and navigate to the .wav files you want to import

when you click on them, they will import and Paris will create 48k .paf's in your project.

It's been a while, but I think that what happens.

.....if not, go to WalMart and buy a .wav cannon. they're cheapies because they're made in china, but if you will only be using it a time or two, it should do the job. ;o)

good luck,

Deej

"Sandy Tipping" <tippsand@earthling.net> wrote in message
news:46b09015@linux...

> What's the fastest way to get these into Paris?

>

Subject: Re: Tell me again about 48khz / 24 bit wavs

Posted by Nil on Wed, 01 Aug 2007 14:26:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

"Sandy Tipping" <tippsand@earthling.net> wrote:

>What's the fastest way to get these into Paris?

A wav cannon?

:)

Subject: Re: Tell me again about 48khz / 24 bit wavs

Posted by Sandy Tipping on Wed, 01 Aug 2007 14:33:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

Excellent...

I was gonna try the Wavelab batch process, but I needed to find my Wavelab
install disc.

Thanks!

"DJ" <animix _ at _ animas _ dot _ net> wrote in message
news:46b09a2d\$1@linux...

> Sandy.....IIRC.....

>

> launch paris

>

> create a project with the sample rate set to 48k and create a folder for

> this project

>

> go to file>import and navigate to the .wav files you want to import

>

> when you click on them, they will import and Paris will create 48k .paf's

> in your project.
>
> It's been a while, but I think that what happens.
>
>if not, go to WalMart and buy a .wav cannon. they're cheapies
> because they're made in china, but if you will only be using it a time or
> two, it should do the job. ;o)
>
> good luck,
>
> Deej
>
>
>
> "Sandy Tipping" <tippsand@earthling.net> wrote in message
> news:46b09015@linux...
>> What's the fastest way to get these into Paris?
>>
>
>

Subject: Re: Tell me again about 48khz / 24 bit wavs
Posted by [EK Sound](#) on Wed, 01 Aug 2007 15:45:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

There is a selection in the options area of Wavelab that you can
deselect "optimize files headers" or something to that effect.

David.

Rob Arsenault wrote:

> Sandy, you may have to use stripwav to get rid of the extra header info that
> wavelab adds. I've been batching 44.1 waves into 44.1 paf lately and works
> fine, note sure about 48 though.
> Rob
>
> "Sandy Tipping" <tippsand@earthling.net> wrote in message
> news:46b098de\$1@linux...
>
>>Terrific...
>>
>>"Neil" <IUOIU@OIU.com> wrote in message news:46b09809\$1@linux...
>>
>>>"Sandy Tipping" <tippsand@earthling.net> wrote:
>>>
>>>
>>>>What's the fastest way to get these into Paris?

>>>
>>>A wav cannon?
>>>
>>>:)
>>
>>
>
>

Subject: Re: Tell me again about 48khz / 24 bit wavs
Posted by [Robert](#) on Wed, 01 Aug 2007 16:17:17 GMT
[View Forum Message](#) <> [Reply to Message](#)

Sandy, you may have to use stripwav to get rid of the extra header info that wavelab adds. I've been batching 44.1 waves into 44.1 paf lately and works fine, note sure about 48 though.
Rob

"Sandy Tipping" <tipsand@earthling.net> wrote in message
news:46b098de\$1@linux...
> Terrific...
>
> "Neil" <IUOIU@OIU.com> wrote in message news:46b09809\$1@linux...
>>
>> "Sandy Tipping" <tipsand@earthling.net> wrote:
>>
>>>What's the fastest way to get these into Paris?
>>
>> A wav cannon?
>>
>> :)
>
>

Subject: Re: Tell me again about 48khz / 24 bit wavs
Posted by [Gantt Kushner](#) on Wed, 01 Aug 2007 17:44:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

It seems to me that you can't directly import 24 bit WAV files into Paris.
16 bit is OK. I'm a Mac so I use Soniqworx or Bias Peak to convert to PAFs.

Don't buy the Chinese .wav cannons. Their made out of pot metal and backfire more often than not.

Gantt

"DJ" <animix _ at _ animas _ dot _ net> wrote:

>Sandy.....IIRC.....

>

>launch paris

>

>create a project with the sample rate set to 48k and create a folder for

>this project

>

>go to file>import and navigate to the .wav files you want to import

>

>when you click on them, they will import and Paris will create 48k .paf's
in

>your project.

>

>It's been a while, but I think that what happens.

>

>.....if not, go to WalMart and buy a .wav cannon. they're cheapies

>because they're made in china, but if you will only be using it a time or

>two, it should do the job. ;o)

>

>good luck,

>

>Deej

>

>

>

>"Sandy Tipping" <tippсанд@earthling.net> wrote in message

>news:46b09015@linux...

>> What's the fastest way to get these into Paris?

>>

>

>

Subject: Re: Tell me again about 48khz / 24 bit wavs

Posted by [Gantt Kushner](#) on Wed, 01 Aug 2007 17:45:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Oops. I meant to say "I'm a Mac _GUY_...". I am not, actually, a Mac.

Gantt

"Gantt Kushner" <ganttmann@comcast.net> wrote:

>

>It seems to me that you can't directly import 24 bit WAV files into Paris.
> 16 bit is OK. I'm a Mac so I use Soniqworx or Bias Peak to convert to PAFs.
>
>
>Don't buy the Chinese .wav cannons. Their made out of pot metal and backfire
>more often than not.
>
>Gantt
>
>"DJ" <animix _ at _ animas _ dot _ net> wrote:
>>Sandy.....IIRC.....
>>
>>launch paris
>>
>>create a project with the sample rate set to 48k and create a folder for
>
>>this project
>>
>>go to file>import and navigate to the .wav files you want to import
>>
>>when you click on them, they will import and Paris will create 48k .paf's
>in
>>your project.
>>
>>It's been a while, but I think that what happens.
>>
>>.....if not, go to WalMart and buy a .wav cannon. they're cheapies

>>because they're made in china, but if you will only be using it a time
>or
>
>>two, it should do the job. ;o)
>>
>>good luck,
>>
>>Deej
>>
>>
>>
>>"Sandy Tipping" <tippsand@earthling.net> wrote in message
>>news:46b09015@linux...
>>> What's the fastest way to get these into Paris?
>>>
>>
>>
>

Subject: Re: Tell me again about 48khz / 24 bit wavs

Posted by [DJ](#) on Wed, 01 Aug 2007 18:10:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Paris will take these files and convert them to 24 bit .paf files before importing them.

"Gantt Kushner" <ganttmann@comcast.net> wrote in message news:46b0c66f\$1@linux...

>

> It seems to me that you can't directly import 24 bit WAV files into Paris.
> 16 bit is OK. I'm a Mac so I use Soniqworx or Bias Peak to convert to
> PAFs.

>

>

> Don't buy the Chinese .wav cannons. Their made out of pot metal and
> backfire
> more often than not.

>

> Gantt

>

> "DJ" <animix__at__animas__dot__net> wrote:

>>Sandy.....IIRC.....

>>

>>launch paris

>>

>>create a project with the sample rate set to 48k and create a folder for

>

>>this project

>>

>>go to file>import and navigate to the .wav files you want to import

>>

>>when you click on them, they will import and Paris will create 48k .paf's

> in

>>your project.

>>

>>It's been a while, but I think that what happens.

>>

>>.....if not, go to WalMart and buy a .wav cannon. they're cheapies

>>because they're made in china, but if you will only be using it a time or

>

>>two, it should do the job. ;o)

>>

>>good luck,

>>

>>Deej

>>

>>

>>
>>"Sandy Tipping" <tippsand@earthling.net> wrote in message
>>news:46b09015@linux...
>>> What's the fastest way to get these into Paris?
>>>
>>
>>
>>
>

Subject: Re: Tell me again about 48khz / 24 bit wavs
Posted by [duncan](#) on Wed, 01 Aug 2007 18:52:36 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is how I do it -- happy batching...

chas.

On Wed, 1 Aug 2007 09:33:27 -0500, "Sandy Tipping"
<tippsand@earthling.net> wrote:

>Excellent...
>
>I was gonna try the Wavelab batch process, but I needed to find my Wavelab
>install disc.
>
>Thanks!
>

Subject: Re: Tell me again about 48khz / 24 bit wavs
Posted by [ei](#) on Thu, 02 Aug 2007 02:04:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

EK Sound <askme@nospam.com> wrote:
>There is a selection in the options area of Wavelab that you can
>deselect "optimize files headers" or something to that effect.

No, no, no... it's the "Optimize for Wav Cannons" option you're
thinking about.

:D
