

---

Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [justcron](#) on Tue, 20 Dec 2005 22:26:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

ut i

>>>>> would assume that the audio streaming would stop when the file stops  
>>>>> playing. as far as the mutes go, i would think that it would be  
>>>>> likened to a midi on/off command in that data is sent only during the  
>>>>> onset of either command.

>>>>>

>>>>> On Mon, 19 Dec 2005 20:26:21 -0500, John <no@no.com> wrote:

>>>>>

>>>>>

>>>>>> Does an object that has been trimmed still stream the entire  
>>>>>> object? Like if I take a 5 minute object and trim it to 5 seconds  
>>>>>> will it still be streaming from hard drive the whole time?

>>>>>>

>>>>>> Also, do automated mutes continue streaming from disk? I'm  
>>>>>> betting they both stream and need to be rendered to fix it.

>>>>>>

>>>>>> Is there a way to verify this?

>>>>>>

>>>>>>

>>>>>> Oh, I tried compact and as reported, it did nothing. Oh well.

>>>>>

>>>>>

>>>>>

>>>>>

>>>>>

>>>>>Hey STA,

If you're going to be in the city proper, yo

---

Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [Bill Lorentzen](#) on Tue, 20 Dec 2005 22:30:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

u really shouldn't need a car.

Their version of a subway (the "T") is pretty inexpensive, and for a visitor,  
a gas to ride. Definately check out Fanuel Hall (spelling is off I'm sure).

I'd second Bill's recommendation on the Christian SM globe, its pretty cool.

The Museum of Fine Art is wonderful, as is the Isabella Stewart Gardiner  
art museum (google for more info). As I recall, they moved the villa/museum  
from Italy. The science museum is also a nifty experience. They have a  
show on electricity that's "hair raising." Oh yeah, and the aquarium. In  
fact, I'd recommend the aquarium over the science museum. In the center  
of the place is this three or four story (you guessed it) aquarium. Quite  
a sight. It (and the science museum) have and are located on, their own

"T" stop.

Hope this helps. May your explorations rise up to meet you!

MR

"steve the artguy" <artguy@svnhooahaa.net> wrote:

>

>Hey, guys-

>

>The impossible is about to happen. I'm flying back to Boston for Christmas.

>First Christmas outside Napa in... hmmm...53 years. Bonnie's daughter lives

>there, so the two of us are flying out.

>

>Silly me. Should have checked before today. The only things I can see available

>to rent tomorrow (!) are, hmm, a little more expensive than I had anticipated.

>If I did this sort of thing more often I would have known to check into  
the

>car at the same time as the ticket. But...

>

>So, do any of you fine

---

Subject: OT - napa boy goes to boston, wants car for a week

Posted by [steve the artguy](#) on Tue, 20 Dec 2005 22:53:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

o:1@linux..." target="\_blank">1@linux...

>>

>>>But these two posts, combined with DJ's experience, sort of confirm what

>

> I

>

>>>was saying. The 450's are not in any way problem free or certified or

>

>

>>>anything.

>>>In fact, if DJ loads the AGP drivers for his mobo (a rather logical thing)

>>>the Matrox won't work. And if he loads the freaking Matrox drivers (an

>

>

>>>even

>>>more logical thing) it won't work. I'd say that's a long ways from

>>>compatibility.

>>>I've done quad setups with nVidia chipset boards and nVidia vido cards

>

> (on

>

>>>AGP, one PCI) and trust me they were a lot easier than what it

---

Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [neil\[1\]](#) on Tue, 20 Dec 2005 23:36:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Paris folk, who know darned near everything, know  
>of a source for renting a car for a week, cheap? or anything else I should  
>know of, or see, or do, while in Boston?  
>  
>Or anyone need a fast mural done in exchange for a car for a week? Ha! It  
>would have to be a fast one...  
>  
>-steveMan, FWIW, I master in Paris. (I'd drink my scotch there too, but I'm too  
poor.)  
MR

"Pete Ruthenburg" <[ruthenburg@sbcglobal.net](mailto:ruthenburg@sbcglobal.net)> wrote:  
>  
> SO I've got a piano jazz trio project I'm going to try and  
>master. Just want some

---

---

Subject: Re: OT - napa boy goes to boston, gets car for a week  
Posted by [steve the artguy](#) on Tue, 20 Dec 2005 23:52:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

advice on what is being used to master.  
>  
>Are some of you doing it in PARIS or do I need to buy Wavelab?  
>  
>Thinking of trying some of the UAD precision stuff too.  
>Probably a good project for me to get into the mastering thing  
>since it shouldn't require alot since its a jaaz thing.  
> I also recorded it so I know the material.  
>  
>Thanks,  
>Pete"TCB" <[nobody@ishere.com](mailto:nobody@ishere.com)&

---

---

Subject: Re: OT - napa boy goes to boston, got cheap car for a week  
Posted by [steve the artguy](#) on Tue, 20 Dec 2005 23:56:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

gt; wrote:  
>  
>I've been reading this NG on and off again for a few weeks and am wondering

Hey TCB, it's good to see you posting around here.  
Cheers dude,

MRActually, I've got 2 ADAT cards in MEC A

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

>  
>  
>That's a fact. With 3 x MECs, it's always the MEC on card #2 that ends =  
>up locking to the external clock last. the most reliable way to get my =  
>Frankenstein monster config working is to turn on my outboard modules =  
>that are interfacing digitally with Parism then turn on the external =  
>clock, then turn on the MECs, then boot the computer, then boot Paris, =  
>let it sit for about 30 - 45 seconds until everything stabilizes, then =  
>boot up my Cubase SX DAW. Any deviation from this will usually cause a =  
>digital train wreck of the whole cotton pickin' thing.  
>  
>;o)  
>  
>  
>  
>  
&g

---

---

Subject: Re: OT - napa boy goes to boston, wants car for a week

Posted by [emarenot](#) on Wed, 21 Dec 2005 02:24:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

D3D"mailto:nospam@not\_here.dude">nospam@not\_here.dude</A>>  
=  
>=3D  
> >wrote in=3D20  
> > message <A =3D  
> =  
>>href=3D3D"news:43a5b0b4\$1 @linux">news:43a5b0b4\$1 @linux</A>...</DIV>Are=3D=  
>20  
> > you sure you have the two 'correct' EDS cards chosen for your =  
>system?  
> =3D  
> >I=3D20  
> > <BR>know that it gets sketchy pinning down which one, but on my =  
>system  
> =3D  
> >I have=3D20  
> > to <BR>use card A and C and skip putting a MEC on card B or wierd  
=  
>=3D  
> >stuff like=3D20  
> > this <BR>happens (another hidden Paris 'feature'). The other =  
>thing to  
> =3D

> >check is=3D20  
> > that <BR>you have a good wordclock BNC cable running from MEC #1  
=  
>to =3D  
> >MEC=3D20  
> > #2.<BR><BR>AA<BR><BR><BR>"Deadmeat" <<A=3D20  
> > =3D  
> =  
>>href=3D3D"mailto:scott@postmodernblues.com">scott@postmodernblues.com</A=  
>>&g=3D  
> >t;=3D20  
> > wrote in message <BR><A=3D20  
> > =3D  
> =  
>>href=3D3D"news:43a59445\$1 @linux">news:43a59445\$1 @linux</A>...<BR>><BR>&g=  
>=3D  
> >t; Hi=3D20  
> > all -<BR>> Been m

---

Subject: Re: OT - napa boy goes to boston, wants car for a week

Posted by [Tom Bruhl](#) on Wed, 21 Dec 2005 02:34:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

/>  
darned near=20  
everything, know<BR>&gt;of a source for renting a car for a week, =  
cheap? or=20  
anything else I should<BR>&gt;know of, or see, or do, while in=20  
Boston?<BR>&gt;<BR>&gt;Or anyone need a fast mural done in exchange =  
for a car=20  
for a week? Ha! It<BR>&gt;would have to be a fast=20  
one...<BR>&gt;<BR>&gt;-steve<BR></BLOCKQUOTE></BODY ></HTML>

-----=\_NextPart\_000\_0218\_01C605AD.23D28C80--I have been using this one for years  
It;s a snap..or a snap/clap...or a 909..

Just select the export all measures..and it gives you a 1 measure block perfect  
to past into the grid in paris.

Takes one second to do..and it sounds pretty decent

<http://www.threechords.com/hammerhead/>

"Rob Arsenault" <mani2@nbnet.nb.ca> wrote:

>I was just wondering if any of you use / know of some kind of drum beat  
>generator I could use instead of a click. I run Cakewalk Pro 9 on a second

>PC synced to Paris via SMPTE. I then send a midi note from Cakewalk to a D4  
>drum module and use that as my click sound back into Paris. Is there an app  
>I could use that could sync to time code where I could chose the beat, tempo  
>and just start trackin, no F\_\_in around...!! Then, with the same timecode, I  
>could go back to Cakewalk if need be, punch in the same tempo and work on  
>midi tracks/sequences, etc.  
>  
>Thanks much and Happy Holidays from the great white north.  
>  
>Rob A  
>  
>  
>  
>  
>  
>  
>And of course there is JJ Foleys on Kingston St which seems to serve the latest beer in town..good Guinness. Also The Waren Tavern in Charlestown is a great place to grab a drink, Gearge Washington liked it there too. and plenty of bankrobbers in town too.

Drop me a line if you have Boston questions.

C

"Mike R." <emarenot@yahoo.copm> wrote:

>  
>Hey STA,  
>If you're going to be in the city proper, you really shouldn't need a car.  
> Their version of a subway (the "T") is pretty inexpensive, and for a visitor,  
>a gas to ride. Definately check out Fanuel Hall (spelling is off I'm sure).  
> I'd second Bill's recommendation on the Christian SM globe, its pretty cool.  
> The Museum of Fine Art is wonderful, as is the Isabella Stewart Gardiner  
>art museum (google for more info). As I recall, they moved the villa/museum  
>from Italy. The science museum is also a nifty experience. They have a  
>show on electricity that's "hair raising." Oh yeah, and the aquarium.  
In  
>fact, I'd recommend the aquarium over the science museum. In the center  
>of the place is this three or four story (you guessed it) aquarium. Quite  
>a sight. It (and the science museum) have and are located on, their own  
>"T" stop.  
>Hope this helps. May your explorations rise up to meet you!  
>MR  
>

>  
>"steve the artguy" <artguy@svnhoohaa.net> wrote:  
>>  
>>Hey, guys-  
>>  
>>The impossible is about to happen. I'm flying back to Boston for Christmas.  
>>First Christmas outside Napa in... hmmm...53 years. Bonnie's daughter  
lives  
>>there, so the two of us are flying out.  
>>  
>>Silly me. Should have checked before today. The only things I can see available  
>>to rent tomorrow (!) are, hmm, a little more expensive than I had anticipated.  
>>If I did this sort of thing more often I would have known to check into  
>the  
>>car at the same time as the ticket. But...  
>>  
>>So, do any of you fine Paris folk, who know darned near everything, know  
>>of a source for renting a car for a week, cheap? or anything else I should  
>>know of, or see, or do, while in Boston?  
>>  
>>Or anyone need a fast mural done in exchange for a car for a week? Ha!  
It  
>>would have to be a fast one...  
>>  
>>-steve  
>"Tom Bruhl" <arpeggio@comcast.net> wrote:  
>  
>  
>Hey Steve,  
>Beside the Christian Science Center Globe (really great!) and Aquarium,  
=  
>I'd suggest  
>a walk through Harvard Square in Cambridge. It would be nicer in the  
>summer but Christmas can be cool. Red Line to Harvard Square via the T  
=  
>and you're there.  
>There are incredibly giant ice sculptures on the Trinity Church =  
>property-  
>beside the Boston Public Library on Boylston Street (main drag). The =  
>Hancock Building=20  
>(the new one) is triangular and all glass right near there. Cool =  
>reflections  
>of the church on the Hancock! Might catch a jazz group at the Top Of =  
>The Hub  
>in the Prudential Center (the Pru). That's the highest point in town.  
=  
>If you've got legs  
>the church, Pru and Hancock are 4 blocks apart. The Christian Science =

>Center is  
>close if you walk behind the Pru to get there. Harvard and the Aquarium  
=  
>are each T stops  
>which can be picked up on Boylston St.  
>  
>Have fun and if you have time to visit my door is open. I'm in Raynham,  
=  
>MA..  
>Sincerely,  
>Tom

thanks, guys! Keep 'em comin'!

Tom,

An old roommate of Bonnie's is expecting us to visit him somewhere in Cape Cod, so we'll be wandering around in the rental car some. Thanks for the invite - it's within the realm of the possible...

-steve

>  
> "Mike R." <emarenot@yahoo.copm> wrote in message =  
>news:43a8aed6\$1@linux...  
>  
> Hey STA,  
> If you're going to be in the city proper, you really shouldn't need a  
=  
>car.  
> Their version of a subway (the "T") is pretty inexpensive, and for a  
=  
>visitor,  
> a gas to ride. Definately check out Fanuel Hall (spelling is off I'm  
=  
>sure).  
> I'd second Bill's recommendation on the Christian SM globe, its =  
>pretty cool.  
> The Museum of Fine Art is wonderful, as is the Isabella Stewart =  
>Gardiner  
> art museum (google for more info). As I recall, they moved the =  
>villa/museum  
> from Italy. The science museum is also a nifty experience. They have  
=  
>a



> show on electricity that's "hair raising." Oh yeah, and the aquarium.  
=  
> In  
> fact, I'd recommend the aquarium over the science museum. In the =  
>center  
> of the place is this three or four story (you guessed it) aquarium. =  
>Quite  
> a sight. It (and the science museum) have and are located on, their =  
>own  
> "T" stop.  
> Hope this helps. May your explorations rise up to meet you!  
> MR"cujo" <chris@nospamapplemanstudio.com> wrote:  
>  
>  
>And of course there is JJ Foleys on Kingston St which seems to serve the  
>latest beer in town..good Guinness. Also The Waren Tavern in Charlestown  
is  
>a great place to grab a drink, Gearge Washington liked it there too. and  
>plenty of bankrobbers in town too.  
>  
>Drop me a line if you have Boston questions.  
>  
>  
>C  
>

thanks, cujo!

Bonnie is the "beverage" fan. We may have to check these out.

-steveOh, while in Cape Cod, try INAHO for sushi on 6A in Yarmouth..Best Sushi  
I know of in the Boston area..

"steve the artguy" <artguy@svnsillyme.net> wrote:

>  
>"Tom Bruhl" <arpeggio@comcast.net> wrote:  
>>  
>>  
>>Hey Steve,  
>>Beside the Christian Science Center Globe (really great!) and Aquarium,  
>=  
>>I'd suggest  
>>a walk through Harvard Square in Cambridge. It would be nicer in the  
>>summer but Christmas can be cool. Red Line to Harvard Square via the T  
>=  
>>and you're there.  
>>There are incredibly giant ice sculptures on the Trinity Church =

>>property-  
>>beside the Boston Public Library on Boylston Street (main drag). The =  
>>Hancock Building=20  
>>(the new one) is triangular and all glass right near there. Cool =  
>>reflections  
>>of the church on the Hancock! Might catch a jazz group at the Top Of =  
>>The Hub  
>>in the Prudential Center (the Pru). That's the highest point in town.

>=  
>>If you've got legs  
>>the church, Pru and Hancock are 4 blocks apart. The Christian Science  
=  
>>Center is  
>>close if you walk behind the Pru to get there. Harvard and the Aquarium  
>=  
>>are each T stops  
>>which can be picked up on Boylston St.  
>>  
>>Have fun and if you have time to visit my door is open. I'm in Raynham,  
>=  
>>MA..  
>>Sincerely,  
>>Tom  
>  
>thanks, guys! Keep 'em comin'!  
>  
>Tom,  
>  
>An old roommate of Bonnie's is expecting us to visit him somewhere in Cape  
>Cod, so we'll be wandering around in the rental car some. Thanks for the  
>invite - it's within the realm of the possible...  
>  
>-steve  
>  
>  
>  
>  
>>  
>> "Mike R." <

---

---

Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [cujo](#) on Wed, 21 Dec 2005 04:04:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

; a sight. It (and the science museum) have and are located on, their  
=

>>own  
>> "T" stop.  
>> Hope this helps. May your explorations rise up to meet you!  
>> MROh, also right near the Christian Science Center is Wally's on Mass Ave a  
tiny spot for good Jazz established in 1946..I think Coltrane and malcom  
x used to hange there

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>  
>  
>Hey Steve,  
>Beside the Christian Science Center Globe (really great!) and Aquarium,  
=  
>I'd suggest  
>a walk through Harvard Square in Cambridge. It would be nicer in the  
>summer but Christmas can be cool. Red Line to Harvard Square via the T  
=  
>and you're there.  
>There are incredibly giant ice sculptures on the Trinity Church =  
>property-  
>beside the Boston Public Library on Boylston Street (main drag). The =  
>Hancock Building=20  
>(the new one) is triangular and all glass right near there. Cool =  
>reflections  
>of the church on the Hancock! Might catch a jazz group at the Top Of =  
>The Hub  
>in the Prudential Center (the Pru). That's the highest point in town.  
=  
>If you've got legs  
>the church, Pru and Hancock are 4 blocks apart. The Christian Science =  
>Center is  
>close if you walk behind the Pru to get there. Harvard and the Aquarium  
=  
>are each T stops  
>which can be picked up on Boylston St.  
>  
>Have fun and if you have time to visit my door is open. I'm in Raynham,  
=  
>MA..=20  
>Sincerely,  
>Tom  
>  
> "Mike R." <emarenot@yahoo.copm> wrote in message =  
>news:43a8aed6\$1@linux...  
>  
> Hey STA,  
> If you're going to be in the city proper, you really shouldn't need a  
=

>car.  
> Their version of a subway (the "T") is pretty inexpensive, and for a  
=  
>visitor,  
> a gas to ride. Definately check out Fanuel Hall (spelling is off I'm  
=  
>sure).  
> I'd second Bill's recommendation on the Christian SM globe, its =  
>pretty cool.  
> The Museum of Fine Art is wonderful, as is the Isabella Stewart =  
>Gardiner  
> art museum (google for more info). As I recall, they moved the =  
>villa/museum  
> from Italy. The science museum is also a nifty experience. They have  
=  
&g

---

---

Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [steve the artguy](#) on Wed, 21 Dec 2005 04:22:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

t;a  
> show on electricity that's "hair raising." Oh yeah, and the aquarium.  
=  
> In  
> fact, I'd recommend the aquarium over the science museum. In the =  
>center  
> of the place is this three or four story (you guessed it) aquarium. =  
>Quite  
> a sight. It (and the science museum) have and are located on, their =  
>own  
> "T" stop. =20  
> Hope this helps. May your explorations rise up to meet you!  
> MR=20  
>  
>  
> "steve the artguy" <[artguy@svnhoojaa.net](mailto:artguy@svnhoojaa.net)> wrote:  
> >  
> >Hey, guys-  
> >  
> >The impossible is about to happen. I'm flying back to Boston for =  
>Christmas.  
> >First Christmas outside Napa in... hmmm...53 years. Bonnie's =  
>daughter lives  
> >there, so the two of us are flying out.  
> >  
> >Silly me. Should have checked before today. The only things I can see

=

>available

> >to rent tomorrow (!) are, hmm, a little more expensive than I had =

>anticipated.

> >If I did this sort of thing more often I would have known to check =

>into

> the

> >car at the same time as the ticket. But...

> >

> >So, do any of you fine Paris folk, who know darned near everything, =

>know

> >of a source for renting a car for a week, cheap? or anything else I =

>should

> >know of, or see, or do, while in Boston?

> >

> >Or anyone need a fast mural done in exchange for a car for a week? =

>Ha! It

> >would have to be a fast one...

> >

> >-steve

>

>

><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

><HTML><HEAD>

><META http-equiv=3DContent-Type content=3D"text/html; =

>charset=3Diso-8859-1">

><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

><STYLE></STYLE>

></HEAD>

><BODY bgColor=3D#ffffff>

><DIV><FONT face=3DArial size=3D2>Hey Steve,</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>Beside the Christian Science Center =

>Globe (really=20

>great!) and Aquarium, I'd suggest</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>a walk through Harvard Square in =

>It would be nicer in the</FONT></DIV>

>Red Line to=20

>Harvard Square via the T and you're there.</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>There are incredibly giant ice =

>sculptures on the=20

>Trinity Church property-</FONT></DIV>

><DIV><FONT face=3DArial size=3D2>beside the Boston Public Library on =

>Boyl

Subject: Re: OT - wild couple go to boston, wreck havoc  
Posted by [steve the artguy](#) on Wed, 21 Dec 2005 04:25:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

ston Street=20

>size=3D2>Building=20  
></FONT></DIV>  
><DIV><FONT face=3DArial size=3D2>(the new one) is triangular and all =  
>glass right=20

>Might catch a=20  
>jazz group at the Top Of The Hub</FONT></DIV>  
><DIV><FONT face=3DArial size=3D2>in the Prudential Center (the =

---

Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [Tom Bruhl](#) on Wed, 21 Dec 2005 04:46:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

nbsp; As I recall, they moved the =  
=3D<BR>&gt;villa/museum<BR>&gt;&nbsp;=20  
from Italy.&nbsp; The science museum is also a nifty experience.&nbsp; =  
They=20  
have<BR>=3D<BR>&gt;a<BR>&gt;&nbsp; show on electricity that's "hair=20  
raising."&nbsp; Oh yeah, and the aquarium.<BR>=3D<BR>&gt; =  
In<BR>&gt;&nbsp; fact,=20  
I'd recommend the aquarium over the science museum.&nbsp; In the=20  
=3D<BR>&gt;center<BR>&gt;&nbsp; of the place is this three or four =  
story (you=20  
guessed it) aquarium. =3D<BR>&gt;Quite<BR>&gt;&nbsp; a sight.&nbsp; It =  
(and the=20  
science museum) have and are located on, their =  
=3D<BR>&gt;own<BR>&gt;&nbsp; "T"=20  
stop. <BR>&gt;&nbsp; Hope this helps.&nbsp; May your explorations rise =  
up to=20  
meet you!<BR>&gt;&nbsp; MR</BLOCKQUOTE></BODY></HTML>

-----=\_NextPart\_000\_023B\_01C605BF.8C195280--This is a multi-part message in MIME format.

-----=\_NextPart\_000\_0258\_01C605C0.39A7B630  
Content-Type: text/plain;  
charset="iso-8859-1"  
Content-Transfer-Encoding: quoted-printable

Scott,  
In XP crazy stuff happens to most people with two ADATs  
in either Mec. I had to put one in A and one in B. This might  
also be one of your problems.  
Tom

"DJ" <animix\_spam-this-ahole\_@animas.net> wrote in message =  
news:43a8dc98@linux...

Are you running Win XP?XP/Paris doesn't really do well with more than =  
one

ADAT card per MEC

"Deadmeat" <scott@postmodernblues.com> wrote in message  
news:43a8b14a\$1@linux...

>

> Actually, I've got 2 ADAT cards in MEC A

>

> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

> >

> >

> >That's a fact. With 3 x MECs, it's always the MEC on card #2 that =  
ends =3D

> >up locking to the external clock last. the most reliable way to get =  
my =3D

> >Frankenstein monster config working is to turn on my outboard =  
modules =3D

> >that are interfacing digitally with Parism then turn on the =  
external =3D

> >clock, then turn on the MECs, then boot the computer, then boot =  
Paris, =3D

> >let it sit for about 30 - 45 seconds until everything stabilizes, =  
then =3D

> >boot up my Cubase SX DAW. Any deviation from this will usually =  
cause a =3D

> >digital train wreck of the whole cotton pickin' thing.

> >

> >;o)

> >

> >

> >

> >

> >"Tom Bruhl" <arpeggio@comcast.net> wrote in message =3D

> >news:43a762d3@linux...

> > Both versions of Paris forced this outer cards for Mec =  
attachement.

> > I almost traded it all in because it took me a year to find the =  
=3D

> >answer.

> > EMU didn't even know. I was pissed. But now I'm happy.

> > You should be too.

> >

> > Moving the Mec around isn't that big of a deal really. I don't =  
think

> =3D

> >it

> > will screw anything major up. No ADAT cards in there right?

> > Tom

> >

> > "Deadmeat" <scott@postmodernblues.com> wrote in message =3D  
> >news:43a6d87f\$1@linux...

> >

> > Well, like I said, the system works as is (MECs on A and B)  
> > with the older 2.2 software, and has been running like that  
> > for a couple of years - all inputs and outputs producing  
> > sound without problems. So, I know my clock is good, the  
> > cards are good, the MECs and interfaces are good. I just  
> > brought up V2.2 to double check, and recorded using the  
> > interfaces that don't work with 3.0, so it's definatley  
> > a 3.0 issue.

> >

> > When you had to have your MECs on A and C (or E), was that  
> > with Version 2.2 and 3.0, or just with 3.0? I could try moving  
> > the MEC to C and see if that fixes it, but I dread making any  
> > changes at all to a functional (under 2.2) PARIS system.....

> >

> >

> > "Tom Bruhl" <arpeggio@comcast.net> wrote:

> > >

> > >

> > >Dead,

> > >What Aaron says is true. When my system was three cards with =  
two =3D

> >Mecs

> > >I had card A and C attached to the Mecs. Now with five cards =  
it's

> =3D

> >A and

> > =3D3D

> > >E. =3D3D20

> > >My ASUS boards like the first and last card when using two =  
Mecs.

> > >Tom

> > > "Aaron Allen" <nospam@not\_here.dude> wrote in message =3D3D  
> > >news:43a5b0b4\$1@linux...

> > > Are you sure you have the two 'correct' EDS cards chosen for =  
your

> =3D



> >=3D3D  
 > > >system? I=3D3D20  
 > > > know that it gets sketchy pinning down which one, but on my =  
 =3D  
 > >system I =3D3D  
 > > >have to=3D3D20  
 > > > use card A and C and skip putting a MEC on card B or wierd =  
 stuff  
 > =3D  
 > >like  
 > > =3D3D  
 > > >this=3D3D20  
 > > > happens (another hidden Paris 'feature'). The other thing to =  
 =3D  
 > >check is  
 > > =3D3D  
 > > >that=3D3D20  
 > > > you have a good wordclock BNC cable running from MEC #1 to =  
 MEC =3D  
 > >#2.  
 > > >  
 > > > AA  
 > > >  
 > > >  
 > > > "Deadmeat" <scott@postmodernblues.com> wrote in =  
 message=3D3D20  
 > > > news:43a59445\$1@linux...  
 > > > >  
 > > > > Hi all -  
 > > > > Been messing with V3 for a bit and noticed a real problem.  
 > > > > Testing on a 3-card system, 2 MECs installed (on A and B  
 > > > > cards), 2 ADAT and one Sync on MEC A, 1 8-input on MEC B.  
 > > > >  
 > > > > Can record fine with MIX A, MEC A. Getting no sound at all  
 > > > > on any inputs for MEC B, Mix B. Tried to load V2.2, and =  
 all  
 > > > > is fine - can record on MEC B inputs all day long. When =  
 using  
 > > > > V3, see input lights on module, but have no meters in =  
 mixer  
 > > > > and no sound - MEC B syncing to WC fine - plays sound =  
 accross  
 > > > > all submixes just fine from projects recorded on V2.  
 > > > >  
 > > > > Any Thoughts?=3D3D20  
 > > >  
 > > >  
 > > >

```

>> <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>> <HTML><HEAD>
>> <META http-equiv=3D3D3DContent-Type content=3D3D3D"text/html; =
=3D3D
>> < charset=3D3D3Diso-8859-1">
>> <META content=3D3D3D"MSHTML 6.00.2800.1400" =
name=3D3D3DGENERATOR>
>> <STYLE></STYLE>
>> </HEAD>
>> <BODY bgColor=3D3D3D#ffffff>
>> <DIV><FONT face=3D3D3DArial size=3D3D3D2>Dead,</FONT></DIV>
>> <DIV><FONT face=3D3D3DArial size=3D3D3D2>What Aaron says is =
true. When
> =3D
>>my =3D3D
>> <system was=3D3D20
>> <three cards with two Mecs</FONT></DIV>
>> <DIV><FONT face=3D3D3DArial size=3D3D3D2>I had card A and C =
attached to
> =3D
>>the =3D3D
>> <Mecs. Now=3D3D20
>> <with five cards it's A and E. </FONT></DIV>
>> <DIV><FONT face=3D3D3DArial size=3D3D3D2>My ASUS boards like =
=3D
>></FONT><FONT =3D3D
>> <face=3D3D3DArial=3D3D20
>> <size=3D3D3D2>the first and last card when using two =3D
>>Mecs.</FONT></DIV>
>> <DIV><FONT face=3D3D3DArial size=3D3D3D2>Tom</FONT></DIV>
>> <BLOCKQUOTE=3D3D20
>> <style=3D3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; =
MARGIN-LEFT: 5px;
> =3D
>>=3D3D
>> <BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> <DIV>"Aaron Allen" <<A=3D3D20
>> > =
href=3D3D3D"mailto:nospam@not_here.dude">nospam@not_here.dude</A>>
> =3D
>>=3D3D
>> <wrote in=3D3D20
>> > message <A =3D3D
>> =3D
>
=
>>href=3D3D3D"news:43a5b0b4$1@linux">news:43a5b0b4$1@linux</A>...</DIV>Ar=
e=3D3D=3D

```

> >20  
> > > you sure you have the two 'correct' EDS cards chosen for =  
your =3D  
> >system?  
> > =3D3D  
> > >I=3D3D20  
> > > <BR>

---

---

Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [cujo](#) on Wed, 21 Dec 2005 05:02:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

V>  
><DIV><FONT face=3DArial size=3D2>the church, Pru and Hancock are 4 =  
>blocks=20  
  
><DIV><FONT face=3DArial size=3D2>close if you walk behind the Pru to get  
=  
>  
  
><DIV><FONT face=3DArial size=3D2>which can be picked up on Boylston =  
>St.</FONT></DIV>  
  
><DIV><FONT face=3DArial size=3D2>Have fun and if you have time to visit  
=  
>my door is=20  
  
><DIV><FONT face=3DArial size=3D2>Sincerely,</FONT></DIV>  
><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>  
  
><BLOCKQUOTE=20  
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =  
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">  
> <DIV>"Mike R." <<A=20  
> href=3D"mailto:emarenot@yahoo.copm">emarenot@yahoo.copm</A>> wrote =  
>in message=20  
> <A =  
>href=3D"news:43a8aed6\$1 @linux">news:43a8aed6\$1 @linux</A>...</DIV><BR>Hey  
=  
>  
> STA,<BR>If you're going to be in the city proper, you really shouldn't  
=  
>need a=20  
  
>inexpensive, and=20  
  
>Hall=20

>on the=20

>is=20

> wonderful, as is the Isabella Stewart Gardiner<BR>art museum (google =  
>for more=20

>on=20

>In the=20

> center<BR>of the place is this three or four story (you guessed it) =  
>aquarium.=20

>located on,=20

>explorations=20

> rise up to meet you!<BR>MR <BR><BR><BR>"steve the artguy" <<A=20  
> href=3D"mailto:artguy@svnhoojaa.net">artguy@svnhoojaa.net</A>>=20  
> wrote:<BR>><BR>>Hey, guys-<BR>><BR>>The impossible is =  
>about to=20  
> happen. I'm flying back to Boston for Christmas.<BR>>First =  
>Christmas=20

> lives<BR>>there, so the two of us are flying =  
>out.<BR>><BR>>Sill

---

---

Subject: Re: OT - napa boy goes to boston, wants car for a week

Posted by [cujo](#) on Wed, 21 Dec 2005 05:04:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

y me.=20

> Should have checked before today. The only things I can see=20  
> available<BR>>to rent tomorrow (!) are, hmm, a little more =  
>expensive than I=20  
> had anticipated.<BR>>If I did this sort of thing more often I would =  
>have=20  
> known to check into<BR>the<BR>>car at the same time as the ticket.=20  
> But...<BR>><BR>>So, do any of you fine Paris folk, who know =  
>darned near=20  
> everything, know<BR>>of a source for renting a car for a week, =  
>cheap? or=20  
> anything else I should<BR>>know of, or see, or do, while in=20  
> Boston?<BR>><BR>>Or anyone need a fast mural done in exchange =

>for a car=20  
> for a week? Ha! It<BR>>would have to be a fast=20  
> one...<BR>><BR>>-steve<BR></BLOCKQUOTE></BODY></HTML>  
>  
>Yeah. Cut out a huge section and see if the hard drive light slows/stops  
activity.  
AA

"John" <no@no.com> wrote in message news:43a894e1@linux...  
> But is there any way to test it?  
> John  
>  
> EK Sound wrote:  
>> AFAIK, mutes do not stop the file from being streamed, but edits do.  
>>  
>> David.  
>>  
>> John wrote:  
>>  
>>> see i'm assuming it does NOT stop. I'm betting that both shortened  
>>> objects and mutes play stream the entire segment I just am not sure how  
>>> to test. Hmm, how to test this. Brains anyone ?  
>>>  
>>> rick wrote:  
>>>  
>>>> i guess you could run a cpu usage check and see what happens but i  
>>>> would assume that the audio streaming would stop when the file stops  
>>>> playing. as far as the mutes go, i would think that it would be  
>>>> likened to a midi on/off command in that data is sent only during the  
>>>> onset of either command.  
>>>>  
>>>> On Mon, 19 Dec 2005 20:26:21 -0500, John <no@no.com> wrote:  
>>>>  
>>>>  
>>>>> Does an object that has been trimmed still stream the entire object?  
>>>>> Like if I take a 5 minute object and trim it to 5 seconds will it  
>>>>> still be streaming from hard drive the whole time?  
>>>>>  
>>>>> Also, do automated mutes continue streaming from disk? I'm betting  
>>>>> they both stream and need to be rendered to fix it.  
>>>>>  
>>>>> Is there a way to verify this?  
>>>>>  
>>>>>  
>>>>> Oh, I tried compact and as reported, it did nothing. Oh well.  
>>>>  
>>>>

>>>>

>>>>Are you running Win XP?XP/Paris doesn't really do well with more than one ADAT card per MEC

"Deadmeat" <scott@postmodernblues.com> wrote in message  
news:43a8b14a\$1@linux...

>

> Actually, I've got 2 ADAT cards in MEC A

>

> "DJ" <animix\_spam-this-ahole\_@animas.net> wrote:

> >

> >

> >That's a fact. With 3 x MECs, it's always the MEC on card #2 that ends =  
> >up locking to the external clock last. the most reliable way to get my =  
> >Frankenstein monster config working is to turn on my outboard modules =  
> >that are interfacing digitally with Parism then turn on the external =  
> >clock, then turn on the MECs, then boot the computer, then boot Paris, =  
> >let it sit for about 30 - 45 seconds until everything stabilizes, then =  
> >boot up my Cubase SX DAW. Any deviation from this will usually cause a =  
> >digital train wreck of the whole cotton pickin' thing.

> >

> >;o)

> >

> >

> >

> >"Tom Bruhl" <arpeggio@comcast.net> wrote in message =

> >news:43a762d3@linux...

> > Both versions of Paris forced this outer cards for Mec attachement.

> > I almost traded it all in because it took me a year to find the =

> >answer.

> > EMU didn't even know. I was pissed. But now I'm happy.

> > You should be too.

> >

> > Moving the Mec around isn't that big of a deal really. I don't think

> =

> >it

> > will screw anything major up. No ADAT cards in there right?

> > Tom

> >

> > "Deadmeat" <scott@postmodernblues.com> wrote in message =

> >news:43a6d87f\$1@linux...

> >

> > Well, like I said, the system works as is (MECs on A and B)  
> > with the older 2.2 software, and has been running like that  
> > for a couple of years - all inputs and outputs producing  
> > sound without problems. So, I know my clock is good, the  
> > cards are good, the MECs and interfaces are good. I just  
> > brought up V2.2 to double check, and recorded using the

> > interfaces that don't work with 3.0, so it's definatley  
> > a 3.0 issue.  
> >  
> > When you had to have your MECs on A and C (or E), was that  
> > with Version 2.2 and 3.0, or just with 3.0? I could try moving  
> > the MEC to C and see if that fixes it, but I dread making any  
> > changes at all to a functional (under 2.2) PARIS system.....  
> >  
> >  
> > "Tom Bruhl" <arpeggio@comcast.net> wrote:  
> > >  
> > >  
> > >Dead,  
> > >What Aaron says is true. When my system was three cards with two =  
> >Mecs  
> > >I had card A and C attached to the Mecs. Now with five cards it's  
> >=  
> >A and  
> > =3D  
> > >E. =3D20  
> > >My ASUS boards like the first and last card when using two Mecs.  
> > >Tom  
> > > "Aaron Allen" <nospam@not\_here.dude> wrote in message =3D  
> > >news:43a5b0b4\$1@linux...  
> > > Are you sure you have the two 'correct' EDS cards chosen for your  
> >=  
> >=3D  
> > >system? I=3D20  
> > > know that it gets sketchy pinning down which one, but on my =  
> >system I =3D  
> > >have to=3D20  
> > > use card A and C and skip putting a MEC on card B or wierd stuff  
> >=  
> >like  
> > =3D  
> > >this=3D20  
> > > happens (another hidden Paris 'feature'). The other thing to =  
> >check is  
> > =3D  
> > >that=3D20  
> > > you have a good wordclock BNC cable running from MEC #1 to MEC =  
> >#2.  
> > >  
> > > AA  
> > >  
> > >  
> > > "Deadmeat" <scott@postmodernblues.com> wrote in message=3D20  
> > > news:43a59445\$1@linux...

```

>> > >
>> > > Hi all -
>> > > Been messing with V3 for a bit and noticed a real problem.
>> > > Testing on a 3-card system, 2 MECs installed (on A and B
>> > > cards), 2 ADAT and one Sync on MEC A, 1 8-input on MEC B.
>> > >
>> > > Can record fine with MIX A, MEC A. Getting no sound at all
>> > > on any inputs for MEC B, Mix B. Tried to load V2.2, and all
>> > > is fine - can record on MEC B inputs all day long. When using
>> > > V3, see input lights on module, but have no meters in mixer
>> > > and no sound - MEC B syncing to WC fine - plays sound accross
>> > > all submixes just fine from projects recorded on V2.
>> > >
>> > > Any Thoughts?
>> >
>> >
>> >
>> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>> ><HTML><HEAD>
>> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>> > charset=3D3Diso-8859-1">
>> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
>> ><STYLE></STYLE>
>> ></HEAD>
>> ><BODY bgColor=3D3D#ffffff>
>> ><DIV><FONT face=3D3DArial size=3D3D2>Dead,</FONT></DIV>
>> ><DIV><FONT face=3D3DArial size=3D3D2>What Aaron says is true. When
> =
>> my =3D
>> >system was=3D20
>> >three cards with two Mecs</FONT></DIV>
>> ><DIV><FONT face=3D3DArial size=3D3D2>I had card A and C attached to
> =
>> the =3D
>> >Mecs. Now=3D20
>> >with five cards it's A and E. </FONT></DIV>
>> ><DIV><FONT face=3D3DArial size=3D3D2>My ASUS boards like =
>> ></FONT><FONT =3D
>> >face=3D3DArial=3D20
>> >size=3D3D2>the first and last card when using two =
>> Mecs.</FONT></DIV>
>> ><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
>> ><BLOCKQUOTE=3D20
>> >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
> =
>> >=3D
>> >BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>> >

```

---



---



Subject: Re: OT - napa boy goes to boston, wants car for a week  
Posted by [steve the artguy](#) on Wed, 21 Dec 2005 07:33:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

endation on the Christian SM globe, its =  
>=3D<BR>>pretty=20  
> cool.<BR>> The Museum of Fine Art is wonderful, as is =  
>the=20  
> Isabella Stewart =3D<BR>>Gardiner<BR>> art museum (google =  
>for more=20  
> info). As I recall, they moved the =  
>=3D<BR>>villa/museum<BR>> =20  
> from Italy. The science museum is also a nifty experience. =  
>They=20  
> have<BR>=3D<BR>>a<BR>> show on electricity that's "hair=20  
> raising." Oh yeah, and the aquarium.<BR>=3D<BR>> =  
>In<BR>> fact,=20  
> I'd recommend the aquarium over the science museum. In the=20  
> =3D<BR>>center<BR>> of the place is this three or four =  
>story (you=20  
> guessed it) aquarium. =3D<BR>>Quite<BR>> a sight. It =  
>(and the=20  
> science museum) have and are located on, their =  
>=3D<BR>>own<BR>> "T"=20  
> stop. <BR>> Hope this helps. May your explorations rise =  
>up to=20  
> meet you!<BR>> MR</BLOCKQUOTE></BODY></HTML>  
>  
>Aaron has a point... reduce the disc cache in the software  
first, then re-start Paris. Take 16 sizeable audio files  
and start them around the 5 minute mark on the playing  
feild, then start playing from say the 3 minute mark. Watch  
the disc indicator on your machine to see when it starts to  
access the drive heavily. With a low disc cache, it might  
even choke when it gets to the point of loading the audio  
into ram.

David.

Aaron Allen wrote:

> Yeah. Cut out a huge section and see if the hard drive light slows/stops  
> activity.  
> AA  
>  
>  
> "John" <no@no.com> wrote in message news:43a894e1@linux...  
>  
>>But is there any way to test it?  
>>John

>>  
>>EK Sound wrote:  
>>  
>>>AFAIK, mutes do not stop the file from being streamed, but edits do.  
>>>  
>>>David.  
>>>  
>>>John wrote:  
>>>"Kim" <hiddensounds@hotmail.com> wrote:

There's been a couple of minor updates to this PDF. Anyone who downloaded it may want to update to the new one. Link and file name is the same:

<http://news.parisnewsgroup.com/ParisCal.pdf>

Cheers,  
Kim.

>  
>  
>Let's just say a friend of a little birdy passed this to us. I'm told this  
>is how it was done at Ensoniq.  
>  
><http://news.parisnewsgroup.com/ParisCal.pdf>  
>  
>I've tested that link from here and it works for me, but hey, I'm inside  
>the network, so if it's a no go let me know...  
>  
>...I'm a poet and I don't know it...  
>  
>Great to have people passing us this kind of info. :o) There are some really  
>cool friends of Paris out there.  
>  
>Cheers,  
>Kim.how about automated mutes

Neil wrote:

> I am 99.99998% sure that if there's no audio present in the  
> display window, then it's not streaming anything that doesn't  
> actually show up there - including anything that's been clipped.  
>  
> Neil  
>  
>  
> "Aaron Allen" <nospam@not\_here.dude> wrote:  
>  
>>Yeah. Cut out a huge section and see if the hard drive light slows/stops

>  
 >  
 >>activity.  
 >>AA  
 >>  
 >>  
 >>"John" <no@no.com> wrote in message news:43a894e1@linux...  
 >>  
 >>>But is there any way to test it?  
 >>>John  
 >>>  
 >>>EK Sound wrote:  
 >>>  
 >>>>AFAIK, mutes do not stop the file from being streamed, but edits do.  
 >>>>  
 >>>>David.  
 >>>>  
 >>>>John wrote:  
 >>>>  
 >>>>  
 >>>>>see i'm assuming it does NOT stop. I'm betting that both shortened  
 >  
 >  
 >>>>>objects and mutes play stream the entire segment I just am not sure  
 >  
 > how  
 >  
 >>>>>to test. Hmm, how to test this. Brains anyone ?  
 >>>>>  
 >>>>>rick wrote:  
 >>>>>  
 >>>>>  
 >>>>>i guess you could run a cpu usage check and see what happens but i  
 >>>>>would assume that the audio streaming would stop when the file stops  
 >>>>>playing. as far as the mutes go, i would think that it would be  
 >>>>>likened to a midi on/off command in that data is sent only during the  
 >>>>>onset of either command.  
 >>>>>  
 >>>>>On Mon, 19 Dec 2005 20:26:21 -0500, John <no@no.com> wrote:  
 >>>>>  
 >>>>>  
 >>>>>  
 >>>>>>Does an object that has been trimmed still stream the entire object?  
 >  
 >  
 >>>>>>Like if I take a 5 minute object and trim it to 5 seconds will it  
 >  
 >

>>>>>>still be streaming from hard drive the whole time?  
>>>>>>  
>>>>>>Also, do automated mutes continue streaming from disk? I'm betting  
>  
>  
>>>>>>they both stream and need to be rendered to fix it.  
>>>>>>  
>>>>>>Is there a way to verify this?  
>>>>>>  
>>>>>>  
>>>>>>Oh, I tried compact and as reported, it did nothing. Oh well.  
>>>>>>  
>>>>>>  
>>>>>>  
>>>>>>  
>>  
>agreed

"Neil" <OIUOI@OIU.com> wrote in message news:43a8f17f\$1@linux...

>  
> I am 99.99998% sure that if there's no audio present in the  
> display window, then it's not streaming anything that doesn't  
> actually show up there - including anything that's been clipped.  
>  
> Neil  
>  
>  
> "Aaron Allen" <nospam@not\_here.dude> wrote:  
>>Yeah. Cut out a huge section and see if the hard drive light slows/stops  
>  
>>activity.  
>>AA  
>>  
>>  
>>"John" <no@no.com> wrote in message news:43a894e1@linux...  
>>> But is there any way to test it?  
>>> John  
>>>  
>>> EK Sound wrote:  
>>>> AFAIK, mutes do not stop the file from being streamed, but edits do.  
>>>>  
>>>> David.  
>>>>  
>>>> John wrote:  
>>>>  
>>>> see i'm assuming it does NOT stop. I'm betting that both shortened  
>  
>>>> objects and mutes play stream the entire segment I just am not sure

> how

>>>> to test. Hmm, how to test this. Brains anyone ?

>>>>

>>>> rick wrote:

>>>>

>>>>> i guess you could run a cpu usage check and see what happens but i

>>>>> would assume that the audio streaming would stop when the file stops

>>>>> playing. as far as the mutes go, i would think that it would be

>>>>> likened to a midi on/off command in that data is sent only during the

>>>>> onset of either command.

>>>>>

>>>>> On Mon, 19 Dec 2005 20:26:21 -0500, John <no@no.com> wrote:

>>>>>

>>>>>

>>>>>> Does an object that has been trimmed still stream the entire object?

>

>>>>>> Like if I take a 5 minute object and trim it to 5 seconds will it

>

>>>>>> still be streaming from hard drive the whole time?

>>>>>>

>>>>>> Also, do automated mutes continue streaming from disk? I'm betting

>

>>>>>> they both stream and need to be rendered to fix it.

>>>>>>

>>>>>> Is there a way to verify this?

>>>>>>

>>>>>>

>>>>>> Oh, I tried compact and as reported, it did nothing. Oh well.

>>>>>>

>>>>>>

>>>>>>

>>>>>>

>>

>>

>EK Sound <spamnot.info@eksoundNO.com> wrote:

>We have several of the FX5200's and they work great. One in the Paris

>machine right now actually.

>

>David.

>

>TCB wrote:

>

>> Hey Aaron,

>>

>> I tend to use the GeForce FX 5200 series, though they are getting a little

>> long in the tooth themselves. They have solid 2D performance and horrible

>> 3D performance for a gamer, they're cheap, and they're cool enough some

don't

>> even have a cooling fan--just a heat sink. For example  
>>  
>> [http://www.newegg.com/Product/Product.asp?Item=N82E168141211\\_86](http://www.newegg.com/Product/Product.asp?Item=N82E168141211_86)  
>>  
>> would be a good idea. If you look around there are also dual DVI/dual  
VGA  
>> cards though one of each tends to be the default.  
>>  
>> I tend to use nVidia chipsets with nVidia cards. I usually do NOT use  
the  
>> nView desktop management stuff. I probably could but it seems to add very  
>> little for what I do and offer another chance for things to go wrong.  
  
>

---