Subject: Weird Lockup - RAM? CPU? Other? Posted by Neil on Sun, 30 Mar 2008 19:16:14 GMT

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Was tracking some drums last night & the drummer didn't like the way he played a certain break, so we tried punching it... still didn't like it, so we tried a few more punches & got one he liked, so as I was checking to see if it would blend well (applying crossfades, nudging them into different spots to see if we could get a seamless edit), the app (CubaseSX v3) locked up... had to save the project under a different name & reboot. This happened to me once before, under the same circumstances... bunch of punches on a drum track, then grabbing the crossfades & moving them. What causes this? Is it a problem with the app itself in the way it handles that info, or is it a RAM or CPU issue? I doubt it's a disk streaming thing, because it's not like we were trying to do these edits on the fly - the machine was stopped at the time, in both cases.

Just curious - anyone know?

Neil