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Subject: DJ: Check out this VST Host App..Could help you  
Posted by [LaMont](#) on Thu, 12 Oct 2006 19:54:04 GMT

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DJ, check out this VST host app. Could replace your Cuabse SX in hosting FX.

<http://www.brainspawn.com/products/>

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Subject: Re: Check out this VST-OMG!!!!  
Posted by [animix](#) on Thu, 12 Oct 2006 21:58:26 GMT

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HOLY \*\*\*\*!!! LAMONT!!!!!!.....IT WORKS!!!!!!.....and get this.....it allows multiple inputs to be sent to a single output.....drum bussing anyone????

I've got some serious experimenting to do here. This could be the beginning of something very cool if I can figure out how to get this program to work with mono busses and with external FX processors, though I can work around the external processor if need be. The demo is only allowing me to create stereo I/O busses but they are passing signal.....and they are passing signal with UAD-1 plugins installed and the latency is very low compared to running plugins directly in Paris. Also, all of the plugin presets are available .

The mono bussing will be critical for my situation. I'm sending an e-mail to their tech support right now. there's nothing that I can find in the manual so far.

Thanks man.....

;o)

"LaMont" <jjdpro@ameritech.net> wrote in message news:452e9d5c\$1@linux...

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Subject: Re: Check out this VST Host App..Could help you  
Posted by [Don Nafe](#) on Thu, 12 Oct 2006 21:59:36 GMT

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Did ya notice the ParisEQ in the audio effects page?

"LaMont" <jjdpro@ameritech.net> wrote in message news:452e9d5c\$1@linux...  
>  
> DJ, check out this VST host app. Could replace your Cuabse SX in hosting  
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Subject: Re: Check out this VST-OMG!!!!  
Posted by [LaMont](#) on Thu, 12 Oct 2006 21:59:58 GMT  
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No problem.:) We are all on your journey for a complete standalone FX PC.  
Keep us posted ...

"DJ" <notachance@net.net> wrote:  
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Subject: Re: Check out this VST-OMG!!!!  
Posted by [LaMont](#) on Thu, 12 Oct 2006 22:02:48 GMT  
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P.S.  
I'm playing with the demo as well. As I'm ditching V-Stack (!@ @%)  
This app is sweet..AND it works!!! :)

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Subject: Re: Check out this VST-OMG!!!!

Posted by [Don Nafe](#) on Thu, 12 Oct 2006 22:15:41 GMT

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Yes definitely keep us posted!

Don

"LaMont" <jjdpro@ameritech.net> wrote in message news:452ebade\$1@linux...

>

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>>

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Subject: OMG!!!!-Mono inserts are possible!!!  
Posted by [animix](#) on Thu, 12 Oct 2006 22:16:16 GMT  
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Found it!!.....still experimenting.....stay tuned.I'm going to load this thing mercilessly and see how stable/unstable it is. Thing is that the demo times out after just a few minutes so I'm going to have to work quick. So far, so good. Mono bussing is working

"DJ" <[notachance@net.net](mailto:notachance@net.net)> wrote in message [news:452eba5a@linux...](mailto:news:452eba5a@linux...)  
> HOLY \*\*\*\*!!! LAMONT!!!!!!.....IT WORKS!!!!!!.....and get  
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>  
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Subject: MUHAHAHAHA!!!!!!!!!!!!!!!!!!!!!!

Posted by [animix](#) on Thu, 12 Oct 2006 23:03:34 GMT

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It's possible to route virtual instruments directly to Paris audio channels and play in real time. Bye Bye needing Cubase as a VSi host in tracking sessions.

;

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> >  
> >  
>

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Subject: Re: MUHAHAHAHA!!!!!!!!!!!!!!  
Posted by [Neil](#) on Fri, 13 Oct 2006 00:28:07 GMT  
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Omigod, Lamont... look what you've started!

This week = DeeJ being excited about this new app, loving it in every regard, thrilling in it's versatility.

Next week = "Hmmm, I wish there was this ONE little other thing I could get it to do... I'm gonna try reconfiguring this a bit; I'll keep you guys posted."

Next week in some 4:00 in the morning post = "OK, after going through seventeen BSOD's in one night, seventy-five cups of coffee, and a divorce, I finally got this thing streaming at 576k, upconverting through three Lavry Blue DAC's in series, then crunching to 12-bit though a Fairlight CMI Series 1, paralleled with an EMT Plate reverb and back in through a set of ADC's a friend of mine made from a toaster (note if you're going to try this: the older, black bakelite toasters sound WAAAY better than the newer silverface stainless steel ones), I then tried using a "warming" circuit built from a magnetron tube out of a 1972 Amana microwave oven, and lo & behold, it's WORKING!!!!"

(Five minutes later at 4:05am): "Damn, this #\*&#%\$&^%^^@ setup just started smoking & caught my Behringer Headphones on fire as I was trying some new mix techniques... or was it the headphones that caught the rig on fire - they ARE Behringers, after all? Anyway, it's a good thing that I'm pretty much a cueball up there, or else I'd feel like Michael Jackson in that Pepsi commercial. More later, I'm going to bed now - good thing Amy left me, or else I'd have to sleep on the couch, what with me smelling like a fireplace & all. Oh well, at least I have

the dogs."

Later that same morning at 6:00 am = "ARGH! It's only 5:59 and already this is the day from hell! The dogs kicked me out of bed, I tried going out into the stable, thinking Amy had taken the horses with her & at least I'd have some peace & quiet there, but between the horses kicking me, the bears rummaging around in the trash bins outside, and this muthaf^%#king skunk that just HAD to make his presence known, I didn't sleep a wink... well, off to the bathtub to soak in some peroxide & tomato juice to try & get this skunk smell off of me... I've got clients coming in at 10:00 for a mix session."

Next day in the afternoon = "Whew! Man, I am exhausted, 176 hours straight with no sleep, and with the problems I'm having with this rig, I don't think we got a viable mix down on ANY of their songs... because of the fire in the new PC, I went back to a Paris/Cubase mix matrix summed to a TASCAM Portastudio for that phat analog sound, and everything was going well until I tried to get the Portastudio sync'ed to a word clock - disaster... I was so sleepy that I didn't realize this was an impossibility... BTW, anyone know how to unwedge a BNC cable from an RCA audio-in jack once they've been super-glued to each other???"

:D

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Subject: Here's what I don't like about forte vs Cubase SX  
Posted by [animix](#) on Fri, 13 Oct 2006 00:32:25 GMT  
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OK.....here's the deal.....Forte is working as a standalone processor. The CPU latency is very low and I have a feeling I'll be able to make use of this plugin once I get my head around some of the more convoluted routing scenarios I have in mind. Thing is, if I have my tracks in Cubase Sx streaming direct to Paris, they are being processed at 32 bit float and since I'm not hitting the Cubase summing bus after processing them with UAD-1 plugins, they are not clipping and are HUGE when they hit the Paris ADAT inputs. This definitely ain't happening with Forte....at least with the demo. Lots of gain staging hoops need to be negotiated. It's nothing at all like the "Big" I get in Cubase. Still, the jury is out. I may decide to plonk down the \$\$\$ to buy it. Since I do very little midi in tracking sessions here, just the ease of patching this to Paris ADAT channels without having to deal with either the VSTi standalone app or Cubase SX as host will likely make it worth my while. I'm going to have to have a chat with these guys about a few things first.



DJ

"LaMont" <jjdpro@ameritech.net> wrote in message news:452e9d5c\$1@linux...

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Subject: LAMONT-a question

Posted by [animix](#) on Fri, 13 Oct 2006 00:34:23 GMT

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When I go to the menu to select output busses, all my stereo outputs are showing up but the menu list only shows the first 12 of my mono outputs. I can't scroll down to access the rest of them. Are you having this problem.? If so, any suggestions?

Thanks,

Deej

"LaMont" <jjdpro@ameritech.net> wrote in message news:452e9d5c\$1@linux...

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Subject: Re: MUHAHAHAHA!!!!!!!!!!!!!!!

Posted by [animix](#) on Fri, 13 Oct 2006 02:03:16 GMT

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These are the blessings of a never boring life Neil (and Amy's still hanging in there, bless her heart.)  
;o)

Actually....I'm getting a bit bored with trying to do what may be possible but is hitting the point of diminishing returns as far as the PITA factor is concerned.

I'm going to reconfigure a few projects to mix here in Cubase with 8 stems bussed to Paris submix 1 for summing. I think I can achieve the same mojo without all the convoluted voodoo routing between the two DAWs. If that's

the case, I'll likely stop the madness. I'm gettin' kinda tired of this to be honest.

I've got one more experiment to try with Forte though. It may put this whole thing over the top. Stay tuned.

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"Neil" <OIUOIU@OIU.com> wrote in message news:452edd97\$1@linux...

>

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> I then tried using a "warming" circuit built from a magnetron

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> (Five minutes later at 4:05am): "Damn, this #\*&#%\$&^%^^@ setup

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Subject: Re: LAMONT-a question  
Posted by [excelav](#) on Fri, 13 Oct 2006 06:52:53 GMT  
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Hey Deej, did you see this?

<http://www.solidsoundstudio.net/index.html>

Forte extras page:

<http://www.brainspawn.com/products/forte/?op=extras>

"DJ" <notachance@net.net> wrote:

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Subject: Re: MUHAHAHAHA!!!!!!!!!!!!!!!  
Posted by [rick](#) on Fri, 13 Oct 2006 09:52:27 GMT  
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say it ain't so mr. simplicity...you're the best day/night time soap  
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please reconsider

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Subject: Re: MUHAHAHAHA!!!!!!!!!!!!!!!!!!!!!!  
Posted by [LaMont](#) on Fri, 13 Oct 2006 13:53:08 GMT  
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>576k, upconverting through three Lavry Blue DAC's in series,

>then crunching to 12-bit though a Fairlight CMI Series 1,  
>paralleled with an EMT Plate reverb and back in through a set  
>of ADC's a friend of mine made from a toaster (note if you're  
>going to try this: the older, black bakelite toasters sound  
>WAAAY better than the newer silverface stainless steel ones),  
>I then tried using a "warming" circuit built from a magnetron  
>tube out of a 1972 Amana microwave oven, and lo & behold, it's  
>WORKING!!!!

>

>(Five minutes later at 4:05am): "Damn, this #\*&#%\$&^%^^@ setup  
>just started smoking & caught my Behringer Headphones on fire  
>as I was trying some new mix techniques... or was it the  
>headphones that caught the rig on fire - they ARE Behringers,  
>after all? Anyway, it's a good thing that I'm pretty much a  
>cueball up there, or else I'd feel like Michael Jackson in that  
>Pepsi commercial. More later, I'm going to bed now - good thing  
>Amy left me, or else I'd have to sleep on the couch, what with  
>me smelling like a fireplace & all. Oh well, at least I have  
>the dogs."

>

>Later that same morning at 6:00 am = "ARGH! It's only 5:59 and  
>already this is the day from hell! The dogs kicked me out of  
>bed, I tried going out into the stable, thinking Amy had taken  
>the horses with her & at least I'd have some peace & quiet  
>there, but between the horses kicking me, the bears rummaging  
>around in the trash bins outside, and this muthaf^%#king skunk  
>that just HAD to make his presence known, I didn't sleep a  
>>wink... well, off to the bathtub to soak in some peroxide &  
>tomato juice to try & get this skunk smell off of me... I've  
>got clients coming in at 10:00 for a mix session."

>

>Next day in the afternoon = "Whew! Man, I am exhausted, 176  
>hours straight with no sleep, and with the problems I'm having  
>with this rig, I don't think we got a viable mix down on ANY of  
>their songs... because of the fire in the new PC, I went back  
>to a Paris/Cubase mix matrix summed to a TASCAM Portastudio for  
>that phat analog sound, and everything was going well until I  
>tried to get the Portastudio sync'ed to a word clock -  
>disaster... I was so sleepy that I didn't realize this was an  
>impossibility... BTW, anyone know how to unwedge a BNC cable  
>from an RCA audio-in jack once they've been super-glued to each  
>other???"

>

>:D

>

>

>

Subject: Re: LAMONT-a question  
Posted by [LaMont](#) on Fri, 13 Oct 2006 13:59:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Sweet..

"James McCloskey" <excelsm@hotmail.com> wrote:

>

>Hey DeeJ, did you see this?

>

><http://www.solidsoundstudio.net/index.html>

>

>Forte extras page:

><http://www.brainspawn.com/products/forte/?op=extras>

>

>"DJ" <notachance@net.net> wrote:

>>When I go to the menu to select output busses, all my stereo outputs are

>>showing up but the menu list only shows the first 12 of my mono outputs.

>|

>>can't scroll down to access the rest of them. Are you having this problem.?

>>If so, any suggestions?

>>

>>Thanks,

>>

>>DeeJ

>>

>>"LaMont" <jjdpro@ameritech.net> wrote in message news:452e9d5c\$1@linux...

>>>

>>> DJ, check out this VST host app. Could replace your Cuabse SX in hosting

>>FX.

>>>

>>> <http://www.brainspawn.com/products/>

>>

>>

>

---

Subject: Re: MUHAHAHAHA!!!!!!!!!!!!!!!  
Posted by [Neil](#) on Fri, 13 Oct 2006 16:42:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

DeeJ, you know I'm just giving you a hard time... rock on with  
yer bad mad-scientist self!

Neil

"DJ" <notachance@net.net> wrote:



>These are the blessings of a never boring life Neil (and Amy's still  
>hanging in there, bless her heart.)  
>;o)  
>  
>Actually....I'm getting a bit bored with trying to do what may be possible  
>but is hitting the point of diminishing returns as far as the PITA factor  
is  
>concerned.  
>  
>I'm going to reconfigure a few projects to mix here in Cubase with 8 stems  
>bussed to Paris submix 1 for summing. I think I can achieve the same mojo  
>without all the convoluted voodoo routing between the two DAWs. If that's  
>the case, I'll likely stop the madness. I'm gettin' kinda tired of this  
to  
>be honest.  
>  
>I've got one more experiment to try with Forte though. It may put this whole  
>thing over the top. Stay tuned.  
>  
>;o)  
>  
>  
>"Neil" <OIUOIU@OIU.com> wrote in message news:452edd97\$1@linux...  
>>  
>> "DJ" <notachance@net.net> wrote:  
>> >It's possible to route virtual instruments directly to Paris audio  
>channels  
>> >and play in real time. Bye Bye needing Cubase as a VSi host in tracking  
>> >sessions.  
>>  
>> Omigod, Lamont... look what you've started!  
>>  
>> This week = DeeJ being excited about this new app, loving it in  
>> every regard, thrilling in it's versatility.  
>>  
>> Next week = "Hmmm, I wish there was this ONE little other thing  
>> I could get it to do... I'm gonna try reconfiguring this a bit;  
>> I'll keep you guys posted."  
>>  
>> Next week in some 4:00 in the morning post = "OK, after going  
>> through seventeen BSOD's in one night, seventy-five cups of  
>> coffee, and a divorce, I finally got this thing streaming at  
>> 576k, upconverting through three Lavry Blue DAC's in series,  
>> then crunching to 12-bit though a Fairlight CMI Series 1,  
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Subject: OK....developers license in hand...here goes.....

Posted by [animix](#) on Fri, 13 Oct 2006 18:58:58 GMT

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Now that I've got a full version that saves presets and won't time out, the first thing I'm going to do is to try to create preset FX rack for Paris using UAD-1 plugins with the Delaycomp + an additional sample delay (which is possible with this plugin) to compensate for the buffer settings of the native audio interface. I'm going to work my way up to a 40 channel scenario with 8 stereo aux busses to/from Paris. The Delaycomp will be set to compensate for 4 or 5 UAD-1 plugins (this may change depending on how much latency is created and how this translates to the Paris editor timeline usability-wise). I'll be doing some latency measurements to see if it's going to be something that can work reasonably well when working with Paris automation while mixing. If the latency is low enough to allow usable visual reference in the Paris editor during automation tasks, then we've got something we can use, so as I mentioned before, the number of plugins possible will be more or less dependent on the \*feel\* of all of this. The routing capabilities of this program are mind boggling and may provide us the elusive bussing options that we currently lack in Paris. If this looks like it's going to be successful, I'll make up a few templates and get them to Kim so Parisites can DL them for use with the Forte product. I can even envision this working with a native audio interface running on the same machine as Paris (thus precluding the need for two DAWs), as long as it had the horsepower. If it works the way I'm hoping, this would allow you to open up a template that is preset to compensate for "X" number of plugins on each track that is routed from the I/O of a DAW running UAD-1 plugins and Forte to the I/O of Paris. I think I may be able to get multiple external hardware processors working across Paris submixes...like I'm doing with Cubase right now. It appears that Forte has some synchronization options as well. I'm not far enough into it to even know if plugin parameters can be automated, but if so, and it is slaved to the Paris timeline, then that's another biggie. Will it be stable? .....well, anything would be more stable than what is happening when trying to work this way with Cubase SX so it's worth a try. Will it sound good? Not sure. there will definitely be more gainstaging issues than what is happening in SX, but hey.....we're supposed to be engineers and it's our job to kick some gainstage ass!!!!.....right?

Putting on the lab coat (which has straps to modify it as a straightjacket)  
.. Stay tuned,

:O)

"LaMont" <jjdpro@ameritech.net> wrote in message news:452e9d5c\$1@linux...  
>  
> DJ, check out this VST host app. Could replace your Cuabse SX in hosting  
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>  
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Subject: Re: OK....developers license in hand...here goes.....  
Posted by [John \[1\]](#) on Fri, 13 Oct 2006 19:08:07 GMT  
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---

Don't bother explaining, just do it. No one understands what the heck you  
are doing anyways. hehe O look a skunk ! RUN

John

---

---

Subject: Re: OK....developers license in hand...here goes.....  
Posted by [animix](#) on Fri, 13 Oct 2006 19:14:11 GMT  
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---

I will be integrating the skunk on an insert or an aux as an olfactory  
plugin.

;o)

"John" <no@no.com> wrote in message news:452fe417\$1@linux...  
>  
> Don't bother explaining, just do it. No one understands what the heck you  
> are doing anyways. hehe O look a skunk ! RUN  
>  
> John

---

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Subject: Re: OK....developers license in hand...here goes.....  
Posted by [Larry Upton](#) on Fri, 13 Oct 2006 19:26:13 GMT  
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Why do I envision Gene Wilder in "Young Frankenstein" with the lightning  
striking around him, crying out "It's Alive! It's Alive!", every time I  
read one of DJ's messages?

Rock on, dude....

Larry Upton

---

DJ wrote:

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> telling them what I was hoping to do with Forte vis-a-vis Paris. They are  
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Subject: Re: OK....developers license in hand...1st experiment a success.  
Posted by [animix](#) on Fri, 13 Oct 2006 20:58:22 GMT  
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Well....good news so far. The buffer/latency of the audio interface on the native DAW is set at 512k. If I nudge the Paris tracks to the left by 10+1 samples and then insert a Sampleslide instance on both of these tracks set to 48 samples, I am sample accurate compensating for the latency of the native audio interface. Now here's the good part:  
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Now I'm going to get brutal with Forte/my native DAW and streaming from different submixes and see if I have any of the freezeups that I was having with Cubase SX.

(rubbing palms of hands together with evil  
glee!!!).....MUHAHAHA!!!!.....c'mon Igor.....let's get a pair  
of pliers and a blowtorch and get midevil on it's ass.....

;o)

"Larry Upton" <[lupton@kpbs.org](mailto:lupton@kpbs.org)> wrote in message [news:452fe661\\$1@linux...](news:452fe661$1@linux...)  
> Why do I envision Gene Wilder in "Young Frankenstein" with the lightning  
> striking around him, crying out "It's Alive! It's Alive!", every time I

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Subject: Re: OK....developers license in hand...1st experiment a success.  
Posted by [excelav](#) on Fri, 13 Oct 2006 21:04:40 GMT  
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"DJ" <notachance@net.net> wrote:



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>of pliers and a blowtorch and get midevil on it's ass.....  
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Doctor DeeJ, your going to make me switch my Paris rig to PC,..... aren't you?

James

>  
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>> > :O)  
>> >  
>> >  
>> > "LaMont" <jjdpro@ameritech.net> wrote in message  
>news:452e9d5c\$1@linux...  
>> >  
>> >>DJ, check out this VST host app. Could replace your Cuabse SX in hosting  
>> >  
>> > FX.  
>> >  
>> >><http://www.brainspawm.com/products/>  
>> >  
>> >  
>> >  
>>  
>  
>

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Subject: Re: OK....developers license in hand...1st experiment a success.  
Posted by [animix](#) on Fri, 13 Oct 2006 21:59:06 GMT  
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Yes. I've got 12 drum tracks cranking through various combinations of UAD-1 plugins. They're absolutely slammin' with no drift/slop at all and the editor is scrolling right along with the audible hits on the events with 5 plugins compensated on all 12 tracks. The CPU meter on the DAW running Forte is idling between 2% and 3% while processing these 12 tracks.

I'm having a problem with the menu's in forte right now. I've got 72 I/O on my native rig. They show up in stereo pairs and then below as mono I/O. When I go to choose an output for a new bus, I can't go beyond 12 before the menu runs out at the bottom of my screen. I've got a post in to the developer about this right now. Also, I'm seeing something that leads me to believe that it may only be possible to create 15 busses in this app. I'm not sure about this yet but that's gonna limit a few things as I need to be able to create a bus for \*every\* Paris track in order for this to work the way I need it to so I'm gonna need 36 mono busses and 10 stereo busses.

.....back to the lab.....I'm getting ready to torture my UAD-1 cards.....muhahahaha!!!!!!

"James McCloskey" <excelsm@hotmail.com> wrote in message  
news:452fff68\$1@linux...

>  
> "DJ" <notachance@net.net> wrote:  
> >Well....good news so far. The buffer/latency of the audio interface on  
> the  
> >native DAW is set at 512k. If I nudge the Paris tracks to the left by  
> 10+1  
> >samples and then insert a Sampleslide instance on both of these tracks  
> set  
> >to 48 samples, I am sample accurate compensating for the latency of the  
> >native audio interface. Now here's the good part:  
> >I have the UAD-1 delay compensation set for 5 x UAD-1 plugins on two  
> >instances of Forte routing audio through two Paris kick drum tracks right  
> >now. I've got Drumagog inserted on both tracks and a UAD-1 LA-2A inserted  
> on  
> >the other. I set the UAD-1 Delaycomp to compensate for 4 plugins and I'm  
> >locked on tight as a ....well.....drum.....and the latency relative to  
> the  
> >timeline scrolling across the Paris editor is not a factor at all. I hear  
> >the hits as the events are displayed on the editor. this makes Paris  
> >automation usable with up to 5 UAD-1 plugins on a track. This was the  
> first  
> >experiment.....to see if it's possible to load lots of UAD-1 plugins on  
> a

> > track and still be able to use Paris fader automation relative to the  
> > timeline of the editor as the timeline scrolls during playback. If this  
> > didn't work I was going to bail immediately since my whole point of this  
> is  
> > to achieve something that is actually practical using Paris automation.  
> >  
> > Now I'm going to get brutal with Forte/my native DAW and streaming from  
> > different submixes and see if I have any of the freezeups that I was  
having  
> > with Cubase SX.  
> >  
> > (rubbing palms of hands together with evil  
> > glee!!!).....MUHAHAHA!!!!.....c'mon Igor.....let's get a  
pair  
> > of pliers and a blowtorch and get midevil on it's ass.....  
> >  
> > ;o)  
> >  
>  
> Doctor DeeJ, your going to make me switch my Paris rig to PC,..... aren't  
> you?  
>  
> James  
> >  
> > "Larry Upton" <lupton@kpbs.org> wrote in message news:452fe661\$1@linux...  
> >> Why do I envision Gene Wilder in "Young Frankenstein" with the  
lightning  
> >> striking around him, crying out "It's Alive! It's Alive!", every time  
> I  
> >> read one of DJ's messages?  
> >>  
> >> Rock on, dude....  
> >>  
> >> Larry Upton  
> >>  
> >> DJ wrote:  
> >>> I e-mailed the folks at Brainspawm this morning describing my setup  
> and  
> >>> telling them what I was hoping to do with Forte vis-a-vis Paris. They  
> >are  
> >>> interested to see how this goes and they provided me a developers  
> >license so  
> >>> I can try to get this happening.  
> >>>  
> >>> Now that I've got a full version that saves presets and won't time  
out,  
> >the  
> >>> first thing I'm going to do is to try to create preset FX rack for

Paris

> >> > using UAD-1 plugins with the Delaycomp + an additional sample delay  
> >(which  
> >> > is possible with this plugin) to compensate for the buffer settings  
> of  
> >the  
> >> > native audio interface. I'm going to work my way up to a 40 channel  
> >scenario  
> >> > with 8 stereo aux busses to/from Paris. The Delaycomp will be set to  
> >> > compensate for 4 or 5 UAD-1 plugins (this may change depending on how  
> >much  
> >> > latency is created and how this translates to the Paris editor  
timeline  
> >> > usability-wise). I'll be doing some latency measurements to see if  
> it's  
> >> > going to be something that can work reasonably well when working with  
> >Paris  
> >> > automation while mixing. If the latency is low enough to allow usable  
> >visual  
> >> > reference in the Paris editor during automation tasks, then we've got  
> >> > something we can use, so as I mentioned before, the number of plugins  
> >> > possible will be more or less dependent on the \*feel\* of all of this.  
> >The  
> >> > routing capabilities of this program are mind boggling and may  
provide  
> >us  
> >> > the elusive bussing options that we currently lack in Paris. If this  
> >looks  
> >> > like it's going to be successful, I'll make up a few templates and  
get  
> >them  
> >> > to Kim so Parisites can DL them for use with the Forte product. I can  
> >even  
> >> > envision this working with a native audio interface running on the  
same  
> >> > machine as Paris (thus precluding the need for two DAWs), as long as  
> it  
> >had  
> >> > the horsepower. If it works the way I'm hoping, this would allow you  
> to  
> >> > open up a template that is preset to compensate for "X" number of  
> >plugins on  
> >> > each track that is routed from the I/O of a DAW running UAD-1 plugins  
> >and  
> >> > Forte to the I/O of Paris. I think I may be able to get multiple  
> >external  
> >> > hardware processors working across Paris submixes...like I'm doing  
with

> >> > Cubase right now. It appears that Forte has some synchronization  
> >options  
> >> > as well. I'm not far enough into it to even know if plugin parameters  
> >can be  
> >> > automated, but if so, and it is slaved to the Paris timeline, then  
> >that's  
> >> > another biggie. Will it be stable? .....well, anything would  
> > be  
> >more  
> >> > stable than what is happening when trying to work this way with  
Cubase  
> >SX so  
> >> > it's worth a try. Will it sound good? Not sure. there will definitely  
> > be  
> >> > more gainstaging issues than what is happening in SX, but  
hey.....we're  
> >> > supposed to be engineers and it's our job to kick some gainstage  
> >> > ass!!!!!!.....right?  
> >> >  
> >> > Putting on the lab coat (which has straps to modify it as a  
> >straightjacket)  
> >> > . Stay tuned,  
> >> >  
> >> > :O)  
> >> >  
> >> >  
> >> > "LaMont" <jjdpro@ameritech.net> wrote in message  
> >news:452e9d5c\$1@linux...  
> >> >  
> >> >>DJ, check out this VST host app. Could replace your Cuabse SX in  
hosting  
> >> >  
> >> > FX.  
> >> >  
> >> >>http://www.brainspawn.com/products/  
> >> >  
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Subject: Re: OK....developers license in hand...1st experiment a success.  
Posted by [John \[1\]](#) on Fri, 13 Oct 2006 23:02:30 GMT  
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Hey DJ, why not just buy a daw that does all the compensation for you? Inquiring minds.....

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Subject: Re: OK....developers license in hand...1st experiment a success.  
Posted by [animix](#) on Fri, 13 Oct 2006 23:28:33 GMT  
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Because it doesn't sound like SSC's custom built Helios console?

"JOhn" <no@no.com> wrote in message news:45301b06\$1@linux...

>  
> Hey DJ, why not just buy a daw that does all the compensation for you?  
> Inquiring  
> minds.....

---

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Subject: Re: OK....developers license in hand...1st experiment a success.  
Posted by [animix](#) on Fri, 13 Oct 2006 23:37:35 GMT  
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There a real difference to the mix bus in this DAW and I've just got a feeling that what you see in this picture is what the Paris mix bus voodoo is all about.. If Line6 can model amps, why couldn't ID model a mix bus? In any event, I like it enough to keep beating my head against the wall a little longer.

;o)

"DJ" <notachance@net.net> wrote in message news:453020f4@linux...

> Because it doesn't sound like SSC's custom built Helios console?  
>  
> "JOhn" <no@no.com> wrote in message news:45301b06\$1@linux...  
> >  
> > Hey DJ, why not just buy a daw that does all the compensation for you?  
> Inquiring  
> > minds.....  
>  
>

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## File Attachments

1) [SSC Helios.JPG](#), downloaded 66 times

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Subject: Re: OK....developers license in hand...1st experiment a success.

Posted by [John \[1\]](#) on Sat, 14 Oct 2006 00:05:31 GMT

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I'm glad I'm not that in love.

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Subject: More very positive findings.

Posted by [animix](#) on Sat, 14 Oct 2006 00:10:54 GMT

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I've been looping 16 tracks in and out of this app with \*lots\* of UAD-1 plugins inserted and I've been looping tracks being played back on two different submixes. This is suicide in Cubase SX when configured in the same way. Screen freeze guaranteed within 15 seconds. This loop has been going for over 10 minutes without a glitch. LaMont my friend. I think you pointed us all in a very good direction.

I doubt if I'll be spending any more money on Cubase SX upgrades unless I get more demand for 96k projects.

---

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Subject: Re: OK....developers license in hand...1st experiment a success.

Posted by [animix](#) on Sat, 14 Oct 2006 00:48:32 GMT

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I don't blame you for wanting to move on. If my productions here were more oriented toward pop and R & B and I needed to use the bells & whistles stuff that Native DAWs provide, I'd be elsewhere already. For the stuff I'm doing here, Paris works. I just want to drag it kicking and screaming into the 21st century so I can use those UAD plugins while being able to access Paris

automation.....and I may be almost there.

If I need the other stuff, I'll still have Cubase around here.

Good luck with your new rig, whatever you choose. Sounds like you've got some good advice so far.

;o)

"John" <no@no.com> wrote in message news:453029cb\$1@linux...

>

> I'm glad I'm not that in love.

---

---

Subject: Re: MUHAHAHAHA!!!!!!!!!!!!!!!

Posted by [Paul Braun](#) on Mon, 16 Oct 2006 23:18:59 GMT

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On 13 Oct 2006 10:28:07 +1000, "Neil" <OIUOIU@OIU.com> wrote:

>

>Next day in the afternoon = "Whew! Man, I am exhausted, 176  
>hours straight with no sleep, and with the problems I'm having  
>with this rig, I don't think we got a viable mix down on ANY of  
>their songs... because of the fire in the new PC, I went back  
>to a Paris/Cubase mix matrix summed to a TASCAM Portastudio for  
>that phat analog sound, and everything was going well until I  
>tried to get the Portastudio sync'ed to a word clock -  
>disaster... I was so sleepy that I didn't realize this was an  
>impossibility... BTW, anyone know how to unwedge a BNC cable  
>from an RCA audio-in jack once they've been super-glued to each  
>other???"

>

ROTFLMFAO!!!!!!

This is truly classic.

pab

(and not far from the truth, either....)

---

---

Subject: Re: More very positive findings.

Posted by [volthause](#) on Mon, 23 Oct 2006 19:37:27 GMT

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"DJ" <notachance@net.net> wrote in news:45302ae1@linux:

> I've been looping 16 tracks in and out of this app with \*lots\* of  
> UAD-1 plugins inserted and I've been looping tracks being played back  
> on two different submixes. This is suicide in Cubase SX when  
> configured in the same way. Screen freeze guaranteed within 15  
> seconds. This loop has been going for over 10 minutes without a  
> glitch. LaMont my friend. I think you pointed us all in a very good  
> direction.

>  
> I doubt if I'll be spending any more money on Cubase SX upgrades  
> unless I get more demand for 96k projects.

>  
>  
>

If I may, I'd like to ask a (possibly) dumb question. What are the practical uses of this setup for Paris users with limited I/O and no UAD cards?

Perhaps the better question is, what is this all for? Is it only for UAD plug comp? Or is there a bigger payoff? You mentioned drum bussing / subgrouping, which to me would rock. Is that sort of thing possible?

-scott v.

---