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Subject: G3 fun and games

Posted by [steve the artguy](#) on Sun, 26 Jun 2005 20:26:59 GMT

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ess due to the amount i turned  
the submix faders down)... RMS is now -14.67.

does anyone find this to be mysterious?

jeremySecret sauce?

"Jeremy Luzier" <j.luzier@comcast.net> wrote in message  
news:42bf452c\$1@linux...

> ok so common sense and normal signal flow is as follows....

>

> you have a bunch of guitars from individual channels going through a group  
> channel.

>

> the group channel feeds the master bus.

>

> the group channel is peaking at say -5 db.

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> so..... the master bus is peaking at -5 db.

>

> you turn the group channel down to -10 db.

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> so... the master bus now shows peaking at -10 db.

>

> in PARIS.... ;-)

>

> you have a bunch of stuff running in on submix 1 and submix 2.

>

> you think you a peak at 0 db because the little red light are going on and

> the meters are bouncing continuously at the tip top.

>

> printing the mix confirms that you were totally slamming paris and peaking

> at 0 db... with an average RMS of -11.01 db.

>

> you dont hear any distortion or cl

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Subject: Re: G3 fun and games

Posted by [Deej \[3\]](#) on Sun, 26 Jun 2005 21:03:40 GMT

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different

> levels including very soft when its most audible.... at least to me.

---

>  
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>  
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i also noticed that when i turned down the submix faders.... the mix changes  
slightly.... drums pop out more.... vocals are more out front.

sometimes thats a good.... but in my case it was a bad thing cuz i liked the  
balance before.... just wanted to see what turning down the submix faders  
would do.

maybe i am totally crazy!

jeremy

"Mr Simplicity" <animix\_spamless\_@animas.net> wrote in message  
news:42bf4e4e\$1@linux...

> Secret sauce?

>

> "Jeremy Luzier" <j.luzier@comcast.net> wrote in message

> news:42bf452c\$1@linux...

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>>

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---

---

Subject: Re: G3 fun and games  
Posted by [Paul Braun](#) on Sun, 26 Jun 2005 22:42:26 GMT  
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---

g individual tracks at 32 bit with UAD-1 plugins. You can get the signal really hot at 32 bit and it won't clip. Then when you lightpipe them into Paris, you've still got the Paris gain structure and mix bus working for you.. It's like having a RMS turbocharger. Real easy to over do it, but Paris still holds together at insanely hot levels. It really reminds me of the old days when I'd get the \*warm fuzzies\* sitting in the control room of one of the big studios in Austin and watching the engineer start bringing up the faders on a big analog console being fed by 2" tape tracked hot at 30IPS to keep the noise floor down in the days before Dolby SR. Sort of like cranking up a Shelby Cobra.

;oP

"Jeremy Luzier" <j.luzier@comcast.net> wrote in message  
news:42bf525a\$1@linux...

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>

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> slightly.... drums pop out more.... vocals are more out front.

>

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---

---

Subject: Re: G3 fun and games  
Posted by [Gantt Kushner](#) on Mon, 27 Jun 2005 00:14:48 GMT  
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\_blank">1@linux...

> > > ok so common sense and normal signal flow is as follows....

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Subject: Re: G3 fun and games  
Posted by [steve the artguy](#) on Mon, 27 Jun 2005 02:09:16 GMT  
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Subject: Re: G3 fun and games

Posted by [steve the artguy](#) on Mon, 27 Jun 2005 02:15:30 GMT

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br />

> ;oP

>

> "Jeremy Luzier" <j.luzier@comcast.net> wrote in message

> news:42bf525a\$1@linux...

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>>

>> jeremy

>>

>>

>>

>> "Mr Simplicity" <animix\_spamless\_@animas.net> wrote in message

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>>> Secret sauce?

>>>

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> > &

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Subject: Re: G3 fun and games  
Posted by [steve the artguy](#) on Mon, 27 Jun 2005 02:17:49 GMT  
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> > and  
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> > > >  
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> > > now  
> > &gt;

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Subject: Re: G3 fun and games  
Posted by [gene lennon](#) on Mon, 27 Jun 2005 05:28:51 GMT  
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h a  
group  
> >channel.  
> >  
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> >  
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> >  
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---

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Subject: Re: G3 fun and games  
Posted by [steve the artguy](#) on Mon, 27 Jun 2005 06:54:47 GMT  
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and  
> >the meters are bouncing continuously at the tip top.  
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> >does anyone find th

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Subject: Re: G3 fun and games  
Posted by [rick](#) on Mon, 27 Jun 2005 09:21:38 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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n  
>  
>respect  
>NappyOn 27 Jun 2005 17:33:39 +1000, "jason Miles" <JMiles45@aol.com> wrote:  
  
>  
>

>>Are you in personal contact with Suzy? If so, could you find out who  
>>she's currently booking through? You can email me offlist.  
>>  
>>pab  
>  
>Go to her website-the info is there  
>L

D'oh! At times, my brain slips into neutral.....

Ahhh. She's with Fleming now. Different agent. I shall try again.

Thanks.

pab

"Enjoy every sandwich." -- Warren Zevon

"Here at Microsoft, Quality is job, oh, I dunno, maybe 7 or 8?"DITTO!!!!

Wouldn't be here without ya.

Don

"Rob Arsenault" <info@studiomanitou.com> wrote in message  
news:42bfd70@linux...

> Kim, I think I speak for all when I say ""A BIG THANK YOU"" for your  
> efforts in keeping Paris alive. You rock my friend.

>

> Rob A

>

>

> "Kim" <hiddensounds@hotmail.com> wrote in message news:42bfaf52\$1@linux...

>>

>>

>> Yeh sure. There's a page update in the wind soon so I'll make a move to

>> include

>> it.

>>

>> Cheers,

&

---

Subject: Re: G3 fun and games

Posted by [Larry Hogan](#) on Mon, 27 Jun 2005 19:54:43 GMT

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; "steve the artguy" <artguy@svnantichokespittle.net> wrote:

>> >>

>> >>just so you know.

>> >>

>> >>here's the link. Kim, why not put it on your page? I used to have to get

>> >>it from Doug's...

>> >>

>> >><http://www.centralchat.net/chatrooms/channel.php?c=Paris>

>> >>

>> >>-steve

>> >

>>

>>

>

>Larry-

Howdy! I actually was able to get the CD out by repeatedly hitting the eject button immediately after powering up the Mac, as was suggested. The simplest thing to try actually worked. Amazing.

I'll definitely try that "X" thing...!

It's funny. I went 8 years with only my Atari and my 9600, and now I've bought three used os x machines within 6 months! I think it's because 1) I'm nuts, and 2) they're getting ridiculously cheap. It's insane. Or I'm insane. Or both.

-steve

i, Steve,

>>

>>Holding the mouse down won't work if the Mac wants to boot from it.

>>

>>Cold boot and **hold down** the Option key all through the start-up process.

>>You should soon be presented with two or three icons of whatever available

>"home"

>>drive.

ah, but the problem was that, after booting from the CD, it didn't see any of the other system folders - including the one that had worked perfectly only minutes before.

>Of course, select the OSX drive and hit the continue arrow/icon.

>That

>>should do it. (NOTE: This will not work with more than one system installed  
>>than one drive/CD volume, etc.)

Hmmm. It didn't seem to work when I tried it with a portable USB drive which contained my 9600 system hard drive.

I'll have to try tinkering some more.

Ah, nuts. I just remembered that I forgot to pick up my old System 9 upgrade cds. Have to try to remember them tomorrow...!

>>  
>>I hope this helps. Good luck and let us know how things work out. (I also  
>>agree with some other poster here that reformatting the drive and loading  
>>both OS9 and OSX would be the very best thing to do in any case. Again,  
>just  
>>be sure to set it up as OS9-bootable [from Disk Utility on the Install  
CD]  
>>or the drive will only see OSX when you're finished.

I must investigate this further!

>Anyway, you might as  
>>well have a clean computer to start out with, IMO.)  
>>  
>>Cheers,  
>>Larry Hogan  
>>I've been rehearsing in this particular studio, and my Kawai MP-9000 hums really badly through the standard unbalanced 6.5mm 1/4 inch jacks. It doesn't hum at all through the balanced cannon outputs (yes, oddly, and thankfully, this keyboard has balanced outputs as well)

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Subject: Re: G3 fun and games  
Posted by [Larry Hogan](#) on Mon, 27 Jun 2005 19:58:26 GMT  
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I've tested the keyboard here at home and it's fine through both into Paris.

I'm thinking there is some kind of earth problem in the rehearsal studio. Obviously an earth problem wouldn't show up through a mic, and it didn't show up on our guitarists setup which involved a laptop plugged into the PA, but laptops of course use DC and I imagine are less prone to earth issues.

Anybody got any tips here? Am I likely to damage the keyboard if I take it back? Or may it still be a keyboard fault? Next time I'm taking a multimeter to measure the earth...

Cheers,  
Kim.yes it does and had to do it the other day on a friends new laptop several times while trying to get it to ....work.

On 28 Jun 2005 05:54:43 +1000, "Larry Hogan" <ooglybong@nycap.rr.com> wrote:

>  
>Hi, Steve,  
>  
>Holding the mouse down won't work if the Mac wants to boot from it.  
>  
>Cold boot and **\*\*hold down\*\*** the Option key all through the start-up process.  
>You should soon be presented with two or three icons of whatever available  
  
>drive. Of course, select the OSX drive and hit the continue arrow/icon. That  
>should do it. (NOTE: This will not work with more than one system installed  
  
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>I hope this helps. Good luck and let us know how things work out. (I also  
>agree with some other poster here that reformatting the drive and loading  
>both OS9 and OSX would be the very best thing to do in any case. Again, just  
>be sure to set it up as OS9-bootable [from Disk Utility on the Install CD]  
>or the drive will only see OSX when you're finished. Anyway, you might as  
>well have a clean computer to start out with, IMO.)  
>  
>Cheers,  
>Larry Hogan  
>  
>  
>  
>  
>Gantt Kushner <gizmo@his.com> wrote:  
>>You can also try holding the mouse button down on power-up.  
>>I think that'll eject the CD before it boots...  
>>  
>>By the way - I had a problem w/ my new machine because the  
>>previous owner didn't format the main drive to work w/ OS 9.  
>>So when I tried to boot in OS 9 the computer couldn't "see" the  
>>disk and it freaked out.  
>>  
>>Good luck!

>>  
>>Gantt  
>>  
>>  
>>  
>>steve the artguy wrote:  
>>  
>>> computer gurus and savants--  
>>>  
>>> here's one for you.  
>>>  
>>> I got this G3 yesterday. \$100 on Craigslist. Piles of memory. Running  
>OS  
>>> 10.2something.  
>>>  
>>> I think to myself, hey, what a great Paris computer. (My 9600 finally  
>went  
>>> blind the other day.)  
>>>  
>>> So I get the thing home, fire it up. Works fine. Try to boot into a 9.2.2  
>>> from another drive. Won't see it. Copy that folder onto the desktop of  
>the  
>>> G3. Still won't see it.  
>>>  
>>> Hmm. Got a 9.1 disk in the deal. Boot from that disk - works fine. Start  
>>> Disk doesn't see the 9.2.2. It does say there is a 9.1 on the hard drive,  
>>> though, so I select it. Reboot. No good.  
>>>  
>>> Defaults to the CD. I can't get it to boot from anything but the CD now.  
>>> And of course, it won't allow me to eject the CD that it's booted from,  
>since  
>>> it's running from the disk.  
>>>  
>>> So her I have a nice G3 doorstop, apparently. Is there anyway to manually  
>>> eject the CD so I can start over?  
>>>  
>>> In the interim (I

---

Subject: Re: G3 fun and games  
Posted by [steve the artguy](#) on Tue, 28 Jun 2005 08:19:28 GMT  
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always protected.

>  
> [http://money.excite.com/ht/nw/bus/20050627/hle\\_bus-n27697531.html](http://money.excite.com/ht/nw/bus/20050627/hle_bus-n27697531.html)  
>  
> JamesTry to plug the keyboard into the same power outlet as the destination,

use balanced whenever possible, make shure your cable is a nice shielded quality cable and not a 1/4" speaker cable, get an isolation transformer (<http://www.whirlwindusa.com/spcint.html#il19>).

Kim wrote:

- > I've been rehearsing in this particular studio, and my Kawai MP-9000 hums
- > really badly through the standard unbalanced 6.5mm 1/4 inch jacks. It doesn't
- > hum at all through the balanced cannon outputs (yes, oddly, and thankfully,
- > this keyboard has balanced outputs as well).
- >
- > I've tested the keyboard here at home and it's fine through both into Paris.
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- > Obviously an earth problem wouldn't show up through a mic, and it didn't
- > show up on our guitarists setup which involved a laptop plugged into the
- > PA, but laptops of course use DC and I imagine are less prone to earth issues.
- >
- > Anybody got any tips here? Am I likely to damage the keyboard if I take it
- > back? Or may it still be a keyboard fault? Next time I'm taking a multimeter
- > to measure the earth...
- >
- > Cheers,
- > Kim.Kim,

It seems that the unbalanced cables have come too close some form of transformers in the studio. It's allways a good idea to check this if there's humming.

erlilo

"Kim" <[hidensounds@hotmail.com](mailto:hidensounds@hotmail.com)> skrev i en meddelelse  
news:42c10eb8\$1@linux...

- >
- >
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- > Paris.

---

Subject: Re: G3 fun and games  
Posted by [rick](#) on Tue, 28 Jun 2005 09:04:02 GMT  
[View Forum Message](#) <> [Reply to Message](#)

up a major third w/ no disagreeable artifacts. I was stunned at the ease and quality of the processing. Morgan at East Coast tells me that the new Waves Transform bundle has an even better pitch shifter. Has anyone here tried it? I've also read some amazing things about Melodyne.

Any thoughts? All three packages are expensive, but in the same ballpark.

Thanks!

GanttMan, all these people singing your praises, then this... I know I am disillusioned! ;-)

David.

Kim wrote:

> The system is on UPS, but the UPS only lasts a couple of hours. Power was out for most of the day for some routine thing in the street...  
>  
> ...remind me to get that spare 26Ah SLA battery and hook it up to the UPS...  
>  
> Cheers,  
> Kim. What length are the unbalanced 1/4" cables?? Are you using a DI box (recommended)?

David.

Kim wrote:

> I've been rehearsing in this particular studio, and my Kawai MP-9000 hums really badly through the standard unbalanced 6.5mm 1/4 inch jacks. It doesn't hum at all through the balanced cannon outputs (yes, oddly, and thankfully, this keyboard has balanced outputs as well).  
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>  
> Anybody got any tips here? Am I likely to damage the keyboard if I take it back? Or may it still be a keyboard fault? Next time I'm taking a multimeter to measure the earth...  
>

> Cheers,  
> Kim.I have hired a guy in a trench coat to keep an eye on Mr. Kim.

"EK Sound" <spamnot.info@eksoundNO.com> wrote in message  
news:42c165a5\$1@linux...

> Man, all these people singing your praises, then this... I know I am  
> disillusioned! ;-)

>

> David.

>

> Kim wrote:

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> >

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UPS...

> >

> > Cheers,

> > Kim.> So you're saying the media industry should produce material and give it  
away

> for free?

Well hell yeah!!! My studio was free.....wasn't yours?  
C'mon over any time and take what you want.

We are the world.

;o)

"jp" <no@mail.please> wrote in message news:42c12ad5@linux...

> So you're saying the media industry should produce material and give it  
away

> for free?

>

> There's a simple way to beat the system: STOP BUYING THEIR PRODUCTS!

>

> I'm sick of people complaining about the rich, at the same time buying all  
> of their fluff and racking up their credit cards to the point of basically  
> working to pay interest.

>

> If the general public is stupid enough to buy 10 cents worth of smelly  
water

> for 10 bucks because J-Lo is on the bottle...If they are stupid enough to

> let their kids convince them that last year's Spiderman merchandise is

> obsolete because it doesn't have a II on it....If they spend a month's pay

> to purchase 22