

---

Subject: BOUNCING MIDI IN PARIS

Posted by [Richard Faylor](#) on Sat, 07 Jan 2006 19:46:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

For some time I've used an old MIDI program and interface (Vision/Studio64X) to create drum loops. Lately, I want to incorporate those loops into Paris projects. I've figured out how to import them onto the Paris playing field at track 19 and I've got Paris triggering the MIDI from there, but what's the best way to convert the MIDI track to an audio track? Would just "Bouncing to disk" do the trick, or is there another way?

Many thanks!

Richard

---

---

Subject: Re: BOUNCING MIDI IN PARIS

Posted by [Don Nafe](#) on Sat, 07 Jan 2006 21:21:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It's my understanding that Paris' midi functions are as useless as tits on a bull...I would suggest finding another means like a second computer linked in any fashion to get your midi converted to audio tracks into Paris

Don

"Richard Faylor" <[RichardFaylor@yahoo.com](mailto:RichardFaylor@yahoo.com)> wrote in message news:43c00c68\$1@linux...

>

> For some time I've used an old MIDI program and interface  
> (Vision/Studio64X)

> to create drum loops. Lately, I want to incorporate those loops into Paris

> projects. I've figured out how to import them onto the Paris playing field

> at track 19 and I've got Paris triggering the MIDI from there, but what's

> the best way to convert the MIDI track to an audio track? Would just

> "Bouncing

> to disk" do the trick, or is there another way?

>

> Many thanks!

> Richard

---

---

Subject: Re: BOUNCING MIDI IN PARIS

Posted by [Lance Reichert](#) on Sun, 08 Jan 2006 14:42:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If you are monitoring the drum samples through paris, you would need to

"print" the drums via that track.

I would try to separate the individual drum sounds somehow during that process.

Best,  
Lance

"Richard Faylor" <RichardFaylor@yahoo.com> wrote in message  
news:43c00c68\$1@linux...

>

> For some time I've used an old MIDI program and interface  
(Vision/Studio64X)

> to create drum loops. Lately, I want to incorporate those loops into Paris  
> projects. I've figured out how to import them onto the Paris playing field  
> at track 19 and I've got Paris triggering the MIDI from there, but what's  
> the best way to convert the MIDI track to an audio track? Would just

"Bouncing

> to disk" do the trick, or is there another way?

>

> Many thanks!

> Richard

---

Subject: Re: BOUNCING MIDI IN PARIS

Posted by [Deej \[1\]](#) on Mon, 09 Jan 2006 09:10:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The way I used to do it was to route the outputs of my midi sound module into a record enabled Paris audio track. then, but muting all of the midi tracks but the ones I was bouncing to the respective audio track, I could bounce 2 at a time this way until I finally got all of my midi drum tracks recorded as audio tracks. I did this for quite a while actually, until I finally broke down and got myself a 2nd computer and started syncing it up via ADAT.

Deej

"Richard Faylor" <RichardFaylor@yahoo.com> wrote in message  
news:43c00c68\$1@linux...

>

> For some time I've used an old MIDI program and interface  
(Vision/Studio64X)

> to create drum loops. Lately, I want to incorporate those loops into Paris  
> projects. I've figured out how to import them onto the Paris playing field  
> at track 19 and I've got Paris triggering the MIDI from there, but what's  
> the best way to convert the MIDI track to an audio track? Would just

"Bouncing

> to disk" do the trick, or is there another way?

>  
> Many thanks!  
> Richard

---

---

Subject: Re: BOUNCING MIDI IN PARIS  
Posted by [Lance Reichert](#) on Tue, 10 Jan 2006 15:12:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

That's how ya do it.

"DJ" <[animix\\_spam-this-ahole\\_@animas.net](mailto:animix_spam-this-ahole_@animas.net)> wrote in message  
news:43c22994@linux...

> The way I used to do it was to route the outputs of my midi sound module  
> into a record enabled Paris audio track. then, but muting allof the midi  
> tracks but the ones I was bouncing to the respective audio track, I could  
> bounce 2 at a time this way until I finally got all of my midi drum tracks  
> recorded as audio tracks. I did this for quite a while actually, until I  
> finally broke down and got myself a 2nd computer and started syncing it up  
> via ADAT.

>  
> Deej

>  
> "Richard Faylor" <[RichardFaylor@yahoo.com](mailto:RichardFaylor@yahoo.com)> wrote in message  
> news:43c00c68\$1@linux...

> >  
> > For some time I've used an old MIDI program and interface  
> (Vision/Studio64X)  
> > to create drum loops. Lately, I want to incorpoate those loops into  
Paris  
> > projects. I've figured out how to import them onto the Paris playing  
field  
> > at track 19 and I've got Paris triggering the MIDI from there, but  
what's  
> > the best way to convert the MIDI track to an audio track? Would just  
> "Bouncing  
> > to disk" do the trick, or is there another way?

> >  
> > Many thanks!  
> > Richard

>  
>

---