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Subject: Favorite Native f/x?

Posted by [TCB](#) on Mon, 09 Apr 2007 20:29:01 GMT

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Hey all,

Something interesting has started happening of late--I'm maxing out my DSP plugs while still having all kinds of room left on my host, but without a lot of plug-ins I really like. The ones I do like tend to be very CPU friendly, stuff like the PSP 84 delay and the Orange Vocoder. Reverbs I don't use a lot anyway and prefer what's on Creamware card to anything I've heard in software world. So I guess it's basically dynamics and EQ and modulation effects I'm looking for. Opinions? Suggestions?

It just seems silly to be juggling things and freezing tracks with my CPU meter at, like, 7% during a mix.

TCB

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Subject: Re: Favorite Native f/x?

Posted by [Deej \[4\]](#) on Mon, 09 Apr 2007 21:23:17 GMT

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You need more UAD cards

;o)

"TCB" <nobody@ishere.com> wrote in message news:461aa20d\$1@linux...

>

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> lot of plug-ins I really like. The ones I do like tend to be very CPU

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>

> TCB

---

Subject: Re: Favorite Native f/x?

Posted by [TCB](#) on Mon, 09 Apr 2007 21:30:42 GMT

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That's a possibility, but then I'd need more PCI slots as well, and I'm not building a new computer any time soon. I also could pick up a second CW card but that means only one UAD.

But I get your point . . .

TCB

"DJ" <[www.aarrrrggghhh!!!.com](http://www.aarrrrggghhh!!!.com)> wrote:

>You need more UAD cards

>

>;o)

>

>"TCB" <[nobody@ishere.com](mailto:nobody@ishere.com)> wrote in message [news:461aa20d\\$1@linux...](mailto:news:461aa20d$1@linux...)

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>> TCB

>

>

---

Subject: Re: Favorite Native f/x?

Posted by [EK Sound](#) on Mon, 09 Apr 2007 21:41:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

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Buy a Magma... :-)

David.

TCB wrote:

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---

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Subject: Re: Favorite Native f/x?  
Posted by [Nil](#) on Tue, 10 Apr 2007 00:27:21 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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"TCB" <nobody@ishere.com> wrote:

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>It just seems silly to be juggling things and freezing tracks with my CPU  
>meter at, like, 7% during a mix.

Here's a list I posted awhile back, if you didn't get to see  
that - I would also add Voxengo's Voxformer as indispensable,  
although it's not free, their Gliss EQ is nice, too:

<begin paste>

nice that in the open-source VST world there are a good amount of freeware  
tools, as well. Below is a list of freebie vst plugins that I have found

some I eliminated from the list because they were crap, and some because  
they were poorly written (i.e: caused lockups, crashing, glitches, etc.)  
or were too damn CPU-intensive on ANY setting to be useful or practical.

in fact! There are a lot of wild, bizarre ones that I suppose some of you  
doing certain styles of music would find useful (like maybe electronica or

- a.) highly useable, with user-friendly interfaces & controls
- b.) sound damn good, or at least sound damn good for a specific purpose or two, and..

for no reason

different ears, but in any event I can guarantee that none of these suck,

them for you by classification/category. ALL direct download links are for the Windows vst versions (and specifically XP or later versions, where specified)

pages where applicable.

Off we go!

\*\*\*Comps/Limiters/Other Dynamics\*\*\*:

BuzMaxi:

3 of BuzMaxi; if you can find a copy of version 2 somewhere, I actually like

Product Page: <http://www.x-buz.com/BuzMaxi3.html>

Download: [http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/BuzMaxi3\\_130.zip](http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/BuzMaxi3_130.zip)

GeneComp & GranComp:

Also from x-buz; GeneComp is a linear compressor, GranComp is a harder-knee compressor. Both come in singleband & multiband versions. I find that the presets are also pretty useful as a starting point for various stuff. Try out GranComp on Kik, Snare, Rock guitars & bass. Try the multiband GranComp on kick & set each band real hard & then duck down the level on the middle

split frequencies to find what works best for your kick tone), and you may

most-used compressor now on individual tracks. Do it! lol

Product Page: <http://www.x-buz.com/BuzCompFree.html>

Download: [http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/buzcompfree\\_v12.zip](http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/buzcompfree_v12.zip)

Classic Compressor:

sometimes Bass, and sometimes BG vox.

Product Page: <http://www.kjaerhusaudio.com/classic-compressor.php>

Download: [http://www.kjaerhusaudio.com/archives/classic\\_compressor\\_v117.zip](http://www.kjaerhusaudio.com/archives/classic_compressor_v117.zip)

BrainDoc Compressor:

that option in there.

Product Page: <http://www.braindoc.de/english/vstEn.html>

Download: [http://www.braindoc.de/vst/Compressor\\_v1.0.1.zip](http://www.braindoc.de/vst/Compressor_v1.0.1.zip)

Ruby Tube:

stuff overall.

Product Page: <http://www.silverspike.com/?Products:RubyTube>

Download: <http://www.silverspike.com/Download/RubyTube.zip>

DigitalFishPhones Spitfish:

The VERY BEST stand-alone plugin de-esser available, IMO (although I find

& is part of a processing unit with other features). The product page & download

Product Page: <http://www.digitalfishphones.com/main.php?item=2&subItem=5>

Download: [http://www.digitalfishphones.com/binaries/the\\_fish\\_fillets\\_v1\\_1.zip](http://www.digitalfishphones.com/binaries/the_fish_fillets_v1_1.zip)

\*\*\*Delays/Reverbs\*\*\*:

Classic Delay:

to tempo sync, or manual; has analog emulations, and a really clean/pronounced digital delay sound. Good one!

Product Page: <http://www.kjaerhusaudio.com/classic-delay.php>

Download: [http://www.kjaerhusaudio.com/archives/classic\\_delay\\_v103.zip](http://www.kjaerhusaudio.com/archives/classic_delay_v103.zip)

BrainDoc Stereo Delay:

rich / lush delay sound.

Product Page: <http://www.braindoc.de/english/vstEn.html>

Download: <http://www.braindoc.de/vst/StereoDelay.zip>

PSP PianoVerb:

does sound really good on that sometimes!

Product Page: <http://www.pspaudioware.com/indexjp.html>  
Download: <http://www.pspaudioware.com/download/full/PSPpv.exe>

Gvst GDelay:  
Need a very simple, highly controllable mono delay? This is it. This one

Product Page: <http://www.gvst.co.uk/gdelay.htm>  
Download: <http://www.gvst.co.uk/dlgvst/GDelay.zip>

RoomMachine 844:

(like for a drum submix wherein you want to place the drums in a room) or as a send-return-type of effect using fully-wet settings on the output. Controls are very useful, and has early-reflection variance capabilities using the

a stereo spread selector on each side (L&R) independently.

Product Page: [http://www.silverspike.com/?Products:RoomMachine\\_844](http://www.silverspike.com/?Products:RoomMachine_844)  
Download: <http://www.silverspike.com/Download/RoomMachine844.zip>

Voxengo EssEQ:

The EQ segment of vst plugins is really lacking in useful, high-quality,

candidate as a primary EQ, this one is definitely useable if you: a.) run out of EQ bands for something & you still need a little tweak somewhere,

band on this is actually pretty nice for that!

Product Page: <http://www.voxengo.com/product/esseq/>  
Download: [http://www.voxengo.com/files/VoxengoEssEQ\\_14\\_WinVST\\_setup.zip](http://www.voxengo.com/files/VoxengoEssEQ_14_WinVST_setup.zip)

Classic EQ:

but it can be very clean, too, without them. Can also be used without EQ as a slight coloration/saturation effect on a mix buss (submix group, really

Product Page: <http://www.kjaerhusaudio.com/classic-eq.php>  
Download: [http://www.kjaerhusaudio.com/archives/classic\\_eq\\_v104.zip](http://www.kjaerhusaudio.com/archives/classic_eq_v104.zip)

\*\*\*Chorus/Modulation\*\*\*:

Classic Chorus:

good, and is also fairly versatile.

Product Page: <http://www.kjaerhusaudio.com/classic-chorus.php>

Download: [http://www.kjaerhusaudio.com/archives/classic\\_chorus\\_v128.zip](http://www.kjaerhusaudio.com/archives/classic_chorus_v128.zip)

BrainDoc ShifterBank:

on settings with the higher #'s of voices, but can give you some kinda cool flanging/doubling/chorusey EFX on even the lower voice-count settings. Watch

on this one.

Product Page: <http://www.braindoc.de/english/vstEn.html>

Download: [http://www.braindoc.de/vst/ShifterBank\\_v1.0.0.zip](http://www.braindoc.de/vst/ShifterBank_v1.0.0.zip)

\*\*\*Other\*\*\*:

BrainDoc Channel Tool:

This is a very simple tool that basically allows you to set levels/phase/etc on a single channel. Handy if you've got something that you've automated volume on, and it's a little hot or a little soft overall, but you don't want to rewrite all the automation moves; OR if you're in a Native app & you've got that overstuffed mix buss thing happening - just insert this on all your audio tracks & bring all of 'em down by the same degree (like we discussed in another thread):

Product Page: <http://www.braindoc.de/english/vstEn.html>

Download: <http://www.braindoc.de/vst/ChannelTool.zip>

Gvst GFader:

An even simpler version (level ONLY) of the Braindoc-type tool mentioned

automation moves:

Product Page: <http://www.gvst.co.uk/gfader.htm>

Download: <http://www.gvst.co.uk/dlgvst/GFader.zip>

Voxengo Audio Delay:

OK, this is NOT a delay chain effect, it allows you to delay the sound by a fixed number of milliseconds or sub-increments thereof. I found this useful

a more realistic space for the e-pads, so I sent those to an aux buss, inserted this on that submix, and delayed the audio by like 3-4 milliseconds (like

the blend of the two worked out great! Probably you could find some other uses for it as well.

Product Page: <http://www.voxengo.com/product/audiodelay/>



Download: [http://www.voxengo.com/files/VoxengoAudioDelay\\_12\\_WinVST\\_set up.zip](http://www.voxengo.com/files/VoxengoAudioDelay_12_WinVST_set up.zip)

Voxengo SPAN:

cycles.

Product Page: <http://www.voxengo.com/product/SPAN/>

Download: [http://www.voxengo.com/files/VoxengoSPAN\\_18\\_WinVST\\_setup.zip](http://www.voxengo.com/files/VoxengoSPAN_18_WinVST_setup.zip)

Voxengo r8Brain:

batch conversions!

Product Page: <http://www.voxengo.com/product/r8brain/>

Download: [http://www.voxengo.com/files/Voxengor8brain\\_19\\_WinGUI\\_setup.exe](http://www.voxengo.com/files/Voxengor8brain_19_WinGUI_setup.exe)

Simulanalog G-Suite:

A guitar processing pack that has some emulations of Marshall & Fender amps

track thang, but I found it useful recently when recording a split signal of a direct guitar combined with an amped signal (yes, it went on the direct channel LOL!).

Product Page: <http://www.simulanalog.org/guitarsuite.htm>

Download: <http://www.simulanalog.org/GSuite.zip>

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Subject: Re: Favorite Native f/x?

Posted by [gene lennon](#) on Tue, 10 Apr 2007 00:48:20 GMT

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High-end Native, according to Gene.

Sony Oxford

Flux

Algorithmix

TriTone Digital, HydraTone, AngelTone, ValveTone

Waves Q-Clone

Nebula2

Waves SSL

Dynamics -

Sony Oxford

Flux

Nebula2

Chandler EMI TG12413 (Currently Mac only)

Modulation -  
Soundtoys (Currently Mac only)  
Nebula2

I still pick hardware 99 out of every 100 direct comparisons.

Gene

"TCB" <nobody@ishere.com> wrote:

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>TCB

---

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Subject: Re: Favorite Native f/x?  
Posted by [AlexPlasko](#) on Tue, 10 Apr 2007 02:54:00 GMT  
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If your looking for something a little different try the native instrument's spectral delay. It is deep to say the least. Basically you can divide the source into 1024 bands and effect,filter, delay and feedback each of those bands separately. I've been using it for 4 years now and it still surprises me what I come up with. you don't have to tweak anything if you don't want to as there are thousands of presets . it will take some time getting used to it though.  
"TCB" <nobody@ishere.com> wrote in message news:461aa20d\$1@linux...

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Subject: Re: Favorite Native f/x?  
Posted by [LaMont](#) on Tue, 10 Apr 2007 03:24:17 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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Here is my List:  
-Waves-All(I Love Waves.Now there :)  
-Sonalkis  
-Kjaerhusaudio-My go to work horses  
-Antares  
-URS

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---

Subject: Re: Favorite Native f/x?  
Posted by [Deej \[4\]](#) on Tue, 10 Apr 2007 06:03:32 GMT  
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I've got a 13 slotter here I'm thinking about selling. That allows 4 x Magmas and other wretched excess. I haven't made up my mind to sell it yet. I'm running two 13 slot Magmas right now in two different PCI slots on the mobo and I'm thinking about trying to daisy chain the 3rd one to one of the two Magmas that is interfacing with the mobo with a couple of POCO's in it.

Thad.....you need a Magma?

Nyuk....nyuk!!!

"EK Sound" <askme@nospam.com> wrote in message news:461ab3c5\$1@linux...  
> Buy a Magma... :-)

>

> David.

>

> TCB wrote:

>> That's a possibility, but then I'd need more PCI slots as well, and I'm

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Subject: Re: Favorite Native f/x?  
Posted by [Deej \[4\]](#) on Tue, 10 Apr 2007 06:04:34 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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>That allows 4 x Magmas>

....err.that would be UAD-1's.

"DJ" <[www.aarrrrggghhh!!!.com](mailto:www.aarrrrggghhh!!!.com)> wrote in message [news:461b29bb@linux...](mailto:news:461b29bb@linux...)  
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> Thad.....you need a Magma?  
>  
> Nyuk....nyuk!!!  
>  
>  
> "EK Sound" <[askme@nospam.com](mailto:askme@nospam.com)> wrote in message [news:461ab3c5\\$1@linux...](mailto:news:461ab3c5$1@linux...)  
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>>>>TCB  
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Subject: Re: Favorite Native f/x?  
Posted by [TCB](#) on Tue, 10 Apr 2007 13:23:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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Fine advice, Neil, and I tried a few of those last night and was impressed.  
I'll try the rest soon.

Also, all of those mics you sold me are getting a big ol' workout on the  
Monkees sessions. The current star of the show is the Baby Bottle, believe  
it or not.

TCB

"Neil" <IUOIU@OIU.com> wrote:

>  
>"TCB" <nobody@ishere.com> wrote:  
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>a.) highly useable, with user-friendly interfaces & controls  
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>

have

>different ears, but in any event I can guarantee that none of these suck,

>them for you by classification/category. ALL direct download links are for  
>the Windows vst versions (and specifically XP or later versions, where specified)

>pages where applicable.

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>Off we go!

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>\*\*\*Comps/Limiters/Other Dynamics\*\*\*:

>

>BuzMaxi:

>3 of BuzMaxi; if you can find a copy of version 2 somewhere, I actually  
like

>Product Page: <http://www.x-buz.com/BuzMaxi3.html>

>Download: [http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/BuzMaxi3\\_130.zip](http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/BuzMaxi3_130.zip)

>

>GeneComp & GranComp:

>Also from x-buz; GeneComp is a linear compressor, GranComp is a harder-knee  
>compressor. Both come in singleband & multiband versions. I find that the  
>presets are also pretty useful as a starting point for various stuff. Try  
>out GranComp on Kik, Snare, Rock guitars & bass. Try the multiband GranComp



>on kick & set each band real hard & then duck down the level on the middle

>split frequencies to find what works best for your kick tone), and you may

>most-used compressor now on individual tracks. Do it! lol

>Product Page: <http://www.x-buz.com/BuzCompFree.html>

>Download: [http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/buzcompfree\\_v12 .zip](http://www5c.biglobe.ne.jp/%7Ebuzzroom/files/buzcompfree_v12.zip)

>

>Classic Compressor:

>sometimes Bass, and sometimes BG vox.

>Product Page: <http://www.kjaerhusaudio.com/classic-compressor.php>

>Download: [http://www.kjaerhusaudio.com/archives/classic\\_compressor\\_v117.zip](http://www.kjaerhusaudio.com/archives/classic_compressor_v117.zip)

>

>BrainDoc Compressor:

>that option in there.

>Product Page: <http://www.braindoc.de/english/vstEn.html>

>Download: [http://www.braindoc.de/vst/Compressor\\_v1.0.1.zip](http://www.braindoc.de/vst/Compressor_v1.0.1.zip)

>Ruby Tube:

>stuff overall.

>Product Page: <http://www.silverspike.com/?Products:RubyTube>

>Download: <http://www.silverspike.com/Download/RubyTube.zip>

>

>DigitalFishPhones Spitfish:

>The VERY BEST stand-alone plugin de-esser available, IMO (although I find

>& is part of a processing unit with other features). The product page & download

>Product Page: <http://www.digitalfishphones.com/main.php?item=2&subItem=5>

>Download: [http://www.digitalfishphones.com/binaries/the\\_fish\\_fillets\\_v1\\_1.zip](http://www.digitalfishphones.com/binaries/the_fish_fillets_v1_1.zip)

>

>

>\*\*\*Delays/Reverbs\*\*\*:

>

>Classic Delay:

>to tempo sync, or manual; has analog emulations, and a really clean/pronounced  
>digital delay sound. Good one!  
>Product Page: <http://www.kjaerhusaudio.com/classic-delay.php>  
>Download: [http://www.kjaerhusaudio.com/archives/classic\\_delay\\_v103.zip](http://www.kjaerhusaudio.com/archives/classic_delay_v103.zip)  
>  
>BrainDoc Stereo Delay:

very  
>rich / lush delay sound.  
>Product Page: <http://www.braindoc.de/english/vstEn.html>  
>Download: <http://www.braindoc.de/vst/StereoDelay.zip>  
>  
>PSP PianoVerb:

>does sound really good on that sometimes!  
>Product Page: <http://www.pspaudioware.com/indexjp.html>  
>Download: <http://www.pspaudioware.com/download/full/PSPpv.exe>  
>  
>Gvst GDelay:  
>Need a very simple, highly controllable mono delay? This is it. This one

>Product Page: <http://www.gvst.co.uk/gdelay.htm>  
>Download: <http://www.gvst.co.uk/dlgvst/GDelay.zip>  
>  
>RoomMachine 844:

>(like for a drum submix wherein you want to place the drums in a room) or  
>as a send-return-type of effect using fully-wet settings on the output.  
Controls  
>are very useful, and has early-reflection variance capabilities using the

>a stereo spread selector on each side (L&R) independently.  
>Product Page: [http://www.silverspike.com/?Products:RoomMachine\\_844](http://www.silverspike.com/?Products:RoomMachine_844)  
>Download: <http://www.silverspike.com/Download/RoomMachine844.zip>  
>  
>  
>

>  
>Voxengo EssEQ:  
>The EQ segment of vst plugins is really lacking in useful, high-quality,

>candidate as a primary EQ, this one is definitely useable if you: a.) run  
>out of EQ bands for something & you still need a little tweak somewhere,

end

>band on this is actually pretty nice for that!

>Product Page: <http://www.voxengo.com/product/esseq/>

>Download: [http://www.voxengo.com/files/VoxengoEssEQ\\_14\\_WinVST\\_setup.zip](http://www.voxengo.com/files/VoxengoEssEQ_14_WinVST_setup.zip)

>

>Classic EQ:

dirty

>but it can be very clean, too, without them. Can also be used without EQ

>as a slight coloration/saturation effect on a mix buss (submix group, really

>Product Page: <http://www.kjaerhusaudio.com/classic-eq.php>

>Download: [http://www.kjaerhusaudio.com/archives/classic\\_eq\\_v104.zip](http://www.kjaerhusaudio.com/archives/classic_eq_v104.zip)

>

>

>\*\*\*Chorus/Modulation\*\*\*:

>

>Classic Chorus:

>good, and is also fairly versatile.

>Product Page: <http://www.kjaerhusaudio.com/classic-chorus.php>

>Download: [http://www.kjaerhusaudio.com/archives/classic\\_chorus\\_v128.zip](http://www.kjaerhusaudio.com/archives/classic_chorus_v128.zip)

>

>BrainDoc ShifterBank:

>on settings with the higher #'s of voices, but can give you some kinda cool

>flanging/doubling/chorusey EFX on even the lower voice-count settings. Watch

>on this one.

>Product Page: <http://www.braindoc.de/english/vstEn.html>

>Download: [http://www.braindoc.de/vst/ShifterBank\\_v1.0.0.zip](http://www.braindoc.de/vst/ShifterBank_v1.0.0.zip)

>

>

>\*\*\*Other\*\*\*:

>

>BrainDoc Channel Tool:

>This is a very simple tool that basically allows you to set levels/phase/etc

>on a single channel. Handy if you've got something that you've automated

>volume on, and it's a little hot or a little soft overall, but you don't

>want to rewrite all the automation moves; OR if you're in a Native app &

>you've got that overstuffed mix buss thing happening - just insert this

on

>all your audio tracks & bring all of 'em down by the same degree (like we

>discussed in another thread):

>Product Page: <http://www.braindoc.de/english/vstEn.html>

>Download: <http://www.braindoc.de/vst/ChannelTool.zip>

>

>Gvst GFader:

>An even simpler version (level ONLY) of the Braindoc-type tool mentioned

>automation moves:

>Product Page: <http://www.gvst.co.uk/gfader.htm>

>Download: <http://www.gvst.co.uk/dlgvst/GFader.zip>

>

>

>Voxengo Audio Delay:

>OK, this is NOT a delay chain effect, it allows you to delay the sound by

>a fixed number of milliseconds or sub-increments thereof. I found this useful

>a more realistic space for the e-pads, so I sent those to an aux buss, inserted

>this on that submix, and delayed the audio by like 3-4 milliseconds (like

>the blend of the two worked out great! Probably you could find some other

>uses for it as well.

>Product Page: <http://www.voxengo.com/product/audiodelay/>

>Download: [http://www.voxengo.com/files/VoxengoAudioDelay\\_12\\_WinVST\\_set up.zip](http://www.voxengo.com/files/VoxengoAudioDelay_12_WinVST_set up.zip)

>

>Voxengo SPAN:

>cycles.

>Product Page: <http://www.voxengo.com/product/SPAN/>

>Download: [http://www.voxengo.com/files/VoxengoSPAN\\_18\\_WinVST\\_setup.zip](http://www.voxengo.com/files/VoxengoSPAN_18_WinVST_setup.zip)

>

>Voxengo r8Brain:

>batch conversions!

>Product Page: <http://www.voxengo.com/product/r8brain/>

>Download: [http://www.voxengo.com/files/Voxengor8brain\\_19\\_WinGUI\\_setup.exe](http://www.voxengo.com/files/Voxengor8brain_19_WinGUI_setup.exe)

>

>Simulanalog G-Suite:

>A guitar processing pack that has some emulations of Marshall & Fender amps

>track thang, but I found it useful recently when recording a split signal

>of a direct guitar combined with an amped signal (yes, it went on the direct

>channel LOL!).

>Product Page: <http://www.simulanalog.org/guitarsuite.htm>

>Download: <http://www.simulanalog.org/GSuite.zip>

>

>  
>

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Subject: Re: Favorite Native f/x?  
Posted by [TCB](#) on Tue, 10 Apr 2007 15:37:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Has it really come to this? I'd certainly think about it. That means I could in theory have a 4x UAD rig and a 4x Creamware rig.

TCB

"DJ" <[www.aarrrrggghhh!!!.com](http://www.aarrrrggghhh!!!.com)> wrote:

>I've got a 13 slotter here I'm thinking about selling. That allows 4 x  
>Magmas and other wretched excess. I haven't made up my mind to sell it yet.

>I'm running two 13 slot Magmas right now in two different PCI slots on the

>mobo and I'm thinking about trying to daisy chain the 3rd one to one of  
the

>two Magmas that is interfacing with the mobo with a couple of POCO's in  
it.

>

>Thad.....you need a Magma?

>

>Nyuk....nyuk!!!

>

>

>"EK Sound" <[askme@nospam.com](mailto:askme@nospam.com)> wrote in message [news:461ab3c5\\$1@linux...](mailto:news:461ab3c5$1@linux...)

>> Buy a Magma... :-)

>>

>> David.

>>

>> TCB wrote:

>>> That's a possibility, but then I'd need more PCI slots as well, and I'm

>>> not

>>> building a new computer any time soon. I also could pick up a second  
CW

>>> card

>>> but that means only one UAD. But I get your point . . . TCB

>>>

>>> "DJ" <[www.aarrrrggghhh!!!.com](http://www.aarrrrggghhh!!!.com)> wrote:

>>>

>>>>You need more UAD cards

>>>>

>>>>;o)

>>>>  
>>>>"TCB" <nobody@ishere.com> wrote in message news:461aa20d\$1@linux...  
>>>>  
>>>>>Hey all,  
>>>>>  
>>>>>Something interesting has started happening of late--I'm maxing out  
my  
>>>  
>>> DSP  
>>>  
>>>>>plugs while still having all kinds of room left on my host, but without  
>>>  
>>> a  
>>>  
>>>>>lot of plug-ins I really like. The ones I do like tend to be very  
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>>>>>friendly,  
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>>>>>lot anyway and prefer what's on Creamware card to anything I've heard  
>>>  
>>> in  
>>>  
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>>>>>  
>>>>>It just seems silly to be juggling things and freezing tracks with my  
>>>  
>>> CPU  
>>>  
>>>>>meter at, like, 7% during a mix.  
>>>>>  
>>>>>TCB  
>>>>>  
>>>>>  
>>>  
>  
>

---

Subject: Re: Favorite Native f/x?  
Posted by [Chris Ludwig](#) on Tue, 10 Apr 2007 15:46:06 GMT

It's Alive..... It's Alive!!!

TCB wrote:

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>  
> TCB

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> "DJ" <[www.aarrrrggghh!!!.com](http://www.aarrrrggghh!!!.com)> wrote:

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>> two Magmas that is interfacing with the mobo with a couple of POCO's in  
> it.

>> Thad.....you need a Magma?

>>  
>> Nyuk....nyuk.!!!

>>  
>> "EK Sound" <[askme@nospam.com](mailto:askme@nospam.com)> wrote in message [news:461ab3c5\\$1@linux...](mailto:news:461ab3c5$1@linux...)

>>> Buy a Magma... :-)

>>>  
>>> David.

>>>  
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>>>>> TCB  
>>>>>  
>>  
>

--

Chris Ludwig

ADK Pro Audio  
(859) 635-5762  
www.adkproaudio.com  
chrisl@adkproaudio.com

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Subject: Re: Favorite Native f/x?  
Posted by [Deej \[4\]](#) on Tue, 10 Apr 2007 15:48:57 GMT  
[View Forum Message](#) <> [Reply to Message](#)

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With two 13 slot Magmas you can do *exactly* this. I have done it with an ASUS A8V-Dlx mobo and also with a Gigabyte GA-K8NS-Ultra 939 mobo. Only 4 x slots on the 13 slot mobo are going to *not* share with the AGP (if you're



using an AGP based mobo. I didn't try to get the CW and UAD-1 cards to share. I had all my UAD-1's on IRQ 19 and all my CW cards on IRQ 17 & 18. Worked like a dream come true.

You need to do this, if for no other reason, because you are a geek.

"TCB" <nobody@ishere.com> wrote in message news:461baf28\$1@linux...

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> Has it really come to this? I'd certainly think about it. That means I  
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>

---

Subject: Re: Favorite Native f/x?

Posted by [Deej \[4\]](#) on Tue, 10 Apr 2007 15:57:36 GMT

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---

O'yeah, under normal circumstances, an older 13 slot Magma with the flat ribbon cable will have slots 1, 5, 8 and 12 sharing the same IRQ and if the host card is interfacing with a slot that doesn't share with any other device, you'll be good. You may have to install your OS in Standard PC mode in order to do this depending on it's normal propensities for sharing misbehaviour. The newer 13 slot Magmas with the round SCSI type cable will have slots 1, 5, 7 and 11 sharing the same IRQ. The 7 slot varieties will only allow this scenario with 3x cards in my experience. There will be some variations depending on which mobo slots you use. On my Gigabyte board, slot 4 doesn't share with anything else and slot 3 shares with my LAN controller. This isn't an issue and I've got 3 x RME HDSP cards on IRQ's 17 & 18 (with 18 shared with the LAN) and I've got my 4 x UAD-1 cards all on IRQ 19. Stable and fast as hell (well at least for an old decrepit dual core Opteron ;o)

"DJ" <[www.aarrrrggghhh!!!.com](http://www.aarrrrggghhh!!!.com)> wrote in message news:461bb2ee\$1@linux...

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>>>>> a  
>>>>>



>-Waves-All(I Love Waves.Now there :)  
>-Sonalkis  
>-Kjaerhusaudio-My go to work horses  
>-Antares  
>-URS  
>  
>  
>  
>  
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---