Subject: Paris Tip with popping when using DX on cut audio tracks !
Posted by Dimitrios on Sat, 29 Mar 2008 12:33:03 GMT

I am sure you all have this problem when you cut an audio track in pieces
then by using DX effects there is pop occuring on start and end of cut pieces
of audio.
For workaround you should have an empty 24bit or 16bit audio file (created
by wavelab for instance) and then cut a small piece of this empty file as
big as your gap(s) are.
Then you crossfade it with actual audio file and then the pop goes away.
If you use freeform you have also to asign these small empty pieces of audio
with the same instrument as your actual audio is.
Even if you have a long audio file these opos occur at the very start and
end of the audio file.
Thus you can put this empty portion before and after to avoid clicks and
pops.
Hope this helps.
Regards,
Dimitrios

Subject: Re: Paris Tip with popping when using DX on cut audio tracks !
Posted by Robert on Sat, 29 Mar 2008 16:28:59 GMT

Perfect Di, also to make things a bit easier/faster, you can record a 4
minute track of silence, then drag (time looked) the entire chopped-up track
over this one and all crossfades and patch-ups get done in one shot. You may
need to tweak a few crossfades in some places thow.

Chow
Rob

"Dimitrios" <musurgio@otenet.gr> wrote in message news:47ee28ef$1@linux...
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