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Subject: Levels and summing

Posted by [TCB](#) on Fri, 20 Oct 2006 20:13:12 GMT

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OK, I've been too busy working on my job and my car (new 1966 Thunderbird is the ride, and she's lovely) and haven't posted in a bit. But, during the .35 seconds when Deej was going to simplify his rig and go native there was discussion about the way levels are managed from channels/busses to the master output in PARIS. Can someone explain this to me in much greater detail? Keep in mind I know my digital stuff just fine but I know less about how to design a console than I do how to make an anti-gravity machine.

Thanks,

TCB

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