
Subject: \$2000 daw ?
Posted by [John \[1\]](#) on Tue, 17 Jan 2006 23:01:25 GMT
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Can you get a daw with plug in compensation that is rock solid for \$2000
not counting the computer?

Subject: Re: \$2000 daw ?
Posted by [Jeremy Luzier](#) on Wed, 18 Jan 2006 01:54:52 GMT
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Cubase SX

"John" <no@no.com> wrote in message news:43cd77b2@linux...
> Can you get a daw with plug in compensation that is rock solid for \$2000
> not counting the computer?

Subject: Re: \$2000 daw ?
Posted by [jjdpro](#) on Wed, 18 Jan 2006 03:07:27 GMT
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I would agree that Steignber's Cubase SX & Nuendo are one thee most stable
DAW's in the business. Logic Audio on a good fast Mac is solid. As is Sonar
& Digital Performer. All i al, I would have to say that all of today's native
DAWs, including ProTools LE & M-Powered are rock solid stable.

"Jeremy Luzier" <j.luzier@comcast.net> wrote:
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>

Subject: Re: \$2000 daw ?
Posted by [John \[1\]](#) on Wed, 18 Jan 2006 12:06:41 GMT
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you forgot the I/O

Jeremy Luzier wrote:

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>

>

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>

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Subject: Re: \$2000 daw ?

Posted by [John \[1\]](#) on Wed, 18 Jan 2006 12:08:05 GMT

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So pretty much everything is rock solid except paris. hahaha

LaMont wrote:

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Subject: Re: \$2000 daw ?

Posted by [Bill Lorentzen](#) on Wed, 18 Jan 2006 12:21:37 GMT

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I would recommend Samplitude and either an RME or Emu I/O. One of Sam's virtues is that it contains very good effects and EQs, so there is no *necessity* to buy plugs. You will need to buy VSTis if you want them.

Bill

"John" <no@no.com> wrote in message news:43cd77b2@linux...
> Can you get a daw with plug in compensation that is rock solid for \$2000
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Subject: Re: \$2000 daw ?
Posted by [Chris Ludwig](#) on Wed, 18 Jan 2006 14:44:18 GMT
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Hi John,
Hell Yeah.

Street prices-
Cubase SX 599.00
(Nobody does it better)
RME Multiface2 w/ HDSP PCI card - 899.00
(Best sounding AD/DA for the money)

This leave you 500.00 bucks to buy plugins or something.
If you want a control surface then the Mackie Control will be your best
bet. 999.00

Chris

John wrote:
> Can you get a daw with plug in compensation that is rock solid for \$2000
> not counting the computer?

--
Chris Ludwig
ADK
chrisl@adkproaudio.com <mailto:chrisl@adkproaudio.com>
www.adkproaudio.com <http://www.adkproaudio.com/>
(859) 635-5762

Subject: Re: \$2000 daw ?
Posted by [John \[1\]](#) on Wed, 18 Jan 2006 15:37:31 GMT
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So are you still using paris? If so why?

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> Hell Yeah.
>
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Subject: Re: \$2000 daw ?

Posted by [LaMont](#) on Wed, 18 Jan 2006 17:27:48 GMT

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I thought you meant what native app would I recommend.

John <no@no.com> wrote:

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Subject: Re: \$2000 daw ?
Posted by [John \[1\]](#) on Wed, 18 Jan 2006 17:44:14 GMT
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no it does not

Gary Flanigan wrote:

> "LaMont" <jjdpro@amerietch.net> wrote:

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> Does Pro Tools LE & M-Powered have plugin latency compensation?

Subject: Re: \$2000 daw ?
Posted by [John \[1\]](#) on Wed, 18 Jan 2006 17:53:45 GMT
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Subject: Re: \$2000 daw ?
Posted by [John \[1\]](#) on Wed, 18 Jan 2006 17:58:20 GMT
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Cubase forums say "You wont be able to hear any effects whilst recording, but you can keep the buffers high in cubase"

Sound like daws are still in the dark ages. Do any of them let you hear the effects whilst recording not to mention having plugin latency compensation. 16 i/os would be nice too.

Gary Flanigan wrote:

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Subject: Re: \$2000 daw ?

Posted by [Gary Flanigan](#) on Wed, 18 Jan 2006 18:06:23 GMT

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"LaMont" <jjdpro@ameritech.net> wrote:

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Subject: Re: \$2000 daw ?

Posted by [LaMont](#) on Wed, 18 Jan 2006 19:11:46 GMT

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or a Mac :)

Stragngley Paris & Pt uses a little bit of native processing,like in PARIS
Intelligent mixing or native submixes, DX & VST plugins.. In PT ,Rtas & HTDM
plugsings

John <no@no.com> wrote:

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Subject: Re: \$2000 daw ?
Posted by [LaMont](#) on Wed, 18 Jan 2006 19:19:58 GMT
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I don't think so.. but, I may be wrong in Version 7

"Gary Flanigan" <gary_flanigan@ce9.uscourts.gov> wrote:
>
>"LaMont" <jjdpro@ameritech.net> wrote:
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Subject: Re: \$2000 daw ?
Posted by [Jamie K](#) on Thu, 19 Jan 2006 03:52:08 GMT
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For me, a dual G5 with Logic is low latency enough to record with software monitoring enabled, which allows plugin FX to be heard during tracking (they don't get recorded of course, you can change them later).

Alternatively, some interfaces (MOTU 828MII, for example) offer hardware monitoring with a set of sends/returns so you can dedicate a hardware reverb for tracking - if you want the lowest latency, essentially no latency, signal path.

Cheers,

-Jamie

<http://www.JamieKruz.com>

John wrote:

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