
Subject: This is really startin' to suck
Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 05:16:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

Had to call a session tonight and send everyone home. This is the first time in my entire studio career that I've not been able to figure out a workaround for a problem in a tracking session, but when your recorder freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks and pops, tracks playing back out of sync, suckage of fidelity.....total disaster. The first thing I would normally suspect is the clocking but everything shows to be synced rock solid and I can play back entire (large) projects in Cubase 4 that were recorded in Paris and then the tracks were imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this is using the AD/DA's that I have here as insert I/O so it's not the converters and not the clocking.

It's creating a new project in Cubase 4 that is the problem. It is especially problematic when I import an audio track to use for overdubbing.

I did go back to an old project in Cubase 3.0.2 and use it for a source for a global template and it worked on one out of three projects I was tracking tonight.

I even uninstalled/reinstalled Cubase 4 and it did no good.

The idea of migrating to Reaper is starting to appeal to me more and more. I think Reaper even allows inputs to be routed to multiple outputs. That would really be a nice situation for cues in a tracking session.

Bah.....I'm tired and PO'ed. Grrrrrrr!!!!

Subject: Re: This is really startin' to suck
Posted by [rick](#) on Wed, 18 Apr 2007 09:22:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

that really does suck. is this your first sessions (major) with 4?
i'm sure you checked all the usual suspects with cahcing and all.
anything new in the converter or pci card department installed? a
friends brand new AD16x and symphony card was doing the same thing and
was replaced just yesterday.

On Tue, 17 Apr 2007 23:16:15 -0600, "DJ" <www.aarrrrggghhh!!!.com>
wrote:

>Had to call a session tonight and send everyone home. This is the first time

>in my entire studio career that I've not been able to figure out a
>workaround for a problem in a tracking session, but when your recorder
>freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks and
>pops, tracks playing back out of sync, suckage of fidelity.....total
>disaster. The first thing I would normally suspect is the clocking but
>everything shows to be synced rock solid and I can play back entire (large)
>projects in Cubase 4 that were recorded in Paris and then the tracks were
>imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this is
>using the AD/DA's that I have here as insert I/O so it's not the converters
>and not the clocking.

>
>It's creating a new project in Cubase 4 that is the problem. It is
>especially problematic when I import an audio track to use for overdubbing.

>
>I did go back to an old project in Cubase 3.0.2 and use it for a source for
>a global template and it worked on one out of three projects I was tracking
>tonight.

>
>I even uninstalled/reinstalled Cubase 4 and it did no good.

>
>The idea of migrating to Reaper is starting to appeal to me more and more. I
>think Reaper even allows inputs to be routed to multiple outputs. That would
>really be a nice situation for cues in a tracking session.

>
>Bah.....I'm tired and PO'ed. Grrrrrrr!!!!

>
>
>
>
>
>
>
>

Subject: Re: This is really startin' to suck
Posted by [John \[1\]](#) on Wed, 18 Apr 2007 11:15:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

Before you blame cubase you might want to find the cause. Isn't this how
Jessie Jackson handled the Duke case?

Subject: Re: This is really startin' to suck (Deej, read carefully)
Posted by [Neil](#) on Wed, 18 Apr 2007 13:31:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

Deej, are you still using a Multiface? If so, did you ever get

the updated version of the PCI card, or send yours off for that modification? I know I mentioned this once here & once over the phone when we talked, but I don't recall ever hearing from you if you did or not.

This could be your problem... if you ARE using a Multiface, then check your PCI card - it's got the version # etched on it in the upper right area of one of the sides - if it's anything lower than v1.7, then you need to get it modded, since there is a known issue with how it handles power supplied to it if it doesn't have this fix. Synthax will do it under warranty for like \$40 including shipping.

If this is the problem, then let me know; I have an extra card I can lend you to get you rolling until yours gets back from being fixed, and if you need two I can also pull one of the two in my PC outta there, since I don't have anything on the session front for a least a couple weeks.

Neil

"DJ" <www.aarrrrggghh!!!.com> wrote:

>Had to call a session tonight and send everyone home. This is the first time
>in my entire studio career that I've not been able to figure out a
>workaround for a problem in a tracking session, but when your recorder
>freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks and
>pops, tracks playing back out of sync, suckage of fidelity.....total
>disaster. The first thing I would normally suspect is the clocking but
>everything shows to be synced rock solid and I can play back entire (large)
>projects in Cubase 4 that were recorded in Paris and then the tracks were
>imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this is
>using the AD/DA's that I have here as insert I/O so it's not the converters
>and not the clocking.
>
>It's creating a new project in Cubase 4 that is the problem. It is
>especially problematic when I import an audio track to use for overdubbing.
>
>I did go back to an old project in Cubase 3.0.2 and use it for a source
for
>a global template and it worked on one out of three projects I was tracking

>tonight.
>
>I even uninstalled/reinstalled Cubase 4 and it did no good.
>
>The idea of migrating to Reaper is starting to appeal to me more and more.
|
>think Reaper even allows inputs to be routed to multiple outputs. That would

>really be a nice situation for cues in a tracking session.
>
>Bah.....I'm tired and PO'ed. Grrrrrrrr!!!!
>
>
>
>
>
>
>
>
>

Subject: Re: This is really startin' to suck (Deej, read carefully)
Posted by [Nil](#) on Wed, 18 Apr 2007 13:46:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here's a link to info on that - in my case, the same thing happened as you're describing; everything was working just fine & I had that card for at least two years and then suddenly, pow! Big issues that sounded like no sync/clock, wouldn't play back properly, etc:

http://www.rme-audio.de/english/faq/hdsp_pci.htm

ALSO... check here just to make sure you're not using this hardware:

<http://www.rme-audio.com/english/faq/alarm.htm#Asus>

<http://www.rme-audio.com/english/faq/alarm.htm#ABIT>

Neil

"Neil" OIU@IU.com> wrote:

>
>Deej, are you still using a Multiface? If so, did you ever get
>the updated version of the PCI card, or send yours off for that
>modification? I know I mentioned this once here & once over the

>phone when we taked, but I don't recall ever hearing from you
>if you did or not.
>
>This could be your problem... if you ARE using a Multiface,
>then check your PCI card - it's got the version # etched on it
>in the upper right area of one of the sides -
>if it's anything lower than v1.7, then you need to get it
>modded, since there is a known issue with how it handles power
>supplied to it if it doesn't have this fix. Synthax will do it
>under warranty for like \$40 including shipping.
>
>If this is the problem, then let me know; I have an extra card
>I can lend you to get you rolling until yours gets back from
>being fixed, and if you need two I can also pull one of the two
>in my PC outta there, since I don't have anything on the
>session front for a least a couple weeks.
>
>Neil
>
>
>"DJ" <www.aarrrrggghhh!!!.com> wrote:
>>Had to call a session tonight and send everyone home. This is the first
>time
>>in my entire studio career that I've not been able to figure out a
>>workaround for a problem in a tracking session, but when your recorder

>>freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks
>and
>>pops, tracks playing back out of sync, suckage of fidelity.....total
>>disaster. The first thing I would normally suspect is the clocking but

>>everything shows to be synced rock solid and I can play back entire (large)
>
>>projects in Cubase 4 that were recorded in Paris and then the tracks were
>
>>imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this
>is
>>using the AD/DA's that I have here as insert I/O so it's not the converters
>
>>and not the clocking.
>>
>>It's creating a new project in Cubase 4 that is the problem. It is
>>especially problematic when I import an audio track to use for overdubbing.
>>
>>I did go back to an old project in Cubase 3.0.2 and use it for a source
>for
>>a global template and it worked on one out of three projects I was tracking
>

>
>It's creating a new project in Cubase 4 that is the problem. It is
>especially problematic when I import an audio track to use for overdubbing.
>
>I did go back to an old project in Cubase 3.0.2 and use it for a source
for
>a global template and it worked on one out of three projects I was tracking

>tonight.
>
>I even uninstalled/reinstalled Cubase 4 and it did no good.
>
>The idea of migrating to Reaper is starting to appeal to me more and more.
I
>think Reaper even allows inputs to be routed to multiple outputs. That would

>really be a nice situation for cues in a tracking session.
>
>Bah.....I'm tired and PO'ed. Grrrrrrr!!!!
>
>
>
>
>
>
>
>
>

Subject: Re: This is really startin' to suck
Posted by [Dedric Terry](#) on Wed, 18 Apr 2007 15:06:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

DJ - did you install C4 on the same system as SX 3? I have a theory that many of the Cubase 4 problems reported by other users might be attributed to installing over SX 3.

You probably aren't using the same prefs/folder obviously, but I've had no problems with files in C4 on two different systems, but neither had SX3 - just Nuendo 3. I've imported Nuendo projects as well as creating projects from scratch.

Sounds like a corruption issue. Not sure I follow exactly what the chain of events was that creates the problem - is it only new projects? or importing audio files from older projects?

Regards,
Dedric

On 4/17/07 11:16 PM, in article 4625aa8e@linux, "DJ"
<www.aarrrrggghh!!!.com> wrote:

> Had to call a session tonight and send everyone home. This is the first time
> in my entire studio career that I've not been able to figure out a
> workaround for a problem in a tracking session, but when your recorder
> freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks and
> pops, tracks playing back out of sync, suckage of fidelity.....total
> disaster. The first thing I would normally suspect is the clocking but
> everything shows to be synced rock solid and I can play back entire (large)
> projects in Cubase 4 that were recorded in Paris and then the tracks were
> imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this is
> using the AD/DA's that I have here as insert I/O so it's not the converters
> and not the clocking.
>
> It's creating a new project in Cubase 4 that is the problem. It is
> especially problematic when I import an audio track to use for overdubbing.
>
> I did go back to an old project in Cubase 3.0.2 and use it for a source for
> a global template and it worked on one out of three projects I was tracking
> tonight.
>
> I even uninstalled/reinstalled Cubase 4 and it did no good.
>
> The idea of migrating to Reaper is starting to appeal to me more and more. I
> think Reaper even allows inputs to be routed to multiple outputs. That would
> really be a nice situation for cues in a tracking session.
>
> Bah.....I'm tired and PO'ed. Grrrrrrr!!!!
>
>
>
>
>
>
>
>
>
>

Subject: Re: This is really startin' to suck
Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 15:43:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

This situation (and worse) is all over the Cubase 4 forum.....clicks,
pops, crackles, system performance degrading as sessions proceed and tracks
playing out of sync. These tracks play back with no issues in Wavelab *and*
in Cubase 4 when auditioned in the audio pool. Import the track to the

project window and it goes bonkers.

Deejfong

"John" <no@no.com> wrote in message news:4625fddc\$1@linux...

>

> Before you blame cubase you might want to find the cause. Isn't this how

> Jessie Jackson handled the Duke case?

Subject: Re: This is really startin' to suck

Posted by [erlilo](#) on Wed, 18 Apr 2007 16:48:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

It was too good to be true, that the life now should be too easy for you with a modern system. You get me worried, since I have Cubase 4 too, but haven't learned anything about it yet. I know I shall use something Cubase on a new project, when travelling to Stockholm, Sweden, in June. Now I'm finito here in Cobenhagen with a Parisproject, travelling back to Norway on Friday, shall be back here in Cobenhagen in about 3 weeks, traveling on holidays to Greece for 2 weeks and traveling to Sweden after that.

Hmmm... 2 weeks to learn about Cubase with all the problems... arghhh...

Erlili Erlo

"DJ" <www.aarrrrggghhh!!!.com> skrev i en meddelelse news:46263da7\$1@linux...

> This situation (and worse) is all over the Cubase 4 forum.....clicks,

> pops, crackles, system performance degrading as sessions proceed and

> tracks playing out of sync. These tracks play back with no issues in

> Wavelab *and* in Cubase 4 when auditioned in the adio pool. Import the

> track to the project window and it goes bonkers.

>

> Deejfong

>

>

> "John" <no@no.com> wrote in message news:4625fddc\$1@linux...

>>

>> Before you blame cubase you might want to find the cause. Isn't this how

>> Jessie Jackson handled the Duke case?

>

>

Subject: Re: This is really startin' to suck

Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 17:07:30 GMT

Seriously considering an EDS, MEC and 2 x ADAT cards for a tracking rig. Lots of my work right now is OD's for various session musicians who are working with other musicians on projects all over the country. These local guys are touring with a potpurri of bluegrass bands and as they meet up and open for these various other bands, inevitably someone is working on a CD and they want one of the Druango guys to lay down some tracks. Some of these guys are getting pretty famous in that genre and I would like to be able to work with them. If I have to toss Cubase 4 in order to do this, I'll not think twice about it. I can tell you right now that Reaper has some features that could become indispensable. In some ways, it's so far beyond Cubase that it's sick. Being able to route the same track to multiple outputs is one of them. A great thing for a tracking session. You can feed the recorded and active tracks to the main monitor bus while also feeding them to the various mono track outputs that feed my Furman HDS16 cue system while using ASIO direct monitoring instead of f***'in around with the Cubase control room function which requires CPU overhead. That right there is worth the price of admission.

I've got the MEC here already. I could patch my RME converters into these for tracking. Problem is, once the tracks are imported into Cubase 4 for mixing, the nightmare begins. Tracking to Cubase ain't all that hard to do. It's playing back the tracks that is the problem. Last time I looked, I was needing to play back tracks I recorded in order to mix them.

;o(

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message news:4626260e\$1@linux...

>

> Time to start buy'n back all that Paris stuff you sold.

> ;-)

> Rod

> "DJ" <www.aarrrrggghh!!!.com> wrote:

>>Had to call a session tonight and send everyone home. This is the first
> time

>>in my entire studio career that I've not been able to figure out a
>>workaround for a problem in a tracking session, but when your recorder
>>freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks
> and

>>pops, tracks playing back out of sync, suckage of fidelity.....total
>>disaster. The first thing I would normally suspect is the clocking but
>>everything shows to be synced rock solid and I can play back entire
>>(large)

>

>>projects in Cubase 4 that were recorded in Paris and then the tracks were

>

>>imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this

there is a lot of "it doesn't work so Steinberg sucks!" style of troubleshooting there (e.g. people that absolutely refuse to dig any deeper than turning on Cubase 4 and posting about it).

Not very useful when it comes to actually solving problems and getting back to work. :-)

Do you have the media bay set to only scan when open? That could cause some headaches

I could imagine - if it is scanning all of your drives while trying to playback audio. I think the default may be to always scan. Depending on the system it might not be a problem, but it's worth a look.

If that isn't it, I would think about wiping SX 3 and C4, and start fresh with a C4-only install.

Regards,
Dedric

"DJ" <www.aarrrrggghh!!!.com> wrote in message news:46263da7\$1@linux...
> This situation (and worse) is all over the Cubase 4 forum.....clicks,
> pops, crackles, system performance degrading as sessions proceed and
> tracks playing out of sync. These tracks play back with no issues in
> Wavelab *and* in Cubase 4 when auditioned in the audio pool. Import the
> track to the project window and it goes bonkers.
>
> Deejfong
>
>
> "John" <no@no.com> wrote in message news:4625fddc\$1@linux...
>>
>> Before you blame cubase you might want to find the cause. Isn't this how
>> Jessie Jackson handled the Duke case?
>
>

Subject: Re: This is really startin' to suck
Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 17:22:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dedric,

Thanks for the suggestions. I'll look into this and FYI, Cubase 4 was installed to a clean install of Windows XP Pro that has never had Cubase SX installed on it.

Deej

"Dedric Terry" <dedric@echomg.com> wrote in message news:4626534f\$1@linux...

> DJ - what files are you importing? Any audio from any source (CD, created
> in Wavelab, etc)?

> If the latter, then that's my point, there is another problem. I've

> imported Nuendo 3 projects, CD tracks, mp3s,

> and benchmark tests that ran perfectly in Cubase 4. Don't use the Cubase

> forum for a reference -

> there is a lot of "it doesn't work so Steinberg sucks!" style of

> troubleshooting there (e.g. people that absolutely

> refuse to dig any deeper than turning on Cubase 4 and posting about it).

>

> Not very useful when it comes to actually solving problems and getting

> back to work. :-)

>

> Do you have the media bay set to only scan when open? That could cause

> some headaches

> I could imagine - if it is scanning all of your drives while trying to

> playback audio. I think the default

> may be to always scan. Depending on the system it might not be a problem,

> but it's worth a look.

>

> If that isn't it, I would think about wiping SX 3 and C4, and start fresh

> with a C4-only install.

>

> Regards,

> Dedric

>

> "DJ" <www.aarrrrggghh!!!.com> wrote in message news:46263da7\$1@linux...

>> This situation (and worse) is all over the Cubase 4 forum.....clicks,

>> pops, crackles, system performance degrading as sessions proceed and

>> tracks playing out of sync. These tracks play back with no issues in

>> Wavelab *and* in Cubase 4 when auditioned in the audio pool. Import the

>> track to the project window and it goes bonkers.

>>

>> Deejfong

>>

>>

>> "John" <no@no.com> wrote in message news:4625fddc\$1@linux...

>>>

>>> Before you blame cubase you might want to find the cause. Isn't this

>>> how

>>> Jessie Jackson handled the Duke case?

>>

>>

>

>

Subject: Re: This is really startin' to suck
Posted by [Neil](#) on Wed, 18 Apr 2007 17:45:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

"DJ" <www.aarrrrggghh!!!.com> wrote:
> Seriously considering an EDS, MEC and 2 x ADAT cards for a tracking rig.

> Lots of my work right now is OD's for various session musicians who are

> working with other musicians on projects all over the country. These local

> guys are touring with a potpurri of bluegrass bands and as they meet up
and
> open for these various other bands, inevitably someone is working on a CD

> and they want one of the Druango guys to lay down some tracks. Some of these

> guys are getting pretty famous in that genre and I would like to be able
to
> work with them. If I have to toss Cubase 4 in order to do this, I'll not

> think twice about it. I can tell you right now that Reaper has some features

> that could become indispensable. In some ways, it's so far beyond Cubase

> that it's sick.

How do you know it's the software & not the card issue like I mentioned? You still haven't said if you have the older version of the PCI card or not? I suspect you might.

You can switch to Reaper, or Nuendo, or Sonar if you want to, but if you're using a Multiface as your i/o box and your card needs that capacitor fix I mentioned, you're still gonna have the same problem.

Neil

Subject: Re: This is really startin' to suck
Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 18:01:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

>
> How do you know it's the software & not the card issue like I
> mentioned? You still haven't said if you have the older version
> of the PCI card or not? I suspect you might.
>

> You can switch to Reaper, or Nuendo, or Sonar if you want to,
> but if you're using a Multiface as your i/o box and your card
> needs that capacitor fix I mentioned, you're still gonna have
> the same problem.
>
> Neil

Hi Neil,

I just pulled the Multiface PCI. It is v1.7. I appreciate the offer of a loan. Like I said before, the system works fine with projects that were created in Cubase SX v3x. Just not with projects that are created in Cubase 4, and if I take an old Cubase SX project and use it for a global template, it works, sometimes.

I may have to go back to SX3.0.2. I did a backup of all of my projects before I opened them in Cubase 4, just in case, since once a project is opened (or corrupted) by Cubase 4, there is no going back to SX3x.

My problem is that I'm in the middle of a round of OD sessions and it's less than convenient to to all this crap right about now.....but I guess I'll have to.

You're still using SX, correct? If so, you might want to stay there for a while. If I can figure out what's going on, I'll let you know. Detric has some good suggestions that I'm going to look into. I have a RAID 0 array using two 10k Raptors on a SIL RAID controller. I've never heard of problems with this controller, but I'm going to do some experimentation with using another HD for this and see if that might be the fix.

Cheers,

Deej

;o)

Subject: Re: This is really startin' to suck
Posted by [TCB](#) on Wed, 18 Apr 2007 18:11:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've never used SX 4, so I can't say, but this sounds fishily like hardware not software to me. Can you try some things in other apps?

"DJ" <www.aarrrrggghhh!!!.com> wrote:
> Seriously considering an EDS, MEC and 2 x ADAT cards for a tracking rig.

>Lots of my work right now is OD's for various session musicians who are
>working with other musicians on projects all over the country. These local
>guys are touring with a potpurri of bluegrass bands and as they meet up
and
>open for these various other bands, inevitably someone is working on a CD
>and they want one of the Druango guys to lay down some tracks. Some of these
>guys are getting pretty famous in that genre and I would like to be able
to
>work with them. If I have to toss Cubase 4 in order to do this, I'll not
>think twice about it. I can tell you right now that Reaper has some features
>that could become indispensable. In some ways, it's so far beyond Cubase
>that it's sick. Being able to route the same track to multiple outputs is
>one of them. A great thing for a tracking session. You can feed the recorded
>and active tracks to the main monitor bus while also feeding them to the
>various mono track outputs that feed my Furman HDS16 cue system while using
>ASIO direct monitoring instead of f***'in around with the Cubase control
>room function which requires CPU overhead. That right there is worth the
>price of admission.
>
>I've got the MEC here already. I could patch my RME converters into these
>for tracking. Problem is, once the tracks are imported into Cubase 4 for
>mixing, the nightmare begins. Tracking to Cubase ain't all that hard to
do.
>It's playing back the tracks that is the problem. Last time I looked, I
was
>needing to play back tracks I recorded in order to mix them.
>
>;o(
>
>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
>news:4626260e\$1@linux...
>>
>> Time to start buy'n back all that Paris stuff you sold.

>> ;-)
>> Rod
>> "DJ" <www.aarrrrggghhh!!!.com> wrote:
>>> Had to call a session tonight and send everyone home. This is the first
>> time
>>> in my entire studio career that I've not been able to figure out a
>>> workaround for a problem in a tracking session, but when your recorder
>>> freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks
>> and
>>> pops, tracks playing back out of sync, suckage of fidelity.....total
>>> disaster. The first thing I would normally suspect is the clocking but
>>> everything shows to be synced rock solid and I can play back entire
>>> (large)
>>
>>> projects in Cubase 4 that were recorded in Paris and then the tracks were
>>
>>> imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this
>> is
>>> using the AD/DA's that I have here as insert I/O so it's not the
>>> converters
>>
>>> and not the clocking.
>>>
>>> It's creating a new project in Cubase 4 that is the problem. It is
>>> especially problematic when I import an audio track to use for
>>> overdubbing.
>>>
>>> I did go back to an old project in Cubase 3.0.2 and use it for a source
>> for
>>> a global template and it worked on one out of three projects I was
>>> tracking
>>
>>> tonight.
>>>
>>> I even uninstalled/reinstalled Cubase 4 and it did no good.
>>>
>>> The idea of migrating to Reaper is starting to appeal to me more and more.
>> I
>>> think Reaper even allows inputs to be routed to multiple outputs. That

>>> would
>>
>>> really be a nice situation for cues in a tracking session.
>>>
>>> Bah.....I'm tired and PO'ed. Grrrrrrrr!!!!
>>>
>>>
>>>

>>>
>>>
>>>
>>>
>>>
>>
>
>

Subject: Re: This is really startin' to suck
Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 18:18:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

I'm digging into the IRQ and PCI bus morass as we speak. I just swapped some cards around to different PCI slots in one of the Magmas. It's not like I don't have a few variables at play here that people with a bare modicum of common sense wouldn't touch with a 10 foot pole.

;o)

"TCB" <nobody@ishere.com> wrote in message news:46265f57\$1@linux...

>
> I've never used SX 4, so I can't say, but this sounds fishily like
> hardware
> not software to me. Can you try some things in other apps?
>
> "DJ" <www.aarrrrggghh!!!.com> wrote:
>> Seriously considering an EDS, MEC and 2 x ADAT cards for a tracking rig.
>
>> Lots of my work right now is OD's for various session musicians who are
>
>> working with other musicians on projects all over the country. These local
>
>> guys are touring with a potpurri of bluegrass bands and as they meet up
> and
>> open for these various other bands, inevitably someone is working on a CD
>
>> and they want one of the Druango guys to lay down some tracks. Some of
>> these
>
>> guys are getting pretty famous in that genre and I would like to be able
> to
>> work with them. If I have to toss Cubase 4 in order to do this, I'll not
>
>> think twice about it. I can tell you right now that Reaper has some
>> features
>

>>that could become indispensable. In some ways, it's so far beyond Cubase
>
>>that it's sick. Being able to route the same track to multiple outputs is
>
>>one of them. A great thing for a tracking session. You can feed the
>>recorded
>
>>and active tracks to the main monitor bus while also feeding them to the
>
>>various mono track outputs that feed my Furman HDS16 cue system while
>>using
>
>>ASIO direct monitoring instead of f***in around with the Cubase control
>
>>room function which requires CPU overhead. That right there is worth the
>
>>price of admission.
>>
>>I've got the MEC here already. I could patch my RME converters into these
>
>>for tracking. Problem is, once the tracks are imported into Cubase 4 for
>
>>mixing, the nightmare begins. Tracking to Cubase ain't all that hard to
> do.
>>It's playing back the tracks that is the problem. Last time I looked, I
> was
>>needing to play back tracks I recorded in order to mix them.
>>
>>;o(
>>
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
>>news:4626260e\$1@linux...
>>>
>>> Time to start buy'n back all that Paris stuff you sold.
>>> ;-)
>>> Rod
>>> "DJ" <www.aarrrrggghh!!!.com> wrote:
>>>>Had to call a session tonight and send everyone home. This is the first
>>>> time
>>>>in my entire studio career that I've not been able to figure out a
>>>>workaround for a problem in a tracking session, but when your recorder
>>>>freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks
>>> and
>>>>pops, tracks playing back out of sync, suckage of fidelity.....total
>>>>disaster. The first thing I would normally suspect is the clocking but
>>>>everything shows to be synced rock solid and I can play back entire
>>>>(large)
>>>

Subject: Re: This is really startin' to suck
Posted by [Dedric Terry](#) on Wed, 18 Apr 2007 18:23:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

It sounds like a hardware issue or corrupt app file of some sort - it is odd that other apps are fine, so the latter sounds more likely.

Fyi, I wouldn't put Reaper on the list of replacements - it's fine for a shareware app to play around with but lacks the workflow and confidence higher end apps (usually) provide. It has some features, but the whole time I was using it I felt like I was opening a Windows text file, and waiting for it to blow up on me - just doesn't instill confidence and efficiency - some cool features, but the missing features are showstoppers for a lot of applications.

Nuendo 3 might be an alternative (at least if you can work a crossgrade/upgrade of some sort) - rock solid here, and you have the control room, if that's a reason you are going with Cubase 4 over SX 3.

I don't recall the rest of the thread, but I assume you trashed the C4 prefs and started a project from scratch? That has been know to cause all sorts of weirdness, even it N3/SX3 but once they are rebuilt, problem solved. Once that's done, you can still import your control room, key commands, setups etc).

I know what you mean - never a convenient time for problems like this. Give me a call if I can help in any way.

Regards,
Dedric

"DJ" <www.aarrrrggghhh!!!.com> wrote in message news:462654d8@linux...
> Dedric,
>
> Thanks for the suggestions. I'll look into this and FYI, Cubase 4 was
> installed to a clean install of Windows XP Pro t
hat has never had Cubase SX
> installed on it.
>
> Deej
>
> "Dedric Terry" <dedric@echomg.com> wrote in message

> news:4626534f\$1@linux...
>> DJ - what files are you importing? Any audio from any source (CD,
>> created in Wavelab, etc)?
>> If the latter, then that's my point, there is another problem. I've
>> imported Nuendo 3 projects, CD tracks, mp3s,
>> and benchmark tests that ran perfectly in Cubase 4. Don't use the Cubase
>> forum for a reference -
>> there is a lot of "it doesn't work so Steinberg sucks!" style of
>> troubleshooting there (e.g. people that absolutely
>> refuse to dig any deeper than turning on Cubase 4 and posting about it).
>>
>> Not very useful when it comes to actually solving problems and getting
>> back to work. :-)
>>
>> Do you have the media bay set to only scan when open? That could cause
>> some headaches
>> I could imagine - if it is scanning all of your drives while trying to
>> playback audio. I think the default
>> may be to always scan. Depending on the system it might not be a
>> problem, but it's worth a look.
>>
>> If that isn't it, I would think about wiping SX 3 and C4, and start fresh
>> with a C4-only install.
>>
>> Regards,
>> Dedic
>>
>> "DJ" <www.aarrrrggghh!!!.com> wrote in message news:46263da7\$1@linux...
>>> This situation (and worse) is all over the Cubase 4 forum.....clicks,
>>> pops, crackles, system performance degrading as sessions proceed and
>>> tracks playing out of sync. These tracks play back with no issues in
>>> Wavelab *and* in Cubase 4 when auditioned in the audio pool. Import the
>>> track to the project window and it goes bonkers.
>>>
>>> Deejfong
>>>
>>>
>>> "John" <no@no.com> wrote in message news:4625fddc\$1@linux...
>>>>
>>>> Before you blame cubase you might want to find the cause. Isn't this
>>>> how
>>>> Jessie Jackson handled the Duke case?
>>>
>>>
>>
>>
>
>

Subject: Re: This is really startin' to suck
Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 18:44:28 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've read it from cover to cover. You wouldn't believe what is happening now. It's too insane to describe.

"John" <no@no.com> wrote in message news:46266793\$1@linux...
>
> So, you're afraid to read the Cubase manual I see. hehe
>
> John

Subject: Re: This is really startin' to suck
Posted by [John \[1\]](#) on Wed, 18 Apr 2007 18:46:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

So, you're afraid to read the Cubase manual I see. hehe

John

Subject: I think I found the problem.
Posted by [Deej \[4\]](#) on Wed, 18 Apr 2007 19:59:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

I have been trying to track to a RAID array on a Silicon Image controller that is integrated into the mobo. This is also sharing an IRQ with my 4 x UAD-1 cards. they aren't being used at all, but I've just got a sneakin suspicion.....especially since, so far, I'm not having any of these issues with these I can work normally off my other 7200 RPM IDE drive.....at least yet.

"DJ" <www.aarrrrggghh!!!.com> wrote in message news:462667fa\$1@linux...
> I've read it from cover to cover. You wouldn't believe what is happening
> now. It's too insane to describe.
>
>

>
> "John" <no@no.com> wrote in message news:46266793\$1@linux...
>>
>> So, you're afraid to read the Cubase manual I see. hehe
>>
>> John
>
>

Subject: Re: This is really startin' to suck
Posted by [LaMont](#) on Wed, 18 Apr 2007 20:31:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi DJ,
We ran into cracks & popping when we would transfer tracks from the Alesis HD24(s) to then Nuendo 2.x . Those same tracks into Pro Tools or Paris, fine. No pops and clicks.

Somebody at that time told us it was due to clocking. The Alesis HD24 tracks were recorded @ 48k/24bit. We would set Neundo project to 48/24, but still go the pops and crackles.

It was annoying.. So, we bypaased Neundo all together and used PT-HD.. True Story

"DJ" <www.aarrrrggghhh!!!.com> wrote:

>This situation (and worse) is all over the Cubase 4 forum.....clicks,

>pops, crackles, system performance degrading as sessions proceed and tracks

>playing out of sync. These tracks play back with no issues in Wavelab *and*

>in Cubase 4 when auditioned in the adio pool. Import the track to the >project window and it goes bonkers.

>
>Deejfong

>
>
>"John" <no@no.com> wrote in message news:4625fddc\$1@linux...

>>
>> Before you blame cubase you might want to find the cause. Isn't this how

>> Jessie Jackson handled the Duke case?

>
>

Subject: Re: This is really startin' to suck
Posted by [LaMont](#) on Wed, 18 Apr 2007 22:10:50 GMT
[View Forum Message](#) <> [Reply to Message](#)

I Agree with thad. Run down and get a sound card (any) M-audio, EMU to test..

This sounds like when a friends M-Audio Delta 1010 had problems with Popping and clicking...

"TCB" <nobody@ishere.com> wrote:

>

>I've never used SX 4, so I can't say, but this sounds fishily like hardware
>not software to me. Can you try some things in other apps?

>

>"DJ" <www.aarrrrggghh!!!.com> wrote:

>>Seriously considering an EDS, MEC and 2 x ADAT cards for a tracking rig.

>

>>Lots of my work right now is OD's for various session musicians who are

>

>>working with other musicians on projects all over the country. These local

>

>>guys are touring with a potpurri of bluegrass bands and as they meet up

>and

>>open for these various other bands, inevitably someone is working on a

CD

>

>>and they want one of the Druango guys to lay down some tracks. Some of these

>

>>guys are getting pretty famous in that genre and I would like to be able

>to

>>work with them. If I have to toss Cubase 4 in order to do this, I'll not

>

>>think twice about it. I can tell you right now that Reaper has some features

>

>>that could become indispensable. In some ways, it's so far beyond Cubase

>

>>that it's sick. Being able to route the same track to multiple outputs

is

>

>>one of them. A great thing for a tracking session. You can feed the recorded

>

>>and active tracks to the main monitor bus while also feeding them to the

>

>>various mono track outputs that feed my Furman HDS16 cue system while using

>

>>ASIO direct monitoring instead of f***in around with the Cubase control

>

>>room function which requires CPU overhead. That right there is worth the

>
>>price of admission.
>>
>>I've got the MEC here already. I could patch my RME converters into these
>
>>for tracking. Problem is, once the tracks are imported into Cubase 4 for
>
>>mixing, the nightmare begins. Tracking to Cubase ain't all that hard to
>do.
>>It's playing back the tracks that is the problem. Last time I looked, I
>was
>>needing to play back tracks I recorded in order to mix them.
>>
>>;o(
>>
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message
>>news:4626260e\$1@linux...
>>>
>>> Time to start buy'n back all that Paris stuff you sold.
>>> ;-)
>>> Rod
>>> "DJ" <www.aarrrrggghh!!!.com> wrote:
>>>>Had to call a session tonight and send everyone home. This is the first
>>> time
>>>>in my entire studio career that I've not been able to figure out a
>>>>workaround for a problem in a tracking session, but when your recorder
>>>>freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks
>>> and
>>>>pops, tracks playing back out of sync, suckage of fidelity.....total
>>>>disaster. The first thing I would normally suspect is the clocking but
>>>>everything shows to be synced rock solid and I can play back entire
>>>>(large)
>>>
>>>>projects in Cubase 4 that were recorded in Paris and then the tracks
were
>>>
>>>>imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this
>>> is
>>>>using the AD/DA's that I have here as insert I/O so it's not the
>>>>converters
>>>
>>>>and not the clocking.
>>>>
>>>>It's creating a new project in Cubase 4 that is the problem. It is
>>>>especially problematic when I import an audio track to use for
>>>>overdubbing.
>>>>
>>>>I did go back to an old project in Cubase 3.0.2 and use it for a source

Subject: Re: This is really startin' to suck

Posted by [Martin Harrington](#) on Thu, 19 Apr 2007 02:12:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Deej,

Sorry mate, but it looks like PT is for you....compatibility..that's what it's all about.

I just did a session with my PT / M-Audio rig, and apart from having to use software controls, (no controller yet), it all went and sounded well, except that I could do so much more in terms of processing with Nuendo.

(I had to use PT cause an AppleOSX install disk that I was trying to copy hosed my operating system, and when I reinstalled XP, Nuendo didn't work.....does now though...boy am I relieved.

--

Martin Harrington

www.lendaneer-sound.com

"DJ" <www.aarrrrggghhh!!!.com> wrote in message [news:46265143\\$1@linux...](mailto:news:46265143$1@linux...)

> Seriously considering an EDS, MEC and 2 x ADAT cards for a tracking rig.
> Lots of my work right now is OD's for various session musicians who are
> working with other musicians on projects all over the country. These local
> guys are touring with a potpurri of bluegrass bands and as they meet up
> and open for these various other bands, inevitably someone is working on a
> CD and they want one of the Druango guys to lay down some tracks. Some of
> these guys are getting pretty famous in that genre and I would like to be
> able to work with them. If I have to toss Cubase 4 in order to do this,
> I'll not think twice about it. I can tell you right now that Reaper has
> some features that could become indispensable. In some ways, it's so far
> beyond Cubase that it's sick. Being able to route the same track to
> multiple outputs is one of them. A great thing for a tracking session. You
> can feed the recorded and active tracks to the main monitor bus while also
> feeding them to the various mono track outputs that feed my Furman HDS16
> cue system while using ASIO direct monitoring instead of f***'in around
> with the Cubase control room function which requires CPU overhead. That
> right there is worth the price of admission.

>

> I've got the MEC here already. I could patch my RME converters into these
> for tracking. Problem is, once the tracks are imported into Cubase 4 for
> mixing, the nightmare begins. Tracking to Cubase ain't all that hard to
> do. It's playing back the tracks that is the problem. Last time I looked,
> I was needing to play back tracks I recorded in order to mix them.

>

> ;o(

>

> "Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message

> [news:4626260e\\$1@linux...](mailto:news:4626260e$1@linux...)

>>

>> Time to start buy'n back all that Paris stuff you sold.

>> ;-)

>> Rod

>> "DJ" <www.aarrrrggghh!!!.com> wrote:
>>>Had to call a session tonight and send everyone home. This is the first
>> time
>>>in my entire studio career that I've not been able to figure out a
>>>workaround for a problem in a tracking session, but when your recorder
>>>freaks, it's time to wrap. Cubase 4 has gone completely apeshit. Clicks
>> and
>>>pops, tracks playing back out of sync, suckage of fidelity.....total
>>>disaster. The first thing I would normally suspect is the clocking but
>>>everything shows to be synced rock solid and I can play back entire
>>>(large)
>>
>>>projects in Cubase 4 that were recorded in Paris and then the tracks were
>>
>>>imported into Cubase SX 3.0.2 with nary a click, pop or hiccup and this
>> is
>>>using the AD/DA's that I have here as insert I/O so it's not the
>>>converters
>>
>>>and not the clocking.
>>>
>>>It's creating a new project in Cubase 4 that is the problem. It is
>>>especially problematic when I import an audio track to use for
>>>overdubbing.
>>>
>>>I did go back to an old project in Cubase 3.0.2 and use it for a source
>> for
>>>a global template and it worked on one out of three projects I was
>>>tracking
>>
>>>tonight.
>>>
>>>I even uninstalled/reinstalled Cubase 4 and it did no good.
>>>
>>>The idea of migrating to Reaper is starting to appeal to me more and
>>>more.
>> I
>>>think Reaper even allows inputs to be routed to multiple outputs. That
>>>would
>>
>>>really be a nice situation for cues in a tracking session.
>>>
>>>Bah.....I'm tired and PO'ed. Grrrrrrr!!!!
>>>
>>>
>>>
>>>
>>>

>>>
>>>
>>>
>>
>
>

Subject: Re: This is really startin' to suck
Posted by [John \[1\]](#) on Thu, 19 Apr 2007 11:17:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think it's because my stuff just works now and I don't have the continual problems I had with Paris. I was always trying to use the Paris features like Freeform mode with looping punch in and it would crash non stop so I was always pissed in Paris.

Now in Cubase I'm hitting Stacked mode and it's amazing. I hope Cubase proves to be the solid DAW I'm feeling currently.

BTW, I'm still loving the Air Supply mixes. You killed em !

John
