
Subject: Way OT: Q for you video gamers
Posted by [jef knight\[1\]](#) on Fri, 17 Feb 2006 17:10:44 GMT
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hey,

do any of you know how to capture live action game play videos, like the ones featured on www.gamespot.com? for games like quake, fear, half-life, doom etc...

jef

Subject: Re: Way OT: Q for you video gamers
Posted by [jef knight\[1\]](#) on Fri, 17 Feb 2006 19:51:41 GMT
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it's okay, I've figured it out. we use camtasia here for training vids and I think it'll work. also, apparently, there one for gamers that records out of your framebuffer called Fraps.

j

jef knight wrote:

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> the ones featured on www.gamespot.com? for games like quake, fear,
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> jef

Subject: Re: Way OT: Q for you video gamers
Posted by [Chris Ludwig](#) on Fri, 17 Feb 2006 20:33:07 GMT
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Jef,

I use fraps all the time to capture me kicking somebodies ass for posterity. Works great and doesn't seem to interfere with the performance with any of the games I play.

Chris

jef knight wrote:

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>> jef

--

Chris Ludwig

ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.com

Subject: Re: Way OT: Q for you video gamers

Posted by [jef knight\[1\]](#) on Fri, 17 Feb 2006 22:41:25 GMT

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did you drop the 37bucks for the full version chris?

j

Chris Ludwig wrote:

> Jef,

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>

Subject: Re: Way OT: Q for you video gamers
Posted by [Chris Ludwig](#) on Mon, 20 Feb 2006 17:46:02 GMT
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Hi Jef,

Eventually I did.
I ran it unofficially for a bit...)
Chris

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> Chris Ludwig wrote:
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--

Chris Ludwig

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chrisl@adkproaudio.com

Subject: Re: Way OT: Q for you video gamers
Posted by [jef knight\[1\]](#) on Mon, 20 Feb 2006 20:06:03 GMT
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I just got a copy and it seems to be pretty good....we are in the
process of putting another quad xeon and a 1.2terabyte fiber channel
array in the graphics lab so I should be able to put record an entire game.
jef

Chris Ludwig wrote:

> Hi Jef,
>
> Eventually I did.
> I ran it unofficially for a bit..:)
> Chris
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>
> jef knight wrote:

