
Subject: UAD1_noneed to wrap_just use free FFX4
Posted by [Dimitrios](#) on Fri, 07 Oct 2005 14:10:10 GMT
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target="_blank">ruthenburg@sbcglobal.net> wrote in message
news:4345d92f\$1@linux...

>
> To recap my PC was just giving me lights and fans so I
> stripped it down,replaced

Subject: Re: UAD1_noneed to wrap_just use free FFX4
Posted by [Rod Lincoln](#) on Fri, 07 Oct 2005 15:08:14 GMT
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the power supply,no go.
>
> Took it to the local PC shop who said I had a bad processor.
> He said he put in a new processor and it fired back up.
>
> So I've waited about 2 weeks or so to get a new processor;got
> it today,installed it and.....drum roll-lights and fans;no
> change!DAMN!!!DOUBLE DAMN!!!!
>
> Needless to say I will be visiting the local PC shop tommorrow
> to "discuss"this matter with them.
>

Subject: Re: UAD1_noneed to wrap_just use free FFX4
Posted by [Dimitrios](#) on Fri, 07 Oct 2005 17:21:21 GMT
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target="_blank">4346957e@linux...</DIV>USB =
2.0=3D20
> External drive bay could be your answer.... they're cheap too=3D20
> now.
AA

"Rod Lincoln" <<A=3D20
> href=3D3D"mailto:rlincoln@kc.rr.com">rlincoln@kc.rr.com> wrote =
in =3D
>message=3D20
> <A =3D
=
>href=3D3D"news:43455e37\$1@linux">news:43455e37\$1@linux...

&g=
=3D
>t;=3D20
> Yeah, I'm using a short rounder cable, I've tried several, all

Subject: Re: UAD1_noneed to wrap_just use free FFX4
Posted by [Rod Lincoln](#) on Fri, 07 Oct 2005 20:37:47 GMT
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>
>but alas. . .
>
>Tony
>
>
>
>"Eugene B" <martinlancer@hotmail.com> wrote in message
>news:4346ee84\$1@linux...
>>
>> Are any Mac users using uad3.8 with paris 3.0?
>> Thanks,Eugene.
>>
>>
>>
>> Gantt Kushner <gizmo@his.com> wrote:
>>>Ow! Thanks for the warning!
>>>
>>>Gantt
>>>
>>>Matt wrote:
>>>
>>>> in article 4342fc5d\$1@linux, Eugene B at martinlancer@hotmail.com wrote
>> on
>>>> 10/4/05 3:04 PM:
>>>>
>>>> >
>>>> > Any mac users using uad 3.9 with pari

Subject: Re: UAD1_noneed to wrap_just use free FFX4
Posted by [Dimitrios](#) on Fri, 07 Oct 2005 20:56:30 GMT
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he latency down to 2048 samples only !
> That is 46.44 ms at 44.1khz
> This compared to 16384 samples of FXpansion is a big leap forward.
> Chainer (wrapped with Spinaudio again) has a latency of 4096 samples.
> This is free still in beta version but works fine (only from inside
> chainer)
> It must sound stupid to have to wrap chainer from Spinaudio and then load
> multifxvst from inside Chainer, but if you want low latency (remember 2048
> latency) you do this once and then just open the Spinaudiowrapped chainer
> and load multifxvst.

>>Yeah well,
>>I didn't mean to make any harm to your system....
>>
>>EDSTransfer 8,16 is better and more relaxed than 8,8.
>>I use this for 4-5 months now ,no problem at all.
>>The 8,8 causes slow disk transfers with many tracks.
>>
>>Yes your old UAD1 wraps are 16384 samples long....
>>Chainer is a way to go.
>>But download this Spinaudio lite for free to wrap around chainer to lower
>>the latency to 4096 samples.
>>That is 1/4 of your "working" latency.
>>If you are adventurous inserts the FREE multifixvst inside chainer and
>>then
>>load UAD to go down to 2048 samples ! latent around 40ms...
>>Not bad right ?

Subject: Re: UAD1_noneed to wrap_just use free FFX4
Posted by [Miguel Vigil \[1\]](#) on Mon, 10 Oct 2005 02:20:51 GMT
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/>
>> I have done orchestras straight to 44.1 / 16 bits that have been
>> as smooth and sweet and detailed as anyone could expect and way
>> better sounding than any vinyl record could ever be.
>>
>> 2. It is not a matter of hearing the higher frequencies. We don't.
>> What we may hear is the transient response being better. One of the
>> things I learned from my power amp design friends is that you need
>> frequency response out to 250K or so for the transients to be
>> well reproduced. This may be an issue in digital also.
>>
>> 3. What many people are claiming to hear is not more highs, but
>> more detail. I hear more detail at very low levels on classical, where
>> you start running out of bits at 16. This is a real issue, but less
so
>>
>> for pop music since with most pop, the waveform is so compressed
>> it looks like a solid bar instead of a waveform.
>>
>> 4. There's always some placebo effect, and there have been a LOT
>> of bad sounding boxes sold on their high sample rates while the
>> bozo designers simply forgot about things like mic-pre quality,
>> component quality, basic circuit design and interface issues.
>>
>>
>> Recording engineers we have to be able to do 4 things well:

>>
>> Never yell with headphones on
>>
>> Coil cables properly
>>
>> Hear where to EQ
>>
>> Have minimal placebo effect. Yes, this can be learned.
>>
>>
>> In the end, I would rather engineer well, with good gear (and never in
>> the Pro Tools mix buss!) at red-book spec than use hi-rez stuff
>> that has less attention paid to the quality of each piece.
>>
>> All things being equal, hi-res is better. But less than they say.
>>
>> BTW, with the amazing popularity of iPods and the like, it seems as
>> if hi-res is no longer an issue since we can't even get beyond MP3
>> let alone red-book. I disagree. Right now, there are iPods with 60
>> gigabytes!
>>
>> Now, a CD can only 700meg, so we could easily have iPods holding
>> 86+ CD's of uncompressed audio! No MP3 crap! It's mainly an
>> access speed issue at this point, but I think it will happ
