
Subject: PARIS.exe must be called PARIS.exe on x64
Posted by [mikeaudet](#) on Sat, 07 Sep 2013 13:26:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi Guys (are there any women amongst us?),

I just had a thought thanks to Micha. Under Windows 7 x64, PARIS.exe must to be called PARIS.exe. The reason is that the new PSCL is designed to do double buffering when the legacy PARIS app is in use and not do double buffering if the upcoming ASIO driver is used. How does it check if it needs to do double buffering? It checks to see if the calling executable is called "PARIS.exe". Without double buffering, on a system with more than 4 GB of memory, you'll get random digital hash out of your speakers if the memory allocated for the sound buffer happens to be above 4GB.

So, if you for some reason have a paris executable with some other name, it must be renamed to work.

I hope this helps!

Mike
