
Subject: La2_emulation_with_EDS_compressor
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 08:56:18 GMT
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Hi,
I was comparing eds compressor setting I found with LA2 from UAD1, I think you can tweak to make it sound the same.
Can anyone try these settings and compare with his UAD1 ?
If someone agrees I might sell then my UAD1 ? :)

Threshold: -96
Ratio: 1.40:1
Attack: 0.80
Release : 00000000
Lookahead 0.004 (lower gives more punch !! ,better than LA2)
Output 10.3

Regards,
Dimitrios

Subject: Re: La2_emulation_with_EDS_compressor
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 09:10:30 GMT
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By changing the ratio down to 1.25:1 and the lookahead up to 0.012 it is becoming frighteningly close to LA2

I think the whole new thing is that the EDS compressor becomes a wonderful compressor if you use 0 as release time as standard and -96 threshold then you can tailor the sound to your likings.

Cheers,
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"Dimitrios" <musurgio@otenet.gr> wrote:

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Subject: Re: La2_emulation_with_EDS_compressor
Posted by [Tom Bruhl](#) on Tue, 11 Apr 2006 16:21:39 GMT
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This is a multi-part message in MIME format.

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Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Dimitrios,
What's your application for these settings?
Tom
"rich" <studiodog_99@yahoo.com> wrote in message =
news:443bd829\$1@linux...

Thanks for the info (again - you've had a ton of great posts)... I'm =
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charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

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</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Dimitrios,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>What's your application for these=20
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<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
  <DIV>"rich" &lt;<A=20
  href=3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>&gt; =
wrote in=20
  message <A=20
  =
href=3D"news:443bd829$1 @linux">news:443bd829$1 @linux</A>...</DIV><BR><BR>=
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 </BL=OCKQUOTE></BODY></HTML>

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Subject: Re: La2_emulation_with_EDS_compressor
Posted by Rich[3] on Tue, 11 Apr 2006 16:24:09 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks for the info (again - you've had a ton of great posts)... I'm going to try this one out ASAP!

"Dimitrios" <musurgio@otenet.gr> wrote:

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Subject: Re: La2_emulation_with_EDS_compressor
Posted by [Deej \[1\]](#) on Tue, 11 Apr 2006 17:00:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_005F_01C65D57.17E417C0
Content-Type: text/plain;
 charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Tom,

The LA-2A is a very *sweet* compressor with a definite sonic signature. =
It does some wonderful things for fingerpicked acoustic instruments and =
for certain vocalists. The oft lauded *7-2-5-7* settings for the =
Empirical Labs Distressor which are so popular for acoustic guitar are =
extremely close to the LA-2A response curve.=20

Deej

"Tom Bruhl" <arpeggio@comcast.net> wrote in message =

news:443bd917@linux...

Dimitrios,

What's your application for these settings?

Tom

"rich" <studiodog_99@yahoo.com> wrote in message =
news:443bd829\$1@linux...

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href=3D"news:443bd829\$1 @linux">news:443bd829\$1 @linux...</DIV>

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href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr>=20
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-----=_NextPart_000_005F_01C65D57.17E417C0--

Subject: Re: La2_emulation_with_EDS_compressor
Posted by [Dimitrios](#) on Tue, 11 Apr 2006 17:40:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Dear Tom,
I was trying it on a snare...
I believe that the 0 release is a new way of using that eds compressor.

I am now very satisfied with the results I get changing the lookahead (try 0 lookahead for great punch) the ratio from 1.15 to 1.40 and then the attack to achieve any desired settings...

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><DIV>Dimitrios,</DIV>

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><DIV>Tom</DIV>

><BLOCKQUOTE=20

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>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

> <DIV>"rich" <<A=20

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</BL=
>OCKQUOTE></BODY></HTML>
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Subject: Re: La2_emulation_with_EDS_compressor
Posted by [Tom Bruhl](#) on Tue, 11 Apr 2006 19:24:13 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_0129_01C65D7B.FD4DC210
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charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

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I do like the La2a also on Kk & snr combined with unprocessed
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><DIV><FONT face=3D3DArial size=3D3D2>Dimitrios,</FONT></DIV>
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href=3D3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>> =3D
>wrote in=3D20
> message <A=3D20
> =3D
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```

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> href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr=3D20
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>>Regards,
> >>Dimitrios
> =20
>
>
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name=3D3DGENERATOR>
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D>
><BODY=20
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><DIV><FONT face=3D3DArial=20
=
size=3D3D2>Dimitrios,</DI V>
><DIV><F=
ONT=20
face=3D3DArial size=3D3D2>What's your application for=20
=

these=3D20
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></DIV><=

t;FONT=20
face=3D3DArial=20
=
size=3D3D2>Tom</DIV&g t;
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=3D
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<BR>=3D
>Thanks=3D20
> =20
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"Dimitrios" <<A=3D20
> =
href=3D3D"<A=20
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href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=
usurgio@otenet.gr">musurgio@otenet.gr>=3D20
> =20
wrote:
>
>By changing the ratio down to 1.25:1 =
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>lookahead=3D20
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> =20
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>you can=20
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> =20
=
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> >likings.
>
 >Cheers,
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rios
>
>& ;
> " =3D
>Dimitrios"=3D20=

> =20
<<A href=3D3D"<A=20
=
href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=

usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>&n= bsp;=20
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>>
& a mp;>>Hi,
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>UAD1 ?=3D20
> =20)
>>
& g t;>Threshold:=20 -96
>>Ratio:=3D20
> = 1.40:1
>>Attack:=20 0.80
>>Release :=3D20
> =20 00000000
>>Lookahead 0.004 (lower gives more punch !! = ,better=20 =3D
>than=3D20
> = LA2)
>>Output=3D20
> =20 = =3D
> >10.3
>>
& amp ;>>>Regards,
>>= >Dimitrios
>>
& ;</BL=3D
>OCKQUOTE></B= ODY></HTML>
>
>
</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0129_01C65D7B.FD4DC210--

Subject: Re: La2_emulation_with_EDS_compressor
Posted by [zmora](#) on Tue, 11 Apr 2006 22:00:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Bravo Dimitrios, how you discovered it?
Thanks

Zmora

"Tom Bruhl" <arpeggio@comcast.net> wrote:
>
>
>Dimitrios,
>I figured it wasn't vocals when you used the term punchy.
>I do like the La2a also on Kk & snr combined with unprocessed
>tracks.
>
>I'll give these new settings a try. Thanks!
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 > > >>you can tweak to make it sound the same.
 > > >>Can anyone try these settings and compare with his UAD1 ?
 > > >>If someone agrees I might sell then my UAD1 ? :)
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 > > >>Threshold: -96
 > > >>Ratio: 1.40:1
 > > >>Attack: 0.80
 > > >>Release : 00000000
 > > >>Lookahead 0.004 (lower gives more punch !! ,better than LA2)
 > > >>Output 10.3
 > > >>
 > > >>Regards,
 > > >>Dimitrios
 > > >
 > >
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 > ><DIV>Tom</DIV>
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 > > BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

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> > 10.3
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</BL=3D
> > OCKQUOTE></BODY></HTML>
> >
> >

```

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> href=3D"mailto:arpegio@comcast.net">arpegio@comcast.net</A>>=20
> wrote:<BR>><BR>><BR>>Dimitrios,<BR>>What's your =
> application for=20

> href=3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>> =

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> =
>name=3D3DGENERATOR><BR>><STYLE></STYLE><BR>></HEA=
>D><BR>><BODY=20
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> =
>size=3D3D2>Dimitrios,</FONT></DIV><BR>><DIV><F=
>ONT=20
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>t;FONT=20
> face=3D3DArial=20
> =
>size=3D3D2>Tom</FONT></DIV><BR>><BLOCKQUOTE=3D20<BR>=
>>style=3D3D"PADDING-RIGHT:=20
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>#000000 2px=20

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>href=3D'mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A'>mailto:=
>studiodog_99@yahoo.com">studiodog_99@yahoo.com</A/A>>>=20

> =3D<BR>>href=3D3D"<A=20
> =
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>

>href=3D3D"<A=20
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>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20'>mailto:m=
>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>&n=
>bsp;=20
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>and the=20

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```


>then
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> =

>=3D
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>rios
>
>
>"=3D
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> <<A href=3D3D"<A=20

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> =

>=3D
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</BL=3D
>OCKQUOTE></B=

>ODY></HTML>
>
>
</BLOCKQUOTE></BODY></HTML>

>

>

Subject: Re: La2_emulation_with_EDS_compressor
Posted by [Dimitrios](#) on Wed, 12 Apr 2006 16:32:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Dear Zmora just playing around with some tracks I recorded.

Regarding the settings someone can achieve great compession sounds with percusive sounds.

You can raise the release just a few nS

You can put 0.00005-9, yes only that low because after that the sound becomes harder to fit your needs, I guess...

A great new snare drum setting for EDS compression is:

Threshold :-96
Ratio 2.70:1
Attack 1.80
Release 0.00008
Lookahead 0.003
output 15.8

Regards,
Dimitrios

"zmora" <docent191@wp.pl> wrote:

>

>Bravo Dimitrios, how you discovered it?

>Thanks

>

>Zmora

>

>

>"Tom Bruhl" <arpeggio@comcast.net> wrote:

>>

>>

>>Dimitrios,

>>I figured it wasn't vocals when you used the term punchy.

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>>(try

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>=

>>attack

>> to achieve any desired sttings...

>> Regards,

>> Dimitrios

>>

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>> "Tom Bruhl" <arpeggio@comcast.net> wrote:
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Dimitrios

"Tom Bruhl" <<A=20
>> href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
>> wrote:
>
>
>Dimitrios,
>What's your =
>>application for=20

>> href=3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com> =
>>wrote in=20
>> message =

>>
>> for the info (again - you've had a ton of great posts)... I'm=20

>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr>=20

>>to=20

>>

>>compressor=20

>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: =
>>#000000 2px=20

>> =
>>href=3D'mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A'>mailto:=
>>studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>=20

>> =3D
>href=3D3D"<A=20
>> =
>>href=3D'news:443bd829\$1@linux">news:443bd829\$1@linux...</DIV>
<BR'=
>>>news:443bd829\$1@linux">news:443bd829\$1@linux...</DIV>=

>> for the info (again - you've had a ton of great posts)... I'm=20

>>

>>href=3D3D"<A=20
>> =
>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=
>>usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>&n=
>>bsp;=20
>> wrote:
>
>By changing the ratio down to 1.25:1 =
>>and the=20

>> is
becoming
>frighteningly close =

>> LA2
>
>I think the whole new thing is that the =
>>EDS=20

>> wonderful
>compressor if you use 0 as release time as=20

>>then
>you can=20

>> =
>>=3D
>likings.
>
>Cheers,
>Dimit=
>>rios
>
>
>"=3D
>Dimitrios"=3D20=

>> <<A href=3D3D"<A=20
>> =
>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=
>>usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>&n=
>>bsp;=20
>> wrote:
>>
>>Hi,
>>I was =
>>comparing=20

>>from UAD1, I=20

>> think
>>you can tweak =3D
>to =
>> sound the same.
>>Can anyone try these settings and=20
>>?
>>If someone=20
>> :)
>>
>>Threshold:=20
>>1.40:1
>>Attack:=20
>> 00000000
>>Lookahead 0.004 (lower gives more punch !! =
>>,better=20

>> =
>>=3D
>10.3
>>
>>Regards,
>=
>>>Dimitrios
>>
</BL=3D
>OCKQUOTE></B=
>>ODY></HTML>
>>
>>
</BLOCKQUOTE></BODY></HTML >
>>
>>
>

Subject: Re: La2_emulation_with_EDS_compressor
Posted by [zmora](#) on Wed, 12 Apr 2006 18:31:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks Dimitrios, thaanks.Now I have more better compressor as most vst!!!Really good for my ears.Apart,I thought about gift codes from Chuck, times goes and nobody make something with it(?!)....

Cheers

Zmora

"Dimitrios" <musurgio@otenet.gr> wrote:

>
>Dear Zmora just playing around with some tracks I recorded.
>
>Regarding the settings someone can achieve great compession sounds with percusive
>sounds.
>You can raise the release just a few nS
>You can put 0.00005-9, yes only that low because after that the sound becomes
>harder to fit your needs, I guess...
>A great new snare drum setting for EDS compression is:
>

>Threshold :-96
>Ratio 2.70:1
>Attack 1.80
>Release 0.00008
>Lookahead 0.003
>output 15.8
>
>Regards,
>Dimitrios
>
>
>"zmora" <docent191@wp.pl> wrote:
>>
>>Bravo Dimitrios, how you discovered it?
>>Thanks
>>
>>Zmora
>>
>>
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>>>Dimitrios,
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>>>I do like the La2a also on Kk & snr combined with unprocessed
>>>tracks.
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>>>
>>> Dear Tom,
>>> I was trying it on a snare...
>>> I believe that the 0 release is a new way of using that eds =
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>>> I am now very satisfied with the results I get changing the lookahead
>>=
>>>(try
>>> 0 lookahead for great punch) the ratio from 1.15 to 1.40 and then the
>>=
>>>attack
>>> to achieve any desired sttings...
>>> Regards,
>>> Dimitrios
>>>
>>>
>>> "Tom Bruhl" <arpeggio@comcast.net> wrote:

>>> >
>>> >
>>> >Dimitrios,
>>> >What's your application for these settings?
>>> >Tom
>>> > "rich" <studiodog_99@yahoo.com> wrote in message =3D
>>> >news:443bd829\$1@linux...
>>> >
>>> >
>>> > Thanks for the info (again - you've had a ton of great posts)...
=
>>>I'm =3D
>>> >going
>>> > to try this one out ASAP! =3D20
>>> >
>>> > "Dimitrios" <musurgio@otenet.gr> wrote:
>>> > >
>>> > >By changing the ratio down to 1.25:1 and the lookahead up to 0.012
>>=
>>>it
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>>> >is
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>>> > >frighteningly close to LA2
>>> > >
>>> > >I think the whole new thing is that the EDS compressor becomes a
>=
>>>=3D
>>> >wonderful
>>> > >compressor if you use 0 as release time as standard and -96 =
>>>threshold
>>> =3D
>>> >then
>>> > >you can tailor the sound to your likings.
>>> > >
>>> > >Cheers,
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>>> > >
>>> > >
>>> > >"Dimitrios" <musurgio@otenet.gr> wrote:
>>> > >>
>>> > >>Hi,
>>> > >>I was comparing eds compressor setting I found with LA2 from =
>>>UAD1, I
>>> =3D
>>> >think
>>> > >>you can tweak to make it sound the same.
>>> > >>Can anyone try these settings and compare with his UAD1 ?

```

>>> > >>If someone agrees I might sell then my UAD1 ? :)
>>> > >>
>>> > >>Threshold: -96
>>> > >>Ratio: 1.40:1
>>> > >>Attack: 0.80
>>> > >>Release : 00000000
>>> > >>Lookahead 0.004 (lower gives more punch !! ,better than LA2)
>>> > >>Output 10.3
>>> > >>
>>> > >>Regards,
>>> > >>Dimitrios
>>> > >
>>> > >
>>> ><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>>> ><HTML><HEAD>
>>> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>>> > charset=3D3Diso-8859-1">
>>> ><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
>>> ><STYLE></STYLE>
>>> ></HEAD>
>>> ><BODY bgColor=3D3D#ffffff>
>>> ><DIV><FONT face=3D3DArial size=3D3D2>Dimitrios,</FONT></DIV>
>>> ><DIV><FONT face=3D3DArial size=3D3D2>What's your application for =
>>> >these=3D20
>>> > settings?</FONT></DIV>
>>> ><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
>>> ><BLOCKQUOTE=3D20
>>> > style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
>>> >=
>>> >=3D
>>> > BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>>> > <DIV>"rich" <<A=3D20
>>> > =
>>> > href=3D3D"mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A>> =3D
>>> > wrote in=3D20
>>> > message <A=3D20
>>> > =3D
>>> > =
>>> >> href=3D3D"news:443bd829$1@linux">news:443bd829$1@linux</A>...</DIV><BR><=
>>> >> BR>=3D
>>> >> Thanks=3D20
>>> >> for the info (again - you've had a ton of great posts)... I'm =3D
>>> >> going<BR>to try=3D20
>>> >> this one out ASAP! <BR><BR>"Dimitrios" <<A=3D20
>>> >> href=3D3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20
>>> >> wrote:<BR>><BR>>>By changing the ratio down to 1.25:1 and the =3D
>>> >> lookahead=3D20

```

>>> > up to 0.012 it is
becoming
>frighteningly close to=3D20
 >>> > LA2
>
>I think the whole new thing is that the EDS =3D
 >>> >compressor=3D20
 >>> > becomes a wonderful
>compressor if you use 0 as release time as
 >>=
 >>>=3D
 >>> >standard=3D20
 >>> > and -96 threshold then
>you can tailor the sound to your=3D20
 >>> > =3D
 >>> >likings.
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>Cheers,
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>
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 >>> > <<A =
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 >>> > wrote:
>>
>>Hi,
>>I was comparing eds =3D
 >>> >compressor=3D20
 >>> > setting I found with LA2 from UAD1, I think
>>you can tweak =3D
 >>> >to make=3D20
 >>> > it sound the same.
>>Can anyone try these settings and =3D
 >>> >compare with=3D20
 >>> > his UAD1 ?
>>If someone agrees I might sell then my =3D
 >>> >UAD1 ?=3D20
 >>> >)
>>
>>Threshold: -96
>>Ratio:=3D20
 >>> > 1.40:1
>>Attack: 0.80
>>Release :=3D20
 >>> > 00000000
>>Lookahead 0.004 (lower gives more punch !! ,better
 =
 >>>=3D
 >>> >than=3D20
 >>> > LA2)
>>Output=3D20
 >>> > =3D
 >>> >10.3
>>
>>Regards,
>>Dimitrios
>
</BL=3D
 >>> >OCKQUOTE></BODY></HTML>
 >>> >
 >>> >
 >>>
 >>>
 >>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
 >>><HTML><HEAD>
 >>><META http-equiv=3DContent-Type content=3D"text/html; =
 >>>charset=3Diso-8859-1">
 >>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
 >>><STYLE></STYLE>
 >>></HEAD>
 >>><BODY bgColor=3D#ffffff>
 >>><DIV>Dimitrios,</DIV>
 >>><DIV>I figured it wasn't vocals when you =
 >>>used the term=20
 >>>punchy.</DIV>

>>>& snr=20
>>>combined with unprocessed</DIV>
>>><DIV>tracks.</DIV>

>>><DIV>I'll give these new settings a =

>>>Thanks!</DIV>
>>><DIV>Tom</DIV>
>>><BLOCKQUOTE=20
>>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
>>> <DIV>"Dimitrios" <<A=20
>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr> wrote in
=
>>>message=20
>>> <A =
>>>href=3D"news:443bea15\$1 @linux">news:443bea15\$1 @linux...</DIV>
Dear=
>>>=20
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>>=
>>>is a new=20
>>> way of using that eds compressor.
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>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr>=20

>>>to=20

>>>

>>>compressor=20

>>>0 as=20

>>> release time as standard and -96 =

>>> href=3D"mailto:musurgio@otenet.gr">musurgio@otenet.gr>=20

>>> >>I was comparing eds compressor setting I found with LA2 from =

>>>UAD1,=20

>>>sound the=20

>>>with=20

>>>then my=20

>>>>Lookahead=20

>>>

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =

>>>4.0=20

>>> Transitional//EN">
<HTML><HEAD>
<META=20

>>> http-equiv=3D3DContent-Type content=3D3D"text/html;=20

>>> =3D
< charset=3D3Diso-8859-1">
<META =

>>>content=3D3D"MSHTML=20

>>> 6.00.2800.1400"=20

>>> =

>>>name=3D3DGENERATOR>
<STYLE></STYLE>
</HEA=

>>>D>
<BODY=20

>>> bgColor=3D3D#ffffff>
<DIV><FONT face=3D3DArial=20

>>> =

>>>size=3D3D2>Dimitrios,</DIV>
<DIV><F=

>>>ONT=20

>>> face=3D3DArial size=3D3D2>What's your application for=20

>>> =

>>>these=3D20
>settings?</DIV>
<DIV>&l=

>>>t;FONT=20

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>>> =

>>>size=3D3D2>Tom</DIV>
<BLOCKQUOTE=3D20
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>>10.3
>>
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</BL=3D
>>OCKQUOTE></B=
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>>
>>
</BLOCKQUOTE></BODY></HTML >
>>>
>>>
>>
>

Subject: Re: La2_emulation_with_EDS_compressor
Posted by [Rich\[3\]](#) on Wed, 12 Apr 2006 19:57:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you and great job - I tried the setting last night - nice!

"zmora" <docent191@wp.pl> wrote:

>
>
>
>Thanks Dimitrios, thaanks.Now I have more better compressor as most vst!!!Really
>good for my ears.Apart,I thought about gift codes from Chuck, times goes
>and nobody make something with it(?!)....

>
>Cheers

>
>Zmora

>
>
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>>A great new snare drum setting for EDS compression is:
>>
>>Threshold :-96
>>Ratio 2.70:1
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>>>> > >>Threshold: -96
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>>>> > >>Release : 00000000
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>>>> ><HTML><HEAD>
>>>> ><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
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>>>> ><DIV><FONT face=3D3DArial size=3D3D2>Dimitrios,</FONT></DIV>
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>>>> >settings?</FONT></DIV>
>>>> ><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
>>>> ><BLOCKQUOTE=3D20
>>>> >style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px;
>>>> >>=
>>>>=3D
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>>>> =
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>>>>then my=20

>>>>>Lookahead=20

>>>> >
>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML =
>>>>4.0=20
>>>> Transitional//EN">
><HTML><HEAD>
><META=20
>>>> http-equiv=3D3DContent-Type content=3D3D"text/html;=20
>>>> =3D
>charset=3D3Diso-8859-1">
><META =
>>>>content=3D3D"MSHTML=20
>>>> 6.00.2800.1400"=20

```

>>>> =
>>>>name=3D3DGENERATOR><BR>><STYLE></STYLE><BR>></HEA=
>>>>D><BR>><BODY=20
>>>> bgColor=3D3D#ffffff><BR>><DIV><FONT face=3D3DArial=20
>>>> =
>>>>size=3D3D2>Dimitrios,</FONT></DIV><BR>><DIV><F=
>>>>ONT=20
>>>> face=3D3DArial size=3D3D2>What's your application for=20
>>>> =
>>>>these=3D20<BR>>settings?</FONT></DIV><BR>><DIV>&l=
>>>>t;FONT=20
>>>> face=3D3DArial=20
>>>> =
>>>>size=3D3D2>Tom</FONT></DIV><BR>><BLOCKQUOTE=3D20<BR >=
>>>>>style=3D3D"PADDING-RIGHT:=20
>>>> 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D<BR>>BORDER-LEFT: =
>>>>#000000 2px=20

>>>> =
>>>>href=3D'mailto:studiodog_99@yahoo.com">studiodog_99@yahoo.com</A'>mailto:=
>>>>studiodog_99@yahoo.com">studiodog_99@yahoo.com</A</A>>>=20

>>>> =3D<BR>>href=3D3D"<A=20
>>>> =
>>>>href=3D'news:443bd829$1 @linux">news:443bd829$1 @linux</A>...</DIV><BR><BR'='
>>>>>news:443bd829$1 @linux">news:443bd829$1 @linux</A>...</DIV>=

>>>> for the info (again - you've had a ton of great posts)... I'm=20

>>>>

>>>>href=3D3D"<A=20
>>>> =
>>>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20'>mailto:m=
>>>>usurgio@otenet.gr">musurgio@otenet.gr</A>>=3D20</A><BR>>>&n=
>>>>bsp;=20
>>>> wrote:<BR>><BR>>By changing the ratio down to 1.25:1 =
>>>>and the=20

>>>> is<BR>becoming<BR>>frighteningly close =

>>>> LA2<BR>><BR>>I think the whole new thing is that the =
>>>>EDS=20

>>>> wonderful<BR>>compressor if you use 0 as release time as=20

```


>>>>then
>you can=20

>>>> =

>>>>=3D
>likings.
>
>Cheers,
>Dimit=

>>>>rios
>
>
>"=3D
>Dimitrios"=3D20=

>>>> <<A href=3D3D"<A=20

>>>> =

>>>>href=3D'mailto:musurgio@otenet.gr">musurgio@otenet.gr>=3D20'>mailto:m=

>>>>usurgio@otenet.gr">musurgio@otenet.gr>=3D20
>&n=

>>>>bsp;=20

>>>> wrote:
>>
>>Hi,
>>I was =

>>>>comparing=20

>>>>from UAD1, l=20

>>>> think
>>you can tweak =3D
>>to =

>>>> sound the same.
>>>Can anyone try these settings and=20

>>>>?
>>>If someone=20

>>>> :)
>>>
>>>Threshold:=20

>>>>1.40:1
>>>Attack:=20

>>>> 00000000
>>>Lookahead 0.004 (lower gives more punch !! =

>>>>,better=20

>>>> =

>>>>=3D
>10.3
>>
>>Regards,
>=

>>>>>Dimitrios
>>
></BL=3D
>OCKQUOTE></B=

>>>>>ODY></HTML>
>>
>>
></BLOCKQUOTE></BODY></HTML >

>>>>

>>>>

>>>

>>

>