
Subject: AA Translator

Posted by [David L](#) on Sat, 10 Oct 2009 06:00:51 GMT

[View Forum Message](#) <> [Reply to Message](#)

Anyone seen this yet?

<http://www.aatranslator.com.au/>

It was created to translate Adobe Audition project files to other formats, but the developers have in effect created a very cool utility that can convert project files between PT5, Reaper, Cubase, Nuendo, and many more. Since Reaper can now read PAF files, if the AA Translator were to include a PARIS translation, it could be possible to transfer a PARIS project over to Reaper.

Subject: Re: AA Translator

Posted by [kerryg](#) on Sat, 10 Oct 2009 09:06:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Heya David - yes, AATranslator has caught my eye, and it looks very cool.

Being able to open PPJs in Reaper has been a goal of mine too - what exactly is it that you'd use this functionality for yourself? I want to see how much of this we can get done "in house" via pursuing something like coding a Reaper extension.

- K

Subject: Re: AA Translator

Posted by [Runaway](#) on Thu, 05 Aug 2010 15:28:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

David L wrote on Sat, 10 October 2009 17:00Anyone seen this yet?

<http://www.aatranslator.com.au/>

It was created to translate Adobe Audition project files to other formats, but the developers have in effect created a very cool utility that can convert project files between PT5, Reaper, Cubase, Nuendo, and many more. Since Reaper can now read PAF files, if the AA Translator were to include a PARIS translation, it could be possible to transfer a PARIS project over to Reaper.

Currently it will read OMF files created by Paris and convert them to Reaper. The OMF facility is normally \$99 but due to a deal negotiated by Kerry Galloway the standard \$59 version will read and translate Paris OMFs.

At this stage very few Paris users have taken up this offer so it is unlikely that we will extend this

offer past the end of the year.

Our resources are extremely limited and the work is difficult and so understandably we need to allocate these resources where we can get the greatest return.

Things change but at this point its unlikely that we would be looking at the Paris native format in the near future.

But yes it is a very "cool utility"

Subject: Re: AA Translator

Posted by [kerryg](#) on Thu, 05 Aug 2010 21:23:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Heh - I think pretty much all the most important history got skipped over when this thread from last October was revived. Here are more current threads with much more info for those interested in this now-fully-realized development - 1), 2), 3), 4), 5) and 6).

Folks - meet Runaway, aka Michael Rooney, who brought you the insanely cool functionality in AATranslator that allows you to translate your PARIS OMFs into a host of other formats.

I'm a licensee, I know there are others, and for those of you reading this that aren't yet licensees I'd once again strongly urge you to support this extremely PARIS-friendly development.

Heartily endorsed here - runs rock solid and never had a single issue once out of beta. Michael's app is your ticket to far greater interoperability than you've ever seen before (including translating your PARIS session into ProTools!)

Subject: Re: AA Translator

Posted by [Runaway](#) on Tue, 17 Aug 2010 16:00:31 GMT

[View Forum Message](#) <> [Reply to Message](#)

Just a quick update.

We are currently working on conversions from PT versions 5.1 to 8.04.

We now have no problem reading these files and are presently working on conversions to all the formats that we support.

Subject: Re: AA Translator

Posted by [kerryg](#) on Tue, 17 Aug 2010 21:43:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

Wait - you can read ProTools 8 files now???

Subject: Re: AA Translator

Posted by [Runaway](#) on Tue, 17 Aug 2010 23:13:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Yes right up to v8.04 - we won't have a release available with this functionality just yet (lots more work to do) but the hardest part is done.
