
Subject: Tomorrow Should be Interesting
Posted by [Neil](#) on Sat, 04 Nov 2006 03:22:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Recording a small demo project for a female singer, just a couple of songs with acoustic piano & voice. Since I don't have an acoustic piano, I'll do the mix here, but we're going to be doing it out at my friend's studio in this room:

<http://www.sonicranch.com/sta4tracktoproom.html>

Probably going to use 414's on the Piano & my Earthworks TC-30 Omnis for room mics, but the most interesting part will be a/b-ing the following mics on vocals:

- 1.) A Stephen Paul-modded U-67 with the submicron diaphragm
- 2.) A Soundelux 251-C
- 3.) A Mojave MA-200
- 4.) A pure vintage c-12 if I can get them to break one out

If I can get a few worthwhile lines on each mic, I'll post some clips & signal chain details.

Neil

Subject: Re: Tomorrow Should be Interesting
Posted by [Robert Arsenault](#) on Sat, 04 Nov 2006 03:39:41 GMT
[View Forum Message](#) <> [Reply to Message](#)

Wow, what a place man....!!!

> <http://www.sonicranch.com/sta4tracktoproom.html>

Subject: Re: Tomorrow Should be Interesting
Posted by [AlexPlasko](#) on Sat, 04 Nov 2006 04:26:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

I wonder what that complex cost. I want one!maybe if i win powerball.....

"Robert Arsenault" <studiomanitou@gmail.com> wrote in message news:454c08f3\$1@linux...

> Wow, what a place man....!!!

>

>> <http://www.sonicranch.com/sta4tracktoproom.html>

>

>

Subject: Re: Tomorrow Should be Interesting
Posted by [animix](#) on Sat, 04 Nov 2006 05:56:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

.....so you're going to have a day of disgusting sluttage, it seems.

Do they have any vintage cowbells there?

;o)

"Neil" <OIUOIU@OIU.com> wrote in message news:454bf979\$1@linux...

>

> Recording a small demo project for a female singer, just a
> couple of songs with acoustic piano & voice. Since I don't have
> an acoustic piano, I'll do the mix here, but we're going to be
> doing it out at my friend's studio in this room:

>

> <http://www.sonicranch.com/sta4tracktoproom.html>

>

> Probably going to use 414's on the Piano & my Earthworks TC-30
> Omnis for room mics, but the most interesting part will be
> a/b-ing the following mics on vocals:

>

> 1.) A Stephen Paul-modded U-67 with the submicron diaphragm

> 2.) A Soundelux 251-C

> 3.) A Mojave MA-200

> 4.) A pure vintage c-12 if I can get them to break one out

>

> If I can get a few worthwhile lines on each mic, I'll post some
> clips & signal chain details.

>

> Neil

Subject: Re: Tomorrow Should be Interesting
Posted by [Don Nafe](#) on Sat, 04 Nov 2006 16:26:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

Very cool studio...I am jealous

Don

"Neil" <OIUOIU@OIU.com> wrote in message news:454cb412\$1@linux...

>
> "alex plasko" <alex.plasko@snet.net> wrote:
>
>>I wonder what that complex cost. I want one!maybe if i win
>>powerball.....
>
> Man you don't wanna know how much, I'm sure... he's added to it
> over the years. It started out as a bomb shelter back in the
> cold-war (most of the rooms are partially underground) with
> just the space that's now this room:
>
> <http://www.sonicranch.com/sta5trackmainroom.html>
>
> ...and also what's now this room:
>
> <http://www.sonicranch.com/sta1controlroom.html>
>
> Then at various times it was a wine cellar & chinchilla
> hatchery (hence when anything used to mysteriously go wrong
> during a session we'd refer to it as "the spirit of the
> chinchillas" causing it to happen). Then when Tony converted it
> into a studio it was just the control room, the main room &
> that upper room where the piano is. Later, when I was still
> working there, is when he added the back room, that you can see
> through the main room in the pictures on the first link, above
> and also in a wider shot, here:
>
> <http://www.sonicranch.com/sta7trackbackroom.html>
>
> Then, maybe about five years ago, IIRC, he added this room:
>
> <http://www.sonicranch.com/sta6trackstoneroom.html>
>
> Then, in another building on the complex, added these areas:
>
> <http://www.sonicranch.com/stb1cntrlroom.html>
>
> <http://www.sonicranch.com/stb2trackingroom.html>
>
> Then finally 2-3 years ago, started building this space:
>
> <http://www.sonicranch.com/bigtrackingroom1.html>
>
> Which kinda sat fully-constructed, but unfinished inside for
> awhile - although they still used it for tracking an occasional
> large thing or two, like a choir once, that I'm aware of, &
> various other stuff if they needed a supplemental space (they
> fed the signals into the main control room, since that area

> didn't have one of it's own 'til recently). Then finally, a few
> months ago, he finished off the control room for that space,
> which is this:
>
> <http://www.sonicranch.com/neve1console.html>
>
> <http://www.sonicranch.com/neve2monitoring.html>
>
> <http://www.sonicranch.com/neve3outboarde.html>
>
> <http://www.sonicranch.com/neve4controlroom.html>
>
> <http://www.sonicranch.com/neve4controlroom2.html>
>
>
> Not bad for a little studio out in the middle of nowhere, huh?
>
> Neil

Subject: Re: Tomorrow Should be Interesting
Posted by [Neil](#) on Sat, 04 Nov 2006 16:38:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

"alex plasko" <alex.plasko@snet.net> wrote:

>I wonder what that complex cost. I want one!maybe if i win
>powerball.....

Man you don't wanna know how much, I'm sure... he's added to it
over the years. It started out as a bomb shelter back in the
cold-war (most of the rooms are partially underground) with
just the space that's now this room:

<http://www.sonicranch.com/sta5trackmainroom.html>

....and also what's now this room:

<http://www.sonicranch.com/sta1controlroom.html>

Then at various times it was a wine cellar & chinchilla
hatchery (hence when anything used to mysteriously go wrong
during a session we'd refer to it as "the spirit of the
chinchillas" causing it to happen). Then when Tony converted it
into a studio it was just the control room, the main room &
that upper room where the piano is. Later, when I was still
working there, is when he added the back room, that you can see
through the main room in the pictures on the first link, above

and also in a wider shot, here:

<http://www.sonicranch.com/sta7trackbackroom.html>

Then, maybe about five years ago, IIRC, he added this room:

<http://www.sonicranch.com/sta6trackstoneroom.html>

Then, in another building on the complex, added these areas:

<http://www.sonicranch.com/stb1cntrlroom.html>

<http://www.sonicranch.com/stb2trackingroom.html>

Then finally 2-3 years ago, started building this space:

<http://www.sonicranch.com/bigtrackingroom1.html>

Which kinda sat fully-constructed, but unfinished inside for awhile - although they still used it for tracking an occasional large thing or two, like a choir once, that I'm aware of, & various other stuff if they needed a supplemental space (they fed the signals into the main control room, since that area didn't have one of it's own 'til recently). Then finally, a few months ago, he finished off the control room for that space, which is this:

<http://www.sonicranch.com/neve1console.html>

<http://www.sonicranch.com/neve2monitoring.html>

<http://www.sonicranch.com/neve3outboarde.html>

<http://www.sonicranch.com/neve4controlroom.html>

<http://www.sonicranch.com/neve4controlroom2.html>

Not bad for a little studio out in the middle of nowhere, huh?

Neil

Subject: Re: Tomorrow Should be Interesting
Posted by [AlexPlasko](#) on Sat, 04 Nov 2006 16:44:43 GMT
[View Forum Message](#) <> [Reply to Message](#)

is the 1700 acre parcel his too?man it must be nice having rich freinds

"Neil" <OIUOIU@OIU.com> wrote in message news:454cb412\$1@linux...

>

> "alex plasko" <alex.plasko@snet.net> wrote:

>

>>I wonder what that complex cost. I want one!maybe if i win

>>powerball.....

>

> Man you don't wanna know how much, I'm sure... he's added to it

> over the years. It started out as a bomb shelter back in the

> cold-war (most of the rooms are partially underground) with

> just the space that's now this room:

>

> <http://www.sonicranch.com/sta5trackmainroom.html>

>

> ...and also what's now this room:

>

> <http://www.sonicranch.com/sta1controlroom.html>

>

> Then at various times it was a wine cellar & chinchilla

> hatchery (hence when anything used to mysteriously go wrong

> during a session we'd refer to it as "the spirit of the

> chinchillas" causing it to happen). Then when Tony converted it

> into a studio it was just the control room, the main room &

> that upper room where the piano is. Later, when I was still

> working there, is when he added the back room, that you can see

> through the main room in the pictures on the first link, above

> and also in a wider shot, here:

>

> <http://www.sonicranch.com/sta7trackbackroom.html>

>

> Then, maybe about five years ago, IIRC, he added this room:

>

> <http://www.sonicranch.com/sta6trackstoneroom.html>

>

> Then, in another building on the complex, added these areas:

>

> <http://www.sonicranch.com/stb1cntrlroom.html>

>

> <http://www.sonicranch.com/stb2trackingroom.html>

>

> Then finally 2-3 years ago, started building this space:

>

> <http://www.sonicranch.com/bigtrackingroom1.html>

>

> Which kinda sat fully-constructed, but unfinished inside for

> awhile - although they still used it for tracking an occasional

> large thing or two, like a choir once, that I'm aware of, &

> various other stuff if they needed a supplemental space (they

> fed the signals into the main control room, since that area
> didn't have one of it's own 'til recently). Then finally, a few
> months ago, he finished off the control room for that space,
> which is this:

>

> <http://www.sonicranch.com/neve1console.html>

>

> <http://www.sonicranch.com/neve2monitoring.html>

>

> <http://www.sonicranch.com/neve3outboarde.html>

>

> <http://www.sonicranch.com/neve4controlroom.html>

>

> <http://www.sonicranch.com/neve4controlroom2.html>

>

>

> Not bad for a little studio out in the middle of nowhere, huh?

>

> Neil

Subject: Re: Tomorrow Should be Interesting
Posted by [neil\[1\]](#) on Sat, 04 Nov 2006 17:54:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

"alex plasko" <alex.plasko@snet.net> wrote:

>is the 1700 acre parcel his too?man it must be nice having rich freinds

Hey now, it's not like I get to use this place for free - he cuts me a little break, yeah, but it's a business, you know? And I gotta give him credit, he keeps the place booked.. when I was asking about any weekend times coming up that might be available, it was: "Well, we have this coming weekend, and then nothing 'til February". How many studios can say that? So yeah, he's got a few bucks, but it's not like this studio is just a giant toybox for him, either.

Neil

Subject: Re: Tomorrow Should be Interesting
Posted by [Tom Bruhl](#) on Mon, 06 Nov 2006 07:49:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_023F_01C7014E.3E32C520

Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Neil,
So how did it go?
Tom

"Neil" <IOUOIU@OIU.com> wrote in message news:454cc5c7\$1@linux...

"alex plasko" <alex.plasko@snet.net> wrote:
>is the 1700 acre parcel his too?man it must be nice having rich =
freinds

Hey now, it's not like I get to use this place for free - he
cuts me a little break, yeah, but it's a business, you know?
And I gotta give him credit, he keeps the place booked.. when I
was asking about any weekend times coming up that might be
available, it was: "Well, we have this coming weekend, and then
nothing 'til February". How many studios can say that? So yeah,
he's got a few bucks, but it's not like this studio is just a
giant toybox for him, either.

Neil

I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_023F_01C7014E.3E32C520

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Neil,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>So how did it go?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
<BLOCKQUOTE=20
```


great balance between the lo & hi strings; so that was nice not having to futz around repositioning things. We used 4 mics on the piano itself: we stuck a stereo bar on each of 2 mic stands & used a 414B-ULS & a B.L.U.E. Bluebird (I picked up a couple of these recently) next to each other on each stereo bar, and my Earthworks TC-30 Omnis in an ORTF pattern for room/ambient mics... not too far away - about 5 or 6 feet back from the end of the piano and slightly off to the left, not quite 45 degrees, I'd say. ISA-110's on all of them, just tracked flat with no EQ. Sounds really nice with all 6 channels just running at equal levels.

I was able to get them to break out one of the C-12's, another was being used by the guys from this band, who are finishing up their first CD out there now:

<http://www.myspace.com/thisworldfair>

Anyway, we ended up being able to a/b the Stephen Paul-modded U-67, my Mojave MA-200 (which DID sound a lot like the -67, except with less proximity effect), the C-12, and a Soundelux E251-C that I snagged a great demo deal on just this past week (still a lot of freakin' money though - not sure if I'm \$2,100 worth of "thrilled" on this mic yet).

For consistency's sake, we used Neve 1073's on all of them for the comparison tests, and for the key & style in which she was singing the test takes, the S.P. U-67 was the best (mainly for the warmth factor - the C-12 didn't have enough "body", the Soundelux emphasized the midrange too much, and the MA-200 was actually a close second, but the difference between that one & the S.P. -67 was that the promiximity effect won out in this case). Interestingly enough, however, when we got into the first song itself (they ended up doing two) when she got to some loud parts, it was sounding a little ragged on the high's... not fizzy, just some kind of "something not right", kind of ragged up there so we switched preamps to my Neve Portico & that smoothed it out.

When we got the next song, though, that mic was not working at ALL - different key, different inflections... had her sing a couple of lines again into the 251-C & the C-12; the 251-C was working better on her voice than on the first song, but the C-12 through a 1073 was better still - that nice, silky-just-short-of-zingy high end is what did it for that tune.

Will definitely post some clips of the test files if she doesn't mind.

Neil

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>
>Neil,
>So how did it go?
>Tom
>
>
> "Neil" <IOUOIU@OIU.com> wrote in message news:454cc5c7\$1@linux...
>
> "alex plasko" <alex.plasko@snet.net> wrote:
> >is the 1700 acre parcel his too?man it must be nice having rich =
>freinds
>
> Hey now, it's not like I get to use this place for free - he
> cuts me a little break, yeah, but it's a business, you know?
> And I gotta give him credit, he keeps the place booked.. when I
> was asking about any weekend times coming up that might be
> available, it was: "Well, we have this coming weekend, and then
> nothing 'til February". How many studios can say that? So yeah,
> he's got a few bucks, but it's not like this studio is just a
> giant toybox for him, either.
>
> Neil
>
>
>I choose Polesoft Lockspam to fight spam, and you?
><http://www.polesoft.com/refer.html>
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV>Neil,</DIV>
><DIV>So how did it go?</DIV>
><DIV>Tom</DIV>

><BLOCKQUOTE=20

>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Neil" <<A =
>href=3D"mailto:IOUOIU@OIU.com">IOUOIU@OIU.com> wrote=20
> in message <A=20
> =
>href=3D"news:454cc5c7\$1@linux">news:454cc5c7\$1@linux...</DIV>
"ale=
>x=20
> plasko" <<A =
>href=3D"mailto:alex.plasko@snet.net">alex.plasko@snet.net>=20
> wrote:
>is the 1700 acre parcel his too?man it must be nice =
>having rich=20
> freinds

Hey now, it's not like I get to use this place for free
=
>-=20
> he
cuts me a little break, yeah, but it's a business, you =
>know?
And I=20
> gotta give him credit, he keeps the place booked.. when I
was =
>asking about=20
> any weekend times coming up that might be
available, it was: "Well,
=
>we have=20
> this coming weekend, and then
nothing 'til February". How many =
>studios can=20
> say that? So yeah,
he's got a few bucks, but it's not like this =
>studio is=20
> just a
giant toybox for him, either.

Neil</BLOCKQUOTE>
><DIV>

I choose Polesoft Lockspam to fight spam, =
>and=20
>you?
<A=20
>href=3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=

>
>

Subject: Re: Tomorrow Should be Interesting
Posted by [Tom Bruhl](#) on Mon, 06 Nov 2006 16:46:39 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_0107_01C70199.387BA5C0
Content-Type: text/plain;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

Neil,

Good stuff! I'll be waiting.
Tom

"Neil" <OIUOIU@OIU.com> wrote in message news:454f4526\$1@linux...

Tom, it went pretty well, thanks! I do have a few clips of some a/b comparisons on the various mics, but before I post them I want to let this lady hear them & ask her if she minds if I do so... she was just kind of warming up still when we did the test takes of a few lines each, but she was "in-voice" enough to be able to tell which worked best on her voice.

Piano-wise, we got lucky & nailed it first time as far as placement goes... no phasing problems or anything like that, great balance between the lo & hi strings; so that was nice not having to futz around repositioning things. We used 4 mics on the piano itself: we stuck a stereo bar on each of 2 mic stands & used a 414B-ULS & a B.L.U.E. Bluebird (I picked up a couple of these recently) next to each other on each stereo bar, and my Earthworks TC-30 Omnis in an ORTF pattern for room/ambient mics... not too far away - about 5 or 6 feet back from the end of the piano and slightly off to the left, not quite 45 degrees, I'd say. ISA-110's on all of them, just tracked flat with no EQ. Sounds really nice with all 6 channels just running at equal levels.

I was able to get them to break out one of the C-12's, another was being used by the guys from this band, who are finishing up their first CD out there now:

<http://www.myspace.com/thisworldfair>

Anyway, we ended up being able to a/b the Stephen Paul-modded U-67, my Mojave MA-200 (which DID sound a lot like the -67, except with less proximity effect), the C-12, and a Soundelux E251-C that I snagged a great demo deal on just this past week (still a lot of freakin' money though - not sure if I'm \$2,100 worth of "thrilled" on this mic yet).

For consistency's sake, we used Neve 1073's on all of them for the comparison tests, and for the key & style in which she was singing the test takes, the S.P. U-67 was the best (mainly for the warmth factor - the C-12 didn't have enough "body", the Soundelux emphasized the midrange too much, and the MA-200 was

actually a close second, but the difference between that one & the S.P. -67 was that the promiximity effect won out in this case). Interestingly enough, however, when we got into the first song itself (they ended up doing two) when she got to some loud parts, it was sounding a little ragged on the high's... not fizzy, just some kind of "something not right", kind of ragged up there so we switched preamps to my Neve Portico & that smoothed it out.=20

When we got the next song, though, that mic was not working at ALL - different key, different inflections... had her sing a couple of lines again into the 251-C & the C-12; the 251-C was working better on her voice than on the first song, but the C-12 through a 1073 was better still - that nice, silky-just-short-of-zingy high end is what did it for that tune.

Will definitely post some clips of the test files if she doesn't mind.

Neil

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>
>
>Neil,
>So how did it go?
>Tom
>
>
> "Neil" <IOUOIU@OIU.com> wrote in message news:454cc5c7\$1@linux...
>
> "alex plasko" <alex.plasko@snet.net> wrote:
> >is the 1700 acre parcel his too?man it must be nice having rich =
=3D
>freinds
>
> Hey now, it's not like I get to use this place for free - he
> cuts me a little break, yeah, but it's a business, you know?
> And I gotta give him credit, he keeps the place booked.. when I
> was asking about any weekend times coming up that might be
> available, it was: "Well, we have this coming weekend, and then
> nothing 'til February". How many studios can say that? So yeah,
> he's got a few bucks, but it's not like this studio is just a
> giant toybox for him, either.
>
> Neil

```

>
>
>I choose Polesoft Lockspam to fight spam, and you?
>http://www.polesoft.com/refer.html =20
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3D3DContent-Type content=3D3D"text/html; =3D
>charset=3D3Diso-8859-1">
><META content=3D3D"MSHTML 6.00.2800.1400" name=3D3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial size=3D3D2>Neil,</FONT></DIV>
><DIV><FONT face=3D3DArial size=3D3D2>So how did it go?</FONT></DIV>
><DIV><FONT face=3D3DArial size=3D3D2>Tom</FONT></DIV>
><DIV><FONT face=3D3DArial size=3D3D2></FONT> </DIV>
><DIV> </DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
=3D
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Neil" <<A =3D
>href=3D3D"mailto:IOUOIU@OIU.com">IOUOIU@OIU.com</A>> wrote=3D20
> in message <A=3D20
> =3D
=
>href=3D3D"news:454cc5c7$1@linux">news:454cc5c7$1@linux</A>...</DIV><BR>="
ale=3D
>x=3D20
> plasko" <<A =3D
>href=3D3D"mailto:alex.plasko@snet.net">alex.plasko@snet.net</A>>=3D20
> wrote:<BR>>is the 1700 acre parcel his too?man it must be nice =3D
>having rich=3D20
> freinds<BR><BR>Hey now, it's not like I get to use this place for =
free
=3D
>-=3D20
> he<BR>cuts me a little break, yeah, but it's a business, you =3D
>know?<BR>And I=3D20
> gotta give him credit, he keeps the place booked.. when I<BR>was =
=3D
>asking about=3D20
> any weekend times coming up that might be<BR>available, it was: =
"Well,
=3D
>we have=3D20
> this coming weekend, and then<BR>nothing 'til February". How many =

```

```

=3D
>studios can=3D20
> say that? So yeah,<BR>he's got a few bucks, but it's not like this =
=3D
>studio is=3D20
> just a<BR>giant toybox for him, either.<BR><BR>Neil</BLOCKQUOTE>
><DIV><FONT size=3D3D2><BR><BR>I choose Polesoft Lockspam to fight =
spam, =3D
>and=3D20
>you?<BR><A=3D20
=
>href=3D3D"http://www.polesoft.com/refer.html">http://www.polesoft.com/re=
fer=3D
>.html</A> </FONT></DIV></BODY></HTML>
>
>

```

-----=_NextPart_000_0107_01C70199.387BA5C0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

```

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html"; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Neil,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Good stuff!&nbsp; I'll be =
waiting.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
<DIV>"Neil" &lt;<A =
href=3D"mailto:OIUOIU@OIU.com">OIUOIU@OIU.com</A>&gt; wrote=20
in message <A=20
=
href=3D"news:454f4526$1@linux">news:454f4526$1@linux</A>...</DIV><BR>Tom,=
it=20
went pretty well, thanks! I do have a few clips of<BR>some a/b =

```


comparisons on=20
 the various mics, but before I post
them I want to let this lady =
 hear them=20
 & ask her if she
minds if I do so... she was just kind of =
 warming up=20
 still when
we did the test takes of a few lines each, but =
 she
was=20
 "in-voice" enough to be able to tell which worked best on
her=20
 voice.

Piano-wise, we got lucky & nailed it first time as =
 far=20
 as
placement goes... no phasing problems or anything like =
 that,
great=20
 balance between the lo & hi strings; so that was nice =
 not
having to=20
 futz around repositioning things. We used 4 mics on
the piano =
 itself: we=20
 stuck a stereo bar on each of 2 mic
stands & used a 414B-ULS =
 & a=20
 B.L.U.E. Bluebird (I picked up a
couple of these recently) next to =
 each=20
 other on each stereo
bar, and my Earthworks TC-30 Omnis in an ORTF =
 pattern=20
 for
room/ambient mics... not too far away - about 5 or 6 feet =
 back
from=20
 the end of the piano and slightly off to the left, not
quite 45 =
 degrees,=20
 I'd say. ISA-110's on all of them, just
tracked flat with no EQ. =
 Sounds=20
 really nice with all 6 channels
just running at equal =
 levels.

I was=20
 able to get them to break out one of the C-12's, another
was being =
 used by=20
 the guys from this band, who are finishing up
their first CD out =
 there=20
 now:

<A=20
 =
 href=3D"http://www.myspace.com/thisworldfair">http://www.myspace.com/this=
 worldfair

Anyway,=20
 we ended up being able to a/b the Stephen Paul-modded
U-67, my =
 Mojave=20
 MA-200 (which DID sound a lot like the -67,
except with less =
 proximity=20
 effect), the C-12, and a Soundelux
E251-C that I snagged a great =
 demo deal=20
 on just this past week
(still a lot of freakin' money though - not =
 sure if=20
 I'm \$2,100
worth of "thrilled" on this mic yet).

For =
 consistency's=20

sake, we used Neve 1073's on all of them for
the comparison tests, =
and for=20
the key & style in which she was
singing the test takes, the =
S.P. U-67=20
was the best (mainly for
the warmth factor - the C-12 didn't have =
enough=20
"body", the
Soundelux emphasized the midrange too much, and the =
MA-200=20
was
actually a close second, but the difference between that one=20
&
the S.P. -67 was that the promiximity effect won out in=20
this
case). Interestingly enough, however, when we got into =
the
first=20
song itself (they ended up doing two) when she got to
some loud =
parts, it=20
was sounding a little ragged on the
high's... not fizzy, just some =
kind of=20
"something not right",
kind of ragged up there so we switched =
preamps to my=20
Neve
Portico & that smoothed it out.

When we got the =
next song,=20
though, that mic was not working at
ALL - different key, different=20
inflections... had her sing a
couple of lines again into the 251-C =
&=20
the C-12; the 251-C was
working better on her voice than on the =
first song,=20
but the
C-12 through a 1073 was better still - that nice,=20
silky-just-
short-of-zingy high end is what did it for that=20
tune.

Will definitely post some clips of the test files if=20
she
doesn't mind.

Neil

"Tom Bruhl" <<A=20
href=3D"mailto:arpeggio@comcast.net">arpeggio@comcast.net>=20
wrote:
>
>
>Neil,
>So how did it=20
go?
>Tom
>
>
> "Neil" <<A=20
href=3D"mailto:IOUOIU@OIU.com">IOUOIU@OIU.com> wrote in message =
<A=20
=
href=3D"news:454cc5c7\$1@linux">news:454cc5c7\$1@linux...
>
&g=
t; =20
"alex plasko" <<A=20
href=3D"mailto:alex.plasko@snet.net">alex.plasko@snet.net>=20
wrote:
> >is the 1700 acre parcel his too?man it must =
be nice=20
having rich =3D
>freinds
>
> Hey now, it's not =
like I=20
get to use this place for free - he
> cuts me a little =
break,=20
yeah, but it's a business, you know?
> And I gotta give =
him=20
credit, he keeps the place booked.. when I
> was asking =

about any=20
weekend times coming up that might be
> available, it was: =
"Well,=20
we have this coming weekend, and then
> nothing 'til =
February".=20
How many studios can say that? So yeah,
> he's got a few =
bucks,=20
but it's not like this studio is just a
> giant toybox for =
him,=20
either.
>
> Neil
>
>
>I choose =
Polesoft=20
Lockspam to fight spam, and=20
you?
>http://www.polesoft.com/refer.html =20

>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0=20
Transitional//EN">
><HTML><HEAD>
><META=20
http-equiv=3D3DContent-Type content=3D3D"text/html";=20
=3D
> charset=3D3Diso-8859-1">
><META =
content=3D3D"MSHTML=20
6.00.2800.1400"=20
=
name=3D3DGENERATOR>
><STYLE></STYLE>
></HEA=
D>
><BODY=20
bgColor=3D3D#ffffff>
><DIV><FONT face=3D3DArial=20
=
size=3D3D2>Neil,</DIV>
><DIV><FONT=20
face=3D3DArial size=3D3D2>So how did it=20
go?</DIV>
><DIV><FONT face=3D3DArial =
size=3D3D2>Tom</DIV>
><DIV><FONT=20
face=3D3DArial size=3D3D2> =
</DIV>
><DIV>=20
=
</DIV>
><BLOCKQUOTE=3D20
>style=3D3D"PADDING-RIGHT: =
0px;=20
PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =3D
>BORDER-LEFT: #000000 =
2px solid;=20
MARGIN-RIGHT: 0px">
> <DIV>"Neil" <<A=20
=3D
>href=3D3D"<A=20
=
href=3D'mailto:IOUOIU@OIU.com">IOUOIU@OIU.commailto:IOUOIU@OIU.com"&=
gt;IOUOIU@OIU.com>>=20
wrote=3D20
> in message <A=3D20
> =
=3D
>href=3D3D"<A=20
=
href=3D'news:454cc5c7\$1@linux">news:454cc5c7\$1@linux...</DIV>
"ale=
">news:454cc5c7\$1@linux">news:454cc5c7\$1@linux>...</DIV>
;
"ale=3D
>x=3D20
> =20
plasko" <<A =3D
>href=3D3D"<A=20

=
href="mailto:alex.plasko@snet.net">alex.plasko@snet.net>=3D20'>mail=
to:alex.plasko@snet.net">&alex.plasko@snet.net>=3D20<B=
R> =20
wrote:
>is the 1700 acre parcel his too?man it must be =
nice=20
=3D
>having rich=3D20
> =
friends

Hey now, it's=20
not like I get to use this place for =
free
=3D
>=3D20
> =20
he
cuts me a little break, yeah, but it's a business, you=20
=3D
>know?
And I=3D20
> gotta give him =
credit, he keeps=20
the place booked.. when I
was =3D
>asking =
about=3D20
> =20
any weekend times coming up that might be
available, it was:=20
"Well,
=3D
>we have=3D20
> this coming weekend, =
and=20
then
nothing 'til February". How many =3D
>studios=20
can=3D20
> say that? So yeah,
he's got a few =
bucks, but=20
it's not like this =3D
>studio is=3D20
> just =
a
giant=20
toybox for him,=20
=
either.

Neil</BLOC KQUOTE>
><DIV><=
FONT=20
size=3D3D2>

I choose Polesoft Lockspam to fight =
spam,=20
=
=3D
>and=3D20
>you?
<A=3D20
>href=3D3D"<A=20
=
href=3D'http://www.polesoft.com/refer.html">http://www.polesoft.com/refer=
'>http://www.polesoft.com/refer.html">&http://www.polesoft.com/refer</A=
>=3D
>.html=20
=
</DIV></BODY></HTML>
>
>
</=
BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_0107_01C70199.387BA5C0--

Subject: Re: Tomorrow Should be Interesting
Posted by [volthause](#) on Wed, 08 Nov 2006 23:37:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think I've just found the location I want to die in. Holy crap that's a nice place.

-scott v.

"Neil" <OIUOIU@OIU.com> wrote in news:454bf979\$1@linux:

> <http://www.sonicranch.com/sta4tracktoproom.html>

> Neil
