Subject: Triggering samples while playing drums
Posted by damien.gelee on Sun, 21 Jan 2007 11:14:15 GMT

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Hello,

Are hardware samplers able to load multiple samples or loops that i can
start or stop just hitting a multipad, i mean, sample 1 start = pad one,
sample one stop = pad two, etc ...? do they recall the midi layout ?
Is there something like "supersmarttimestretch' fonction, witch adjust the
loop tempo with a given tempo, played on a pad (i guess no) ?

I've been reading specs from AKAI and EMU samplers, but i have'nt found the
science (...)

Subject: Re: Triggering samples while playing drums
Posted by Aaron Allen on Sun, 21 Jan 2007 19:23:57 GMT

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Long shot, but you might try to contact Marco Minneman or Dave Weckl's
camps. They're done some pretty cool/intense stuff with samplers and
drumming.

AA

news:45b34b8d@linux...
> Hello,
>
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Subject: Re: Triggering samples while playing drums
Posted by Tony Benson on Mon, 22 Jan 2007 17:38:24 GMT

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Damien,

Check into the Roland SPD-S drum pad. I'm using one in my live set-up and think it's killer. I prepare all my samples on the computer, load them on a Compact Flash card, then plug the card into the SPD-S. It's real easy to import custom samples and it comes with a huge collection of samples and loops. There are different ways to set it up, but I've got it set so that hitting a pad starts the loop and hitting it again stops the loop.

Here's are link:

http://www.roland.com/products/en/SPD-S/

Tony

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Subject: Re: Triggering samples while playing drums
Posted by damien.gelee on Tue, 23 Jan 2007 18:14:43 GMT
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Thanks
i check now

I already have a drumkat, witch may be powerfull in addition with a sampler
: but in live situation, simple setups are my favorites.

45b4f727@linux...
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