
Subject: Faderworks is just AMAZING !

Posted by [Dimitrios](#) on Thu, 01 Feb 2007 20:58:05 GMT

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Hi,

would like to note here that after working a couple of days with faderworks I don't know how could I work (mix) before in Paris !

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I have put 64 instances along 4 eds cards as a standard preset.

I group all the instruments accordingly, drums, perc, ac.guitars, el.guitars, back. vocals, strings, pads, etc.

Now pushing solo on a faderworks instance on any audio track you here only the group it belongs too, or mute !! the group.

I also use the latency compensator.

Putting an waves rvox I type 64 and all faderworks go up to 64.

Putting a rchannel from waves on snare it needs a 65 , so I type 65 and all others go up just one sample to 65 !!

fantastic.

I encourage all that you bought it, USE IT.

You can ask me anything by the way if someone has some questions with it.

Regards,

Dimitrios

Subject: Re: Faderworks is just AMAZING !

Posted by [Tom Bruhl](#) on Thu, 01 Feb 2007 21:32:28 GMT

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This is a multi-part message in MIME format.

-----=_NextPart_000_0072_01C7461E.8FEC74F0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Saaaaweeeeeet!

"LaMont" <jjdpro@ameritech.net> wrote in message =
news:45c24fac\$1@linux...

Sounds nice.. I have to give it twirl..

"Dimitrios" <musurgio@otenet.gr> wrote:

>

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I choose Polesoft Lockspam to fight spam, and you?

<http://www.polesoft.com/refer.html>

-----=_NextPart_000_0072_01C7461E.8FEC74F0

Content-Type: text/html;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">

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<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">

<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>

<STYLE></STYLE>

</HEAD>

<BODY bgColor=3D#ffffff>

<DIV>Saaaaweeeeeet!</DIV>

<BLOCKQUOTE=20

style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

<DIV>"LaMont" <<A=20

href=3D"mailto:jjdpro@ameritch.net">jjdpro@ameritch.net> wrote =
in message=20

<A =

href=3D"news:45c24fac\$1 @linux">news:45c24fac\$1 @linux...</DIV>
Soun=
ds=20

nice.. I have to give it twirl..

"Dimitrios" <<A=20

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Subject: Re: Faderworks is just AMAZING !
Posted by [Pauln\[1\]](#) on Fri, 02 Feb 2007 14:32:24 GMT
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Is there a list of plugin latencies somewhere?

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Posted by [Tom Bruhl](#) on Fri, 02 Feb 2007 18:33:22 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_0103_01C746CE.B5C2FA90

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

That's great Dimitrios.

Anyone know the math to convert to 48k from 44k?

Thanks,

Tom

"Dimitrios" <musurgio@otenet.gr> wrote in message =
news:45c37759\$1@linux...

Here is the waves latency table.

On my Paris rig Ultrapitch is 8192 latent !

Regards,

Dimitrios

Native Latency Table

Plug-In Latency Time [KHz]=20

44.1 96=20

measured in Samples=20

C1 comp / gate 340 720=20

C1 comp side ch 340 720=20

C4 64 128=20

L1 64 128=20

L2 64 128=20

L3 3528 7680=20

LinEq BroadBand 2679 5360=20

LinEq LowBand 2047 4095=20

Lin Mb 3528 7680=20

Morphoder 639 1279=20

Rchannel 65 129=20

Rcomp 64 128=20

RdeEsser 64 128=20

Rvox 64 128=20

Sound Shifter 6946 13858=20

Trans X 64 128=20

Ultra Pitch 8239 not supported=20

X-Click 2625 not supported=20

X-Crackle 2625 not supported=20

X-Noise 5120 5120=20

44.1 96=20

For TDM add 3 for each Plug-In except for the UltraPitch !!!

For HTDM add 1028 samples for each Plug-In.

"PaulN" <paul@nospam.com> wrote:

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L3	3528 7680
LinEq BroadBand	2679 5360
LinEq LowBand	2047 4095
Lin Mb	3528 7680
Morphoder	639 1279
Rchannel	65 129
Rcomp	64 128
RdeEsser	64 128
Rvox	64 128
Sound Shifter	6946 13858
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Posted by [Pauln\[1\]](#) on Fri, 02 Feb 2007 20:07:07 GMT
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Sweet! Thanks Dimitrios. Do you or anyone else happen to have them for the EDS effects. Is there any latency other than lookahead values?

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Posted by [Dimitrios](#) on Fri, 02 Feb 2007 20:29:37 GMT
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Nolimit as ALL eds plugins with no lookahead 2 samples.

Nolimit 0.001=50 samples

EDS/GATE 0.001=47 samples

0.002=93 samples

0.003=139 samples

0.004=184 samples

0.005=230 samples

Auxes also 2 samples

submix 1 to submix 2 beetween 10-14 samples (mine has 12 samples)

Submixes thereafter are 2 samples.

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