Subject: Anyone game for some drum editing?
Posted by Dan B on Tue, 26 Sep 2006 21:16:45 GMT

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in obtaining a professional product.
Many thanks in advance.
Kind regards,
Daniel
daniel_burne@yahooNOSPAM.com (just delete the no spam).

Subject: Re: Anyone game for some drum editing?
Posted by Don Nafe on Tue, 26 Sep 2006 22:21:54 GMT

$0.10 per edit per track per song

;-)

Don

ps. I can do it, and do it well but it's not one of my favorite things to

---

do...and I'm a drummer!

"dan b" <daniel_burneNOSPAM@yahoo.com> wrote in message
news:451998bd$1@linux...
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Subject: Re: Anyone game for some drum editing?
Posted by Aaron Allen on Wed, 27 Sep 2006 01:20:18 GMT
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If you've never done this, let me offer a big gotcha I've run into before
you blow a wad of cash on edits.
If the other tracks are playing to these 'grooves', you'll be redoing them
too. Reason? Once you move the drums around the other parts will need to
follow it because that timing reference is now gone.
However, if you played the other guys in on the click, that's a good thing.

AA

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news:451998bd$1@linux...
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Subject: Re: Anyone game for some drum editing?
Posted by Gantt Kushner on Wed, 27 Sep 2006 02:56:57 GMT
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a living it's this: The best money anyone can spend on a project - maybe
even more important than the $$$ spent on the studio - is to hire the very
best studio drummer you can find!

All that said, my first question would be - Is it possible to hire a better
drum to come in and replace the existing drums? My guess is that it wouldn't
be more expensive than hiring someone to edit the drums you already have.
 I'd be happy to do it for you, but I charge $75 per hour and drum editing
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Good luck!

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Subject: Re: Anyone game for some drum editing?
Posted by Neil on Wed, 27 Sep 2006 03:09:26 GMT
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Neil

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Posted by Dan B on Wed, 27 Sep 2006 08:47:48 GMT
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Subject: Re: Anyone game for some drum editing?
Posted by rick on Wed, 27 Sep 2006 09:00:16 GMT
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"and I'm a drummer"...and you seemed so normal...wow...

On Tue, 26 Sep 2006 18:21:54 -0400, "Don Nafe" <dnafe@magma.ca> wrote:

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>;-)
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>Don
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Subject: Re: Anyone game for some drum editing?
Posted by Nil on Wed, 27 Sep 2006 12:59:37 GMT
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Dan, just curious:

a.) How many tracks are the drums themselves on?

b.) How did the singer record vocals to the drums only (i.e.:
with no pitch reference from any instruments)?

Not that one question has anything to do with the other, but I
was just wondering.

Neil

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>>>>daniel_burne@yahooNOSPAM.com (just delete the no spam).
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Subject: Re: Anyone game for some drum editing?
Posted by John [1] on Wed, 27 Sep 2006 16:38:54 GMT
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Quality
Price
Time

Pick 2

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Subject: Re: Anyone game for some drum editing?
Posted by Dan B on Wed, 27 Sep 2006 18:58:03 GMT

Lol!
I think we're heading towards re-recording the drums (with a session drummer).
Probably easier and much better results! I guess we went with option 1!

Neil - drums are recorded across 12 channels (though probably unnecessary
to use them all). Not the greatest selection of mics, but that's the extent
of the mic cupboard:

AKG D112 inside Kick
Shure SM57 outside Kick (poorly positioned, however!)
Shure SM57 Snare top
Shure SM57 Snare bottom
2 x Studio Projects C4s as XY stereo overheads
AKG C1000s Ride
AKG C1000s Crash
AT4033a Hi Hat
AKG C418 Hi Tom
AKG C418 Mid Tom
AKG C418 Low Tom

As for qu 2: Guitar guitar recorded to a click; then guide vocals; then drums.
Then we"ll re-record everything (drums apart). A little long winded, but
getting the band in the same room together at the same time proved impossible.
Fortunately not a band politics issue - more a schedule thing!

Best wishes,
Dan

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