
Subject: No help yet

Posted by [Mark Fasbender](#) on Thu, 20 Apr 2006 03:10:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

I still cant figureout whats going on with my paris setup. I posted earlier under"Distortion" or something in the general section. Ive had paris a long time and ive never had anything like this happen. I would really like it if someone would respond or get ahold of me and perhaps help me troubleshoot this as I have no clue. thanks

Subject: Re: No help yet

Posted by [Nei](#) on Thu, 20 Apr 2006 03:27:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

Repost it... it may have gotten lost in the shuffle... what kind of distortion are you experiencing, and when does it happen?

Someone can/will help - almost guaranteed.

Neil

"Mark Fasbender" <barkingpig@networld.com> wrote:

>

>I still cant figureout whats going on with my paris setup. I posted earlier
>under"Distortion" or something in the general section. Ive had paris a long
>time and ive never had anything like this happen. I would really like it
>if someone would respond or get ahold of me and perhaps help me troubleshoot
>this as I have no clue. thanks

Subject: Re: No help yet

Posted by [Mark Fasbender](#) on Thu, 20 Apr 2006 03:48:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

"Neil" <OIUOI@OIU.com> wrote:

>

>Repost it... it may have gotten lost in the shuffle... what kind
>of distortion are you experiencing, and when does it happen?

>

>Someone can/will help - almost guaranteed.

>

>Neil

>

>

>"Mark Fasbender" <barkingpig@networld.com> wrote:

>>
>>I still cant figureout whats going on with my paris setup. I posted earlier
>>under"Distortion" or something in the general section. Ive had paris a
long
>>time and ive never had anything like this happen. I would really like it
>>if someone would respond or get ahold of me and perhaps help me troubleshoot
>>this as I have no clue. thanks
>Neil..... My original post is "Still Distorting" in the General group.
Have a look. It is actually more like clocking noise.

Subject: Re: No help yet
Posted by [Kim](#) on Thu, 20 Apr 2006 04:27:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

Tell you what... I'll repost it for you. ;o)

I posted this a couple days ago but I am going to elaborate.

I recently installed a third eds and got a magma chassis. I was messing around with the clock settings on some transfers that came in from tape when all hell broke loose. All the submix meters dimed and I couldnt close paris. When I got it closed I reopened it and the meters were still all the way up, tried again and everything looked normal. The audio on subA was really hashy Sounded like a clocking issue. The project that I saved before this happened works great on all 3 cards. Any thing I do since that has the same problem. I thought the audio may somehow have been corrupted so I trashed it and transfered it in again. Same problem. I used a good project and transfered the audio into it, Same problem. The problem follows the audio from card A around. I was going to do a clean install of paris but havent been able to locate my 3.0 disc. What could I have damaged? Like I say all the projects from before this occured are fine. If anyone has any ideas Id like to hear them. Aaron Allen said it sounds like a video card problem. I dont know how to check that out. Also , When I have a screen up and I move the mouse I get the same noise on those projects. If anyone knows what is going on here, please feel free to call me or email your # so I can call you. My phone is 801 483 9500.Thanks. Mark

Subject: Re: No help yet
Posted by [Tom Bruhl](#) on Thu, 20 Apr 2006 06:15:32 GMT
[View Forum Message](#) <> [Reply to Message](#)

This is a multi-part message in MIME format.

-----=_NextPart_000_009D_01C66420.4D62F5E0

Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: quoted-printable

Mark,

Transferring from tape. Do you mean ADAT?

If so are you using XP? If so this is almost an impossible task.

Clock? Are you using an external clock? Check all your BNC and card to card cables.

Try different "new" projects. Is this problem still occurring?

Sounds like the transfer is the problem.

Tell us more!

Tom

"Kim" <hiddensounds@hotmail.com> wrote in message = news:44470da1\$1@linux...

Tell you what... I'll repost it for you. ;o)

I posted this a couple days ago but I am going to elaborate.=20

I recently installed a third eds and got a magma chassis. I was = messing around

with the clock settings on some transfers that came in from tape when = all

hell broke loose. All the submix meters dimed and I couldnt close = paris.

When I got it closed I reopened it and the meters were still all the = way

up, tried again and everything looked normal.

The audio on subA was really hashy Sounded like a clocking issue. The = project

that I saved before this happened works great on all 3 cards. Any = thing I

do since that has the same problem. I thought the audio may somehow = have

been corrupted so I trashed it and transfered it in again. Same = problem.

I used a good project=20

and transfered the audio into it, Same problem. The problem follows =

the audio
from card A around. I was going to do a clean install of paris but =
havent
been able to locate my 3.0 disc. What could I have damaged? Like I =
say=20
all the projects from before this occurred are fine. If anyone has any =
ideas
I'd like to hear them. Aaron Allen said it sounds like a video card =
problem.
I don't know how to check that out. Also, When I have a screen up and =
I move
the mouse I get the same noise on those projects. If anyone knows what =
is
going on here, please feel free to call me or email your # so I can =
call
you. My phone is 801 483 9500.Thanks. Mark
-----=_NextPart_000_009D_01C66420.4D62F5E0
Content-Type: text/html;
charset="iso-8859-1"
Content-Transfer-Encoding: quoted-printable

```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
<HTML><HEAD>
<META http-equiv=3DContent-Type content=3D"text/html; =
charset=3Diso-8859-1">
<META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
<STYLE></STYLE>
</HEAD>
<BODY bgColor=3D#ffffff>
<DIV><FONT face=3DArial size=3D2>Mark,</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>Transferring from tape.&nbsp; Do you =
mean=20
ADAT?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>If so are you using XP?&nbsp; If so =
this is almost=20
an impossible task.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>Clock?&nbsp; Are you using an external =
clock?&nbsp;=20
Check all your BNC and</FONT></DIV>
<DIV><FONT face=3DArial size=3D2>card to card cables.</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>Try different "new" projects.&nbsp; Is =
this problem=20
still occurring?</FONT></DIV>
<DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
<DIV><FONT face=3DArial size=3D2>Sounds like the transfer is the=20
problem.</FONT></DIV>
```

<DIV> </DIV>
<DIV>Tell us more!</DIV>
<DIV>Tom</DIV>
<BLOCKQUOTE=20
style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
 <DIV>"Kim" <<A=20
 =
 href=3D"mailto:hidde nsounds@hotmail.com">hidde nsounds@hotmail.com>=
 wrote=20
 in message <A=20
 =
 href=3D"news:44470da1\$1 @linux">news:44470da1\$1 @linux...</DIV>

=
 Tell=20
 you what... I'll repost it for you. =
>o)

I=20
 posted this a couple days ago but I am going to elaborate.

I =
 recently=20
 installed a third eds and got a magma chassis. I was messing =
 around
with=20
 the clock settings on some transfers that came in from tape when =
 all
hell=20
 broke loose. All the submix meters dimed and I couldnt close =
 paris.
When I=20
 got it closed I reopened it and the meters were still all the =
 way
up, tried=20
 again and everything looked normal.
The audio on subA was really =
 hashy=20
 Sounded like a clocking issue. The project
that I saved before this =

 happened works great on all 3 cards. Any thing I
do since that has =
 the same=20
 problem. I thought the audio may somehow have
been corrupted so I =
 trashed=20
 it and transfered it in again. Same problem.
I used a good project =

and=20
 transfered the audio into it, Same problem. The problem follows the=20
 audio
from card A around. I was going to do a clean install of =
 paris but=20
 havent
been able to locate my 3.0 disc. What could I have =
 damaged? =20
 Like I say
all the projects from before this occured are fine. If =
 anyone=20
 has any ideas
Id like to hear them. Aaron Allen said it sounds like =
 a video=20
 card problem.
I dont know how to check that out. Also , When I have =
 a=20
 screen up and I move
the mouse I get the same noise on those =

projects. If=20

anyone knows what is
going on here, please feel free to call me or =
email=20

your # so I can call
you. My phone is 801 483 9500.Thanks.=20

Mark</BLOCKQUOTE></BODY></HTML>

-----=_NextPart_000_009D_01C66420.4D62F5E0--

Subject: Re: No help yet

Posted by [Mark Fasbender](#) on Thu, 20 Apr 2006 08:33:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

"Tom Bruhl" <arpeggio@comcast.net> wrote:

>

>

>Mark,

>Transferring from tape. Do you mean ADAT?

>If so are you using XP? If so this is almost an impossible task.

>

>Clock? Are you using an external clock? Check all your BNC and

>card to card cables.

>

>Try different "new" projects. Is this problem still occurring?

>

>Sounds like the transfer is the problem.

>

>Tell us more!

>Tom

Tom..... Thanks for your reply. The transfers are from 2 inch,

I have a project that will play these tracks perfectly that seems in every way identical to the projects that wont.

In fact, if I save a copy as, the tracks will play. If I clear the project and import the same audio as full length (unedited) files, it will play fine.

However, when I try to open this project from the main Icon, it goes to hell.

This is on top of a clean install as well. I have had paris for 8 years or

so and finally decided to get a magma and add a third card and a clock.

Perhaps Ive done too many things at once and I need to backtrack. What is

confusing is that projects i did before i dimed the meters work fine on all

3 cards. I thought a clean install would take care of it. I wonder if I missed

anything? I dug all the files I could find out of the system folder but perhaps

I missed something. The hardware is fine or the early projects wouldnt play

this audio, right? The install should have taken care of any software issues,right?

I am at a loss to explain or cure this problem. Does anyone have a comprehensive

list of what goes where on an install? Any help would be appreciated as this

is my livelihood and I cant do any work. I have several projects going that

are way too complex to mix on the console. HELP. Thanks.

> "Kim" <hiddensounds@hotmail.com> wrote in message =
>news:44470da1\$1@linux...
>
>
> Tell you what... I'll repost it for you. ;o)
>
> -----
>
> I posted this a couple days ago but I am going to elaborate.=20
>
> I recently installed a third eds and got a magma chassis. I was =
>messing around
> with the clock settings on some transfers that came in from tape when
=
>all
> hell broke loose. All the submix meters dimed and I couldnt close =
>paris.
> When I got it closed I reopened it and the meters were still all the =
>way
> up, tried again and everything looked normal.
> The audio on subA was really hashy Sounded like a clocking issue. The
=
>project
> that I saved before this happened works great on all 3 cards. Any =
>thing I
> do since that has the same problem. I thought the audio may somehow =
>have
> been corrupted so I trashed it and transfered it in again. Same =
>problem.
> I used a good project=20
> and transfered the audio into it, Same problem. The problem follows =
>the audio
> from card A around. I was going to do a clean install of paris but =
>havent
> been able to locate my 3.0 disc. What could I have damaged? Like I =
>say=20
> all the projects from before this occured are fine. If anyone has any
=
>ideas
> Id like to hear them. Aaron Allen said it sounds like a video card =
>problem.
> I dont know how to check that out. Also , When I have a screen up and
=
>I move
> the mouse I get the same noise on those projects. If anyone knows what
=
>is
> going on here, please feel free to call me or email your # so I can =

```

>call
> you. My phone is 801 483 9500.Thanks. Mark
>
><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
><HTML><HEAD>
><META http-equiv=3DContent-Type content=3D"text/html; =
>charset=3Diso-8859-1">
><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
><STYLE></STYLE>
></HEAD>
><BODY bgColor=3D#ffffff>
><DIV><FONT face=3DArial size=3D2>Mark,</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Transferring from tape.&nbsp; Do you =
>mean=20
>ADAT?</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>If so are you using XP?&nbsp; If so =
>this is almost=20
>an impossible task.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
><DIV><FONT face=3DArial size=3D2>Clock?&nbsp; Are you using an external
=
>clock?&nbsp;=20
>Check all your BNC and</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>card to card cables.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
><DIV><FONT face=3DArial size=3D2>Try different "new" projects.&nbsp; Is
=
>this problem=20
>still occurring?</FONT></DIV>
><DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
><DIV><FONT face=3DArial size=3D2>Sounds like the transfer is the=20
>problem.</FONT></DIV>
><DIV><FONT face=3DArial size=3D2></FONT>&nbsp;</DIV>
><DIV><FONT face=3DArial size=3D2>Tell us more!</FONT></DIV>
><DIV><FONT face=3DArial size=3D2>Tom</FONT></DIV>
><BLOCKQUOTE=20
>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">
> <DIV>"Kim" &lt;<A=20
> =
>href=3D"mailto:hiddeNSounds@hotmail.com">hiddeNSounds@hotmail.com</A>&gt;=
> wrote=20
> in message <A=20
> =
>href=3D"news:44470da1$1@linux">news:44470da1$1@linux</A>...</DIV><BR><BR>=
>Tell=20
> you what...&nbsp; I'll repost it for you. =
>;o)<BR><BR>-----<BR><BR>I=20

```


> posted this a couple days ago but I am going to elaborate.

I =
>recently=20
> installed a third eds and got a magma chassis. I was messing =
>around
with=20
> the clock settings on some transfers that came in from tape when =
>all
hell=20
> broke loose. All the submix meters dimed and I couldnt close =
>paris.
When I=20
> got it closed I reopened it and the meters were still all the =
>way
up, tried=20
> again and everything looked normal.
The audio on subA was really =
>hashy=20
> Sounded like a clocking issue. The project
that I saved before this
=
>
> happened works great on all 3 cards. Any thing I
do since that has
=
>the same=20
> problem. I thought the audio may somehow have
been corrupted so I =
>trashed=20
> it and transfered it in again. Same problem.
I used a good project
=
>
and=20
> transfered the audio into it, Same problem. The problem follows the=20
> audio
from card A around. I was going to do a clean install of =
>paris but=20
> havent
been able to locate my 3.0 disc. What could I have =
>damaged? =20
> Like I say
all the projects from before this occured are fine. If
=
>anyone=20
> has any ideas
Id like to hear them. Aaron Allen said it sounds like
=
>a video=20
> card problem.
I dont know how to check that out. Also , When I have
=
>a=20
> screen up and I move
the mouse I get the same noise on those =
>projects. If=20
> anyone knows what is
going on here, please feel free to call me or
=
>email=20
> your # so I can call
you. My phone is 801 483 9500.Thanks.=20
>Mark</BLOCKQUOTE></BODY></HTML>
>
>

Subject: Re: No help yet

Posted by [Rod Lincoln](#) on Thu, 20 Apr 2006 13:51:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

Mark, I read your original post, and agree with Aaron. I think it's a video card issue. What vid card do you use? The way to test this, AFAIK is to get a new card and see if that fixes it.

Maybe try re-installing the vidcard driver first.

Another thing I'm thinking is clocking. How do you sync up Paris to the 2 inch? Does your problem still persist when you record a fresh audio track into that ppj? (just recording, not a transfer)

Rod

"Mark Fasbender" <barkingpig@networld.com> wrote:

>

>"Tom Bruhl" <arpeggio@comcast.net> wrote:

>>

>>

>>Mark,

>>Transferring from tape. Do you mean ADAT?

>>If so are you using XP? If so this is almost an impossible task.

>>

>>Clock? Are you using an external clock? Check all your BNC and

>>card to card cables.

>>

>>Try different "new" projects. Is this problem still occurring?

>>

>>Sounds like the transfer is the problem.

>>

>>Tell us more!

>>Tom

>Tom..... Thanks for your reply. The transfers are from 2 inch,

> I have a project that will play these tracks perfectly that seems in every

>way identical to the projects that wont.

>In fact, if I save a copy as, the tracks will play. If I clear the project

>and import the same audio as full length (unedited) files, it will play fine.

>However, when I try to open this project from the main Icon, it goes to hell.

>This is on top of a clean install as well. I have had paris for 8 years or

>so and finally decided to get a magma and add a third card and a clock.

>Perhaps Ive done too many things at once and I need to backtrack. What is

>confusing is that projects i did before i dimed the meters work fine on all

>3 cards. I thought a clean install would take care of it. I wonder if I missed

>anything? I dug all the files I could find out of the system folder but

perhaps

>I missed something. The hardware is fine or the early projects wouldnt play

>this audio, right? The install should have taken care of any software issues,right?

> I am at a loss to explain or cure this problem. Does anyone have a comprehensive

>list of what goes where on an install? Any help would be appreciated as
this

>is my livelihood and I cant do any work. I have several projects going that

>are way too complex to mix on the console. HELP. Thanks.

>

>> "Kim" <hiddensounds@hotmail.com> wrote in message =

>>news:44470da1\$1@linux...

>>

>>

>> Tell you what... I'll repost it for you. ;o)

>>

>> -----

>>

>> I posted this a couple days ago but I am going to elaborate.=20

>>

>> I recently installed a third eds and got a magma chassis. I was =

>>messing around

>> with the clock settings on some transfers that came in from tape when

>=

>>all

>> hell broke loose. All the submix meters dimed and I couldnt close =

>>paris.

>> When I got it closed I reopened it and the meters were still all the

=

>>way

>> up, tried again and everything looked normal.

>> The audio on subA was really hashy Sounded like a clocking issue. The

>=

>>project

>> that I saved before this happened works great on all 3 cards. Any =

>>thing I

>> do since that has the same problem. I thought the audio may somehow =

>>have

>> been corrupted so I trashed it and transfered it in again. Same =

>>problem.

>> I used a good project=20

>> and transfered the audio into it, Same problem. The problem follows =

>>the audio

>> from card A around. I was going to do a clean install of paris but =

>>havent

>> been able to locate my 3.0 disc. What could I have damaged? Like I =

>>say=20

>> all the projects from before this occured are fine. If anyone has any

>=

>>ideas
>> Id like to hear them. Aaron Allen said it sounds like a video card =
>>problem.
>> I dont know how to check that out. Also , When I have a screen up and
>=
>>I move
>> the mouse I get the same noise on those projects. If anyone knows what
>=
>>is
>> going on here, please feel free to call me or email your # so I can =
>>call
>> you. My phone is 801 483 9500.Thanks. Mark
>>
>><!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.0 Transitional//EN">
>><HTML><HEAD>
>><META http-equiv=3DContent-Type content=3D"text/html; =
>>charset=3Diso-8859-1">
>><META content=3D"MSHTML 6.00.2800.1400" name=3DGENERATOR>
>><STYLE></STYLE>
>></HEAD>
>><BODY bgColor=3D#ffffff>
>><DIV>Mark,</DIV>

>>mean=20
>>ADAT?</DIV>

>>this is almost=20
>>an impossible task.</DIV>

>=

>>Check all your BNC and</DIV>
>><DIV>card to card cables.</DIV>

>=
>>this problem=20
>>still occuring?</DIV>

>><DIV>Sounds like the transfer is the=20
>>problem.</DIV>

>><DIV>Tell us more!</DIV>
>><DIV>Tom</DIV>
>><BLOCKQUOTE=20
>>style=3D"PADDING-RIGHT: 0px; PADDING-LEFT: 5px; MARGIN-LEFT: 5px; =
>>BORDER-LEFT: #000000 2px solid; MARGIN-RIGHT: 0px">

>> <DIV>"Kim" <<A=20
>> =
>>href=3D"mailto:hidde nsounds@hotmail.com">hidde nsounds@hotmail.com>=
>> wrote=20
>> in message <A=20
>> =
>>href=3D"news:44470da1\$1@linux">news:44470da1\$1@linux...</DIV>

=
>>Tell=20

>>;o)

I=20
>> posted this a couple days ago but I am going to elaborate.

I
=
>>recently=20
>> installed a third eds and got a magma chassis. I was messing =
>>around
with=20
>> the clock settings on some transfers that came in from tape when =
>>all
hell=20
>> broke loose. All the submix meters dimed and I couldnt close =
>>paris.
When I=20
>> got it closed I reopened it and the meters were still all the =
>>way
up, tried=20
>> again and everything looked normal.
The audio on subA was really =
>>hashy=20
>> Sounded like a clocking issue. The project
that I saved before this
>=
>>
>> happened works great on all 3 cards. Any thing I
do since that has
>=
>>the same=20
>> problem. I thought the audio may somehow have
been corrupted so I
=
>>trashed=20
>> it and transfered it in again. Same problem.
I used a good project
>=
>>
and=20
>> transfered the audio into it, Same problem. The problem follows the=20
>> audio
from card A around. I was going to do a clean install of =
>>paris but=20
>> havent
been able to locate my 3.0 disc. What could I have =

>> Like I say
all the projects from before this occured are fine. If
>=
>>anyone=20
>> has any ideas
Id like to hear them. Aaron Allen said it sounds like
>=
>>a video=20
>> card problem.
I dont know how to check that out. Also , When I have
>=

>>a=20
>> screen up and I move
the mouse I get the same noise on those =
>>projects. If=20
>> anyone knows what is
going on here, please feel free to call me or
>=
>>email=20
>> your # so I can call
you. My phone is 801 483 9500.Thanks.=20
>>Mark</BLOCKQUOTE></BODY></HTML>
>>
>>
>
