

---

Subject: Weird noises, there, .....then not  
Posted by [Rod Lincoln](#) on Fri, 07 Nov 2008 16:44:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I had a wierd thing happen yesterday. I had drum tracks to cut for 2 different clients, both projects were at 48k, 24 bit.(most of the work I do is at 44.1 24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I have 6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)  
Client A had 3 songs to do, and was not present, client B had 2 songs, and was present for the session.

I did one song for Client A, good sounds everything normal.  
Client B showed up, I used the ppj from client A as a template as I really liked the sounds I had tweaked. Playing back the first drum take from client B, I started noticing some clicks and pops from the right speaker. When I solo'd the individual tracks, they were clean. I also notice the noises weren't in the same spot every time. I rebooted everything and did the 2nd song. Same thing. Thankfully, the noises were very minor and the clients weren't really worried about them as the tracks were clean, and I made up some technical excuse, to appear knowledgable, rendered the tracks, gave client B a CD and the left.

After Client B left, I pulled up the next 2 songs from Client A, and did tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's as client B. Gone, nada. I'm glad everything seems fine, but it just seemed really wierd.

It wasn't a heat issue, as I had the computer on all day, and the last two songs had no problems. No UAD plugs were used, as these were only tracking sessions. Client A actually had more tracks for me to play to than client B, although both only had just a few, 3 to five tracks. It makes no sense.

Just thought I'd share.  
Rod

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Rod Lincoln](#) on Fri, 07 Nov 2008 18:22:42 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Never mind...the crackles are showing up on the other ppjs now. Still havn't figured out the cause. I un plugged the 442, so that wasn't it. I bypassed the Benchmark DAC-1 and wen't striaght out some Paris analog outs. still makes crackles out the right speaker, only when playing.

Rod

"Rod Lincoln" <[rlincoln@nospam.kc.rr.com](mailto:rlincoln@nospam.kc.rr.com)> wrote:

>

>I had a wierd thing happen yesterday. I had drum tracks to cut for 2 different  
>clients, both projects were at 48k, 24 bit.(most of the work I do is at  
>44.1  
>24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I have

>6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)  
>Client A had 3 songs to do, and was not present, client B had 2 songs, and  
>was present for the session.  
>I did one song for Client A, good sounds everything normal.  
>Client B showed up, I used the ppj from client A as a template  
>as I really liked the sounds I had tweaked. Playing back the first drum  
take  
>from client B, I started noticing some clicks and pops from the right speaker.  
>When I solo'd the individual tracks, they were clean. I also notice the  
noises  
>weren't in the same spot every time. I rebooted everything and did the 2nd  
>song. Same thing. Thankfully, the noises were very minor and the clients  
>weren't really worried about them as the tracks were clean, and I made up  
>some technical excuse, to appear knowledgable, rendered the tracks, gave  
>client B a CD and the left.  
>After Client B left, I pulled up the next 2 songs from Client A, and did  
>tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's  
>as client B. Gone, nada. I'm glad everything seems fine, but it just seemed  
>really wierd.  
>It wasn't a heat issue, as I had the computer on all day, and the last two  
>songs had no problems. No UAD plugs were used, as these were only tracking  
>sessions. Client A actually had more tracks for me to play to than client  
>B, although both only had just a few, 3 to five tracks. It makes no sense.  
>  
>Just thought I'd share.  
>Rod  
>

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Aaron Allen](#) on Fri, 07 Nov 2008 18:24:22 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Look for any tracks panned right. Reset all plug ins, I've had copy/paste  
plug issues crop up at random before. Check track one on each submix, I know  
there used to be some bleed issues there with auxes. Check cables,  
especially word clock or digital cabling. Defrag. Clear any missing/unused  
files off the audio list. Boost the cache up a level or two. Pull up a known  
good PPJ from a previous project to verify it's the PPJ and not the  
hardware. Methodical will get you there I bet.

AA

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote in message  
news:49147a93\$1@linux...

>  
> Oh yeah...I also tried different speakers and speaker cables, so that's

> not  
> it.  
> Rod  
> "Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:  
>>  
>>Never mind...the crackles are showing up on the other ppjs now. Still  
>>havn't  
>>figured out the cause. I un plugged the 442, so that wasn't it. I bypassed  
>>the Benchmark DAC-1 and wen't striaght out some Paris analog outs. still  
>>makes crackles out the right speaker, only when playing.  
>>Rod  
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:  
>>>  
>>>I had a wierd thing happen yesterday. I had drum tracks to cut for 2  
>>>different  
>>>clients, both projects were at 48k, 24 bit.(most of the work I do is at  
>>>44.1  
>>>24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I  
> have  
>>>6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)  
>>>Client A had 3 songs to do, and was not present, client B had 2 songs,  
> and  
>>>was present for the session.  
>>>I did one song for Client A, good sounds everything normal.  
>>>Client B showed up, I used the ppj from client A as a template  
>>>as I really liked the sounds I had tweaked. Playing back the first drum  
>>take  
>>>from client B, I started noticing some clicks and pops from the right  
>>>speaker.  
>>>When I solo'd the individual tracks, they were clean. I also notice the  
>>noises  
>>>weren't in the same spot every time. I rebooted everything and did the  
> 2nd  
>>>song. Same thing. Thankfully, the noises were very minor and the clients  
>>>weren't really worried about them as the tracks were clean, and I made  
> up  
>>>some technical excuse, to appear knowledgable, rendered the tracks, gave  
>>>client B a CD and the left.  
>>>After Client B left, I pulled up the next 2 songs from Client A, and did  
>>>tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's  
>>>as client B. Gone, nada. I'm glad everything seems fine, but it just  
>>>seemed  
>>>really wierd.  
>>>It wasn't a heat issue, as I had the computer on all day, and the last  
> two  
>>>songs had no problems. No UAD plugs were used, as these were only  
>>>tracking  
>>>sessions. Client A actually had more tracks for me to play to than client

>>>B, although both only had just a few, 3 to five tracks. It makes no  
>>>sense.  
>>>  
>>>Just thought I'd share.  
>>>Rod  
>>>  
>>  
>

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Rod Lincoln](#) on Fri, 07 Nov 2008 18:27:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Oh yeah...I also tried different speakers and speaker cables, so that's not it.

Rod

"Rod Lincoln" <[rlincoln@nospam.kc.rr.com](mailto:rlincoln@nospam.kc.rr.com)> wrote:

>

>Never mind...the crackles are showing up on the other ppjs now. Still haven't  
>figured out the cause. I un plugged the 442, so that wasn't it. I bypassed  
>the Benchmark DAC-1 and wen't striaght out some Paris analog outs. still  
>makes crackles out the right speaker, only when playing.

>Rod

>"Rod Lincoln" <[rlincoln@nospam.kc.rr.com](mailto:rlincoln@nospam.kc.rr.com)> wrote:

>>

>>I had a wierd thing happen yesterday. I had drum tracks to cut for 2 different  
>>clients, both projects were at 48k, 24 bit.(most of the work I do is at  
>>44.1

>>24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I  
have

>>6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)

>>Client A had 3 songs to do, and was not present, client B had 2 songs,  
and

>>was present for the session.

>>I did one song for Client A, good sounds everything normal.

>>Client B showed up, I used the ppj from client A as a template

>>as I really liked the sounds I had tweaked. Playing back the first drum  
>take

>>from client B, I started noticing some clicks and pops from the right speaker.

>>When I solo'd the individual tracks, they were clean. I also notice the  
>noises

>>weren't in the same spot every time. I rebooted everything and did the  
2nd

>>song. Same thing. Thankfully, the noises were very minor and the clients

>>weren't really worried about them as the tracks were clean, and I made  
up

>>some technical excuse, to appear knowledgable, rendered the tracks, gave

>>client B a CD and the left.  
>>After Client B left, I pulled up the next 2 songs from Client A, and did  
>>tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's  
>>as client B. Gone, nada. I'm glad everything seems fine, but it just seemed  
>>really wierd.  
>>It wasn't a heat issue, as I had the computer on all day, and the last  
two  
>>songs had no problems. No UAD plugs were used, as these were only tracking  
>>sessions. Client A actually had more tracks for me to play to than client  
>>B, although both only had just a few, 3 to five tracks. It makes no sense.  
>>  
>>Just thought I'd share.  
>>Rod  
>>  
>

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Robert](#) on Fri, 07 Nov 2008 19:02:09 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Rod, I had a funky click problem a few years ago, clicks would move around the editor as I would open and close the same project. Turns out it was bad Ram, I swapped the DIMMs with others I had on hand and no more clicks. In your case since you change the sample rate and it started then, I can't see it being Ram though. Good luck  
Hope this helps.  
Rob\_A

"Rod Lincoln" <rlincoln@nospam.com> wrote in message  
news:49148b08\$1@linux...

>  
> Well I've been working on another project for a couple of hours now...this  
> one at 44.1, there are NO crackles at all, so it looks like something in  
> the chain doesn't like 48k, or isn't really changing. That's why I  
> unplugged  
> the 442, but that wasn't it. Both mecs looked like they were clocking at  
> 48k OK.  
>  
> Rod  
> "Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:  
>>  
>>Oh yeah...I also tried different speakers and speaker cables, so that's  
> not  
>>it.  
>>Rod  
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>>  
>>>Never mind...the crackles are showing up on the other ppjs now. Still  
>>>havn't  
>>>figured out the cause. I un plugged the 442, so that wasn't it. I  
>>>bypassed  
>>>the Benchmark DAC-1 and wen't striaght out some Paris analog outs. still  
>>>makes crackles out the right speaker, only when playing.  
>>>Rod  
>>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:  
>>>>  
>>>>I had a wierd thing happen yesterday. I had drum tracks to cut for 2  
>>>>different  
>>>>clients, both projects were at 48k, 24 bit.(most of the work I do is at  
>>>>44.1  
>>>>24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I  
>>have  
>>>>6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)  
>>>>Client A had 3 songs to do, and was not present, client B had 2 songs,  
>>and  
>>>>was present for the session.  
>>>>I did one song for Client A, good sounds everything normal.  
>>>>Client B showed up, I used the ppj from client A as a template  
>>>>as I really liked the sounds I had tweaked. Playing back the first drum  
>>>take  
>>>>from client B, I started noticing some clicks and pops from the right  
> speaker.  
>>>>When I solo'd the individual tracks, they were clean. I also notice the  
>>>noises  
>>>>weren't in the same spot every time. I rebooted everything and did the  
>>2nd  
>>>>song. Same thing. Thankfully, the noises were very minor and the clients  
>>>>weren't really worried about them as the tracks were clean, and I made  
>>up  
>>>>some technical excuse, to appear knowledgable, rendered the tracks, gave  
>>>>client B a CD and the left.  
>>>>After Client B left, I pulled up the next 2 songs from Client A, and did  
>>>>tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's  
>>>>as client B. Gone, nada. I'm glad everything seems fine, but it just  
>>>>seemed  
>>>>really wierd.  
>>>>It wasn't a heat issue, as I had the computer on all day, and the last  
>>two  
>>>>songs had no problems. No UAD plugs were used, as these were only  
>>>>tracking  
>>>>sessions. Client A actually had more tracks for me to play to than  
>>>>client  
>>>>B, although both only had just a few, 3 to five tracks. It makes no  
>>>>sense.

>>>>  
>>>>Just thought I'd share.  
>>>>Rod  
>>>>  
>>>  
>>  
>  
>

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Aaron Allen](#) on Fri, 07 Nov 2008 19:14:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Do you have an older 48k rate project to test with that's known to be good?

"Rod Lincoln" <rlincoln@nospam.com> wrote in message  
news:49148b08\$1@linux...

>  
> Well I've been working on another project for a couple of hours now...this  
> one at 44.1, there are NO crackles at all, so it looks like something in  
> the chain doesn't like 48k, or isn't really changing. That's why I  
> unplugged  
> the 442, but that wasn't it. Both mecs looked like they were clocking at  
> 48k OK.

>  
> Rod  
> "Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>  
>>Oh yeah...I also tried different speakers and speaker cables, so that's  
> not  
>>it.

>>Rod  
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>>  
>>>Never mind...the crackles are showing up on the other ppjs now. Still  
>>>havn't  
>>>figured out the cause. I un plugged the 442, so that wasn't it. I  
>>>bypassed  
>>>the Benchmark DAC-1 and wen't striaght out some Paris analog outs. still  
>>>makes crackles out the right speaker, only when playing.

>>>Rod  
>>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>>>  
>>>>I had a wierd thing happen yesterday. I had drum tracks to cut for 2  
>>>>different  
>>>>clients, both projects were at 48k, 24 bit.(most of the work I do is at  
>>>>44.1  
>>>>24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I

>>have  
>>>>6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)  
>>>>Client A had 3 songs to do, and was not present, client B had 2 songs,  
>>and  
>>>>was present for the session.  
>>>>I did one song for Client A, good sounds everything normal.  
>>>>Client B showed up, I used the ppj from client A as a template  
>>>>as I really liked the sounds I had tweaked. Playing back the first drum  
>>>take  
>>>>from client B, I started noticing some clicks and pops from the right  
> speaker.  
>>>>When I solo'd the individual tracks, they were clean. I also notice the  
>>>noises  
>>>>weren't in the same spot every time. I rebooted everything and did the  
>>2nd  
>>>>song. Same thing. Thankfully, the noises were very minor and the clients  
>>>>weren't really worried about them as the tracks were clean, and I made  
>>up  
>>>>some technical excuse, to appear knowledgable, rendered the tracks, gave  
>>>>client B a CD and the left.  
>>>>After Client B left, I pulled up the next 2 songs from Client A, and did  
>>>>tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's  
>>>>as client B. Gone, nada. I'm glad everything seems fine, but it just  
>>>>seemed  
>>>>really wierd.  
>>>>It wasn't a heat issue, as I had the computer on all day, and the last  
>>two  
>>>>songs had no problems. No UAD plugs were used, as these were only  
>>>>tracking  
>>>>sessions. Client A actually had more tracks for me to play to than  
>>>>client  
>>>>B, although both only had just a few, 3 to five tracks. It makes no  
>>>>sense.  
>>>>  
>>>>Just thought I'd share.  
>>>>Rod  
>>>>  
>>>  
>>  
>

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Rod Lincoln](#) on Fri, 07 Nov 2008 19:38:00 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Well I've been working on another project for a couple of hours now...this one at 44.1, there are NO crackles at all, so it looks like something in



the chain doesn't like 48k, or isn't really changing. That's why I unplugged the 442, but that wasn't it. Both mecs looked like they were clocking at 48k OK.

Rod

"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>

>Oh yeah...I also tried different speakers and speaker cables, so that's not

>it.

>Rod

>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>

>>Never mind...the crackles are showing up on the other ppjs now. Still haven't

>>figured out the cause. I un plugged the 442, so that wasn't it. I bypassed

>>the Benchmark DAC-1 and wen't striaght out some Paris analog outs. still

>>makes crackles out the right speaker, only when playing.

>>Rod

>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>>

>>>I had a wierd thing happen yesterday. I had drum tracks to cut for 2 different

>>>clients, both projects were at 48k, 24 bit.(most of the work I do is at

>>>44.1

>>>24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I

>have

>>>6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)

>>>Client A had 3 songs to do, and was not present, client B had 2 songs,

>and

>>>was present for the session.

>>>I did one song for Client A, good sounds everything normal.

>>>Client B showed up, I used the ppj from client A as a template

>>>as I really liked the sounds I had tweaked. Playing back the first drum

>>take

>>>from client B, I started noticing some clicks and pops from the right speaker.

>>>When I solo'd the individual tracks, they were clean. I also notice the

>>noises

>>>weren't in the same spot every time. I rebooted everything and did the

>2nd

>>>song. Same thing. Thankfully, the noises were very minor and the clients

>>>weren't really worried about them as the tracks were clean, and I made

>up

>>>some technical excuse, to appear knowledgable, rendered the tracks, gave

>>>client B a CD and the left.

>>>After Client B left, I pulled up the next 2 songs from Client A, and did

>>>tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's

>>>as client B. Gone, nada. I'm glad everything seems fine, but it just seemed

>>>really wierd.

>>>It wasn't a heat issue, as I had the computer on all day, and the last  
>two  
>>>songs had no problems. No UAD plugs were used, as these were only tracking  
>>>sessions. Client A actually had more tracks for me to play to than client  
>>>B, although both only had just a few, 3 to five tracks. It makes no sense.  
>>>  
>>>Just thought I'd share.  
>>>Rod  
>>>  
>>  
>

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by Erling on Sat, 08 Nov 2008 10:23:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I think you shall have a look at the powersupply, RAM and all other electronic parts of the motherboard. After some years use, dust can be one of the biggest sinners on electronic parts inside a computer.

Erling

On 8 Nov 2008 05:38:00 +1000, "Rod Lincoln" <rlincoln@nospam.com> wrote:

>  
>Well I've been working on another project for a couple of hours now...this  
>one at 44.1, there are NO crackles at all, so it looks like something in  
>the chain doesn't like 48k, or isn't really changing. That's why I unplugged  
>the 442, but that wasn't it. Both mecs looked like they were clocking at  
>48k OK.

>  
>Rod  
>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>  
>>Oh yeah...I also tried different speakers and speaker cables, so that's  
>not  
>>it.

>>Rod  
>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>>  
>>>Never mind...the crackles are showing up on the other ppjs now. Still havn't  
>>>figured out the cause. I un plugged the 442, so that wasn't it. I bypassed  
>>>the Benchmark DAC-1 and wen't striaght out some Paris analog outs. still  
>>>makes crackles out the right speaker, only when playing.

>>>Rod  
>>>"Rod Lincoln" <rlincoln@nospam.kc.rr.com> wrote:

>>>>  
>>>>I had a wierd thing happen yesterday. I had drum tracks to cut for 2 different  
>>>>clients, both projects were at 48k, 24 bit.(most of the work I do is at  
>>>>44.1  
>>>>24 or 16 bit) I switched my lucid genx to 48k and rebooted to work. (I  
>>have  
>>>>6 eds in a magma, 2 mecs, and a 442, all clocked to the lucid)  
>>>>Client A had 3 songs to do, and was not present, client B had 2 songs,  
>>and  
>>>>was present for the session.  
>>>>I did one song for Client A, good sounds everything normal.  
>>>>Client B showed up, I used the ppj from client A as a template  
>>>>as I really liked the sounds I had tweaked. Playing back the first drum  
>>>take  
>>>>from client B, I started noticing some clicks and pops from the right  
>speaker.  
>>>>When I solo'd the individual tracks, they were clean. I also notice the  
>>>noises  
>>>>weren't in the same spot every time. I rebooted everything and did the  
>>2nd  
>>>>song. Same thing. Thankfully, the noises were very minor and the clients  
>>>>weren't really worried about them as the tracks were clean, and I made  
>>up  
>>>>some technical excuse, to appear knowledgable, rendered the tracks, gave  
>>>>client B a CD and the left.  
>>>>After Client B left, I pulled up the next 2 songs from Client A, and did  
>>>>tracks for them. NO CLICKS AT ALL. These were copied from the same ppj's  
>>>>as client B. Gone, nada. I'm glad everything seems fine, but it just seemed  
>>>>really wierd.  
>>>>It wasn't a heat issue, as I had the computer on all day, and the last  
>>two  
>>>>songs had no problems. No UAD plugs were used, as these were only tracking  
>>>>sessions. Client A actually had more tracks for me to play to than client  
>>>>B, although both only had just a few, 3 to five tracks. It makes no sense.  
>>>>  
>>>>Just thought I'd share.  
>>>>Rod  
>>>>  
>>>  
>>

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Aaron Allen](#) on Sun, 09 Nov 2008 20:58:14 GMT  
[View Forum Message](#) <> [Reply to Message](#)

"Deej" <noway@jose.net> wrote in message news:49174e30\$1@linux...

>  
> I've been tempted to revisit Paris. I'd love to experience the  
> improvements  
> that Rob has created for use with Win XP and multiple ADAT modules,  
> multicore  
> processors, etc. I'm still pretty happy with Cubase 4x here, but getting  
> the  
> "big/open" thing going takes a bit of work. I miss the ease with which  
> this  
> can be done and I'd wager that integrating Paris with the new Waves  
> whizbang  
> plugins and EDS FX could get a mixequivalent or better to what I am able  
> to do with the UAD-2 and 4 x UAD-1's, primarily because of the sonic  
> advantages  
> of Paris right out of the chute.....oh well.....enough  
> reminiscing.  
>  
> ;)

Eventually, I will welcome you back from the dark side Obi-Wan.

Yoda

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Deej \[5\]](#) on Sun, 09 Nov 2008 21:00:03 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Rod,

It's been many years since I've used Paris now, but what I might try to do is one of two things:

1. Assuming that your default.ppj is set to 48k, switch your computer, MECs and clock off, flip your clock back on at 48k, then switch on the MECs and finally launch your Paris default.ppj. this may take care of the problem.

If your default.ppj is set to 44.1k, I would create another one at 48k and use that. Mine was always set to 48k and it didn't make any difference if the clock was set to 44.1 at bootup/initialization IIRC. Once I was initialized, I'd just create a new project at 44.1 and everything was good.

Hope this helps,

Deej

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Rod Lincoln](#) on Sun, 09 Nov 2008 21:13:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Deej, thanks, for the idea. Yes, I have my default ppj set to 48k although I almost always work at 44.1. Right now the thing that seemed to have fixed it is re-installing the sub system, then moving the audio into a fresh ppj. The Sub system re-install by itself didn't work, nor did moving audio to fresh ppj's, but doing both seems to work so far. I'm in the middle of trying to get a bunch of tracks out so I haven't had time to really get methodical about it.

rod

"Deej" <noway@jose.net> wrote:

>

>Rod,

>

>It's been many years since I've used Paris now, but what I might try to do

>is one of two things:

>

>1. Assuming that your default.ppj is set to 48k, switch your computer, MECs and clock off, flip your clock back on at 48k, then switch on the MECs and finally launch your Paris default.ppj. this may take care of the problem.

>

>If your default.ppj is set o 44.1k, I would create another one at 48k and use that. Mine was always set to 48k and it didn't make any difference if the clock was set to 44.1 at bootup/initialization IIRC. Once I was initialized, I'd just create a new project at 44.1 and everything was good.

>

>

>Hope this helps,

>

>Deej

>

>

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Deej \[5\]](#) on Sun, 09 Nov 2008 21:55:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

"Rod Lincoln" <rlincoln@nospam.kc..rr.com> wrote:

>

>Deej, thanks, for the idea. Yes, I have my default ppj set to 48k although I almost always work at 44.1. Right now the thing that seemed to have fixed it is re-installing the sub system, then moving the audio into a fresh ppj. The Sub system re-install by itself didn't work, nor did moving audio to

>fresh ppj's, but doing both seems to work so far. I'm in the middle of trying  
>to get a bunch of tracks out so I haven't had time to really get methodical  
>about it.  
>  
>rod

Glad you got it sussed Rod. I remember sometimes having to just do a complete  
uninstall/reinstall of Paris to get things back up and running. I had a pretty  
extensive folder of notes and tweaks so I could get back to business ASAP.  
this was "one" reason I found running Paris on Win ME to be my preference.  
Paris was quicker and easier to uninstall/reinstall using that OS.

I've been tempted to revisit Paris. I'd love to experience the improvements  
that Rob has created for use with Win XP and multiple ADAT modules, multicore  
processors, etc. I'm still pretty happy with Cubase 4x here, but getting the  
"big/open" thing going takes a bit of work. I miss the ease with which this  
can be done and I'd wager that integrating Paris with the new Waves whizbang  
plugins and EDS FX could get a mixequivalent or better to what I am able  
to do with the UAD-2 and 4 x UAD-1's, primarily because of the sonic advantages  
of Paris right out of the chute.....oh well.....enough reminiscing.

;)

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Rod Lincoln](#) on Mon, 10 Nov 2008 03:04:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Well...not so fast. They kind of came back. I actually tried what you said,  
plus the subsystem renew. I even tried disabling hardware acceleration on  
my evil matrox vid card (which I'm still slightly suspicious might be the  
cuplrit). No luck. Then I put the matrox back to it's previous settings,  
re-installed the subsystem again and imported the files into a new ppj. No  
more clicks or pops. I finished the tracks for the clients that were at 48k.  
Now I'm back to 44.1 and there are no problems. I work very seldom in 48k.  
I suspect there may be something wonky somewhere that only rears it's head  
when taxing the system like that, although I got no dixk streaming errors.

Rod

"Deej" <noway@jose.net> wrote:

>

>"Rod Lincoln" <rlincoln@nospam.kc..rr.com> wrote:

>>

>>Deej, thanks, for the idea. Yes, I have my default ppj set to 48k although

>>I almost always work at 44.1. Right now the thing that seemed to have fixed

>>it is re-installing the sub system, then moving the audio into a fresh  
ppj.

>>The Sub system re-install by itself didn't work, nor did moving audio to

>>fresh ppj's, but doing both seems to work so far. I'm in the middle of

trying  
>>to get a bunch of tracks out so I haven't had time to really get methodical  
>>about it.  
>>  
>>rod  
>  
>Glad you got it sussed Rod. I remember sometimes having to just do a complete  
>uninstall/reinstall of Paris to get things back up and running. I had a pretty  
>extensive folder of notes and tweaks so I could get back to business ASAP.  
>this was "one" reason I found running Paris on Win ME to be my preference.  
>Paris was quicker and easier to uninstall/reinstall using that OS.  
>  
>I've been tempted to revisit Paris. I'd love to experience the improvements  
>that Rob has created for use with Win XP and multiple ADAT modules, multicore  
>processors, etc. I'm still pretty happy wih Cubase 4x here, but getting  
the  
>"big/open" thing going takes a bit of work. I miss the ease with which this  
>can be done and I'd wager that integrating Paris with the new Waves whizbang  
>plugins and EDS FX could get a mixequivalent or better to what I am able  
>to do with the UAD-2 and 4 x UAD-1's, primarily because of the sonic advantages  
>of Paris right out of the chute.....oh well.....enough reminiscing.  
>  
>:)  
>

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [JeffH](#) on Mon, 10 Nov 2008 05:17:53 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Deej wrote:

> "Rod Lincoln" <rlincoln@nospam.kc..rr.com> wrote:  
>  
>>Deej, thanks, for the idea. Yes, I have my default ppj set to 48k although  
>>I almost always work at 44.1. Right now the thing that seemed to have fixed  
>>it is re-installing the sub system, then moving the audio into a fresh ppj.  
>>The Sub system re-install by itself didn't work, nor did moving audio to  
>>fresh ppj's, but doing both seems to work so far. I'm in the middle of trying  
>>to get a bunch of tracks out so I haven't had time to really get methodical  
>>about it.  
>>  
>>rod  
>  
>  
> Glad you got it sussed Rod. I remember sometimes having to just do a complete  
> uninstall/reinstall of Paris to get things back up and running. I had a pretty  
> extensive folder of notes and tweaks so I could get back to business ASAP.

> this was "one" reason I found running Paris on Win ME to be my preference.  
> Paris was quicker and easier to uninstall/reinstall using that OS.  
>  
> I've been tempted to revisit Paris. I'd love to experience the improvements  
> that Rob has created for use with Win XP and multiple ADAT modules, multicore  
> processors, etc. I'm still pretty happy with Cubase 4x here, but getting the  
> "big/open" thing going takes a bit of work. I miss the ease with which this  
> can be done and I'd wager that integrating Paris with the new Waves whizbang  
> plugins and EDS FX could get a mixequivalent or better to what I am able  
> to do with the UAD-2 and 4 x UAD-1's, primarily because of the sonic advantages  
> of Paris right out of the chute.....oh well.....enough reminiscing.

>  
> ;)

>  
You can always take a break and come up Oregon way to help me get my  
eight card rig running again. It's waaay more horsepower than I have  
needed but thought I might run into a use for it someday.

Jeff

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [JeffH](#) on Mon, 10 Nov 2008 05:54:23 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Deej wrote:

> Jeff Hoover <jkhoover@excite.com> wrote:

>  
>>You can always take a break and come up Oregon way to help me get my  
>>eight card rig running again. It's waaay more horsepower than I have  
>>needed but thought I might run into a use for it someday.

>>  
>>Jeff

>  
>  
> I'd love to come up to Oregon. Right now I'm totally buried in work. One  
> thing I would suggest to getting two 13 slot Magma chassis'. I know for sure  
> you can get this bussed properly with two of these if you have a mobo that  
> has a couple of IRQ's that can be configured not to share with anything critical.  
> I'm using a pair of Mqagma's right now and at one point I was running 4 x  
> UAD-1's and a pair of TC POCO's in one of them and 3 x RME PCI cards in the  
> other. If the RME driver would support more than three cards, I would get  
> another RME PCI card as well.

>  
> If I were to go back to Paris, I would probably use four computers with a  
> single EDS card and a single fully loaded MEC per system and sync them up  
> via timecode. It would create some bussing possibilities that I'd like to  
> explore.



>  
> ;)  
>  
>

Like your idea...I was sitting pretty at six cards, but the move to the 13 slot magma hasn't gone well. I might need a taller rack and split the EDS's up between the 13 and the 7 slot. I've only gotten 4 cards working in the 13 slot. It is the newer style interface card.

I still am not sure all of my cables are good so one of these times I'm going to test them all.

Wish your whole sheebang was up here, Amy, Crash, and the horses. Our special needs son had been "given" a horse to care for, but the ranch owner shut down so now he is really our of sorts.

We're working on a plan B but it hasn't materialized yet.

Jeff

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Deej \[5\]](#) on Mon, 10 Nov 2008 07:03:31 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Jeff Hoover <jkhoover@excite.com> wrote:

>>  
>You can always take a break and come up Oregon way to help me get my  
>eight card rig running again. It's waaay more horsepower than I have  
>needed but thought I might run into a use for it someday.  
>  
>Jeff

I'd love to come up to Oregon. Right now I'm totally buried in work. One thing I would suggest to getting two 13 slot Magma chassis'. I know for sure you can get this bussed properly with two of these if you have a mobo that has a couple of IRQ's that can be configured not to share with anything critical. I'm using a pair of Mqagma's right now and at one point I was running 4 x UAD-1's and a pair of TC POCO's in one of them and 3 x RME PCI cards in the other. If the RME driver would support more than three cards, I would get another RME PCI card as well.

If I were to go back to Paris, I would probably use four computers with a single EDS card and a single fully loaded MEC per system and sync them up via timecode. It would create some bussing possibilities that I'd like to explore.

;)

---

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Robert](#) on Mon, 10 Nov 2008 15:24:52 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Deej, I believe you ment Mike instead of Rob, he is definitely our Paris Code Warrior. Welcome back though if you do decide to come back over.

>I'd love to experience the improvements  
> that Rob has created for use with Win XP and multiple ADAT modules,  
> multicore  
> processors, etc.

---

Subject: Re: Weird noises, there, .....then not  
Posted by [Deej \[5\]](#) on Mon, 10 Nov 2008 20:36:51 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

"Rob Arsenault" <mani1147athotmaildotcom> wrote:  
>Deej, I believe you ment Mike instead of Rob, he is definitely our Paris  
  
>Code Warrior. Welcome back though if you do decide to come back over.

Ahhh...right. Mike Audet. I've been wandering in the wilderness too long it seems.

;)

---

Subject: Re: Weird noises, there, .....then not  
Posted by [no](#) on Wed, 12 Nov 2008 14:55:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Ahh!  
The "Big, open thing".  
I hope there is still a place for that in modern music.  
Case in point:  
I've been approached to remix a recent live recording by "The Saints".  
(Anyone remember those Ozzie punksters from the 70's/80's??)  
Welll... This thing has already been mixed by one of the band members.  
(albeit a "rush job", admittedly..done over a weekend).  
His efforts are pretty cool, but suffer that all-too-familiar "smallness" that seems to be flavour of the month, but fatiguing to my ears. It sounds full at low levels, but lacking in bottom end. Crank it up, and it hurts!!. My monitors sound like an ipod, with the source processed by itunes...yuk!

I don't know what was used to mix, but I have already tested the water and Paris is sounding BIGGER!!. (I can crank up the bass or kick, and it doesn't disappear behind the wall of guitar!)  
(The Sex Pistols' Never Mind The Bollocks sounds better, the louder it is....Hmmm.)  
The source is a less-than-stellar split multicore feed (minus rack toms...the files mysteriously disappeared), consisting of 22 tracks.  
The management like what they are hearing. It has DEPTH!!  
Punk Music??....Depth??? Go figure!  
Wish me luck. LOL!!!  
Kim

All I have is a less-than-stellar split multicore feed, recorded into something. (22 tracks.... the rack toms are missing!).

"Deej" <noway@jose.net> wrote:

>

>"Rod Lincoln" <rlincoln@nospam.kc..rr.com> wrote:

>>

>>Deej, thanks, for the idea. Yes, I have my default ppj set to 48k although  
>>I almost always work at 44.1. Right now the thing that seemed to have fixed  
>>it is re-installing the sub system, then moving the audio into a fresh  
ppj.

>>The Sub system re-install by itself didn't work, nor did moving audio to  
>>fresh ppj's, but doing both seems to work so far. I'm in the middle of  
trying

>>to get a bunch of tracks out so I haven't had time to really get methodical  
>>about it.

>>

>>rod

>

>Glad you got it sussed Rod. I remember sometimes having to just do a complete  
>uninstall/reinstall of Paris to get things back up and running. I had a  
pretty

>extensive folder of notes and tweaks so I could get back to business ASAP.

>this was "one" reason I found running Paris on Win ME to be my preference.

>Paris was quicker and easier to uninstall/reinstall using that OS.

>

>I've been tempted to revisit Paris. I'd love to experience the improvements  
>that Rob has created for use with Win XP and multiple ADAT modules, multicore  
>processors, etc. I'm still pretty happy wih Cubase 4x here, but getting  
the

>"big/open" thing going takes a bit of work. I miss the ease with which this  
>can be done and I'd wager that integrating Paris with the new Waves whizbang  
>plugins and EDS FX could get a mixequivalent or better to what I am able  
>to do with the UAD-2 and 4 x UAD-1's, primarily because of the sonic advantages  
>of Paris right out of the chute.....oh well.....enough reminiscing.

>  
>,  
>

