
Subject: Thoughts on Reaper

Posted by [emarenot](#) on Sun, 28 Oct 2007 16:36:05 GMT

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This is a multi-part message in MIME format.

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Content-Type: text/plain;

charset="iso-8859-1"

Content-Transfer-Encoding: 7bit

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I'm pretty happy with my current setup, but I've been thinking about where to go next -- when "next" comes. I'm no coder so I don't "know" sh*t, but, I get the impresson that Reaper is written from the ground up, rather than "new code on top of old code." When my buddy was running Reaper on his P4 he mentioned that it was VERY stable.

Happy Sunday morning to EST'ers, enjoy your coffee...

MR

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Content-Transfer-Encoding: quoted-printable

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-----=_NextPart_000_002E_01C8193D.9464E9C0--

Subject: Re: Thoughts on Reaper
Posted by [emarenot](#) on Mon, 29 Oct 2007 02:27:05 GMT
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This is a multi-part message in MIME format.

-----=_NextPart_000_002D_01C81990.252006A0
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charset="iso-8859-1"
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Hey

I think 2003 is messing with Reaper on the dual core machine. But I was pretty impressed: on his P3 he was getting 9 audio tracks, two midi tracks each with a vsti and ten other FX (comps, eq's.) Man, I'm not up on what Cubase can do, but you can customize the heck out of Reaper. Two features that we're really nifty: you can record different takes all within the same track lane (awesome for comping) and you can import "track templates" from other projects. So, for example, if I've got a drum vsti set up the way I like it, plus all the insert fx I might use, I can just import that parti-cu-lar track template. I might also add that in the six weeks he's been running the thing there's been six updates. Sheesh.

MR

"Mike R." <emarenot@yahoo.com> wrote in message news:47248fe0@linux...
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