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Subject: Latency Checker

Posted by [Ed](#) on Thu, 07 Feb 2008 20:15:03 GMT

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Hey folks... anyone familiar with this program?

[http://www.thesycon.de/deu/latency\\_check.shtml](http://www.thesycon.de/deu/latency_check.shtml)

I recently purchased the Alesis io14 (firewire) that I am gonna try. I need a cheap something, but with at least 4 inputs. I tried to research, but so few reviews... But the firmware/driver updates recommend this proggie... Anyone?

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Subject: Re: Latency Checker

Posted by [Chris Ludwig](#) on Thu, 07 Feb 2008 22:16:30 GMT

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Hi Ed,

Use it all the time for trouble shooting . Its an awesome tool.

It is great for finding what device is causing bus interrupts.

Chris

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> Anyone?

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Chris Ludwig

ADK Pro Audio

(859) 635-5762

[www.adkproaudio.com](http://www.adkproaudio.com)

[chrisl@adkproaudio.com](mailto:chrisl@adkproaudio.com)

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Subject: Re: Latency Checker

Posted by [chuck duffy](#) on Thu, 07 Feb 2008 22:44:25 GMT

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Chuck

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---

Subject: Re: Latency Checker

Posted by [Aaron Allen](#) on Fri, 08 Feb 2008 00:07:12 GMT

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---

Google has a cache but it looks like the page is down.

[http://64.233.167.104/search?q=cache:mv3OetxkIC8J:www.thesycon.de/deu/latency\\_check.shtml+latency\\_check&hl=en&ct=clnk&cd=1&gl=us](http://64.233.167.104/search?q=cache:mv3OetxkIC8J:www.thesycon.de/deu/latency_check.shtml+latency_check&hl=en&ct=clnk&cd=1&gl=us)

AA

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Subject: Re: Latency Checker  
Posted by [Ed](#) on Fri, 08 Feb 2008 19:07:32 GMT  
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Hey Chuck... that is strange. I just clicked on it and the page popped right up. It was real important.. I was just kinda curious if anyone heard or used it. Although I am still a Paris user... I am trying out new things (within reason). I got the Cubase 4 (Studio) and imported some wav's to play with.. I wanted to start learning before my firewire device gets here, because I need to record in Cubase (or something). Anyway, is Cubase 4 stable? I haven't tweaked my notebook (AMD Turion 64, 1.6GB) on XP Pro... but I am just trying to import some wav's from old projects... Sheesh... Cubase crashes more than it is up and running. Just simple things like adding a reverb on one vox track... sometimes it works, sometimes I get the error to send... I hit don't send and it crashes. Anyone else experiencing these kind of issues with Cubase? I am not sure I want to pay \$400 for a program that crashes so much. Any other recommendations?

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Subject: Re: Latency Checker  
Posted by [Ed](#) on Fri, 08 Feb 2008 19:10:40 GMT  
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Chris Ludwig <chrisl@adkproaudio.com> wrote:  
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Subject: Re: Latency Checker  
Posted by [chuck duffy](#) on Fri, 08 Feb 2008 19:26:27 GMT  
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---

Hi Ed,

Cubase doesn't crash on my machine, and I didn't really do anything special to it. I would check the steiny site for the latest updates, as I do know that the 'out of the box' version I had did crash a bit.

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Subject: Re: Latency Checker  
Posted by [Nei](#) on Fri, 08 Feb 2008 23:28:07 GMT  
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If you don't yet have your firewire interface, what are you using for playback? IOW, I wonder if it could be crashing because you don't have an ASIO-compliant soundcard/driver?

I've had Cubase crash or lock up only a few times, but it's only been when I've inserted some new plugin I'm trying that

happens to have poorly-written code, or is a CPU pig to the extent that it puts everything over the top & causes the lockup. I don't believe I've ever had it crash on on a stable rig under any other circumstances (although on my last rig before this one - there were some mobo/chipset issues - it locked up a few times on that one, but then other funky things would happen that didn't occur on my current rig or the one prior to that intermediate one - like losing sync with word clock from time to time, for example, so there was some PC hardware funk goin' on there.)

Neil

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Subject: Re: Latency Checker

Posted by [Ed](#) on Mon, 11 Feb 2008 15:17:54 GMT

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---

Hey Neil,

Yeah, I don't have the firewire device yet (suppose to arrive today), but I just installed Cubase on my notebook (AMD Turion 64bit) and imported some wav's from my Paris... just wanted to play a little... to get a feel for Cubase. Well, I first ran into issues with converting from the Paris 24 bit. I normally use CoolEdit (older version). Of course, it brings Paris 24 bit files in as 32 bit. I am not sure why, but it does. But when I pulled up a converted 24 bit from Cubase, Cooledit started doing 24 bit. Don't ask.. cause I am clueless. However, I got my wav files finally converted to 24 bit properly and Cubase recognized them. It didn't like 32 bit files.

So I brought them into a new project. I had to do one wav at a time because Cubase would sometimes crash after I imported a new one. Not everytime. So I had to import it, save it, play it, close it, open it, re-play it... and hopefully didn't crash again. There were about 9 wav files for this one song I was playing with and it took hours to just get the wav files in and levels adjusted. Since I am not recording yet, ASIO isn't an option... and playback were just through the speakers... Oh, it crashed almost everytime on certain plugins.

Anyway, I don't have my notebook tweaked for audio yet, so perhaps that is some of the cause... but from my little experiment... I have real concerns for Cubase stability. I'll keep playing... and get it tweaked... maybe I'll have better luck. i was just wondering if others had Cubase Studio 4.0 issues...

"Neil" <OIUOI@OIU.com> wrote:

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Subject: Re: Latency Checker  
Posted by [Ed](#) on Mon, 11 Feb 2008 15:26:41 GMT  
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Hey Chuck... are you saying your box version crashed, but then you downloaded the updates and it stopped crashing? Weird.

I am trying the downloaded trial version. I would assume that it is the most stable one. But not on my machine. The Cubase LE comes with this Firewire device... I hope it is more stable than what I experienced with the trial version I downloaded.

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Subject: Re: Latency Checker  
Posted by [Neil](#) on Mon, 11 Feb 2008 15:36:56 GMT  
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I can't speak for 4.0, as I'm still on v3, but I know very few instances of people here complaining about Cubase being unstable - you can probably move forward with confidence. There was one version (beta) of the RME HDSP driver that both Deej & I had some issues with - that caused some aberrations with Cubase, but they cleared up with the driver rewrite/final version of it.

Let's put it this way... JohnB RAVES about Cubase & how stable it is - and he doesn't rave about ANYTHING.

:D

BTW, just curious - you're not running WinVista on your notebook, are you?

Neil

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Subject: Re: Latency Checker  
Posted by [chuck duffy](#) on Mon, 11 Feb 2008 18:11:44 GMT  
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"Ed" <askme@email.com> wrote:

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>Hey Chuck... are you saying your box version crashed, but then you downloaded  
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yep, I did initially have a bunch of crashes and weird stuff with MIDI, but when I installed the updated app, and updated drivers for my MIA soundcard everything started gelling up right.

Chuck

---

---

Subject: Re: Latency Checker  
Posted by [Ed](#) on Mon, 11 Feb 2008 20:50:17 GMT  
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No sir. I am still on XP...

We just bought a new laptop for the wife tho. We went with the Acer 5920 from WalMart. Awesome notebook.. but it comes with Vista. You almost can't find a new one without it. What pickles me is that XP is still out there being sold at original price in Best Buy and the other stores. Some places have marked it down a little... Folks in Best Buy claim Microslop will stop support of XP soon... I told the lil youngin geek... I am not sure microsoft is gonna force it on us this time. First, there are way too many issues with drivers that it is almost worthless! And just watching my wife play with it... it looks like it's got the resources constantly doing something, and the operator doing nothing.

I just received my Alesis io14 via UPS, but I have to wait until I get home from work to play! lol. Hopefully everything works out. I just need a simple firewire recording interface with 4 channels. It comes with Cubase LE, so I'll try that and stay away from the trial download. That is what I was playing with that was crashing so much...

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>>ask.. cause I am clueless. However, I got my wav files finally converted  
>>to 24 bit properly and Cubase recognized them. It didn't like 32 bit files.  
>> So I brought them into a new project. I had to do one wav at a time because  
>>Cubase would sometimes crash after I imported a new one. Not everytime.  
>  
>>So I had to import it, save it, play it, close it, open it, re-play it...  
>>and hopefully didn't crash again. There were about 9 wav files for this  
>>one song I was playing with and it took hours to just get the wav files  
>in  
>>and levels adjusted. Since I am not recording yet, ASIO isn't an option...  
>>and playback were just through the speakers... Oh, it crashed almost everytime  
>>on certain plugins.

>>  
>>Anyway, I don't have my notebook tweaked for audio yet, so perhaps that  
>is  
>>some of the cause... but from my little experiment... I have real concerns  
>>for Cubase stability. I'll keep playing... and get it tweaked... maybe  
>I'll  
>>have better luck. i was just wondering if others had Cubase Studio 4.0  
>issues...  
>>  
>>  
>>"Neil" <OIUOI@OIU.com> wrote:  
>>>  
>>>If you don't yet have your firewire interface, what are you  
>>>using for playback? IOW, I wonder if it could be crashing  
>>>because you don't have an ASIO-compliant soundcard/driver?  
>>>  
>>>I've had Cubase crash or lock up only a few times, but it's  
>>>only been when I've inserted some new plugin I'm trying that  
>>>happens to have poorly-written code, or is a CPU pig to the  
>>>extent that it puts everything over the top & causes the lockup.  
>>>I don't beleive I've ever had it crash on on a stable rig under  
>>>any other circumstances (although on my last rig before this  
>>>one - there were some mobo/chipset issues - it locked up a few  
>>>times on that one, but then other funky things would  
>>>happen that didn't occur on my current rig or the one prior to  
>>>that imtermediate one - like losing sync with word clock from  
>>>time to time, for example, so there was some PC hardware funk  
>>>goin' on there.)  
>>>  
>>>Neil  
>>>  
>>>"Ed" <askme@email.com> wrote:  
>>>>  
>>>>Thanks Chris! I am gonna play with it once I get my firewire device  
hooked  
>>>>up. I was curious if others were using it and how reliable. Sounds  
like  
>>>>it is worth trying.  
>>>>  
>>>>Chris Ludwig <chrisl@adkproaudio.com> wrote:  
>>>>>Hi Ed,  
>>>>>Use it all the time for trouble shooting . Its an awesome tool.  
>>>>>  
>>>>>It is great for finding what device is causing bus interrupts.  
>>>>>  
>>>>>Chris  
>>>>>  
>>>>>  
>>>>>



>>>>Ed wrote:  
>>>>> Hey folks... anyone familiar with this program?  
>>>>>  
>>>>> http://www.thesycon.de/deu/latency\_check.shtml  
>>>>>  
>>>>> I recently purchased the Alesis io14 (firewire) that I am gonna try.  
>>>  
>>>>I need  
>>>>> a cheap something, but with at least 4 inputs. I tried to research,  
>>>but  
>>>>> so few reviews... But the firmware/driver updates recommend this  
proggie...  
>>>>> Anyone?  
>>>>>  
>>>>>  
>>>>>--  
>>>>>Chris Ludwig  
>>>>>  
>>>>>ADK Pro Audio  
>>>>>(859) 635-5762  
>>>>>www.adkproaudio.com  
>>>>>chrisl@adkproaudio.com  
>>>>  
>>>  
>>  
>

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Subject: Re: Latency Checker  
Posted by [Ed](#) on Tue, 12 Feb 2008 12:44:02 GMT  
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Hmmmm.. I am wondering now if maybe my issue(s) with Cubase crashing is related to midi and it's settings. I don't do midi and know absolutely nothing about it. In my Paris, I always turned it off within the cfg file.

Is there an easy way to turn midi completely off in Cubase? I see midi settings in the devices/settings area, but I see no where to actually turn it off. Or do you normally turn that off on the device control panel. I'll have to look at that when I get home from work; it might be in there.

"chuck duffy" <c@c.com> wrote:

>

>"Ed" <askme@email.com> wrote:

>>

>>Hey Chuck... are you saying your box version crashed, but then you downloaded  
>>the updates and it stopped crashing? Weird.

>

>yep, I did initially have a bunch of crashes and weird stuff with MIDI,  
but  
>when I installed the updated app, and updated drivers for my MIA soundcard  
>everything started gelling up right.  
>  
>Chuck

---