
Subject: OSX Leopard
Posted by [excelav](#) on Mon, 07 Aug 2006 22:46:33 GMT
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Leopard looks cool, check it out. Time Machine is like Rewind for Mac O/S 8. This is also like XP.

<http://www.apple.com/macosx/leopard/>

James

Subject: Re: OSX Leopard, and WWDC
Posted by [excelav](#) on Tue, 08 Aug 2006 01:05:09 GMT
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If you have the time and the patience, check out the WWDC KeyNote speech. I say patience because the servers are over loaded today, and the video breaks up at times. However, it will give you a good idea of what is going on, and you'll be more informed about Apple, what they have to offer, and where their going.

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Subject: Re: OSX Leopard, and WWDC
Posted by [LaMont](#) on Tue, 08 Aug 2006 21:36:53 GMT
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With Samplitude 9, Asio 3/4 right around the corner, Sonar is till doing it's thing and and Digi doing Midi very cool these days, how does Logic & Dp fair in the DAW wars these days, since both are Proprietary and Platform

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Subject: Re: OSX Leopard, and WWDC

Posted by [Tony Benson](#) on Tue, 08 Aug 2006 22:22:43 GMT

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No one "needs" a Mac (or few do anyway). No one "needs" a Bugatti Veyron 16.4 either, but they're beautiful, fast, and expensive and I "want" one. For us Mac users, the new machines are pretty damn beautiful too.

http://en.wikipedia.org/wiki/Bugatti_Veyron

Tony

"LaMont" <jjdpro@ameritech.net> wrote in message news:44d903f5\$1@linux...

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As far as proprietary, I find it funny that you say that. In 1993-94, there was no audio or MIDI software for the PC! Cakewalk was just starting to show up around 94-95. Back in those days, it was Apple/Mac, Atari and Amega.

Well it was the Mac that survived, and the majority of the audio software was on the Mac. Apple was in the Audio software game long before the PC. For years Apple has led the way and the PC followed. Now they are on par.

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Subject: Re: OSX Leopard, and WWDC
Posted by [Dedric Terry](#) on Wed, 09 Aug 2006 03:27:05 GMT
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3 - There is without a doubt more music software for the PC than Mac now. I started my PC sequencing days with Cakewalk on Win 3.1 years ago (actually I had a DOS notation app on a dual floppy AT&T PC running DOS before that). I knew Logic/Mac guys, and that was the only option on that side too (Atari and Amiga notwithstanding). Now however, I would find it hard to say the Mac is on par with the PC in terms of options for audio apps. There are some quite significant PC-only apps that really make the Mac look limited - Sequoia/Samplitude, Sonar, Audition, Vegas/DVDA (better workflow and faster than FCP and Premiere - I've used all three), Live, etc.

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Just software? And so is OSX. \$2500 is a lot to pay just to run an OS that has a dashboard, widgets and a Star Trek looking "undo"!! LOL ;-)

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for one app in the market, including ProTools (limited midi, no score, addon OMF, etc). At \$3500 list, Sequoia is also in a different league/market - editing and mastering options are in the top of it's class (thought it's been a while since I used a Sadie or Sonic system). Like Lamont said, Sam/Seq 9 will be pretty sweet - I'm curious to see what full dual core support does for it, considering Sequoia runs at about 30-50% higher efficiency at low latency than Nuendo, even without dual core support.

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Regards,
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On 8/8/06 5:08 PM, in article 44d9195e\$1@linux, "James McCloskey" <excelsm@hotmail.com> wrote:

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Subject: Re: OSX Leopard, and WWDC

Posted by [Tony Benson](#) on Wed, 09 Aug 2006 04:03:47 GMT

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You're right Dedic. Today there is much more music software for the PC than the Mac, but . . . James is also right that back in the day, Apple (among others) lead the way. I was running Passport's Master Tracks on an Apple IIe in what, 1985(?). Motu / Performer were also very early with actual computer audio and Pro Tools was Mac only for a very long time. Again, I'm not trying to defend or put words in James' mouth, but I think he meant now that Apple is using Intel chips, Mac's are now back on par with the speed of PC's. I could be wrong though. I mean I am a Mac user after all! ;>)

Tony

On 8/8/06 10:27 PM, in article C0FEB229.226B%dterry@keyofd.net, "Dedic Terry" <dterry@keyofd.net> wrote:

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Posted by [TCB](#) on Wed, 09 Aug 2006 14:09:36 GMT
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No real audio apps for GNU/linux, though there is a perl module for manipulating MIDI. No, really, there is. EVERYTHING else software wise is better over here, though, from text editors to open office to mysql to IDEs and so on. Now if there were just a version of Live I'd be all set.

And with Debian now moving a blistering one major release per four years you can even feel like you're updating often ;-)

TCB

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Posted by [excelav](#) on Wed, 09 Aug 2006 14:42:31 GMT
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>And with Debian now moving a blistering one major release per four years
>you can even feel like you're updating often ;-)
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So why don't you write an audio app. for UNIX? Or get them to port Live,
if it will run on OSX/UNIX???

Just a thought

James

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>Dedric Terry <dterry@keyofd.net> wrote:
>>Hey James:
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>>performance, upgrades, config, etc (Dell, Sony, HP, Toshiba, Newegg/build
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>>> Well it was the Mac that survived, and the majority of the audio software >>> was on the Mac. Apple was in the Audio software game long before the >PC.

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>>> You say proprietary, well isn't Sonar, and Samplitude 9 proprietary?

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>>> are only available on one platform, the PC, right? I think, you think,

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>>> are main stream and anything Mac only is Proprietary. Apple Machines

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You

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>>> on the PC version, so Apple had to make their move. I think it sucks

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>>> "LaMont" <jjdpro@ameritech.net> wrote:

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Subject: Re: OSX Leopard, and WWDC
Posted by [LaMont](#) on Wed, 09 Aug 2006 15:42:25 GMT
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Great Points James!! You are right, I like others have branded the PC as "Main-Stream"
:) My bad..
Take care,
LaMont

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>learning a Mac. I know that you like I, use both platforms. All I can
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Posted by [TCB](#) on Wed, 09 Aug 2006 18:20:14 GMT
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I can write code, but not THAT kind of code. Believe me I wish I could. There
are some audio apps for GNU/linux, even some very good ones. Probably the
flagship is called Ardour

<http://ardour.org/>

and it's capabilities for a free software tool are quite good. I'm mostly a systems/network programmer so my main 'contribution' to my favorite free software projects is documentation because I've written so much.

Someday I expect we'll see great free software audio apps, but it can't get done what I need to get done quite yet. Still, before v2 of OpenOffice came out the same thing could be said about spreadsheet applications.

TCB

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