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Subject: Waves plug-ins pops fix  
Posted by [RZ](#) on Fri, 03 Aug 2007 01:49:25 GMT  
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Hi guys,  
It's been a while since I've stopped by, things have been busy.

I think I have finally licked a nagging problem with my DX plug-ins being marginally functional since upgrading my computer 2 years ago. Every time a track started with a plug-in loaded it produced a nasty DC spike, and 2 plug-ins on one track would cause distortion. To add to the problem the Waves VST plug-ins would never allow Paris to boot.

Thinking I'm the only one that's ever had this problem, I've been using inconvenient workarounds, and starting to think this may be the end of the road for me and Paris. I was talking with DJ about 6 months ago and he suggested some kind of wrapper and said he would email it to me when he got the chance. I've been checking my email everyday and starting to think he may have forgotten.

Anyway, today a client left me waiting for yet to be delivered files, and I needed to do something productive, so I started looking online for DX-VST wrappers and came across a Steinberg blog with a fix for using DX plug-ins with Cubase 4, which has abandoned DX. They recommended a free device from VB audio called the FFX-4.

After a quick and painless installation of the FFX-4, I then disabled my DX plug-ins in Paris, and moved the FFX-4 .dll file to the Paris VST folder. So far this thing works great, not only has it solved all the plug-in audio problems, but it allows me to keep all the plug-in windows open, which I don't remember being able to do before. Next I'm going to do some latency testing.

Hey DJ, if you are reading this, you can check the "send Richard the VST wrapper" item off your to-do list, I don't need it anymore, but thanks for pointing me in the right direction.

Richard Zeier

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Subject: Re: Waves plug-ins pops fix  
Posted by [David L](#) on Fri, 03 Aug 2007 12:58:57 GMT  
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That's a nice fix. I remember having to insert sections of silence at the beginning of all my tracks that had DX plugs in order to eliminate the pops. Thanks for the post.

David L

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Subject: Re: Waves plug-ins pops fix  
Posted by [neil\[1\]](#) on Fri, 03 Aug 2007 13:19:03 GMT  
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Yep, same with me - except in my case it wsn't all DX plugs it was just a couple of the Waves ones.

Insert silence & automate mutes so that the "pop" would occur before the actual music part came in & would be where the muted part was.

Neil

"David L" <david@revealaudio.com> wrote:  
>That's a nice fix. I remember having to insert sections of silence at the  
>beginning of all my tracks that had DX plugs in order to eliminate the pops.  
>Thanks for the post.  
>  
>David L

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