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Subject: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [kerryg](#) on Tue, 23 Jun 2009 04:09:35 GMT

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Hi gang. Paris skin gurus Mike Yanoska and Jim Drago are the absolute bomb when it comes to tweaking the graphic "look" of PARIS. Mike's newest offering is just great - a newly posted "Neve" skin for PARIS that features characteristic blue gray panels, and aluminum as well as classic red and blue knob caps.

Check Mike and Jim's skins out on the Wiki, and remember, play safe - always duplicate your app first and work on the renamed copy!

- K

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [dnafe](#) on Tue, 23 Jun 2009 12:51:03 GMT

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nice!

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [Ted Gerber](#) on Tue, 23 Jun 2009 23:57:13 GMT

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Should know this, but I don't:

Can I use these skin thingys on a Mac - OS 9.2.2?

TG

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [kerryg](#) on Wed, 24 Jun 2009 00:09:32 GMT

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Heya Ted - I've heard folks say "no", but I'm a bit at a loss as to why; I would have thought they would have gone into the app pretty easily with ResEdit.

I wish I had a copy of the Mac OSX PARIS app, I'd give it a try.

- k

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [Ted Gerber](#) on Wed, 24 Jun 2009 11:37:21 GMT

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Mac OS \_X\_ Paris app??

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [kerryg](#) on Wed, 24 Jun 2009 15:16:00 GMT

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D'oh - OS9.

OK, yeah - I wish I had an OSX one too!

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [Micha](#) on Wed, 24 Jun 2009 19:33:57 GMT

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that new skin is goooood! it really makes PARIS the best looking daw!

I'd immediately install it, if it would work with os9... kerry, do you want the os9 PARIS app in a zip file to do some experiments?

-is there a res-edit software for os9?

micha

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [kerryg](#) on Wed, 24 Jun 2009 20:57:56 GMT

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Quote:-is there a res-edit software for os9?

ResEdit is a good tool for Mac OS9 resource editing (there's a download link for it at the bottom of the article). It's pretty likely folks have tried to use ResEdit to accomplish this before and ran into some sort of "gotcha" that kept it from succeeding. Still, nothing wrong with trying stuff out, is there? As long as you work on a copy of the app, it's not like we can break anything important.

And I don't think voiding our warranty is an issue

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [mattcelt](#) on Wed, 08 Jul 2009 19:04:50 GMT

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I tried skinning the OS9 version (with ResEdit) a while ago using the instructions for the Windows executable, and it didn't work - I think mostly because the offsets are different. Someone with more knowledge of OS9's executable structure than I could probably figure it out, though...

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Subject: Re: New PARIS skin added: "Neve" by Mike Yanoska!

Posted by [kerryg](#) on Thu, 09 Jul 2009 16:53:25 GMT

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mattcelt wrote on Wed, 08 July 2009 12:04Someone with more knowledge of OS9's executable structure than I could probably figure it out, though...

I gave it a shot using tools on OSX too (since I was asked previously, just for clarity I'm talking about trying to skin the \*OS9\* app on a computer running OSX). No luck. Folks with active knowledge of OS9 coding are getting rarer, so if anyone wants to take this on...

What we \*really\* need to aid re-skinning PARIS is a simple app that opens the exe, swaps out the image resources by name, and prompts a "save as". That would allow us to package the skins for easy swapping.

Jim and Mike have done the graphic work; if someone gets inspired to take on the coding side, much of what's needed may already be available on sourceforge.net.

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