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Subject: Surface...

Posted by [DC](#) on Wed, 30 May 2007 15:48:22 GMT

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<http://today.msnbc.msn.com/id/18928656>

SSC would LOVE this sh\*t. Think there are audio applications?

Oh yeah...

DC

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Subject: Re: Surface...

Posted by [Neil](#) on Wed, 30 May 2007 15:55:33 GMT

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"DC" <[dc@spammersinRedmond.com](mailto:dc@spammersinRedmond.com)> wrote:

>

><http://today.msnbc.msn.com/id/18928656>

>

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>

>Oh yeah...

Oh great - just what the world needs... another Theremin.

:)

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Subject: Re: Surface...

Posted by [dc\[3\]](#) on Wed, 30 May 2007 16:56:40 GMT

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Imagine, you sit back in a big chair, the screen descends from the ceiling, no mouse, no KB.

You bring up a sound, you EQ it with a wave of the hand and squeeze it with another...

Big time audio applications for this.

DC

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Subject: Re: Surface...

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Posted by [Jamie K](#) on Wed, 30 May 2007 17:09:41 GMT

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Other multi-touch projects already in progress:

<http://www.jazzmutant.com/>

<http://www.ted.com/index.php/talks/view/id/65>

<http://cs.nyu.edu/~jhan/ftirsense/>

<http://www.apple.com/iphone/technology/>

Cheers,

-Jamie

[www.JamieKrutz.com](http://www.JamieKrutz.com)

Neil wrote:

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>>

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>

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>

> :)

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Subject: Re: Surface...

Posted by [Dedric Terry](#) on Wed, 30 May 2007 17:35:13 GMT

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Have you seen a price on JazzMutant? I'm thinking Lemur was \$6k+ (but could be wrong), so I'm guessing \$5-10k.

Actually, in place of a control surface (if it fully suffices for one) it could be a viable alternative to an ID or Euphonix MC, though I'm still jonesin' for an MC.... :-)

One day we'll be using these things for mixing and people will wonder what the heck

one did with a hardware console that couldn't change views, layouts, screens, or customize faders, throw length, etc. ;-)

"Jamie K" <[Meta@Dimensional.com](mailto:Meta@Dimensional.com)> wrote in message [news:465db128@linux...](mailto:news:465db128@linux...)

>

> Other multi-touch projects already in progress:  
>  
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> <http://www.ted.com/index.php/talks/view/id/65>  
> <http://cs.nyu.edu/~jhan/ftirsense/>  
> <http://www.apple.com/iphone/technology/>  
>  
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> -Jamie  
> [www.JamieKrutz.com](http://www.JamieKrutz.com)  
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>>  
>> :)

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Subject: Re: Surface...  
Posted by [Jamie K](#) on Wed, 30 May 2007 18:03:25 GMT  
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I don't know the prices but they should come down over time.

I'm currently comfortable mixing using a mouse, with no control surface needed. I can be very precise that way, and Logic is already configurable to group and show channels onscreen as I like. So I vacillate on whether a control surface would be a worthwhile improvement.

The MC looks interesting, if you get one I'll have to come check it out.

Multi-touch interface ideas are flashy and intriguing. Maybe even moreso for graphics work than audio. The demos look like fun!

Cheers,  
-Jamie  
[www.JamieKrutz.com](http://www.JamieKrutz.com)

Dedric Terry wrote:

> Have you seen a price on JazzMutant? I'm thinking Lemur was \$6k+ (but could  
> be wrong), so I'm guessing \$5-10k.  
>  
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>> <http://www.ted.com/index.php/talks/view/id/65>  
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>>> :)  
>  
>

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Subject: Re: Surface...

Posted by [TCB](#) on Wed, 30 May 2007 18:24:49 GMT

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lives. People will start to see that this world of information and entertainment is going to be far more accessible."

I dunno, I've spent a fair bit of my life practicing how to use bash and Emacs. Not sure if I need to be able to push around stuff with my fingers to use a computer.

Also, this is yet another attempt to make a computer act unlike a computer. It's not going to make mistakes, need updates, recognize things incorrectly, and so on. Maybe this is Microsoft's Newton?

TCB

"DC" <dc@spammersinRedmond.com> wrote:

>  
><http://today.msnbc.msn.com/id/18928656>  
>  
>SSC would LOVE this sh\*t. Think there are audio applications?  
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>Oh yeah...  
>  
>DC  
>

---

Subject: Re: Surface...

Posted by [dc\[3\]](#) on Wed, 30 May 2007 19:44:37 GMT

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Read this:

[http://www.fastcompany.com/magazine/112/open\\_features-cantto uchthis.html](http://www.fastcompany.com/magazine/112/open_features-cantto uchthis.html)

Do watch the video...

DC

---

Subject: Re: Surface...

Posted by [Deej \[4\]](#) on Wed, 30 May 2007 20:16:05 GMT

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I'm sure they stole this from Apple.

;o)

"DC" <dc@spammersinRedmond.com> wrote in message news:465d9cc6\$1@linux...  
>  
> http://today.msnbc.msn.com/id/18928656  
>  
> SSC would LOVE this sh\*t. Think there are audio applications?  
>  
> Oh yeah...  
>  
> DC  
>

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Subject: Re: Surface...  
Posted by [DC](#) on Wed, 30 May 2007 20:25:13 GMT  
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What do you want to bet they stole it from Jeff Han?

DC

"DJ" <www.aarrrrggghhh!!!.com> wrote:  
>I'm sure they stole this from Apple.  
>  
>;o)  
>  
>"DC" <dc@spammersinRedmond.com> wrote in message news:465d9cc6\$1@linux...  
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>> Oh yeah...  
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>> DC  
>>  
>  
>

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Subject: Re: Surface...  
Posted by [xpam\\_mark](#) on Thu, 31 May 2007 05:38:26 GMT  
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I'm thinking that's gonna be like flying a kite all day... tired arms at those dimensions.

Dubya

"DC" <dc@spammersinhell.com> wrote in message news:465dacc8@linux...

>

> Imagine, you sit back in a big chair, the screen descends from the

> ceiling,

> no mouse, no KB.

>

> You bring up a sound, you EQ it with a wave of the hand and squeeze

> it with another...

>

> Big time audio applications for this.

>

> DC

>

---

Subject: Re: Surface...

Posted by [TCB](#) on Thu, 31 May 2007 14:31:28 GMT

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I'm a professional geek, I saw the youtube stuff a while ago. Really cool tech, I agree, I just don't see it having a wide enough appeal to go very far.

TCB

"DC" <dc@spammersinhell.com> wrote:

>

>Read this:

>

> [http://www.fastcompany.com/magazine/112/open\\_features-cantto\\_uchthis.html](http://www.fastcompany.com/magazine/112/open_features-cantto_uchthis.html)

>

>Do watch the video...

>

>DC

>

---

Subject: Re: Surface...

Posted by [xpam\\_mark](#) on Thu, 31 May 2007 15:51:31 GMT

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Same here. Exactly. The geometry required to make this useful is larger than to which I am willing to be "limited" if I may use that word in a lower limit (think mimum speed limit) sorta way.

Dubya

"TCB" <nobody@ishere.com> wrote in message news:465edc40\$1@linux...

>  
> I'm a professional geek, I saw the youtube stuff a while ago. Really cool  
> tech, I agree, I just don't see it having a wide enough appeal to go very  
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>  
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>>Do watch the video...  
>>  
>>DC  
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>

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Subject: Re: Surface...

Posted by [dc\[3\]](#) on Thu, 31 May 2007 17:28:55 GMT

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Seems to me, because of the sophistication of the potential audio application using the thing, that it could provide something to the highend studio that the home DAW people cannot compete with, nor afford.

DC

"TCB" <nobody@ishere.com> wrote:

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>>Do watch the video...  
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>>DC  
>>  
>

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Subject: Re: Surface...  
Posted by [TCB](#) on Thu, 31 May 2007 17:58:06 GMT  
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But the high end places already have things the smaller studios don't, like SSL/Neve desks, big fancy monitors, vintage mics and instruments, hot secretaries, coke dealers on speed dial, and so forth. But they're still getting their clocks cleaned.

I'm wrong a lot, I thought the Colts were nuts for passing on Ryan Leaf (no, really, I did), but I wouldn't bet a dime on the Surface getting traction in the market.

TCB

"DC" <[dc@spammersinhell.com](mailto:dc@spammersinhell.com)> wrote:

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>>>DC  
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>>  
>

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Subject: Re: Surface...  
Posted by [Aaron Allen](#) on Thu, 31 May 2007 18:00:37 GMT  
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I would. As a security guy, the applications I see for this thing are wild. Casino's have lottsa money and like toys that allow quick and accurate access to visual information. Both visual and proximity information. Imagine one web page to control all entries, cameras, motion detectors and audio groups as well as routing what video to what viewing device. That web tech already exists as an overlay, but with 'this' thing on top of it the possibilities for speed and accuracy go way up.

Will it dominate? Not unless the price gets real reasonable. Consumers are cheap.

AA

"TCB" <nobody@ishere.com> wrote in message news:465f0cae\$1@linux...

>  
> But the high end places already have things the smaller studios don't,  
> like  
> SSL/Neve desks, big fancy monitors, vintage mics and instruments, hot  
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> coke dealers on speed dial, and so forth. But they're still getting their  
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>>>>DC  
>>>>  
>>>  
>>  
>

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Subject: Re: Surface...  
Posted by [dc\[3\]](#) on Thu, 31 May 2007 20:52:51 GMT  
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---

A-ha, but none of those things represents "the future" does it?

<grin>

Wouldn't be the first time the pros have made a living from  
industry hype...

DC

"TCB" <nobody@ishere.com> wrote:

>

>But the high end places already have things the smaller studios don't, like  
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>coke dealers on speed dial, and so forth. But they're still getting their  
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