Subject: Ok..got the Cubase 4 routing FU sussed.
Posted by DJ on Mon, 16 Jul 2007 00:09:45 GMT

As I suspected, if you create your external FX devices with the I/O relative
to the same order it shows up in in the respective I/O bussing windows, then
as you disable these inputs and outputs after using them for tracking they
will become available by default in the proper order in the FX routing
window and will "recall" in the proper order......at least so far. It really
makes sense.......sorta', kinda'.....in a half assed sloppythinking kinda'
way. No wonder I was able to figure it out.

This *feature* reminds me of the little icon in the VST instruments applet
to the right of the name of the VST instrument that will allow you to show
one or more channels of a multitimbral instrument in the mixer
window....which isn't mentioned anywhere in the manual. I found reference to
it in an article in SOS.

It's like a perverse sort of treasure hunt.

Neil's suggestion to do a hardware "reset" did fix the issue I was having
with levels not recalling upon opening a project. How ****'in wierd is that?

;oP

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by DJ on Mon, 16 Jul 2007 01:05:03 GMT

Hmmm....................this seems to have done the trick. There is also
something else to add...............I think...........and this is wierd, but
the system is seeming to be a bit more zippy and responsive. It's one of
those things you notice when you haven't noticed that there is a problem and
then it gets solved and the system behaves differently. The first indicator
was that the project opened faster after I had removed all of the old I/'O
settings and instantiated the new ones, then relaunched the project. I
checked the VST meter and it looks to be (maybe 5 - 10%) lower on resource
usage than it was before. Maybe this is just my imagination, but the system
seems happier when the I/O is utilized in it's "natural" order, they way the
drivers order the hardware I/O. I know, I know....... this is really too
strange to believe.

;o}

"DJ" <animix _ at _ animas _ dot _ net> wrote in message
news:469ab8a9@linux...
> As I suspected, if you create your external FX devices with the I/O

> relative to the same order it shows up in in the respective I/O bussing
> windows, then as you disable these inputs and outputs after using them for
> tracking they will become available by default in the proper order in the
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> that?
>
> ;oP
>
>
>
>

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by Bill L on Mon, 16 Jul 2007 11:23:49 GMT
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I certainly agree, the manual leaves something to be desired. Glad you
found the Why.

DJ wrote:
> As I suspected, if you create your external FX devices with the I/O relative
> to the same order it shows up in in the respective I/O bussing windows, then
> as you disable these inputs and outputs after using them for tracking they
> will become available by default in the proper order in the FX routing
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> Neil's suggestion to do a hardware "reset" did fix the issue I was having
> with levels not recalling upon opening a project. How ****'in wierd is that?
>
> ;oP
>
>
>
>

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by Chris Ludwig on Mon, 16 Jul 2007 21:22:58 GMT
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HI DJ,
DJ wrote:
> As I suspected, if you create your external FX devices with the I/O relative
> to the same order it shows up in in the respective I/O bussing windows, then
> as you disable these inputs and outputs after using them for tracking they
> will become available by default in the proper order in the FX routing
> window and will "recall" in the proper order......at least so far. It really
> makes sense.......sorta', kinda'.....in a half assed sloppythinking kinda'
> way. No wonder I was able to figure it out.

I'm pretty sure you are the only person using the external effects this
extensively. :)
Most people don't know it exists even sense it isn't covered very well
in the manual.
Cubase does have lots little hidden features that can in some setups be
buggy. I think mainly because it is very hard to have some features
throughly tested sense so few users every come across or need the feature.

I really think you should push to get on Steinberg's beta testing list.
I think you will be a great person to have sort this esoteric stuff out.

>
> This *feature* reminds me of the little icon in the VST instruments applet
> to the right of the name of the VST instrument that will allow you to show
> one or more channels of a multitimbral instrument in the mixer
> window....which isn't mentioned anywhere in the manual. I found reference to
> it in an article in SOS.

I don't think there is anyone who can write a manual that can cover all
the stuff in Cubase well. Let along how to properly use some of the stuff.

>

> It's like a perverse sort of treasure hunt.
>
> Neil's suggestion to do a hardware "reset" did fix the issue I was having
> with levels not recalling upon opening a project. How ****'in wierd is that?
>
> ;oP
>
>
>
>

Chris

--
Chris Ludwig

ADK Pro Audio
(859) 635-5762
www.adkproaudio.com
chrisl@adkproaudio.com

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by DJ on Tue, 17 Jul 2007 00:25:22 GMT

"Chris Ludwig" <chrisl@adkproaudio.com> wrote in message
news:469be2dc@linux...
> HI DJ,
> DJ wrote:
>> As I suspected, if you create your external FX devices with the I/O
>> relative to the same order it shows up in in the respective I/O bussing
>> windows, then as you disable these inputs and outputs after using them
>> for tracking they will become available by default in the proper order in
>> the FX routing window and will "recall" in the proper order......at least
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>> sloppythinking kinda' way. No wonder I was able to figure it out.
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> Most people don't know it exists even sense it isn't covered very well in
> the manual.
> Cubase does have lots little hidden features that can in some setups be
> buggy. I think mainly because it is very hard to have some features
> throughly tested sense so few users every come across or need the feature.
>
> I really think you should push to get on Steinberg's beta testing list. I
> think you will be a great person to have sort this esoteric stuff out.

>

Last night, about an hour before the end of my mix session, the entire righthand stereo field of my DAW just went away. I toggled a few external FX on and off and after about a minute and a half, it came back. there were also periods yesterday when the relative levels started to get wanky for no reason. Exiting the program and rebooting the computer fixed it. I'm not sure how valid a beta tester I would be. I'm running a CPU that isn't approved for the mobo and 7 x PCI cards in two Magma chassis' with 52 analog I/O. I am going to do some more experimentation with the master/slave configuration and instead of systemlink, just slave my "slave" DAW running an HDSP 9652 to one of the 9652's in the master DAW. Systemlink is just a PITA because it has to be reset every time. Slaving to ADAT sync from the master DAW should be much less of a hassle (famous last words)

>>
>> This *feature* reminds me of the little icon in the VST instruments
>> applet to the right of the name of the VST instrument that will allow you
>> to show one or more channels of a multitimbral instrument in the mixer
>> window....which isn't mentioned anywhere in the manual. I found reference
>> to it in an article in SOS.
>
> I don't think there is anyone who can write a manual that can cover all
> the stuff in Cubase well. Let along how to properly use some of the stuff.

They need to hire Thad..........hell......."I" need to hire Thad.

;o)

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by DJ on Tue, 17 Jul 2007 00:44:44 GMT
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"Neil" <OIUOIU@OIU.com> wrote in message news:469c111c$1@linux...
>
> "DJ" <animix _ at _ animas _ dot _ net> wrote:
>
>>I'm running a CPU that isn't approved for the mobo and 7 x PCI
>>cards in two Magma chassis' with 52 analog I/O.
>
> And yet you're blaming Cubase4 for your problems?   LOL!
>
> :D

There is no real reason that it shouldn't work. The CPU hums along just fine at 2600MHz per core instead of 2400MHz per core that I would get with the AMD 64 4800 x 2 CPU. I need that extra 400MHz. I have no Windows based

hardware conflicts at all. It's just that I don't know of anyone else running something similar. I am right at the edge of "legality", but I am still technically legal.

;o)

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by Neil on Tue, 17 Jul 2007 00:45:16 GMT
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"DJ" <animix _ at _ animas _ dot _ net> wrote:

>I'm running a CPU that isn't approved for the mobo and 7 x PCI
>cards in two Magma chassis' with 52 analog I/O.

And yet you're blaming Cubase4 for your problems?   LOL!

:D

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by gene lennon on Tue, 17 Jul 2007 01:00:32 GMT
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"DJ" <animix _ at _ animas _ dot _ net> wrote:
>
>"Neil" <OIUOIU@OIU.com> wrote in message news:469c111c$1@linux...
>>
>> "DJ" <animix _ at _ animas _ dot _ net> wrote:
>>
>>>I'm running a CPU that isn't approved for the mobo and 7 x PCI
>>>cards in two Magma chassis' with 52 analog I/O.
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>> And yet you're blaming Cubase4 for your problems?   LOL!
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>AMD 64 4800 x 2 CPU. I need that extra 400MHz. I have no Windows based

---

>hardware conflicts at all. It's just that I don't know of anyone else
>running something similar. I am right at the edge of "legality", but I am

>still technically legal.
>
>;o)
>
>
>

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by DJ on Tue, 17 Jul 2007 03:00:41 GMT
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I would venture to guess that your system is probably a bit more *technical*
than mine is from what I gather from your posts. Aren't you interfacing (at
least) three systems? I might have been pushing it when I was interfacing a
moderately large Paris rig with a big Creamware based Cubase rig, but I'm
just small potatoes now.

;o)

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
news:469c14b0$1@linux...
>
> "Technically legal", isn't that your middle name?
>

>
> "DJ" <animix _ at _ animas _ dot _ net> wrote:
>>
>>"Neil" <OIUOIU@OIU.com> wrote in message news:469c111c$1@linux...
>>>
>>> "DJ" <animix _ at _ animas _ dot _ net> wrote:
>>>
>>>>I'm running a CPU that isn't approved for the mobo and 7 x PCI
>>>>cards in two Magma chassis' with 52 analog I/O.
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>>> And yet you're blaming Cubase4 for your problems?   LOL!
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>>> :D
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>>AMD 64 4800 x 2 CPU. I need that extra 400MHz. I have no Windows based

>>hardware conflicts at all. It's just that I don't know of anyone else
>>running something similar. I am right at the edge of "legality", but I am
>
>>still technically legal.
>>
>>;o)
>>
>>
>>
>

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by gene lennon on Tue, 17 Jul 2007 04:06:48 GMT
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and shrinking.
g

"DJ" <animix _ at _ animas _ dot _ net> wrote:
>I would venture to guess that your system is probably a bit more *technical*

>than mine is from what I gather from your posts. Aren't you interfacing
(at
>least) three systems? I might have been pushing it when I was interfacing
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>just small potatoes now.
>
>;o)
>
>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
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>>
>> "DJ" <animix _ at _ animas _ dot _ net> wrote:
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>>>>
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>>>>
>>>> And yet you're blaming Cubase4 for your problems?   LOL!
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>>>
>>
>
>

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by DJ on Tue, 17 Jul 2007 04:17:32 GMT
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Normal???.........I thought that was just a routing option in a patchbay.
Mere earthlings would never understand. I haven't been normal since around
'65 (if ever).

;o)

"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
news:469c4058$1@linux...
>
> Don't go gettin' all normal on me DJ. We Wire-Rats are a small band of
> brothers,
> and shrinking.
> g
>
> "DJ" <animix _ at _ animas _ dot _ net> wrote:
>>I would venture to guess that your system is probably a bit more

>>*technical*
>
>>than mine is from what I gather from your posts. Aren't you interfacing
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>>
>>;o)
>>
>>"Gene Lennon" <glennon@NOSPmyrealbox.com> wrote in message
>>news:469c14b0$1@linux...
>>>
>>> "Technically legal", isn't that your middle name?
>>>

>>>
>>> "DJ" <animix _ at _ animas _ dot _ net> wrote:
>>>>
>>>>"Neil" <OIUOIU@OIU.com> wrote in message news:469c111c$1@linux...
>>>>>
>>>>> "DJ" <animix _ at _ animas _ dot _ net> wrote:
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>>>>;o)
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>>>>

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>
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Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by John [1] on Tue, 17 Jul 2007 11:14:32 GMT

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wire rats hahahaha

could this be Dj's car ;-) kidding DJ

 http://www.horseapple.com/Valkyrie/Tech_Tips/Jammin_with_Bla upunkt/blau-rats-nest.JPG

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by gene lennon on Tue, 17 Jul 2007 15:27:08 GMT

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Interesting wiring for a SP100. Good work DJ.
G

"John" <no@no.com> wrote:
>
>wire rats hahahaha
>
>could this be Dj's car ;-) kidding DJ
>
> http://www.horseapple.com/Valkyrie/Tech_Tips/Jammin_with_Bla upunkt/blau-rats-nest.JPG
>

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by DJ on Tue, 17 Jul 2007 15:42:52 GMT

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These were taken during the height of the Paris/Cubase double DAW frenzy
when I was using 4 x Magmas with two DAWs. It was a wonderful sounding, but
frustrating rig. Wayyyyy more variables than I've got now. I was interfacing
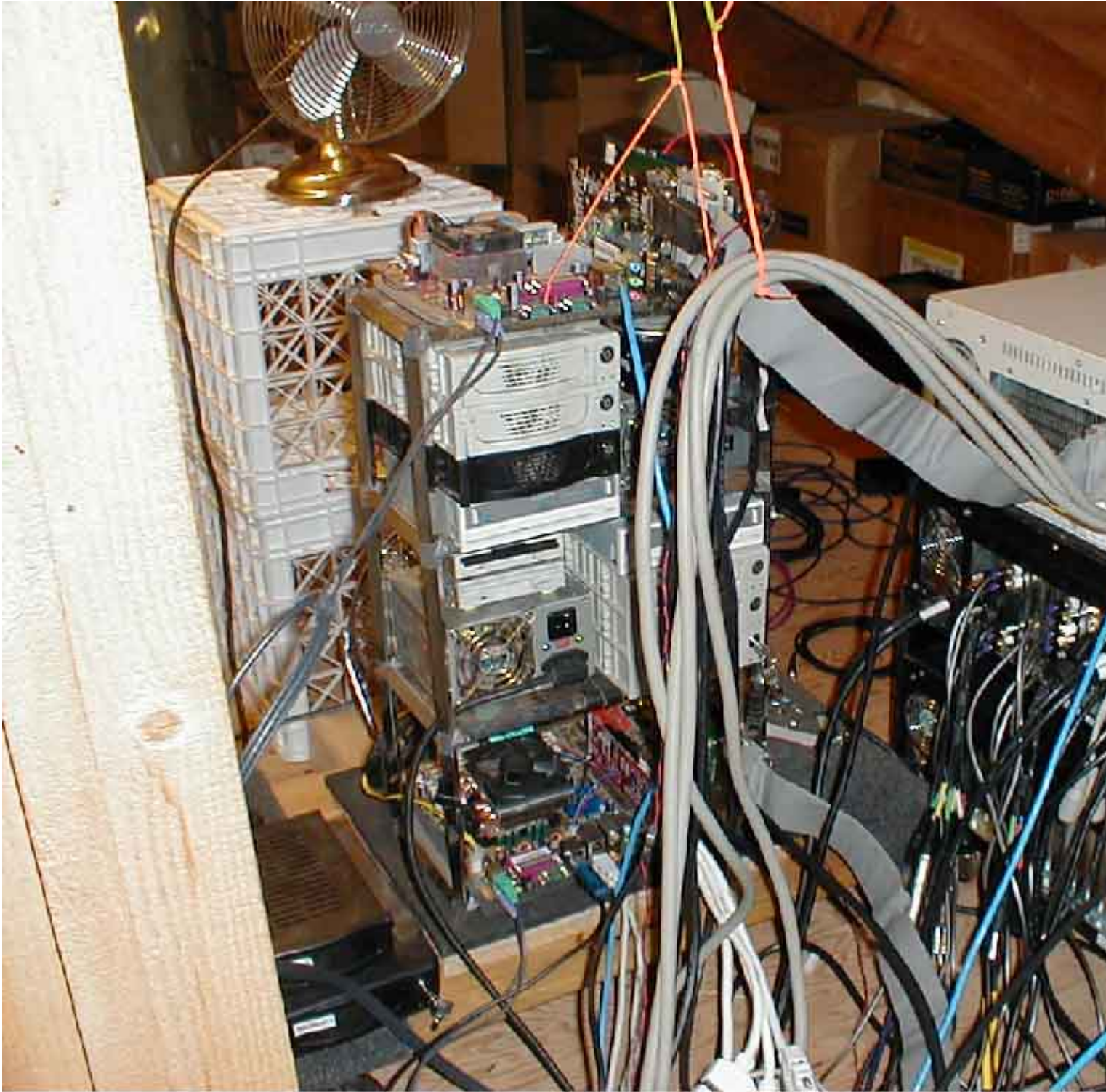over 100 digital I/O.

;o)

"John" <no@no.com> wrote in message news:469ca498$1@linux...

>
> wire rats hahahaha
>
> could this be Dj's car ;-) kidding DJ
>
> http://www.horseapple.com/Valkyrie/Tech_Tips/Jammin_with_Bla upunkt/blau-rats-nest.JPG
>

File Attachments

1) Machine room 2.jpg, downloaded 52 times

2) Machine room 1.jpg, downloaded 59 times

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by John [1] on Wed, 18 Jul 2007 11:10:11 GMT
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I have forwarded this picture to your local mental health facility as proof
of your cry for help. hehe
John

Subject: Re: Ok..got the Cubase 4 routing FU sussed.
Posted by Bill L on Wed, 18 Jul 2007 11:53:28 GMT

How did you keep that alive with those dogs of yours wandering through?
One tail wag and half your channels are out.

DJ wrote:

DJ wrote:
> These were taken during the height of the Paris/Cubase double DAW frenzy
> when I was using 4 x Magmas with two DAWs. It was a wonderful sounding, but
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>
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>
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>>
>> could this be Dj's car ;-) kidding DJ
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>>
>
>