
Subject: Re: please, please, please, Anybody,How do I install Drumagog into Paris?
Posted by [Carl Amburn](#) on Thu, 13 Mar 2008 18:27:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

As I remember, I think it was a DirectX plugin - of which you would just install Drumagog, and then it would show up in your native effects list. In fact, I think that would be the *only* scenario for loading it to Paris. I never used it with Paris - only with wave editor programs. I'm sure someone else here in the forum would have more specifics for you.

-Carl

"Steve Cox" <stevec1@charter.net> wrote in message news:47d96ef6\$1@linux...

>

> I think this is my only resource y'all. Teri from Drumagog doesn't have a
> clue, and her and Rim are in Germany in a trade show.

> Anybody out there that can help me??

> Steve

Subject: please, please, please, Anybody,How do I install Drumagog into Paris?
Posted by [Stevehwan](#) on Thu, 13 Mar 2008 19:14:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

I think this is my only resource y'all. Teri from Drumagog doesn't have a clue, and her and Rim are in Germany in a trade show.

Anybody out there that can help me??

Steve

Subject: Re: please, please, please, Anybody,How do I install Drumagog into Paris?
Posted by [Don Nafe](#) on Thu, 13 Mar 2008 20:28:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

I'm trying to remember but I think Carl's right...I don't remember doing anything special.

"Carl Amburn" <carlamburn@hotNOSPAMmail.com> wrote in message news:47d9750e\$1@linux...

> As I remember, I think it was a DirectX plugin - of which you would just
> install Drumagog, and then it would show up in your native effects list.

> In fact, I think that would be the *only* scenario for loading it to

> Paris. I never used it with Paris - only with wave editor programs. I'm

> sure someone else here in the forum would have more specifics for you.

>

> -Carl
>
>
> "Steve Cox" <stevec1@charter.net> wrote in message
> news:47d96ef6\$1@linux...
>>
>> I think this is my only resource y'all. Teri from Drumagog doesn't have a
>> clue, and her and Rim are in Germany in a trade show.
>> Anybody out there that can help me??
>> Steve
>
>

Subject: Re: please, please, please, Anybody,How do I install Drumagog into Paris?
Posted by [Stevehwan](#) on Thu, 13 Mar 2008 23:44:58 GMT
[View Forum Message](#) <> [Reply to Message](#)

"Don Nafe" <dnafe@magma.ca> wrote:
>I'm trying to remember but I think Carl's right...I don't remember doing

>anything special.
>
>
>"Carl Amburn" <carlamburn@hotmail.com> wrote in message
>news:47d9750e\$1@linux...
>> As I remember, I think it was a DirectX plugin - of which you would just

>> install Drumagog, and then it would show up in your native effects list.

>> In fact, I think that would be the *only* scenario for loading it to
>> Paris. I never used it with Paris - only with wave editor programs. I'm

>> sure someone else here in the forum would have more specifics for you.
>>
>> -Carl
>>
>>
>> "Steve Cox" <stevec1@charter.net> wrote in message
>> news:47d96ef6\$1@linux...
>>>
>>> I think this is my only resource y'all. Teri from Drumagog doesn't have
>>> a
>>> clue, and her and Rim are in Germany in a trade show.
>>> Anybody out there that can help me??
>>> Steve
>>
>>

>
>

Subject: Re: please, please, please, Anybody,How do I install Drumagog into Paris?
Posted by [Stevehwan](#) on Thu, 13 Mar 2008 23:47:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

I got it figured out.

Here's how it goes down for putting gog in the Paris.

1. Make a folder anywhere on the startup drive that has to be labeled VSTPlugins and it has to be exactly like that and is upper/lower case sensitive.

2. Run the installer and generically choose the startup drive for the install. It only takes a few seconds, but what happens is, the installer is looking for that special VSTPlugins folder and it will create the special plugin and put it in that folder.

3. Then drag that plugin to the VST folder: HD>Library>Adio>Plugins>VST
So I guess there is a little to it.....
Steve

"Don Nafe" <dnafe@magma.ca> wrote:

>I'm trying to remember but I think Carl's right...I don't remember doing

>anything special.

>

>

>"Carl Amburn" <carlamburn@hotmail.com> wrote in message
>news:47d9750e\$1@linux...

>> As I remember, I think it was a DirectX plugin - of which you would just

>> install Drumagog, and then it would show up in your native effects list.

>> In fact, I think that would be the *only* scenario for loading it to

>> Paris. I never used it with Paris - only with wave editor programs. I'm

>> sure someone else here in the forum would have more specifics for you.

>>

>> -Carl

>>

>>

>> "Steve Cox" <stevec1@charter.net> wrote in message

>> news:47d96ef6\$1@linux...

>>>

>>> I think this is my only resource y'all. Teri from Drumagog doesn't have

a

>>> clue, and her and Rim are in Germany in a trade show.
>>> Anybody out there that can help me??
>>> Steve
>>
>>
>
>

Subject: Re: please, please, please, Anybody,How do I install Drumagog into Paris?
Posted by [Ted Gerber](#) on Fri, 14 Mar 2008 04:02:24 GMT
[View Forum Message](#) <> [Reply to Message](#)

You're on Mac right? And Drumagog works OK with Paris and OS9?

T

"Steve Cox" <stevec1@charter.net> wrote:

>
>I got it figured out.
>Here's how it goes down for putting gog in the Paris.
>1. Make a folder anywhere on the startup drive that has to be labeled VSTPlugins
>and it has to be exactly like that and is upper/lower case sensitive.
>
>2. Run the installer and generically choose the startup drive for the install.
>It only takes a few seconds, but what happens is, the installer is looking
>for that special VSTPlugins folder and it will create the special plugin
>and put it in that folder.
>
>3. Then drag that plugin to the VST folder: HD>Library>Audio>Plugins>VST
>So I guess there is a little to it.....
>Steve

>
>
>"Don Nafe" <dnafe@magma.ca> wrote:
>>I'm trying to remember but I think Carl's right...I don't remember doing
>
>>anything special.
>>
>>
>>"Carl Amburn" <carlamburn@hotmail.com> wrote in message
>>news:47d9750e\$1@linux...
>>> As I remember, I think it was a DirectX plugin - of which you would just
>
>>> install Drumagog, and then it would show up in your native effects list.
>
>>> In fact, I think that would be the *only* scenario for loading it to

>>> Paris. I never used it with Paris - only with wave editor programs. I'm
>
>>> sure someone else here in the forum would have more specifics for you.
>>>
>>> -Carl
>>>
>>>
>>> "Steve Cox" <stevec1@charter.net> wrote in message
>>> news:47d96ef6\$1@linux...
>>>>
>>>> I think this is my only resource y'all. Teri from Drumagog doesn't have
>a
>>>> clue, and her and Rim are in Germany in a trade show.
>>>> Anybody out there that can help me??
>>>> Steve
>>>
>>>
>>
>>
>
